

1/ Lecture 4.

p-colourings.

Assume that p is a prime.

The colours $\{0, 1, \dots, p-1\}$ form a field \mathbb{F}_p .

(Then $T_p(D)$, the set of p -colourings of D , is a vector space over \mathbb{F}_p .)

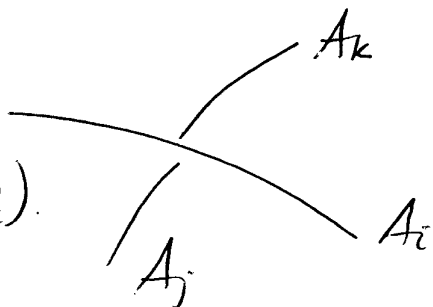
If p is not prime, $T_p(D)$ would only be a module over the ring \mathbb{F}_p .)

Def. For a prime p , $T_p(D)$ - the set of colourings of arcs of a diagram D .

At a crossing with arcs A_i, A_j, A_k , the condition is:

$$x_j + x_k = 2x_i \pmod{p}$$

(where A_i goes over A_j and A_k).



$$T_p(D) = \{ (x_1, \dots, x_k) \in \mathbb{F}_p^k :$$

$x_j + x_k = 2x_i \pmod{p}$
at crossing with arcs
 A_i going over A_j, A_k }.

(If $p=3$:

$$x_j + x_k = 2x_i \pmod{3}$$

$$2x_i \pmod{3} = -x_i \pmod{3}$$

Thus, $x_i + x_j + x_k = 0 \pmod{3}$ -
the old condition)

$T_p(D)$ is the vector space (over \mathbb{F}_p) of solutions of linear homogeneous equations.

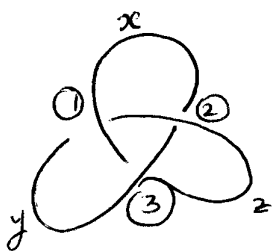
$$\tau_p(D) = p^{\dim T_p(D)}$$

2/ Examples.

let $y=0$.

$x, y, z \in \{0, \dots, p-1\}$.

①.



①: $y+z = 2x \pmod p$

or, $z = 2x \pmod p$

②: $x = 2z \pmod p$

③: $x+z = 0 \pmod p$

Thus,
$$\left. \begin{aligned} z &= -x \pmod p \\ -x &= 2x \pmod p \\ x &= -2x \pmod p \end{aligned} \right\} \Rightarrow 3x = 0 \pmod p.$$

Thus, $3x = p \cdot k$

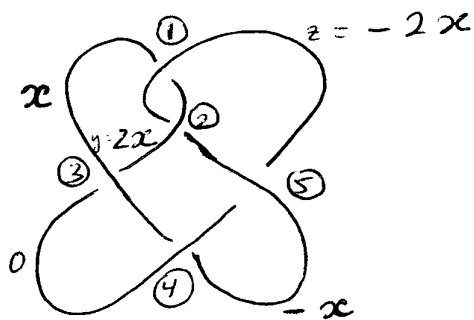
Assume $x \neq 0 \pmod p$ (otherwise we get a constant colouring)

Then p is divisible by 3.

So, 3 , is colourable mod p iff $3 | p$.

②.

5_2 .



③. $2x = y \pmod p \Rightarrow y = 2x$

①. $2x + x = 2z \pmod p$

④.

$4x = -3x \pmod p$

②. $2 \cdot (2x) = -x + (-2x) \pmod p$

⑤. \checkmark

$-4x = 3x \pmod p$

①. $-2x \cdot 2 = 2x + x \pmod p$

$\Rightarrow 5_2$ has a coloring mod p iff p is divisible by 7.

(Thus, 5_2 is not equivalent to 3).

3/

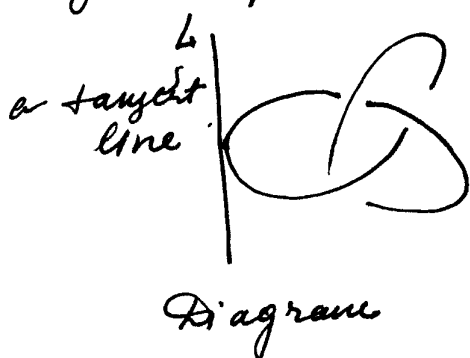
The unknotting number.

