

Removing partisan bias in redistricting: computational complexity meets the science of gerrymandering[†]

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Gerrymandering

Creation of district plans with *highly asymmetric* electoral outcomes to *disenfranchise* voters

- ❑ Long history starting from as early as 1812

1812 : shape of South Essex district (Massachusetts) resembling a *salamander* created to favor selected candidates

- ❑ Extensive legal history too!

1986: US Supreme Court : gerrymandering *is justiciable*

2006: US Supreme Court : *some measure* of partisan symmetry *may be used* to remedy gerrymandering

Which measure? Court did not say. Depends case by case.

2019: US Supreme Court : best settled at the legislative and political level (ALAS!)

- ❑ Major impediment to removing gerrymandering

How to formulate an effective and precise measure for partisan bias that will be **acceptable in courts** ?



“Gerry” and “salamander”
1812, State Senate Elections,
Massachusetts

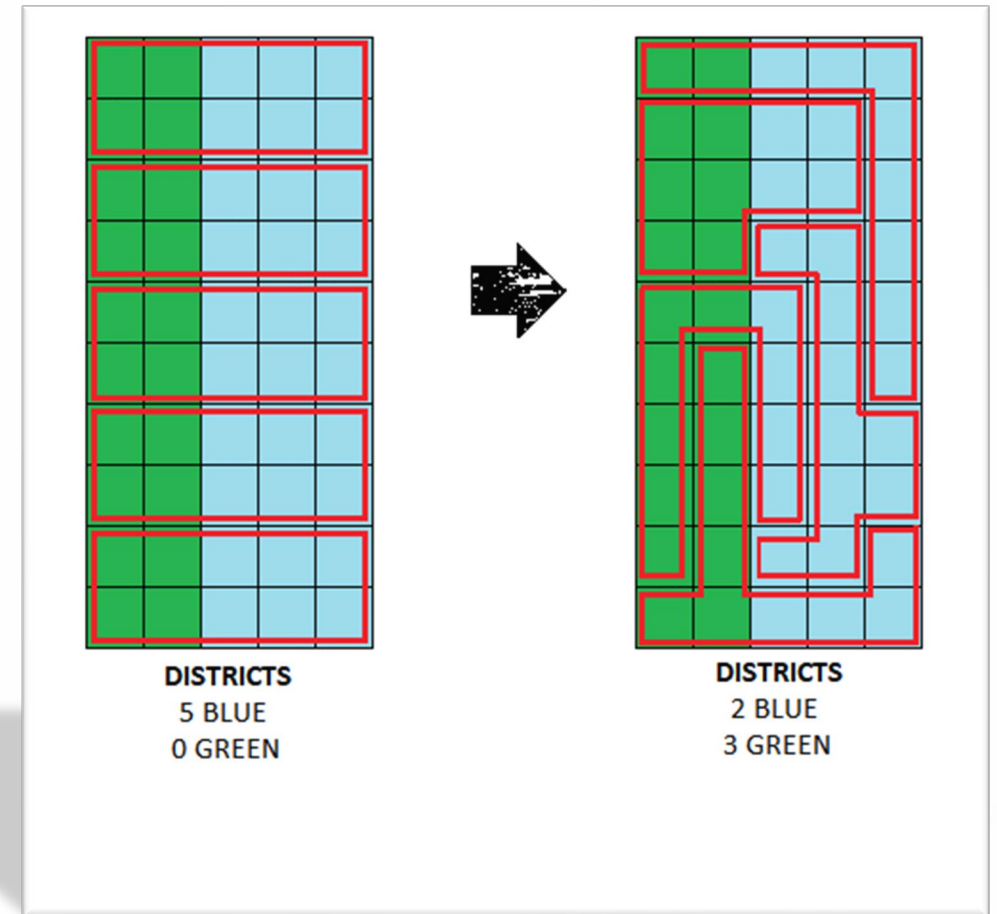
Some tools politicians use for partisan gerrymandering in 2-party system

