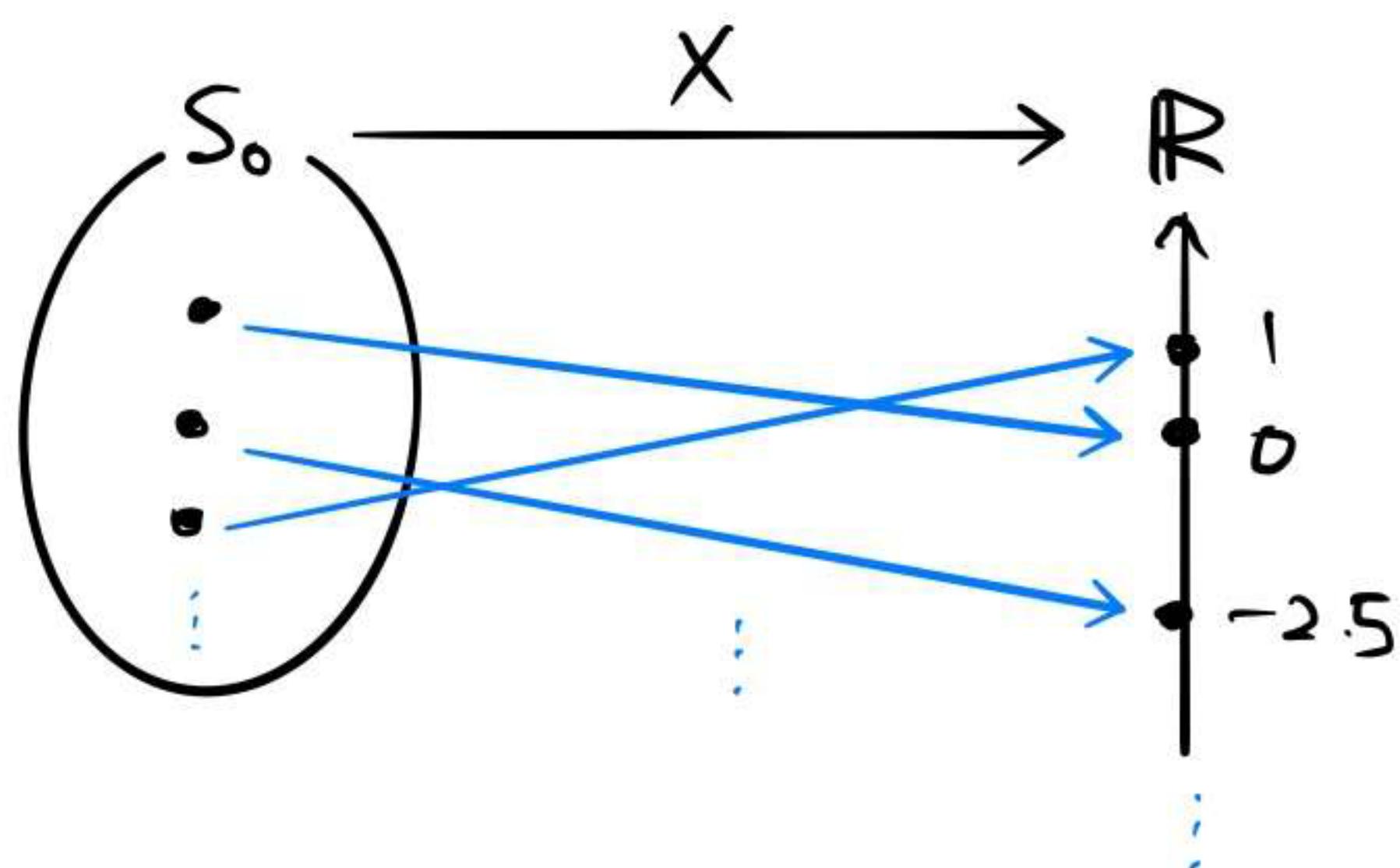


Section 2.1. Random Variables of the Discrete Type

- Often a sample space is either difficult to work with or not a primary object to look at.
- Ex - Coin flip : $S = \{H, T\}$, outcomes are not numeric.
- weather forecast : $S = \{\text{all possible config. of global weather}\}$, almost inaccessible, and may be too large if one is only interested in, say, temp. at LA.
- \Rightarrow A more natural way of modelling is to use "random variable".

DEF Given a random expr. & sample space S_0 , a function $X : S_0 \rightarrow \mathbb{R}$ is called a **random variable (RV)**.

($\mathbb{R} = \text{set of all real numbers}$)



- Ex**
- $S_0 = \{H, T\}$, X specified by $\begin{cases} X(H) = 1 \\ X(T) = 0. \end{cases}$
 - $S_0 = \{HH, HT, TH, TT\}$, $X(s) = [\#\text{ of H's in } s]$, i.e., $X(HH) = 2$, $X(HT) = X(TH) = 1$, $X(TT) = 0$.