Def. The unknotting number $u(K)$ is the minimum over all diagrams D of K , of the minimal number of crossing changes required to turn D into a diagram of the unknot.

Lemma. Any knot diagram can be changed to a diagram of the unknot by switching some crossings.

Proof. See homework 2.

Hint: take a knot K and its diagram D obtained by a projection onto a plane.



Let (x, y) be the coordinates in the plane of the projection
 let $t \mapsto (x(t), y(t), z(t))$ be a parametrization of the knot.

Consider the knot K' obtained by gluing

$t \mapsto (x(t), y(t), t)$ to a vertical segment connecting its endpoints, $(p, 0)$ and $(p, 1)$.

Then K' has the same projection and is the unknot

Thm. for any knot, $u(K) \leq \frac{1}{2} c(K)$.

Proof Apply such a procedure to a diagram with a minimal crossing number, $c(K)$. In this way, we use at most $c(K)$ crossing changes.

If $u(K) \geq \frac{c(K)}{2}$, change K to the unknot K' with z -coordinate $1-t$. (Change the crossings that we didn't change the first time). Thus,

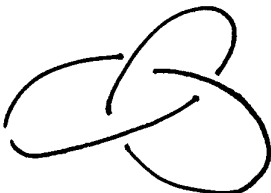
$$\boxed{u(K) \leq \frac{c(K)}{2}}$$

Alternating knots.

Alternating diagram - a diagram on which types of crossings alternate (over, under, over, ...) if we go around the diagram starting with an arbitrary pt.

Alternating knot - a knot which has an alternating diagram.

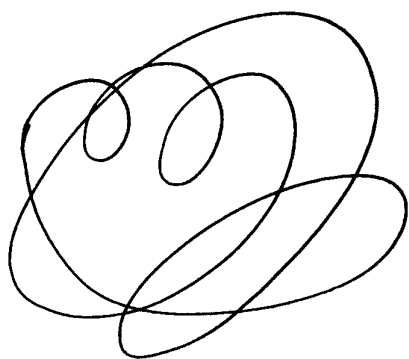
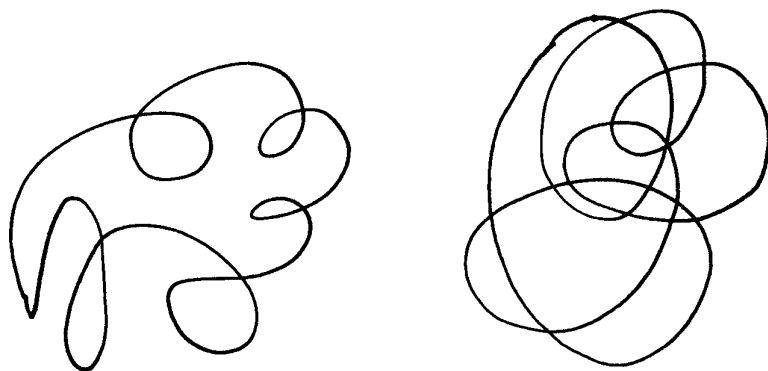
Ex. Trefoil.



Hard research problem : Give an intrinsic 3-dim def. of an alternating knot (no reference to diagrams!)

A simple way to create a knot diagram:

Start with an arbitrary projection :



Then
resolve



Q: Why does this never lead to a contradiction?

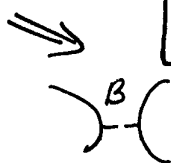
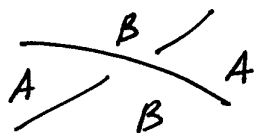
Question (Tait)

Is every alternating diagram minimal?
 Does every non-trivial alternating diagram represent a non-trivial knot?

(The answer is, basically, yes. The proof relies on the Jones polynomial).