❑ **Packing** → concentrate voters of opposition party in a single district

❑ **Cracking** → spread voters of opposition party across many districts

Other methods include

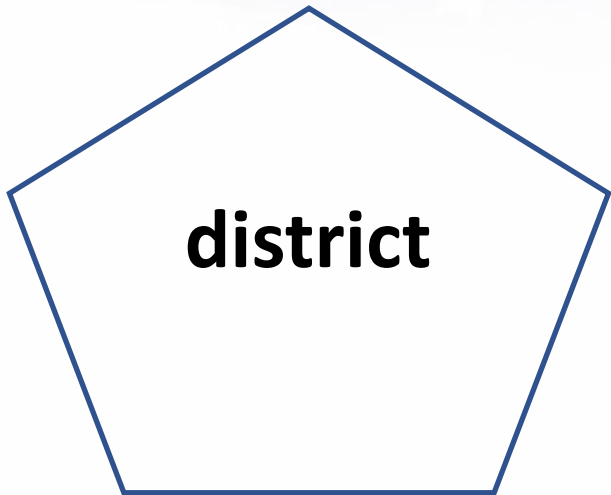
- Hijacking
- Kidnapping etc.



“Efficiency Gap” measure for partisan gerrymandering

- Introduced by Stephanopoulos and McGhee in 2014 for a 2-party system (such as USA)
- Minimizes absolute difference of total “wasted votes” between the parties
- Very promising in several aspects, e.g.,
 - provides a “mathematically precise” measure of gerrymandering with desirable properties
 - was found legally convincing in a US appeals court case
 - ALAS, Supreme Court overturned the ruling in 2019

“Wasted votes” for a district



➤ **Total votes 100 (need 51 to win)**

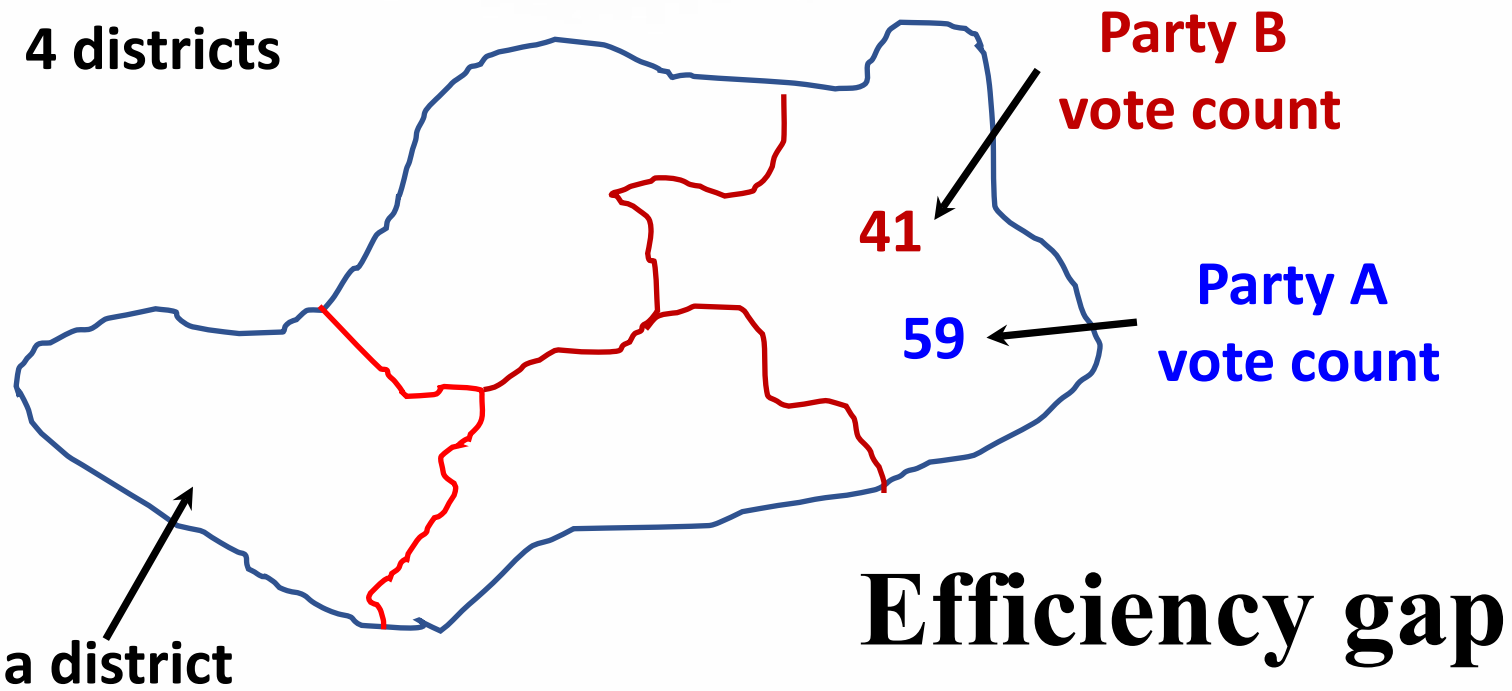
➤ **Party A vote 59**

➤ **Party B vote 41**

➤ **Wasted votes for Party A $59-51=8$**

➤ **Wasted votes for Party B 41**

“Efficiency gap” measure for the whole map



=

$$\frac{|\text{sum of Party A wasted votes over all districts} - \text{sum of Party B wasted votes over all districts}|}{\text{Total votes over all districts}}$$

