

Review Suppose  $T : \text{span}\{\sin(x), \cos(x)\} \rightarrow \mathbb{R}^3$  defined by  $T(f) = \begin{bmatrix} f(0) \\ f(\pi) \\ f(\pi/2) \end{bmatrix}$ . Pick bases for the domain and codomain of  $T$  and write the matrix for  $T$  relative to those bases.

Basis for  $\text{span}\{\sin(x), \cos(x)\}$ :  $B = \{\sin(x), \cos(x)\}$

Basis for  $\mathbb{R}^3$ : standard basis  $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$

$$T(\sin(x)) = \begin{bmatrix} \sin(0) \\ \sin(\pi) \\ \sin(\pi/2) \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$T(\cos(x)) = \begin{bmatrix} \cos(0) \\ \cos(\pi) \\ \cos(\pi/2) \end{bmatrix} = \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}$$

$$\text{std}[T]_B = \begin{bmatrix} 0 & 1 \\ 0 & -1 \\ 1 & 0 \end{bmatrix}$$

## Announcements

- ① I am recording my 8-9 am discussion section  
If you want access to the recording, email me
- ② Exam next Tuesday : Monday 8 pm PDT - Wed 8 am  
Review session : Sunday  
Plan for the next week
  - Friday Normal section
  - Sunday Review ; half review problems, half questions
  - Monday Questions
  - Wednesday Go over exam solutions
  - Friday I'll give more details abt review session

## Gram-Schmidt

Goal: Given a basis for a subspace, find an orthogonal basis for the same subspace

Algorithm: Given  $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n$

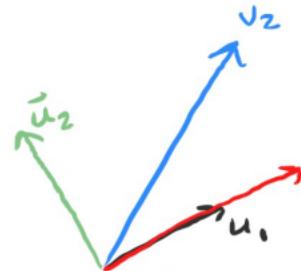
$$\textcircled{1} \quad \vec{u}_1 = \vec{v}_1$$

$$\begin{aligned} \textcircled{2} \quad \vec{u}_2 &= \vec{v}_2 - \text{proj}_{\text{span}\{\vec{u}_1\}}(\vec{v}_2) \\ &= \vec{v}_2 - \left( \frac{\vec{v}_2 \cdot \vec{u}_1}{\vec{u}_1 \cdot \vec{u}_1} \vec{u}_1 \right) \end{aligned}$$

$$\begin{aligned} \textcircled{3} \quad \vec{u}_3 &= \vec{v}_3 - \text{proj}_{\text{span}\{\vec{u}_1, \vec{u}_2\}}(\vec{v}_3) \\ &= \vec{v}_3 - \left( \frac{\vec{v}_3 \cdot \vec{u}_1}{\vec{u}_1 \cdot \vec{u}_1} \vec{u}_1 + \frac{\vec{v}_3 \cdot \vec{u}_2}{\vec{u}_2 \cdot \vec{u}_2} \vec{u}_2 \right) \end{aligned}$$

⋮

$$\textcircled{n} \quad \vec{u}_n = \vec{v}_n - \text{proj}_{\text{span}\{\vec{u}_1, \dots, \vec{u}_{n-1}\}}(\vec{v}_n)$$



At step  $k+1$

$$\textcircled{1} \quad \text{span}\{\vec{u}_1, \dots, \vec{u}_k\}$$

$$= \text{span}\{\vec{v}_1, \dots, \vec{v}_k\}$$

$\textcircled{2} \quad \vec{u}_1, \dots, \vec{u}_k$  are orthogonal

$$\vec{v}_{k+1} - \text{proj}_{\text{span}\{\vec{u}_1, \dots, \vec{u}_k\}}(\vec{v}_{k+1})$$