- $S_0 = \{1, 2, 3, 4, 5, 6\}, \quad X(s) = s.$

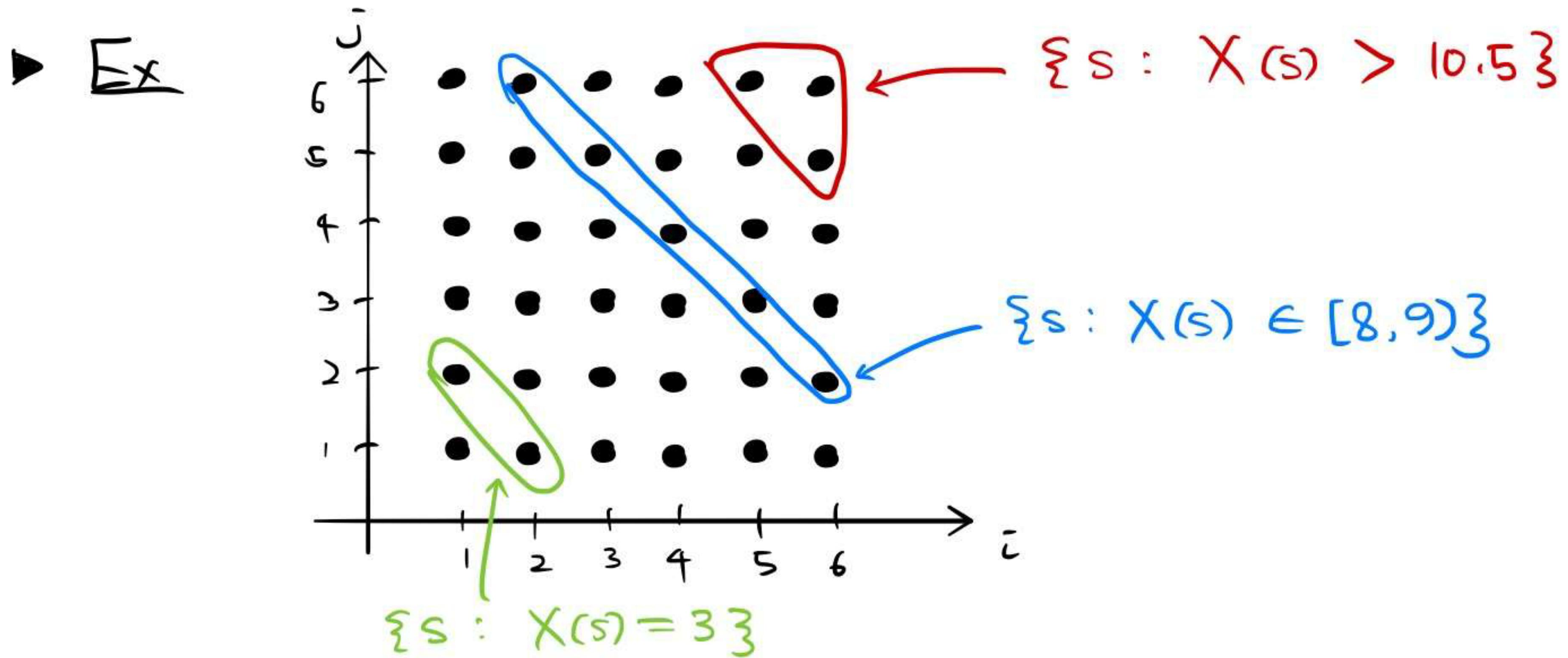
- Ex**
- $S_0 = \{(i, j) : i, j = 1, \dots, 6\}$: outcomes of 2 dice rolls.
 - $X(i, j) = i + j$ = [sum of dice]
 - X induces events of the form

$$\{s : X(s) = x\},$$

or more generally of the form

$$\{s : X(s) \text{ satisfies } \dots\}$$

for some true/false condition ' \dots '.



Convention We abbreviate:

$$P(\{s : X(s) \text{ satisfies } \dots\}) = P(X \text{ satisfies } \dots).$$

- Ex**
- $P(1 \leq X \leq 3) = P(\{s : 1 \leq X(s) \leq 3\}),$
 - $P(X \text{ is odd}) = P(\{s : X(s) \text{ is odd}\}), \text{ etc.}$

- We focus on a special type of RVs:
- For a RV X and $x \in \mathbb{R}$, we write
 $p(x) := P(X=x).$

DEF The function p above is called the **probability mass function (PMF)** of X if there is a set S containing countably many real numbers s.t.

$$(a) \quad p(x) > 0 \quad \text{whenever } x \in S,$$

$$(b) \quad \sum_{x \in S} p(x) = 1,$$

$$(c) \quad P(X \in A) = \sum_{x \in A} p(x).$$

In such case,

- X is called a **RV of discrete type** (or simply **discrete RV**).
- S is called the **space of X** (or the **support of X**).

Rmk) $P(x) = 0$ if $x \notin S$.