Formalization of the efficiency gap calculation problem

Basic assumption: *only two* parties: Party A and Party B
(3rd party votes are negligible, like in USA)

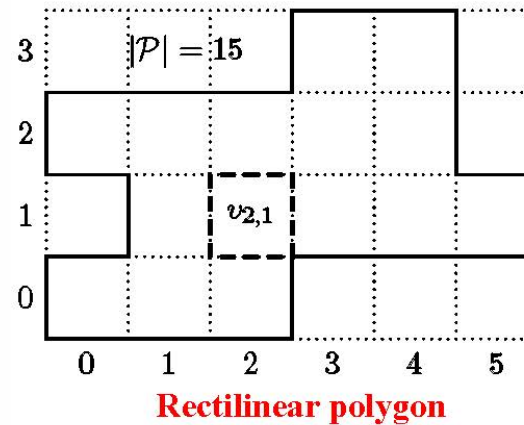
Topological part of an input: a “map” \mathcal{P}

- ▷ partitioned into *atomic elements* or *cells*
e.g., , subdivisions of counties

Two possible types of maps:

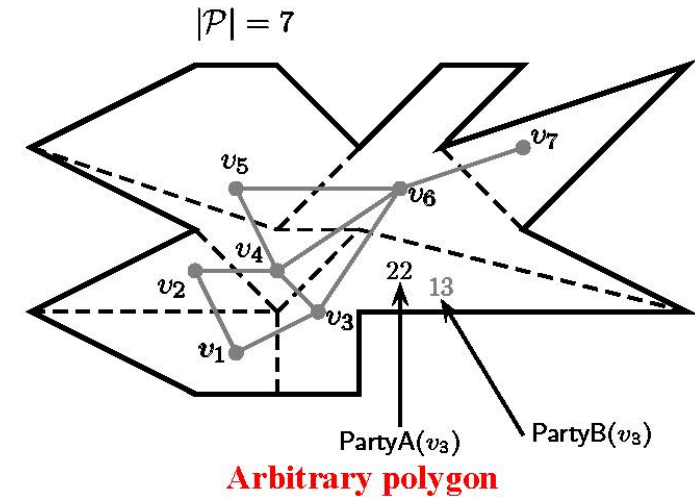
Rectilinear polygon \mathcal{P} without holes

- ▷ \mathcal{P} placed on a unit grid of size $m \times n$
- ▷ atomic elements (cells) \Rightarrow unit squares of grid inside \mathcal{P}
- ▷ $v_{i,j}$: cell on i^{th} row and j^{th} column



Arbitrary polygon \mathcal{P} without holes:

- ▷ atomic elements (cells) \Rightarrow sub-polygons (without holes) inside \mathcal{P}
- ▷ *Alternate* way of looking: **planar graph $G(\mathcal{P})$**
 - nodes are cells
 - edge connects two cells if they share boundary



Formalization of the efficiency gap calculation problem

only two parties: Party A and Party B

Parameters of our gerrymandering problem

□ Map \mathcal{P} :

▷ *size* $|\mathcal{P}|$: number of cells or nodes in \mathcal{P}

□ Cell or node y of \mathcal{P} :

▷ **PartyA(y)**: total number of voters for Party A

▷ **PartyB(y)**: total number of voters for Party B

▷ **Pop(y) = PartyA(y) + PartyB(y)**: total number of voters

□ Global:

▷ κ : *required* (legally mandated) number of districts ($1 < \kappa < |\mathcal{P}|$)

▶ **Hard constraint**: solution with different value of κ would be *illegal*

▶ **precludes designing approximation algorithm** in which the value of κ changes even by just ± 1

▶ **computational hardness for a value of κ may *not* necessarily imply hardness for another value of κ**