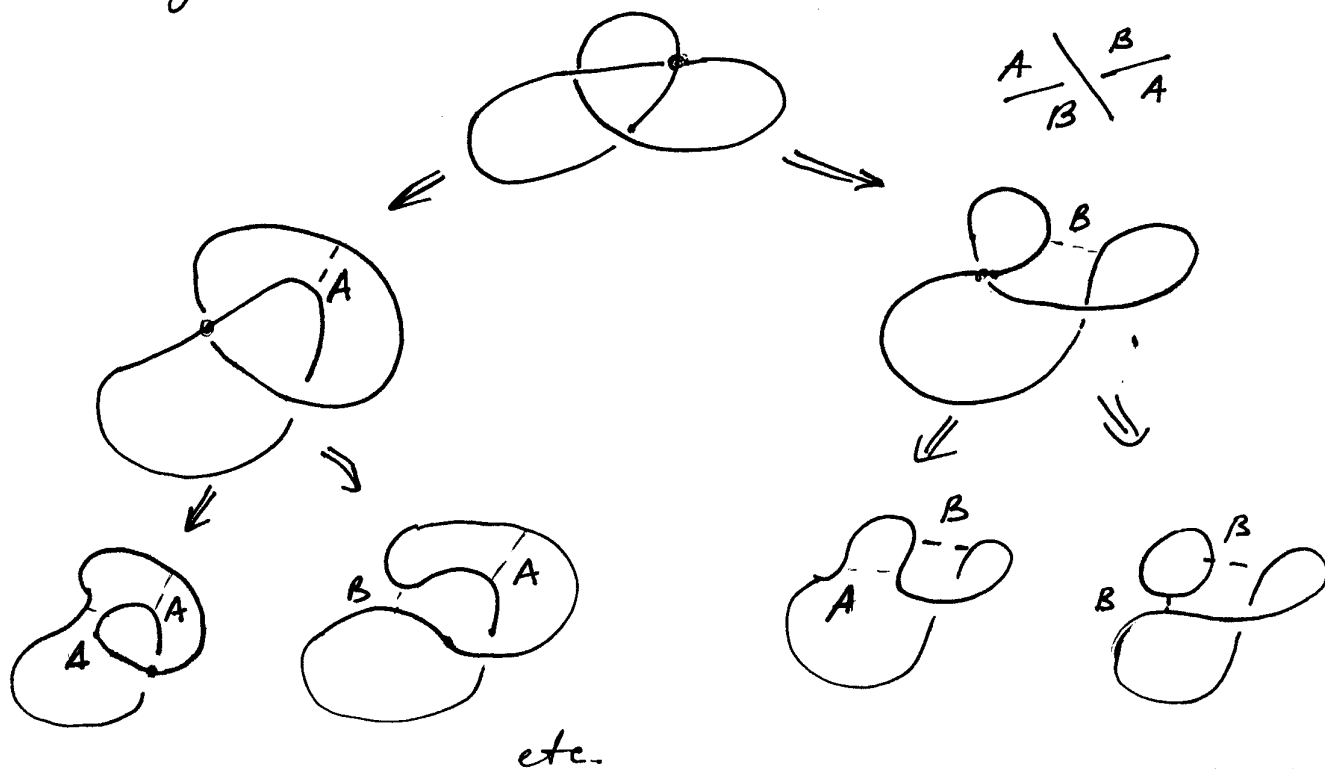
States and the bracket polynomial.

Splice a crossing in 2 ways:



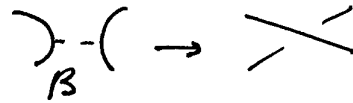
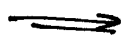
A-split joins the regions A.
 B-split joins the regions B.

By splicing (resolving) the crossings, one can obtain a family of diagrams whose common ancestor is the original link diagram:

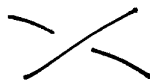
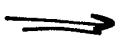
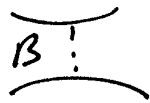


6/ Eventually get diagrams of n -copies of unknot...

