## Midterm 1 Practice Tim Smits

Vectors are written as rows to save space. Interpret them as columns.

- 1. For the following statements, indicate if they are true or false.
  - (a) The set  $W = \{(x, y, z) \in \mathbb{R}^3 : x^2 + y^2 z^2 = 0\}$  is a subspace of  $\mathbb{R}^3$ .
  - (b) For an  $n \times n$  matrix A, if  $A^2 = 0$ , then  $I_n + A$  is invertible.
  - (c) Suppose  $T: \mathbb{R}^n \to \mathbb{R}^m$  is a surjective linear transformation with  $n \leq m$ . Then T is invertible.
  - (d)  $\mathbb{R}^2$  is a subspace of  $\mathbb{R}^3$ .
- 2. Give an example of the following concepts.
  - (a) A  $3 \times 3$  system of equations that corresponds geometrically to two overlapping planes with a third one parallel.
  - (b) A 4 × 3 matrix A such that the map  $T(\vec{x}) = A\vec{x}$  is injective.
  - (c) A basis of  $\mathbb{R}^3$  with all basis vectors having entries 1 or -1.
  - (d) A 3 × 3 matrix A with  $A^2 \neq I_3$  and  $A^4 = I_3$ .

3. Consider the following system of equations: 
$$\begin{cases} x + 3y + 2z + t = a \\ 2x + 5y + 3z = a \\ x - z = -b \\ y + z = b \end{cases}$$

- (a) For what values of a, b does a solution exist? How many such solutions are there?
- (b) For the above values of a, b, solve the system of equations. What is a geometric description of the solution set?

4. Consider the following system of equations: 
$$\begin{cases} x + 2y + 3z = 7\\ 2x + 3y + 4z = 6\\ 4x + 4y + 5z = 8 \end{cases}$$

- (a) Translate the system of equations into a matrix equation of the form  $A\vec{x} = \vec{b}$ .
- (b) Explain why the matrix A is invertible, and compute  $A^{-1}$ . What does this tell you about the solution set to the system?
- (c) Solve the system of equations. What is a geometric description of the solution set?
- 5. Find all matrices B such that AB = BA, where  $A = \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}$ .
- 6. Let  $T : \mathbb{R}^2 \to \mathbb{R}^2$  be the linear transformation defined as follows. First, orthogonally project a vector  $\vec{x}$  onto the line  $y = \frac{1}{\sqrt{3}}x$ . Then, rotate counter-clockwise by an angle of  $\pi/3$ . Next, reflect across the x-axis, and finally, scale by a factor of 3.
  - (a) Let A be the matrix of T. Let P be the matrix of the orthogonal projection, R be the matrix of the rotation, S be the matrix of the reflection, and D be the matrix of the scaling. Write down A in terms of D, P, R and S.

- (b) Without doing any computation, describe Im(T) and ker(T). Is T invertible? (Hint: draw a picture!)
- (c) Explicitly compute the matrix A, and use it to verify your answers in part (b).
- 7. Let  $S = \{(1, -1, 1), (1, 4, 5), (6, 8, 10), (40, 33, 48)\}.$ 
  - (a) Without doing any computation, explain why S is a linearly dependent set of vectors.
  - (b) Write (40, 33, 48) as a linear combination of the other 3 vectors.
- 8. Let  $T : \mathbb{R}^3 \to \mathbb{R}^3$  be given by T(x, y, z) = (x + y z, 2x + 2y 2z, 2x + 3y 5z). Find bases for Im(T) and ker(T), clearly stating their dimensions. Give a geometric description for each subspace.
- 9. Let  $T : \mathbb{R}^2 \to \mathbb{R}^2$  be a linear transformation with T(3,1) = (2,3) and T(1,2) = (9,1). Find the matrix A of T.
- 10. Let  $V = \text{span}\{(1, -1, 3, 1), (2, 3, 4, -5)\}.$ 
  - (a) Find a  $4 \times 4$  matrix A with Im(A) = V.
  - (b) What is the relationship between the rows of A and vectors in ker(A)?
  - (c) For your matrix A, write down its transpose  $A^t$ . What does the above say is the relationship between vectors in ker(A) and vectors in Im( $A^t$ )?
  - (d) Find ker $(A^t)$ . What is the relationship between ker $(A^t)$  and the subspace V?