Formalization of the efficiency gap calculation problem

only two parties: Party A and Party B

Granularities of numeric parameters

- **Course granularity:**
 - ▷ $\text{Pop}(y)$'s are numbers of arbitrary size
 - ▷ total number of bits contributes to input size
 - ▷ data at the “county” level or “census block *group*” level
- **Fine granularity:**
 - ▷ \forall cell or node y : $0 < \text{Pop}(y) \leq c$ for some *fixed constant* c
 - ▷ data at the “Voting Tabulation District” (VTD) level or “census block” level
- **Ultra-fine granularity:**
 - ▷ \forall cell or node y : $\text{Pop}(y) = c$ for some *fixed constant* c
 - ▷ theoretically interesting case, but practically a bit unrealistic

Formalization of the efficiency gap calculation problem

only two parties: Party A and Party B

κ number of districts

\mathcal{S} set of all cells in given polygonal map \mathcal{P}
or, set of all nodes in given planar graph $G(\mathcal{P})$

districting scheme partition of \mathcal{S} into κ subsets $\mathcal{S}_1, \dots, \mathcal{S}_\kappa$

Notations for each \mathcal{S}_j

Party affiliations in \mathcal{S}_j

$$\text{PartyA}(\mathcal{S}_j) = \sum_{y \in \mathcal{S}_j} \text{PartyA}(y)$$

$$\text{PartyB}(\mathcal{S}_j) = \sum_{y \in \mathcal{S}_j} \text{PartyB}(y)$$

Population of \mathcal{S}_j

$$\text{Pop}(\mathcal{S}_j) = \text{PartyA}(\mathcal{S}_j) + \text{PartyB}(\mathcal{S}_j)$$

Legal requirements for valid re-districting plans

- Every \mathcal{S}_j must be a connected polygon
- Populations of different \mathcal{S}_j 's must be as equal as possible

Formalization of the efficiency gap calculation problem

only two parties: Party A and Party B

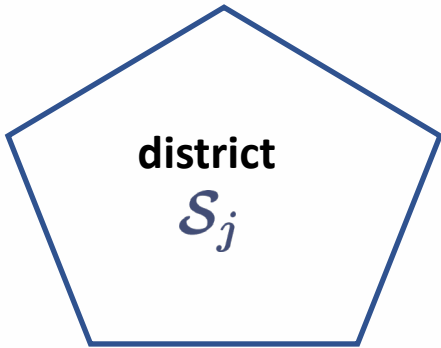
Legal requirements for valid re-districting plans

- Every \mathcal{S}_j must be a connected polygon
- Populations of different \mathcal{S}_j 's must be as equal as possible
 - ▷ **Strict partitioning criteria**
 $\{\mathcal{S}_1, \dots, \mathcal{S}_\kappa\}$ is an *exact* κ -equipartition of \mathcal{S} , i.e., $\forall j : \text{Pop}(\mathcal{S}_j) \in \{\lfloor \text{Pop}(\mathcal{S})/\kappa \rfloor, \lceil \text{Pop}(\mathcal{S})/\kappa \rceil\}$
 - ▷ **(Multiplicatively) approximate partitioning criteria**
 $\{\mathcal{S}_1, \dots, \mathcal{S}_\kappa\}$ is a ε -*approximate* κ -equipartition of \mathcal{S} , i.e., $\frac{\max\{\text{Pop}(\mathcal{S}_j)\}}{\min\{\text{Pop}(\mathcal{S}_j)\}} \leq 1 + \varepsilon$
courts may allow a maximum value of ε in the range of 0.05 to 0.1
e.g., (US Supreme Court ruling in Karcher v. Daggett, 1983)
 - ▷ **Additively approximate partitioning criteria**
 $\{\mathcal{S}_1, \dots, \mathcal{S}_\kappa\}$ is an *additive* ε -*approximate* κ -equipartition of \mathcal{S} , i.e.,
 $\max\{\text{Pop}(\mathcal{S}_j)\} \leq \min\{\text{Pop}(\mathcal{S}_j)\} + \varepsilon$

Formalization of the efficiency gap calculation problem

only two parties: Party A and Party B

“Wasted votes” for a district



- Total votes **100** (Party A needs 50 to win) **Pop(\mathcal{S}_j)**
 - Party A vote **59** **PartyA(\mathcal{S}_j)**
 - Party B vote **41** **PartyB(\mathcal{S}_j)**
- Wasted votes for Party A **59 – 50 = 9** **PartyA(\mathcal{S}_j) – $\frac{1}{2}$ Pop(\mathcal{S}_j)**
- Wasted votes for Party B **41** **PartyB(\mathcal{S}_j)**
- Efficiency gap for \mathcal{S}_j **9 – 41 = - 32**