① Find an orthogonal basis for  $\text{Col}(A)$

$$A = \begin{bmatrix} 1 & 3 & 10 \\ 2 & 5 & 4 \\ 3 & 5 & 8 \\ 1 & 2 & 3 \end{bmatrix}$$

$$\tilde{v}_1 = \begin{bmatrix} 1 \\ 2 \\ 3 \\ 1 \end{bmatrix}, \tilde{v}_2 = \begin{bmatrix} 3 \\ 5 \\ 5 \\ 2 \end{bmatrix}, \tilde{v}_3 = \begin{bmatrix} 10 \\ 4 \\ 8 \\ 3 \end{bmatrix}$$

$$\tilde{u}_1 = \tilde{v}_1 = \begin{bmatrix} 1 \\ 2 \\ 3 \\ 1 \end{bmatrix}$$

$$\left\{ \begin{bmatrix} 1 \\ 2 \\ 3 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 5 \\ -4 \\ 1 \\ 0 \end{bmatrix} \right\}$$

$$\begin{aligned}\tilde{u}_2 &= \tilde{v}_2 - \text{proj}_{\text{span}\{\tilde{u}_1\}}(\tilde{v}_2) = \tilde{v}_2 - \frac{\tilde{v}_2 \cdot \tilde{u}_1}{\tilde{u}_1 \cdot \tilde{u}_1} \tilde{u}_1 = \tilde{v}_2 - \frac{30}{15} \tilde{u}_1 = \begin{bmatrix} 3-2 \cdot 1 \\ 5-2 \cdot 2 \\ 5-2 \cdot 3 \\ 2-2 \cdot 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} \\ \tilde{u}_3 &= \tilde{v}_3 - \text{proj}_{\text{span}\{\tilde{u}_1, \tilde{u}_2\}}(\tilde{v}_3) = \tilde{v}_3 - \frac{\tilde{v}_3 \cdot \tilde{u}_1}{\tilde{u}_1 \cdot \tilde{u}_1} \tilde{u}_1 - \frac{\tilde{v}_3 \cdot \tilde{u}_2}{\tilde{u}_2 \cdot \tilde{u}_2} \tilde{u}_2 \\ &= \tilde{v}_3 - \frac{45}{15} \tilde{u}_1 - \frac{6}{3} \tilde{u}_2 = \begin{bmatrix} 10-3 \cdot 1-2 \cdot 1 \\ 4-3 \cdot 2-2 \cdot 1 \\ 8-3 \cdot 3-2 \cdot (-1) \\ 3-3 \cdot 1-2 \cdot 0 \end{bmatrix} \\ &= \begin{bmatrix} 5 \\ -4 \\ 1 \\ 0 \end{bmatrix}\end{aligned}$$

$$\tilde{v}_2 \cdot \tilde{u}_1 = 3 \cdot 1 + 5 \cdot 2 + 5 \cdot 3 + 2 \cdot 1 = 3 + 10 + 15 + 2 = 30$$

$$\tilde{u}_1 \cdot \tilde{u}_1 = 1^2 + 2^2 + 3^2 + 1^2 = 1 + 4 + 9 + 1 = 15$$

$$\tilde{v}_3 \cdot \tilde{u}_1 = 10 \cdot 1 + 4 \cdot 2 + 8 \cdot 3 + 3 \cdot 1 = 10 + 8 + 24 + 3 = 45$$

$$\tilde{v}_3 \cdot \tilde{u}_2 = 10 \cdot 1 + 4 \cdot 1 + 8 \cdot (-1) + 3 \cdot 0 = 10 + 4 - 8 = 6$$

$$\tilde{u}_2 \cdot \tilde{u}_2 = 1^2 + 2^2 + (-1)^2 + 0^2 = 3$$

## Least squares:

Goal: Given  $A$ ,  $\vec{b}$  s.t.  $A\vec{x} = \vec{b}$  is inconsistent, find  $\hat{\vec{x}}$  such that  $\|A\hat{\vec{x}} - \vec{b}\|$  is as small as possible

### Algorithm 1:

- ① Use Gram-Schmidt to find an orthogonal basis for  $\text{Col}(A)$
- ② Find  $\hat{\vec{b}} = \text{proj}_{\text{Col}(A)}(\vec{b})$
- ③ Use row reduction to find  $\hat{\vec{x}}$  s.t.  $A\hat{\vec{x}} = \hat{\vec{b}}$