DEF The function

$$F(x) = P(X \leq x)$$

is called the **cumulative distribution function (CDF)** of X .

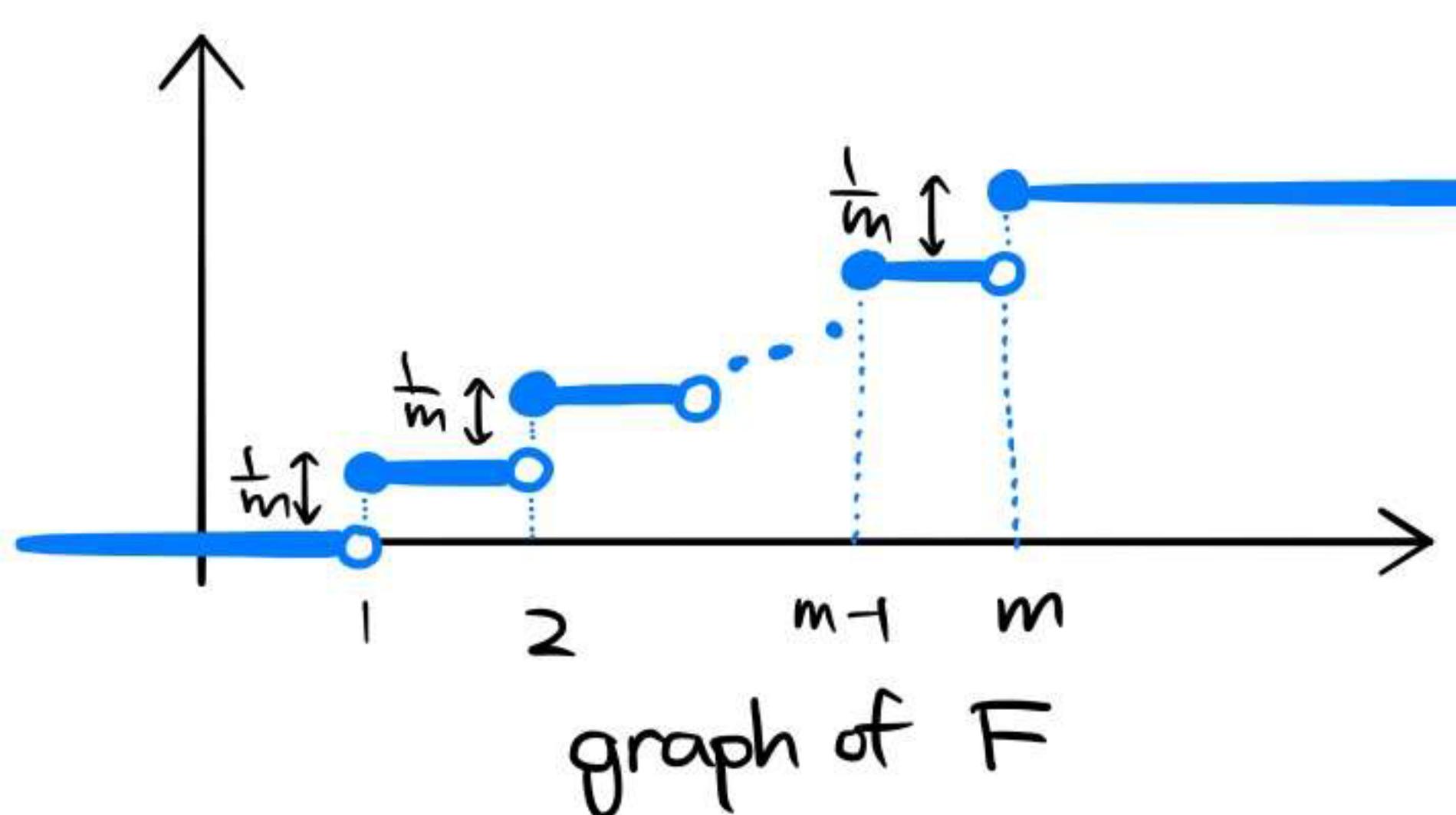