Extra: Let A be a  $2 \times 2$  matrix.

- (a) Show that  $\ker(A) \subseteq \ker(A^2)$  and  $\operatorname{Im}(A^2) \subseteq \operatorname{Im}(A)$ .
- (b) Suppose  $A^3 = 0$ . Show that  $A^2 = 0$ .

Solutions

- 1. (a) False; W is not closed under addition.  $(3,4,5) \in W$  and  $(5,12,13) \in W$  but  $(8,16,18) \notin W$ .
  - (b) True;  $(I_n A)(I_n + A) = (I_n + A)(I_n A) = I_n A^2 = I_n$  says  $(I_n + A)$  is invertible with inverse  $I_n A$ .
  - (c) True; since T is surjective, this says  $n \ge m$ , and from  $n \le m$  this says n = m. A surjective map from  $\mathbb{R}^n \to \mathbb{R}^n$  is necessarily invertible by the invertible matrix theorem.
  - (d) False;  $\mathbb{R}^2$  is not even a subset of  $\mathbb{R}^3$ !
- 2. (a) The system of equations x + y + z = 1, 2x + 2y + 2z = 2, x + y + z = 0 is one such example.
  - (b) The map  $T(\vec{x})$  is injective if A has full rank, so pick any  $4 \times 3$  matrix A with rank 3. An example is  $A = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$ .

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$$A = \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{pmatrix}$$
.

- (c) Take  $\beta = \{(1, -1, 1), (1, 1, -1), (-1, 1, 1)\}$ . One can check using row reduction that the matrix  $A = \begin{pmatrix} 1 & 1 & -1 \\ -1 & 1 & 1 \\ 1 & -1 & 1 \end{pmatrix}$  has full rank, so the columns are linearly independent. Since dim( $\mathbb{R}^3$ ) = 3, this says they actually form a basis.
- (d) Consider a counter-clockwise rotation R by  $\pi/2$  around the z-axis, which geometrically will satisfy the desired property, so if A is the matrix of R, then this matrix will work. To compute the matrix of the rotation, compute its action on the standard basis vectors. R is just a normal rotation in the xy-plane, and completely fixes the z-axis, so using the formulas for a rotation in 2D one can compute where R maps  $e_1$  and  $e_2$ . We then find  $A = \begin{pmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \end{pmatrix}.$

3. (a) Row reduce the augmented matrix:  $\begin{pmatrix} 1 & 3 & 2 & 1 & | & a \\ 2 & 5 & 3 & 0 & | & a \\ 1 & 0 & -1 & 0 & | & -b \\ 0 & 1 & 1 & 0 & | & b \end{pmatrix} \to \begin{pmatrix} 1 & 3 & 2 & 1 & | & a \\ 0 & 1 & 1 & 2 & | & a \\ 0 & 0 & 0 & 10 & | & 4a - 2b \\ 0 & 0 & 0 & 0 & | & -a + 3b \end{pmatrix}.$ We see this system is consistent if and only if a = 3b. When this is true, the augmented matrix becomes  $\begin{pmatrix} 1 & 3 & 2 & 1 & | & 3b \\ 0 & 1 & 1 & 2 & | & 3b \\ 0 & 0 & 0 & 10 & | & 10b \\ 0 & 0 & 0 & 0 & | & 0 \end{pmatrix}$ , which has infinitely many solutions. (b) Row reduce further:  $\begin{pmatrix} 1 & 3 & 2 & 1 & | & 3b \\ 0 & 1 & 1 & 2 & | & 3b \\ 0 & 0 & 0 & 0 & | & 0 \end{pmatrix}$ , which has infinitely many solutions. (b) Row reduce further:  $\begin{pmatrix} 1 & 3 & 2 & 1 & | & 3b \\ 0 & 1 & 1 & 2 & | & 3b \\ 0 & 0 & 0 & 0 & | & 0 \end{pmatrix} \to \begin{pmatrix} 1 & 0 & -1 & 0 & | & -b \\ 0 & 1 & 1 & 0 & | & b \\ 0 & 0 & 0 & 1 & | & b \\ 0 & 0 & 0 & 0 & | & 0 \end{pmatrix}$ . This says x = -b + z, y = b - z, z is free and t = b. Any vector that solves the system is of the form

(x, y, z, t) = (-b + z, b - z, z, b) = z(1, -1, 1, 0) + (-b, b, 0, b), for z arbitrary. Geometrically, this solution set is a line in  $\mathbb{R}^4$ .