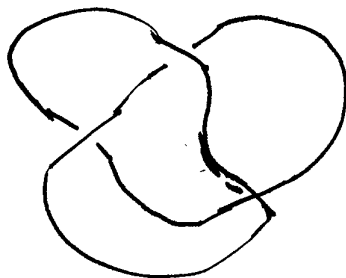
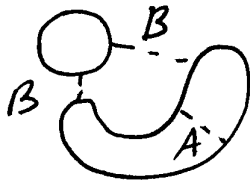
A split site labeled A or B can be reconstructed to form its ancestral crossing:



or:



Ex. Reconstruct from



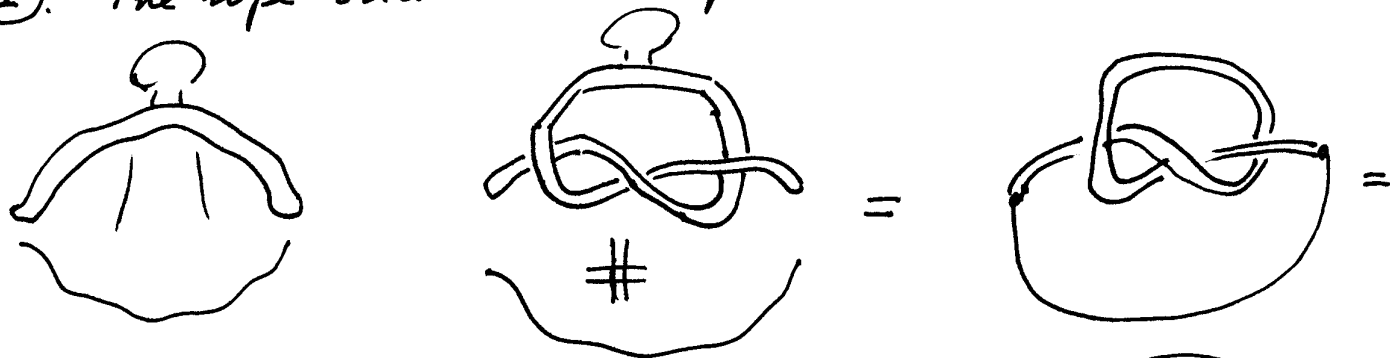
Final descendants are called states.

Any state (with labelings) can be used to reconstruct K .

We will construct invariants of knots and links by averaging over these states.

7 / The fun part of the lecture.

①. The rope trick and its explanation.



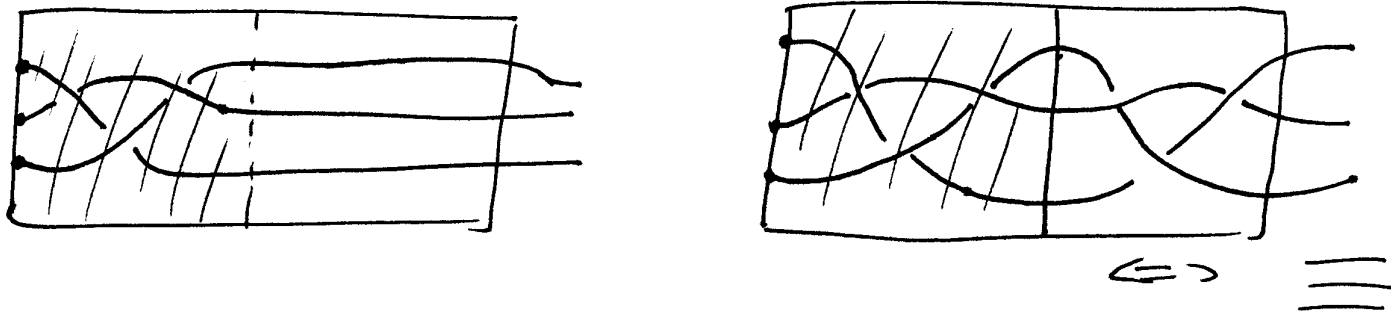
(Connected sum is commutative:

$$K \# O = O \# K).$$

②. Unknotting vs. unbraiding.

No knot can be untied by adding another knot...

Not so with braiding:



Braids form a group under connected sum.
(Knots only form a semi-group).