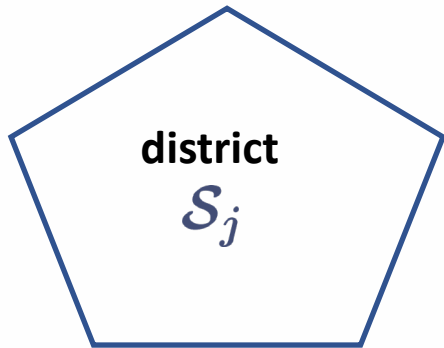
$$\text{Effgap}(\mathcal{S}_j) = \begin{cases} \left(\text{PartyA}(\mathcal{S}_j) - \frac{1}{2}\text{Pop}(\mathcal{S}_j) \right) - \text{PartyB}(\mathcal{S}_j) & \text{if } \text{PartyA}(\mathcal{S}_j) \geq \frac{1}{2}\text{Pop}(\mathcal{S}_j) \\ = 2\text{PartyA}(\mathcal{S}_j) - \frac{3}{2}\text{Pop}(\mathcal{S}_j) & \end{cases}$$

from the point of view of Party A (the victim party of gerrymandering)

Formalization of the efficiency gap calculation problem

only two parties: Party A and Party B

“Wasted votes” for a district



- Total votes **100** (Party A needs 50 to win) $\text{Pop}(\mathcal{S}_j)$
 - Party A vote **41** $\text{PartyA}(\mathcal{S}_j)$
 - Party B vote **59** $\text{PartyB}(\mathcal{S}_j)$
- Wasted votes for Party A **41** $\text{PartyA}(\mathcal{S}_j)$
- Wasted votes for Party B $59 - 50 = 9$ $\text{PartyB}(\mathcal{S}_j) - \frac{1}{2}\text{Pop}(\mathcal{S}_j)$
- Efficiency gap for \mathcal{S}_j $41 - 9 = -32$

$$\text{Effgap}(\mathcal{S}_j) = \begin{cases} \text{PartyA}(\mathcal{S}_j) - \left(\text{PartyB}(\mathcal{S}_j) - \frac{1}{2}\text{Pop}(\mathcal{S}_j) \right) & \text{if } \text{PartyA}(\mathcal{S}_j) < \frac{1}{2}\text{Pop}(\mathcal{S}_j) \\ = 2\text{PartyA}(\mathcal{S}_j) - \frac{1}{2}\text{Pop}(\mathcal{S}_j) & \end{cases}$$

from the point of view of Party A (the victim party of gerrymandering)

Formalization of the efficiency gap calculation problem

only two parties: Party A and Party B

κ number of districts

\mathcal{S} set of all cells in given polygonal map \mathcal{P}
or, set of all nodes in given planar graph $G(\mathcal{P})$

districting scheme partition of \mathcal{S} into κ subsets $\mathcal{S}_1, \dots, \mathcal{S}_\kappa$

$$\mathbf{Effgap}_\kappa(\mathcal{P}, \mathcal{S}_1, \dots, \mathcal{S}_\kappa) = \left| \sum_{j=1}^{\kappa} \mathbf{Effgap}(\mathcal{S}_j) \right|$$

(to be minimized)

from the point of view of Party A (the victim party of gerrymandering)

Formalization of the efficiency gap calculation problem

only two parties: Party A and Party B

κ -district Minimum Wasted Vote Problem (MIN-WVP $_{\kappa}$)

Input

- ▷ map \mathcal{P} with $\text{Pop}(y)$, $\text{PartyA}(y)$, $\text{PartyB}(y)$ for every cell $y \in \mathcal{P}$
- ▷ integer $1 < \kappa \leq |\mathcal{P}|$

Assumption

\mathcal{P} has at least one κ -equipartition why this assumption ?