### Algorithm 2: Use row reduction to find $\hat{\vec{x}}$ s.t. $ATA\hat{\vec{x}} = A^T\vec{b}$

Reason:  $\vec{b} - A\hat{\vec{x}}$  should be orthogonal to  $\text{Col}(A)$

$$\Rightarrow A^T(\vec{b} - A\hat{\vec{x}}) = \vec{0} \Rightarrow ATA\hat{\vec{x}} = A^T\vec{b}$$

① Suppose the Least Squares sol'n to  $A\vec{x} = \vec{b}$  is

$$\hat{\vec{x}} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

and  $A = \begin{bmatrix} 1 & 2 & 3 \\ -1 & 3 & 2 \\ 1 & 1 & 2 \end{bmatrix}$

$$A^T = \begin{bmatrix} 1 & -1 & 1 \\ 2 & 3 & 1 \\ 3 & 2 & 2 \end{bmatrix}$$

What is  $\text{proj}_{\text{Col}(A)}(\vec{b})$ ?

$$A\hat{\vec{x}} = \begin{bmatrix} 1 & 2 & 3 \\ -1 & 3 & 2 \\ 1 & 1 & 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 6 \\ 4 \\ 4 \end{bmatrix}$$

$\hat{\vec{x}}$  s.t.  $\|A\hat{\vec{x}} - \vec{b}\|$  is as small as possible  
 $\Rightarrow A\hat{\vec{x}} = \vec{b}$  in  $\text{Col}(A)$  s.t.  $\|\vec{b} - \vec{b}\|$  is as small as possible =  $\text{proj}_{\text{Col}(A)}(\vec{b})$

If you run G-S on a linearly dependent set of vectors then G-S will give you an orthogonal basis for the span of the original set plus some  $\vec{0}$ 's.



$$\begin{aligned} v_1, v_2, v_3, v_4 \\ u_1 = v_1 \\ u_2 = v_2 - \text{proj}_{\text{span}\{v_1\}}(v_2) \end{aligned}$$

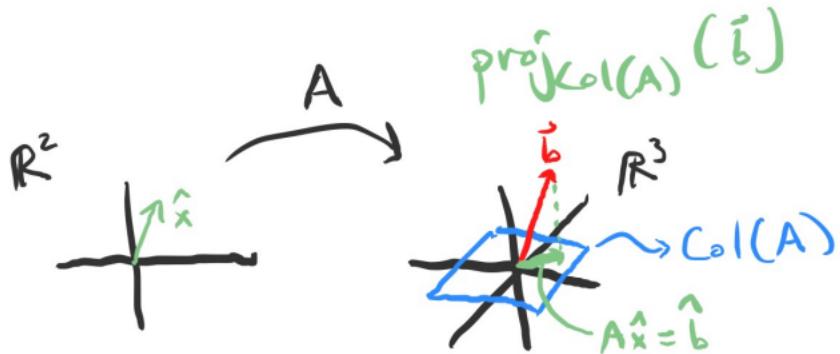
$$\begin{aligned} v_3 \in \text{Span}\{v_1, v_2\} \\ u_3 = \vec{0} \\ u_4 = v_4 - \text{proj}_{\text{span}\{v_1, v_2\}}(v_4) \end{aligned}$$

$\hat{x}$  is a vector s.t.  $\|A\hat{x} - \vec{b}\|$  is as small as possible

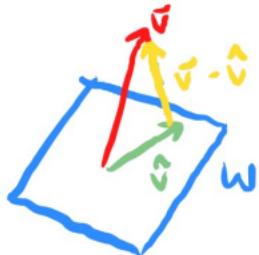


could be any vector in  $\text{Col}(A)$

$\Rightarrow A\hat{x}$  is the vector in  $\text{Col}(A)$  which is closest to  $\vec{b}$



Property of  $\text{proj}_W(\vec{v})$ : it is the vector  $\hat{\vec{v}}$  in  $W$  that makes  $\|\hat{\vec{v}} - \vec{v}\|$  as small as possible



Why is  $\text{Null}(A)$  orthogonal to  $\text{Row}(A)$ ?