4. (a) We can write this as a matrix equation of the form  $\begin{pmatrix} 1 & 2 & 3 \\ 2 & 3 & 4 \\ 4 & 4 & 5 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 7 \\ 6 \\ 8 \end{pmatrix}$ .

(b) A is invertible because rank(A) = 3. Row reduce A to see  $\begin{pmatrix} 1 & 2 & 3 \\ 2 & 3 & 4 \\ 4 & 4 & 5 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 2 & 3 \\ 0 & -1 & -2 \\ 0 & -4 & -7 \end{pmatrix} \rightarrow$ 

 $\begin{pmatrix} 1 & 2 & 3 \\ 0 & -1 & -2 \\ 0 & 0 & 1 \end{pmatrix}$ , from which we can see A has full rank. To compute  $A^{-1}$ , we use the algorithm which says that RREF of the augmented matrix  $[A|I_3]$  is given by  $[I_3|A^{-1}]$ . If you do the row reduction, you'll find  $A^{-1} = \begin{pmatrix} 1 & -2 & 1 \\ -6 & 7 & -2 \\ 4 & -4 & 1 \end{pmatrix}$ . Since A is invertible, we know the system has a unique solution.

(c) The solution is given by  $\vec{x} = A^{-1} \begin{pmatrix} 7\\6\\8 \end{pmatrix} = \begin{pmatrix} 3\\-16\\12 \end{pmatrix}$ . Geometrically, the solution set is just the point (3, -16, 12).

5. Write  $B = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$ . Then we want to solve AB = BA, i.e.  $\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \begin{pmatrix} a & b \\ c & d \end{pmatrix} = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}$ . Doing the matrix multiplication, this says we want  $\begin{pmatrix} a+2c & b+2d \\ 3a+4c & 3b+4d \end{pmatrix} = \begin{pmatrix} a+3b & 2a+4b \\ c+3d & 2c+4d \end{pmatrix}$ . This gives us the system of equations  $\begin{cases} a+2c=a+3b \\ b+2d=2a+4b \\ 3a+4c=c+3d \\ 3b+4d=2c+4d \end{cases}$ . Solving the system says  $d = \begin{pmatrix} a & b \\ c & d \end{pmatrix} = \begin{pmatrix} a & b \\ c$ 

 $a + \frac{3}{2}b$  and  $c = \frac{3}{2}b$ , with a and b free, so  $B = \begin{pmatrix} a & b \\ \frac{3}{2}b & a + \frac{3}{2}b \end{pmatrix}$  for arbitrary a, b.

- 6. (a) Follow the order of composition. A = DSRP.
  - (b) T first projects  $\mathbb{R}^2$  onto the line  $y = \frac{1}{\sqrt{3}}x$ , which is at an angle of  $\pi/6$ . This line is then rotated by an angle of  $\pi/3$  to become the y-axis, which is then not changed by both the reflection and the scaling, so that Im(T) is the y-axis. Any vector on the line orthogonal to  $y = \frac{1}{\sqrt{3}}x$  through the origin is crushed to  $\vec{0}$  by the projection, and any vector not on this line does not get mapped to  $\vec{0}$  by T (which is easy to see geometrically). This says  $\ker(T)$  is just the line orthogonal to  $y = \frac{1}{\sqrt{3}}x$ , which is the line  $y = -\sqrt{3}x$ .
  - (c) Using all the relevant formulas, we have  $P = \begin{pmatrix} 3/4 & \sqrt{3}/4 \\ \sqrt{3}/4 & 1/4 \end{pmatrix}$ ,  $R = \begin{pmatrix} 1/2 & -\sqrt{3}/2 \\ \sqrt{3}/2 & 1/2 \end{pmatrix}$ ,

 $S = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}, \text{ and } D = \begin{pmatrix} 3 & 0 \\ 0 & 3 \end{pmatrix}.$  This gives  $A = \begin{pmatrix} 0 & 0 \\ -3\sqrt{3}/2 & -3/2 \end{pmatrix}$ . Im(A) is spanned by the columns of A, which we see are just scalar multiples of each other, so it's really just spanned by one of them. This says Im(A) = Span{(0, -3/2)} = Span{(0, 1)}, which is just the y-axis. Similarly, we can read off the kernel to see that ker(A) = {(x, y) :  $-3\sqrt{3}x/2 = 3y/2$ } = {(x, y) :  $y = -\sqrt{3}x$ }, which is the desired line.