Valid solution

Any κ -equipartition $\mathcal{S}_1, \dots, \mathcal{S}_{\kappa}$ of \mathcal{P} ‡

Objective

minimize $\text{Effgap}_{\kappa}(\mathcal{P}, \mathcal{S}_1, \dots, \mathcal{S}_{\kappa}) = \left| \sum_{j=1}^{\kappa} \text{Effgap}(\mathcal{S}_j) \right|$

Notation

$\text{OPT}_{\kappa}(\mathcal{P}) \stackrel{\text{def}}{=} \min \{ \text{Effgap}_{\kappa}(\mathcal{P}, \mathcal{S}_1, \dots, \mathcal{S}_{\kappa}) \mid \mathcal{S}_1, \dots, \mathcal{S}_{\kappa} \text{ is a } \kappa\text{-equipartition of } \mathcal{P} \}$

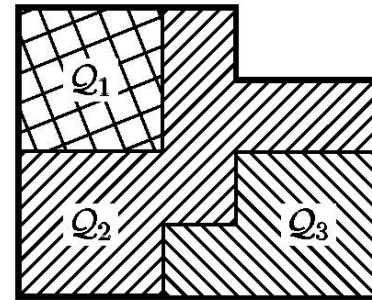
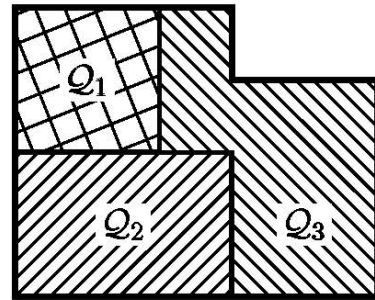
‡ in exact or approximate sense

A numerical example to illustrate efficiency gap calculation problem

3	52 48	52 48	11 39		
2	52 48	52 48	11 39	11 39	11 39
1	18 22	18 22	18 22	11 39	11 39
0	18 22	18 22	80 120	11 39	11 39
	0	1	2	3	4

PartyA_{2,3} → (row 2, col 2)
 PartyB_{2,3} → (row 2, col 3)
 $Pop_{2,3} = 11 + 39 = 50$
 $\kappa = 3$
 $|\mathcal{P}| = 15$
 $\sum_{i,j} Pop_{i,j} = 1200$

Two possible district maps



	PartyA(Q...)	PartyB(Q...)	Effgap(Q...)
Q ₁	208	192	-184
Q ₂	170	230	140
Q ₃	88	312	-24
Effgap(P, Q ₁ , Q ₂ , Q ₃) = -184 + 140 - 24 = 68			

	PartyA(Q...)	PartyB(Q...)	Effgap(Q...)
Q ₁	208	192	-184
Q ₂	134	266	58
Q ₃	124	276	48
Effgap(P, Q ₁ , Q ₂ , Q ₃) = -184 + 58 + 48 = 78			

Mathematical properties of $\text{Effgap}_\kappa(\mathcal{P}, \mathcal{S}_1, \dots, \mathcal{S}_\kappa)$: set of attainable values
assume strict κ -equipartition, i.e., $\text{Pop}(\mathcal{S}_1) = \dots = \text{Pop}(\mathcal{S}_\kappa)$

Lemma 1

▷ $\text{Effgap}_\kappa(\mathcal{P}, \mathcal{S}_1, \dots, \mathcal{S}_\kappa)$ assumes one of the $\kappa + 1$ values:

$$\left| 2 \times \text{PartyA}(\mathcal{P}) - \left(z + \frac{\kappa}{2}\right) \frac{\text{Pop}(\mathcal{P})}{\kappa} \right| \quad \text{for } z = 0, 1, \dots, \kappa$$

▷ If $\text{Effgap}_\kappa(\mathcal{P}, \mathcal{S}_1, \dots, \mathcal{S}_\kappa) = \left| 2 \text{PartyA}(\mathcal{P}) - \left(z + \frac{\kappa}{2}\right) \frac{\text{Pop}(\mathcal{P})}{\kappa} \right|$ then

$$\frac{\text{Pop}(\mathcal{P})}{2\kappa} z \leq \text{PartyA}(\mathcal{P}) \leq \frac{\text{Pop}(\mathcal{P})}{2\kappa} z + \frac{1}{2} \text{Pop}(\mathcal{P})$$

Illustrative example: $\kappa = 2$

only 3 possible values of $\text{Effgap}_2(\mathcal{P}, \mathcal{S}_1, \mathcal{S}_2)$

$$\left| 2 \times \text{PartyA}(\mathcal{P}) - \frac{1}{2} \text{Pop}(\mathcal{P}) \right| \quad \text{or} \quad \left| 2 \times \text{PartyA}(\mathcal{P}) - \text{Pop}(\mathcal{P}) \right| \quad \text{or} \quad \left| 2 \times \text{PartyA}(\mathcal{P}) - \frac{3}{2} \text{Pop}(\mathcal{P}) \right|$$