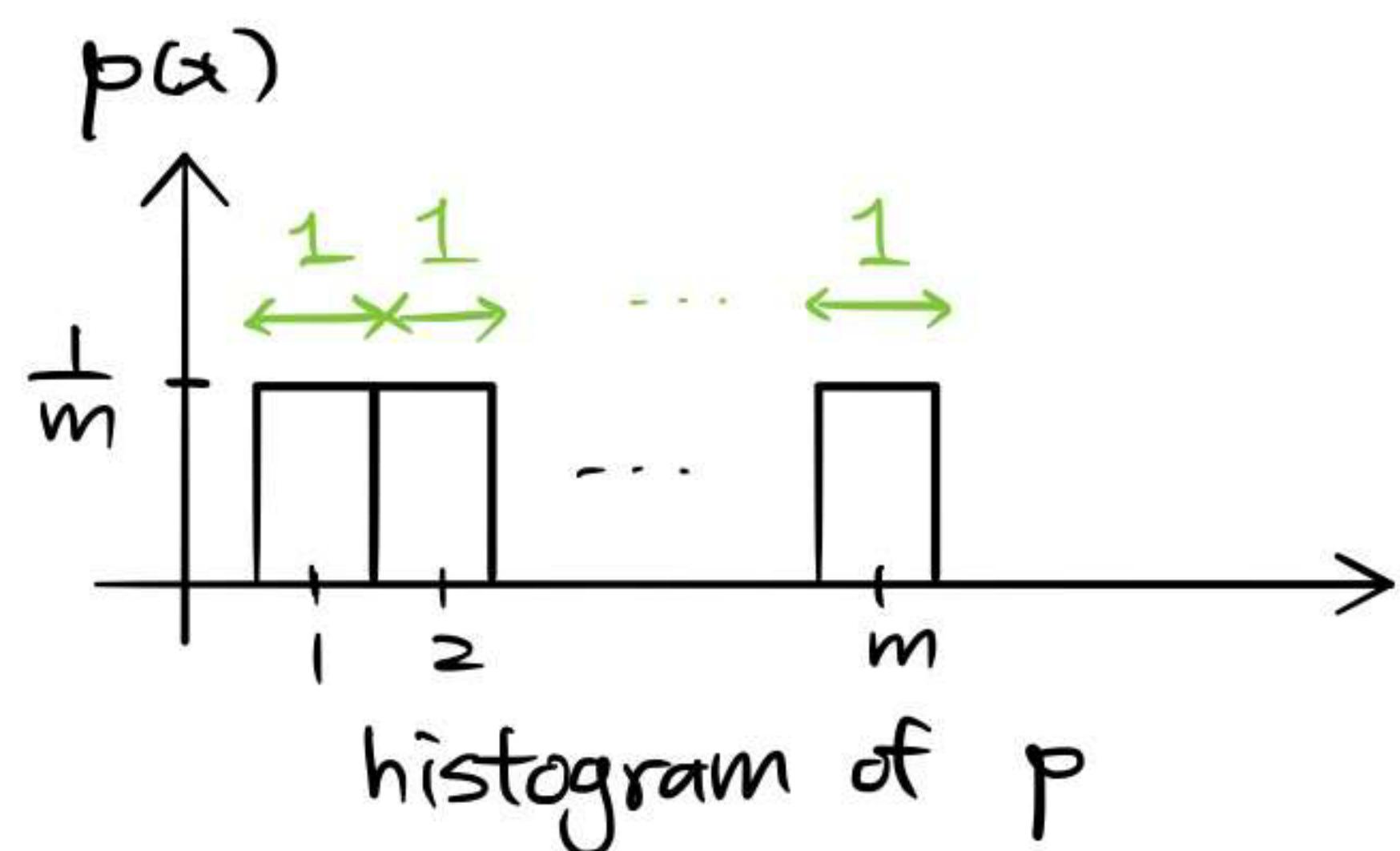
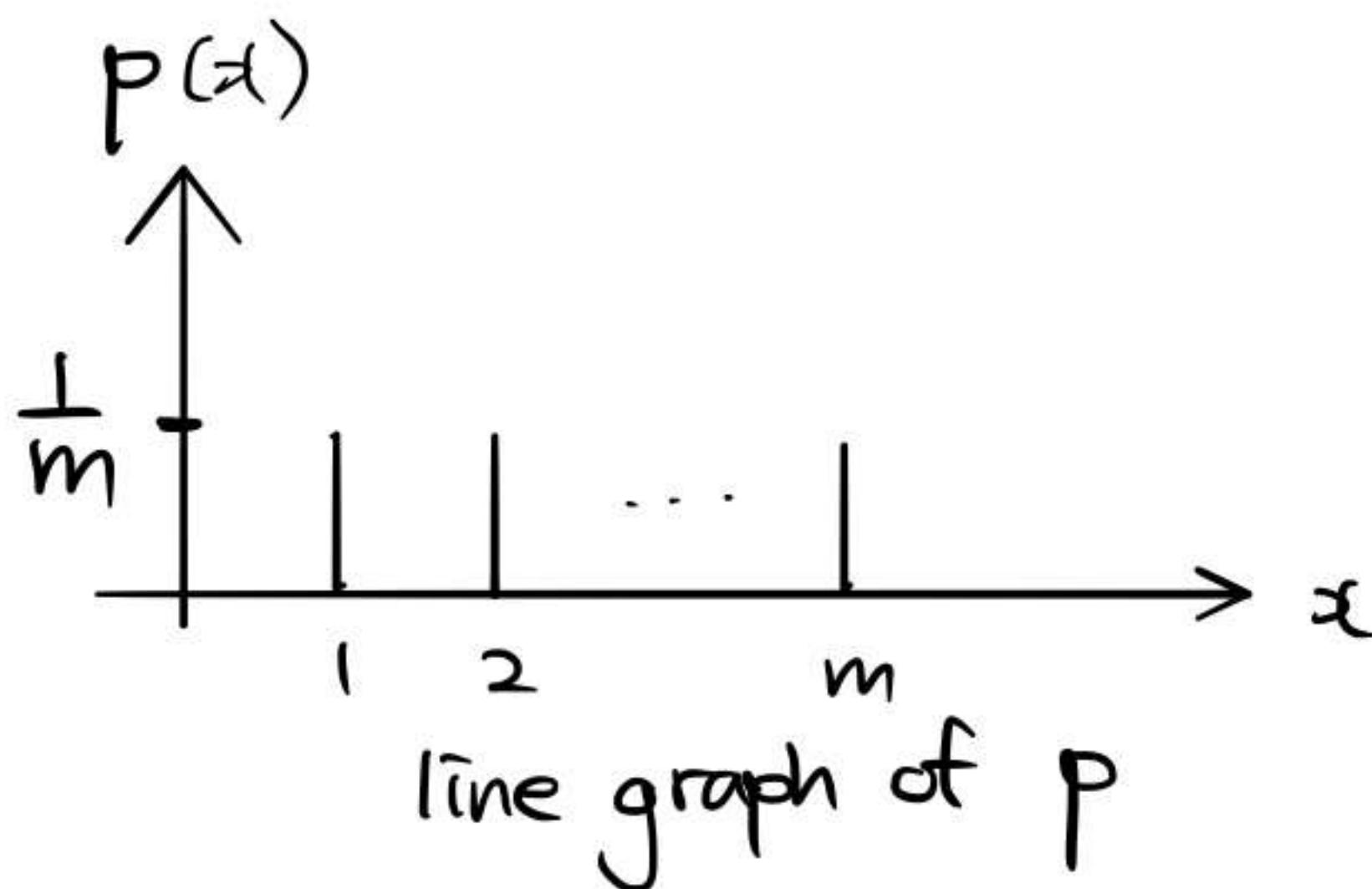
Rmk) CDF contains all the probabilistic info. of X only, hence determines the "distribution" of X .