- (a) We have a set of 4 vectors in R<sup>3</sup>, so the matrix A whose columns are formed by these vectors is a 3×4 matrix. These vectors are linearly independent if and only if rank(A) = 4, but since rank(A) ≤ 3 and rank(A) ≤ 4 this says rank(A) < 4, which says they are linearly dependent.</li>
  - (b) We want to solve  $c_1(1, -1, 1) + c_2(1, 4, 5) + c_3(6, 8, 10) = (40, 33, 48)$  for constants  $c_1, c_2, c_3$ . This is equivalent to the matrix equation  $\begin{pmatrix} 1 & 1 & 6 \\ -1 & 4 & 8 \\ 1 & 5 & 10 \end{pmatrix} \begin{pmatrix} c_1 \\ c_2 \\ c_3 \end{pmatrix} = \begin{pmatrix} 40 \\ 33 \\ 48 \end{pmatrix}$ . We can solve

this by row reducing the augmented matrix:  $\begin{pmatrix} 1 & 1 & 6 & | & 40 \\ -1 & 4 & 8 & | & 33 \\ 1 & 5 & 10 & | & 48 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 1 & 6 & | & 40 \\ 0 & 5 & 14 & | & 73 \\ 0 & 4 & 4 & | & 8 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 1 & 6 & | & 40 \\ 0 & 20 & 56 & | & 292 \\ 0 & -20 & -20 & | & -40 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 1 & 6 & | & 40 \\ 0 & 20 & 56 & | & 292 \\ 0 & 0 & 36 & | & 252 \end{pmatrix}$ . The last row gives  $c_3 = 7$ , which then says  $20c_2 + 392 = 292$ , so  $c_2 = -5$  and  $c_1 + 37 = 40$  says  $c_1 = 3$ .

$$\begin{pmatrix} 1 & 1 & -1 \\ 2 & 2 & -2 \end{pmatrix}$$

8. Let A be the matrix of T. Then  $A = \begin{pmatrix} 1 & 1 & -1 \\ 2 & 2 & -2 \\ 2 & 3 & -5 \end{pmatrix}$ . We find the image and kernel by row reduction:  $\begin{pmatrix} 1 & 1 & -1 \\ 2 & 2 & -2 \\ 2 & 3 & -5 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 1 & -1 \\ 0 & 1 & -3 \\ 0 & 0 & 0 \end{pmatrix}$ . Since the first two columns have pivots, this says

the image of A is spanned by the first two columns, i.e.  $Im(A) = Span\{(1,2,2), (1,2,3)\}$ . From this, we can also read off the kernel of A. Any vector in the kernel must satisfy x + y - z = 0and y - 3z = 0. This says x = -y + z and y = 3z with z free, so vectors in the kernel are of the form (x, y, z) = (-2z, 3z, z) = z(-2, 3, 1). This says ker $(A) = \text{Span}\{(-2, 3, 1)\}$ . From this, we see  $\dim(\operatorname{Im}(A)) = 2$  and  $\dim(\ker(A)) = 1$ . Geometrically,  $\operatorname{Im}(A)$  is a plane, and  $\ker(A)$  is a line.