$$A\vec{x} = \begin{bmatrix} (\text{1st row of } A) \cdot \vec{x} \\ \vdots \\ (\text{n}^{\text{th}} \text{ row of } A) \cdot \vec{x} \end{bmatrix}$$

$\vec{x} \in \text{Null}(A)$  means

$$A\vec{x} = \vec{0}$$

$\Leftrightarrow \vec{x}$  is orthogonal to each row of  $A$

$\Leftrightarrow \vec{x}$  is orthogonal to all of  $\text{Row}(A)$

## Transpose

$A^T$  = columns of  $A$  are rows of  $A^T$

$$\begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix}^T = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}$$

$$\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}^T = [1 \ 2 \ 3]$$

Trick:  $\vec{x} \cdot \vec{y} = \vec{x}^T \vec{y} = \vec{y}^T \vec{x} = \vec{y} \cdot \vec{x}$

Example:  $\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix} = 1 \cdot 4 + 2 \cdot 5 + 3 \cdot 6$

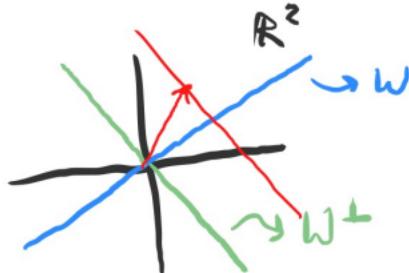
$$\begin{bmatrix} 1 & 2 & 3 \end{bmatrix} \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix} = [1 \cdot 4 + 2 \cdot 5 + 3 \cdot 6] \quad \text{C}_{1 \times 1}$$

## Orthogonal Complement

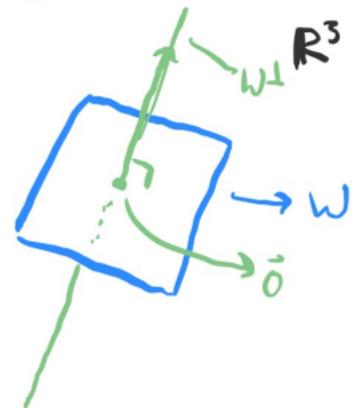
If  $W$  is a subspace of  $\mathbb{R}^n$  then

$$W^\perp = \{\vec{u} \in \mathbb{R}^n \mid \text{for all } \vec{v} \in W, \vec{u} \cdot \vec{v} = 0\}$$

### Example



$$\dim(W) + \dim(W^\perp) = n$$



$$\textcircled{1} \quad \{\vec{0}\}^\perp = \mathbb{R}^n$$

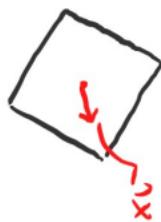
$$\vec{0} \in \mathbb{R}^n$$

$$\textcircled{2} \quad (\mathbb{R}^n)^\perp = \{\vec{0}\}. \quad \text{If } \vec{v} \text{ is nonzero then } \vec{v} \cdot \vec{v} \neq 0$$

$$\textcircled{3} \quad \text{Suppose } W \text{ is a subspace of } \mathbb{R}^n. \text{ What is } W \cap W^\perp?$$

$\{\vec{0}\}$ . If  $\vec{v} \in W \cap W^\perp$  then  $\vec{v} \cdot \vec{v} = 0 \Rightarrow \vec{v} = \vec{0}$

$$\textcircled{4} \quad \text{If } \vec{x} \in W, \text{ what are } \text{proj}_W(\vec{x}) \text{ and } \text{proj}_{W^\perp}(\vec{x})?$$



$$\text{proj}_W(\vec{x}) = \vec{x}$$

$$\text{proj}_{W^\perp}(\vec{x}) = \vec{0}$$

$$\vec{x} = \vec{0} + \vec{x}$$

$\vec{0}$   $\vec{x}$   
 $W^\perp$   $\uparrow$  orthogonal to everything  
in  $W^\perp$

There's a unique way to write a vector  $\vec{v}$  as something in  $W$  plus something orthogonal to  $W$

$$\vec{v} = \text{proj}_W(\vec{v}) + \text{proj}_{W^\perp}(\vec{v})$$

(projection onto  $W$ )