- (Uniform distribution) If S has m elements and $P(x) = \frac{1}{m}$ for $x \in S$, then the dist. of X is said to be uniform.

Ex If $S = \{1, \dots, m\}$, then

$$P(x) = \begin{cases} \frac{1}{m} & \text{for } x = 1, \dots, m, \\ 0 & \text{otherwise.} \end{cases}$$

$$F(x) = \begin{cases} 0 & \text{if } x < 1, \\ k/m & \text{if } k \leq x < k+1, \\ 1 & \text{if } k \geq m \end{cases}$$



Ex

Roll a fair 4-sided dice twice.

$$S_0 = \{(d_1, d_2) : d_1, d_2 = 1, \dots, 4\}.$$

Let

$X = [\text{max. of two outcomes}],$

i.e.,

$$X(d_1, d_2) = \max\{d_1, d_2\}.$$

Then

- X is discrete RV with $S = \{1, 2, 3, 4\}$
 - $\{X=1\} = \{s : X(s)=1\} = \{(1,1)\},$
 $\{X=2\} = \{s : X(s)=2\} = \{(1,2), (2,1), (2,2)\}$
- and so forth. So

$$p(1) = P(X=1) = \frac{1}{16}$$

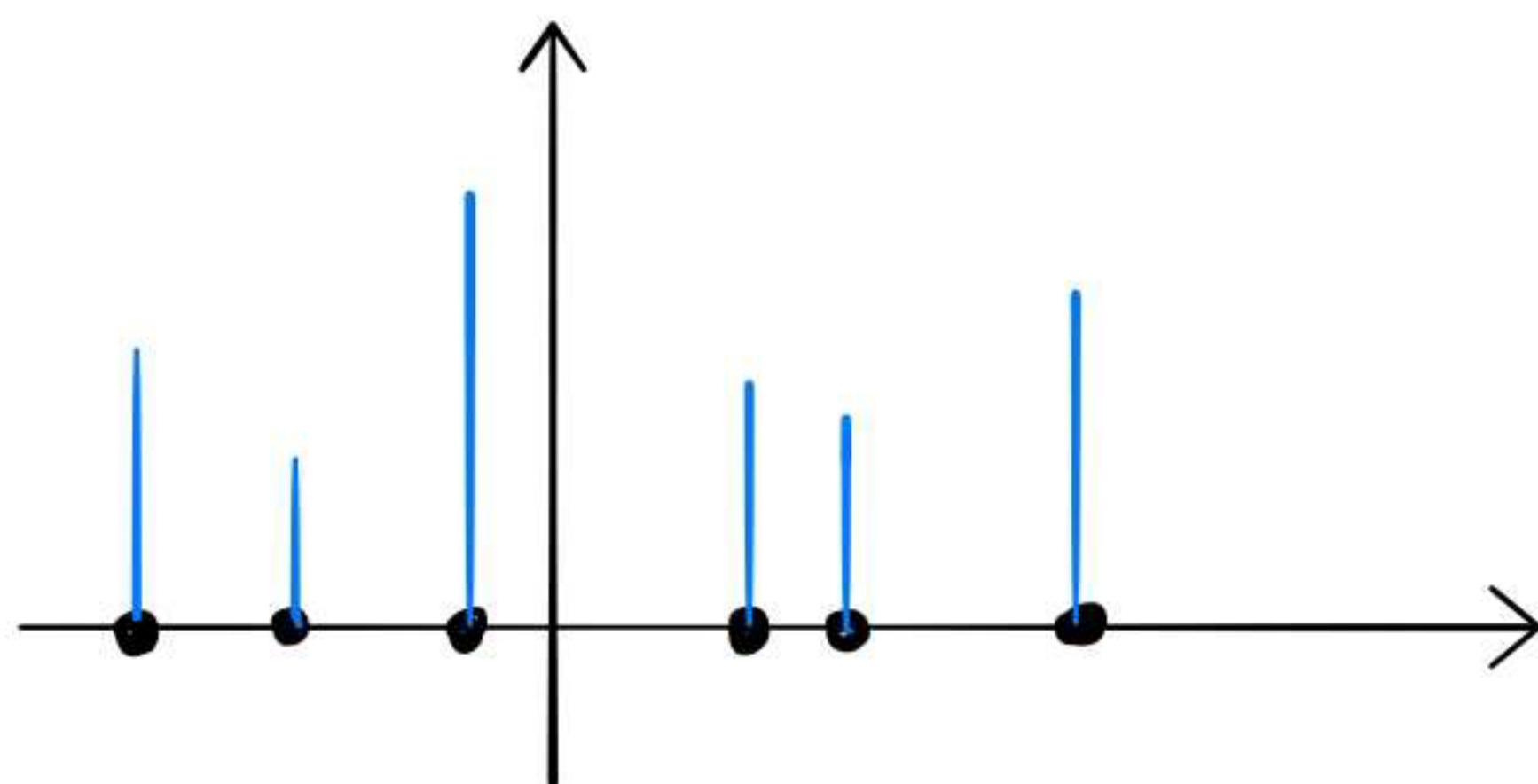
$$p(2) = P(X=2) = \frac{3}{16},$$

:

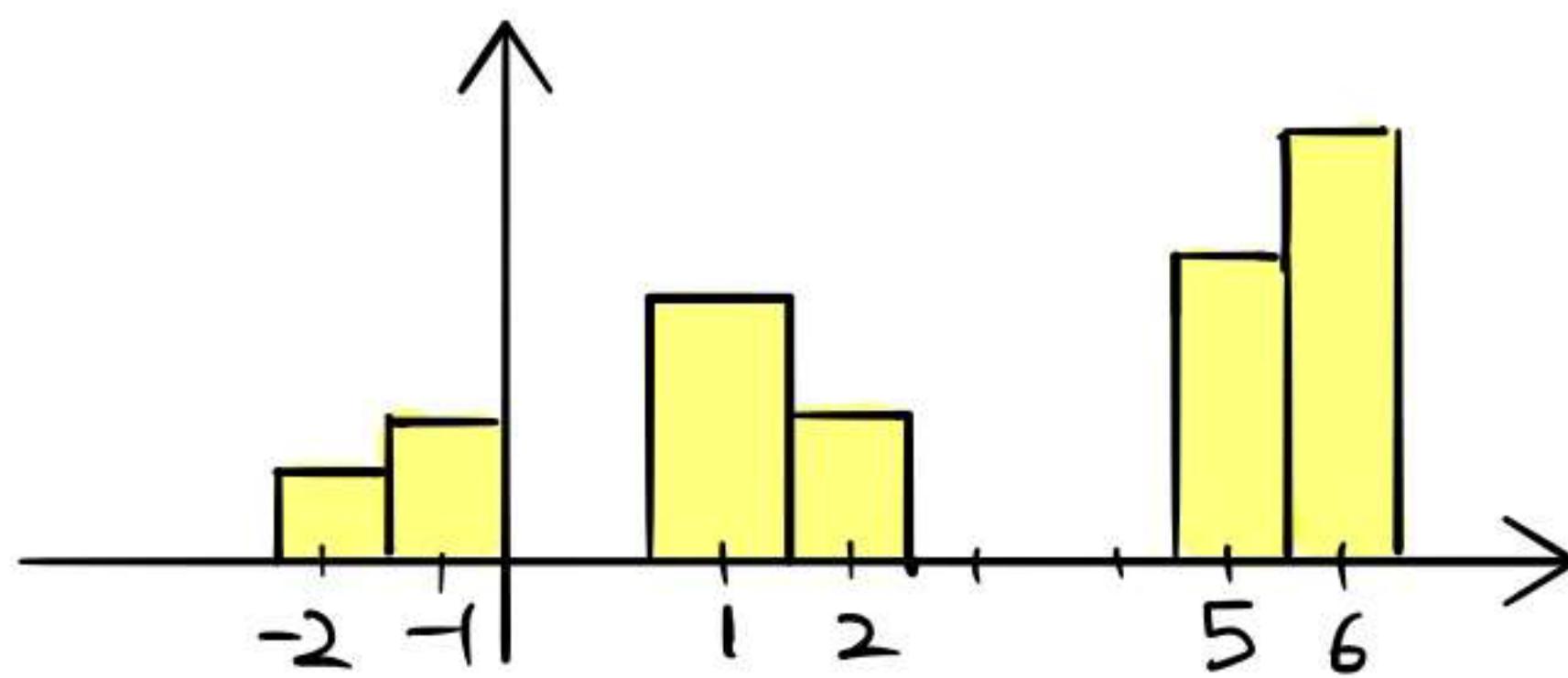
$$p(x) = \begin{cases} \frac{2x-1}{16} & \text{if } x=1, 2, 3, 4 \\ 0 & \text{o/w.} \end{cases}$$