- 9. We need to compute T(1,0) and T(0,1), i.e.  $A\vec{e_1}$  and  $A\vec{e_2}$ , which are the columns of A. Let We need to compute T(1, 5) and T(5, 7), T = 1, Twith  $B^{-1} = \begin{pmatrix} 2/5 & -1/5 \\ -1/5 & 3/5 \end{pmatrix}$ , so that  $A = \begin{pmatrix} 2 & 9 \\ 3 & 1 \end{pmatrix} \begin{pmatrix} 2/5 & -1/5 \\ -1/5 & 3/5 \end{pmatrix} = \begin{pmatrix} -1 & 5 \\ 1 & 0 \end{pmatrix}$ . 10. (a) We can choose  $A = \begin{pmatrix} 1 & 2 & 0 & 0 \\ -1 & 3 & 0 & 0 \\ 3 & 4 & 0 & 0 \\ 1 & -5 & 0 & 0 \end{pmatrix}$ , for example.
  - (b) By how matrix multiplication works, vectors in ker(A) are necessarily orthogonal to the rows of A.
  - (c) We have  $A^t = \begin{pmatrix} 1 & -1 & 5 & 1 \\ 2 & 3 & 4 & -5 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$ . Since  $\operatorname{Im}(A^t)$  is spanned by the columns of  $A^t$ , which

are the rows of A, any vector in ker(A) is therefore necessarily orthogonal to vectors in  $\operatorname{Im}(A^t).$ 

(d) Row reduce 
$$A^t$$
:  $\begin{pmatrix} 1 & -1 & 3 & 1 \\ 2 & 3 & 4 & -5 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & -1 & 3 & 1 \\ 0 & 5 & -2 & -7 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \rightarrow \begin{pmatrix} 5 & 0 & 13 & -2 \\ 0 & 5 & -2 & -7 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$ 

This says a vector (x, y, z, t) in ker $(A^t)$  is of the form (x, y, z, t) = (-13z/5 + 2t/5, 2z/5 + 2t/5, 2t/5,7t/5, z, t) = z(-13/5, 2/5, 1, 0) + t(2/5, 7/5, 0, 1). From this, we can see that ker $(A^t) = t$  $\text{Span}\{(-13, 2, 5, 0), (2, 7, 0, 5)\}$ . We then see that vectors in ker $(A^t)$  are orthogonal to vectors in V (in fact, they are all such vectors).

Extra:

(a) Let  $\vec{x} \in \ker(A)$ . Then  $A\vec{x} = \vec{0}$ , so  $A^2\vec{x} = A(A\vec{x}) = A(\vec{0}) = \vec{0}$ . This says  $\vec{x} \in \ker(A^2)$ , so  $\ker(A) \subseteq \ker(A^2)$ . If  $\vec{y} \in \operatorname{Im}(A^2)$ , then  $\vec{y} = A^2 \vec{x}$  for some  $\vec{x}$ . But then  $\vec{y} = A^2 \vec{x} = A(A\vec{x})$ , which says  $\vec{y} \in \text{Im}(A)$ . Therefore,  $\text{Im}(A^2) \subseteq \text{Im}(A)$ .

(b) If A = 0 this is obvious, so assume  $A \neq 0$ . Then rank(A) = 1 or rank(A) = 2. If rank(A) = 2, then A is invertible, but if  $A^3 = 0$  and A is invertible, multiplying by  $A^{-2}$  would say A = 0, which is not invertible. So actually, this cannot happen. Therefore, rank(A) = 1, so dim $(\ker(A)) = 1$ . By part (a),  $\ker(A) \subset \ker(A^2)$  and  $\operatorname{Im}(A^2) \subset \operatorname{Im}(A)$ .

Suppose that  $A^2 \neq 0$ , then  $\operatorname{Im}(A^2)$  is a non-zero 1-dimensional subspace of  $\operatorname{Im}(A)$ , i.e.  $\operatorname{Im}(A^2) = \operatorname{Im}(A)$ . We then have  $\dim(\ker(A^2)) = 1$ , and since  $\dim(\ker(A)) = 1$  this says  $\ker(A^2) = \ker(A)$ . Finally, notice that if  $\vec{y} \in \operatorname{Im}(A)$ , then  $\vec{y} = A\vec{x} = A^2\vec{x'}$  for some vectors  $\vec{x}, \vec{x'}$ . Then  $A\vec{y} = A^3\vec{x'} = \vec{0}$ , so that  $\vec{y} \in \ker(A)$ . This then says that  $\operatorname{Im}(A) = \ker(A)$ . Then for any  $\vec{x}$ , we have  $A^2\vec{x} = A(A\vec{x}) = A(\vec{0}) = \vec{0}$ , which says that  $A^2 = 0$ . This gives a contradiction, so that  $A^2 = 0$  as desired.