The orthogonal complement of  $\text{Col}(A)$  is  
 $\text{Null}(A^T)$

$$\text{Col}(A)^\perp = \text{Null}(A^T)$$

$\vec{u} \in \text{Col}(A)^\perp \Leftrightarrow \vec{u}$  is orthogonal to all of  
the cols of  $A$

$\Leftrightarrow \vec{u}$  is orthogonal to the  
rows of  $A^T$

$$\Leftrightarrow A^T \vec{u} = \vec{0}$$

## Orthogonal Matrices

$\vec{v}_1, \dots, \vec{v}_n \in \mathbb{R}^m$  is orthonormal if they are all orthogonal to each other and  $\|\vec{v}_i\| = 1$  for each  $i$ .

Reminder: If  $\vec{v}_1, \dots, \vec{v}_n$  orthogonal & nonzero  
then  $\frac{\vec{v}_1}{\|\vec{v}_1\|}, \frac{\vec{v}_2}{\|\vec{v}_2\|}, \dots, \frac{\vec{v}_n}{\|\vec{v}_n\|}$  are orthonormal

An  $n \times m$  matrix  $U$  is called orthogonal if its columns are orthonormal

① Show that if  $U$  is orthogonal then  $U^T U = I_m$

$$U = \begin{bmatrix} | & \cdots & | \\ u_1 & \cdots & u_m \\ | & \cdots & | \end{bmatrix} \quad U^T = \begin{bmatrix} - & u_1 & - \\ - & \cdots & - \\ - & u_m & - \end{bmatrix}$$

$$U^T U = U^T \begin{bmatrix} | & \cdots & | \\ u_1 & \cdots & u_m \\ | & \cdots & | \end{bmatrix} = \begin{bmatrix} | & \cdots & | \\ U_1^T u_1 & \cdots & U_1^T u_m \\ | & \cdots & | \end{bmatrix} = \begin{bmatrix} U_1 \cdot U_1 & & & \\ & U_2 \cdot U_1 & & \\ & & U_2 \cdot U_2 & \\ & & & \ddots \\ & & & & U_m \cdot U_1 \\ & & & & & U_m \cdot U_2 \\ & & & & & & \ddots \\ & & & & & & & U_m \cdot U_m \end{bmatrix}$$

$\boxed{U^T U = I_m}$

$$u = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix} \quad u^T = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

---

If  $u$  is square then  $uu^T = I$

This is false if  $u$  not square

$$\text{proj}_W(\vec{x}) = \frac{\vec{x} \cdot \vec{u}_1}{\vec{u}_1 \cdot \vec{u}_1} \vec{u}_1 + \dots + \frac{\vec{x} \cdot \vec{u}_n}{\vec{u}_n \cdot \vec{u}_n} \vec{u}_n$$

where  $\{\vec{u}_1, \dots, \vec{u}_n\}$  are an orth. basis for  $W$

Gives the same answer for any orthogonal basis for  $W$

If col's of  $U$  are orthogonal then  
 $U^T U = \text{diagonal}$

If  $U$  is orthogonal and square then

$$U^{-1} = U^T \Rightarrow UU^T = I_n \quad \leftarrow U \text{ is called a unitary matrix}$$

This doesn't work if  $U$  is not square

Example:

$$U = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix} \quad U^T = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$$

$$U^T U = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$UU^T = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

If  $A$  is square and  
 $AB = I$  then  
 $BA = I$

③ If  $U$  is orthogonal, show

$$\|U\vec{x}\| = \|\vec{x}\|$$

Hint:  $\|\vec{x}\|^2 = \vec{x}^T \vec{x}$

$$(AB)^T = B^T A^T$$

Enough to show  $\|U\vec{x}\|^2 = \|\vec{x}\|^2$

$$\|U\vec{x}\|^2 = (U\vec{x})^T (U\vec{x})$$

$$= \vec{x}^T \underbrace{U^T U}_{= I} \vec{x}$$

$$= \vec{x}^T \vec{x}$$

$$= \|\vec{x}\|^2$$