- (2 visual appreciation)

- **line graph** : represent $p(x)$ by vertical line segments joining $(x, 0)$ to $(x, p(x))$ at each $x \in S$.

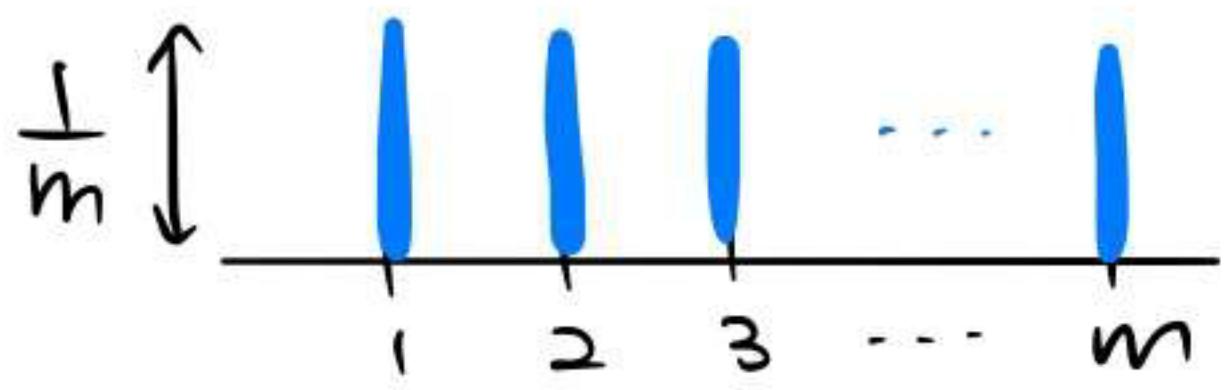


- probability histogram : If X assumes only integer values, represent $p(x)$ by a rectangle of height $p(x)$ and the base of length 1 centered at x for each $x \in S$.

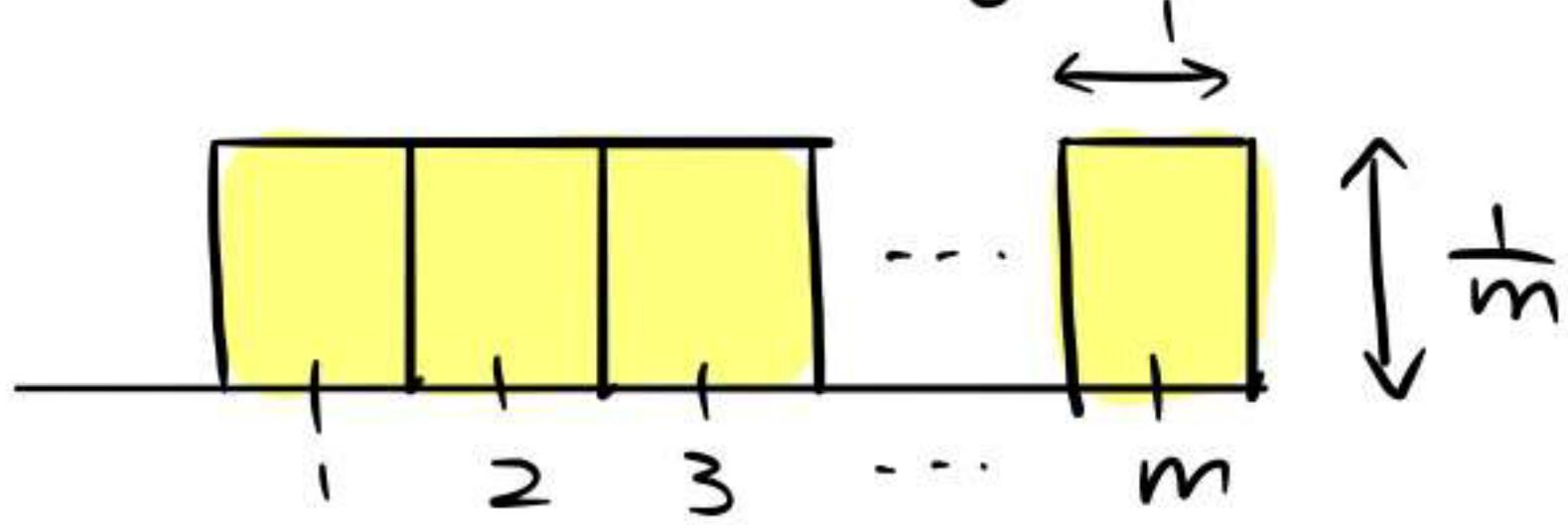


- relative frequency histogram : prob. histogram applied to relative freq. in place of pmf.

Ex For the uniform distribution on $S = \{1, \dots, m\}$,
line graph:



prob. histogram:

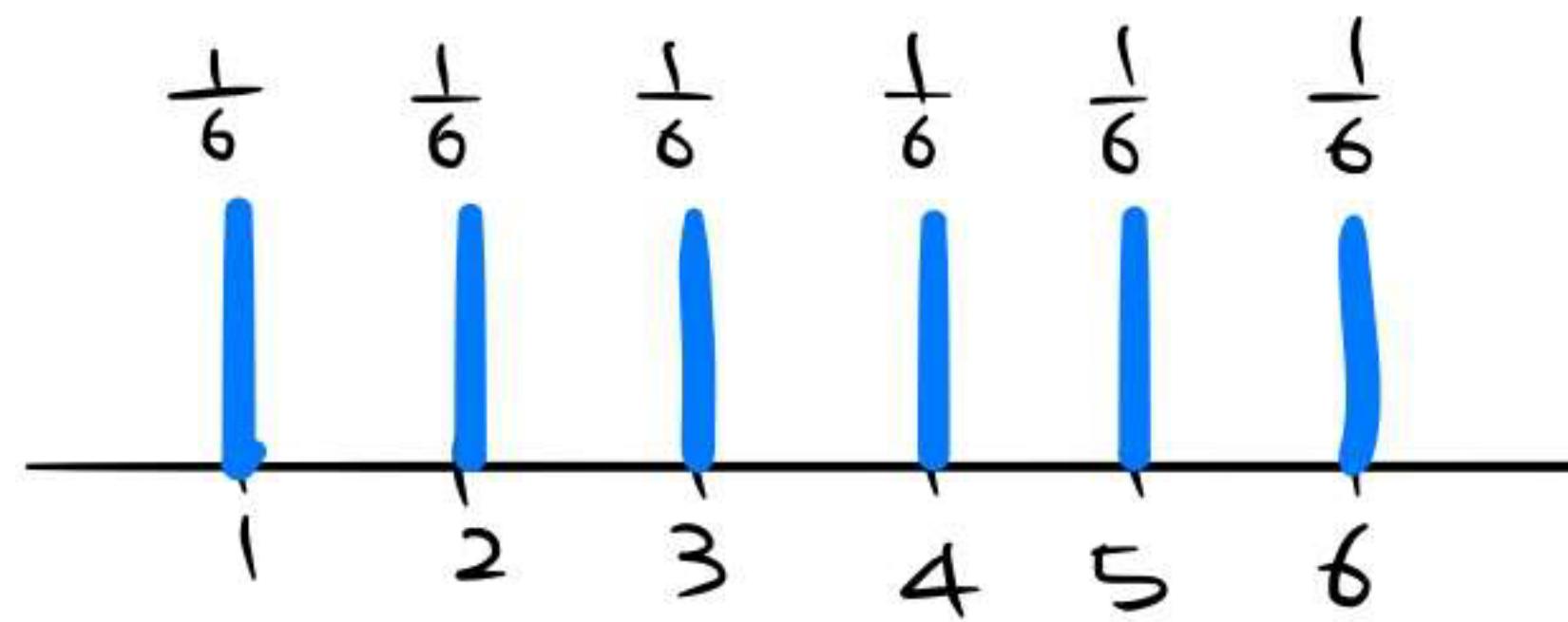


Rmk*) Different RVs can have the same distribution.

Ex Roll a fair dice twice. $S_0 = \{(i,j) : i, j = 1, \dots, 6\}$.
Let $\begin{cases} X_1 = [\text{1st roll}] \\ X_2 = [\text{2nd roll}] \end{cases}$, i.e., $X_{(i,j)} = i$

$X_{(i,j)} = j$.

Then X_1 and X_2 are different RVs but they have the same distribution, namely



the uniform distribution over $\{1, \dots, 6\}$. Saying differently,

$$P_{X_1} = [\text{PMF of } X_1] = [\text{PMF of } X_2] = P_{X_2},$$