First a “somewhat” bad news
(worst-case computational complexity meets gerrymandering)

Theorem (informal description)

Not only calculation of efficiency gap is NP-complete, but

assuming $P \neq NP$, no non-trivial approximation is possible in polynomial time

But, have no fear !
We have only shown hardness
in theoretical *worst-case*

Worst-case computational complexity meets gerrymandering

Assumptions

- Map \mathcal{P} : rectilinear polygon without holes
- Strict partitioning criteria: $\{\mathcal{S}_1, \dots, \mathcal{S}_\kappa\}$ is exact κ -equipartition of \mathcal{S}
- Course granularity: $\text{Pop}(y)$'s are numbers of arbitrary size
- $P \neq NP$

Theorem 1

For any rational constant $\varepsilon \in (0, 1)$, for any ρ and all $2 \leq \kappa \leq \varepsilon|\mathcal{P}|$,
MIN-WVP $_\kappa$ problem for rectilinear polygon \mathcal{P}
does not admit a ρ -approximation algorithm

Reduction: from PARTITION problem

Worst-case computational complexity meets gerrymandering

Assumptions

- Map \mathcal{P} : planar graph $G = (V, E)$
- (Multiplicatively) approximate partitioning criteria:
 $\{\mathcal{S}_1, \dots, \mathcal{S}_\kappa\}$ is a ε -approximate κ -equipartition of \mathcal{S} , i.e., $\frac{\max\{\text{Pop}(\mathcal{S}_j)\}}{\min\{\text{Pop}(\mathcal{S}_j)\}} \leq 1 + \varepsilon$
- Fine granularity: \forall node y : $0 < \text{Pop}(y) \leq c$ for some fixed constant c

Theorem 2

For any constant $0 < \varepsilon < 1/2$,
computing an exact solution of the MIN-WVP $_\kappa$ problem
is NP-complete

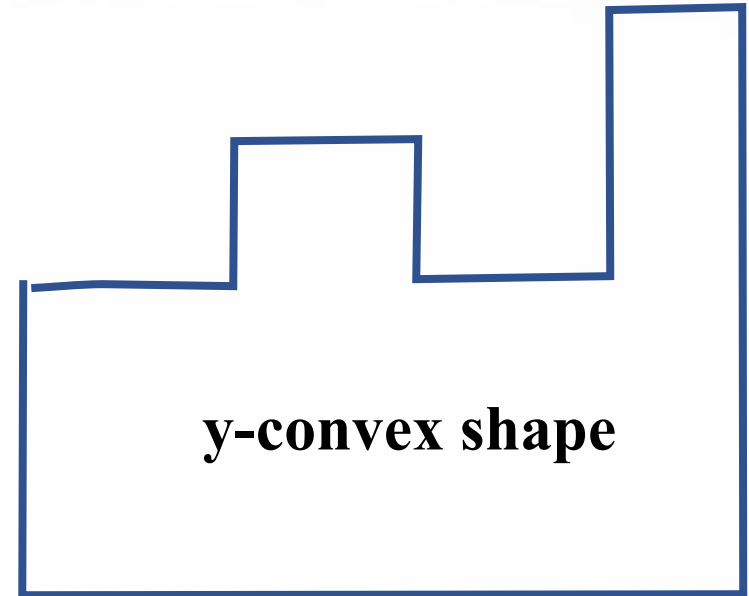
**Proof does *not* provide
any non-trivial
inapproximability ratio**

Reduction: from maximum independent set for planar cubic graphs

However, even in theory, we can efficiently compute efficiency gap under “*reasonable*” assumptions

e.g., with these assumptions:

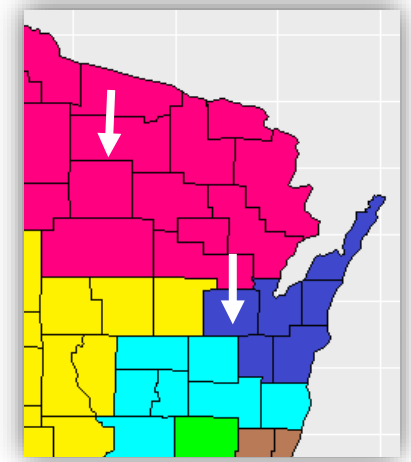
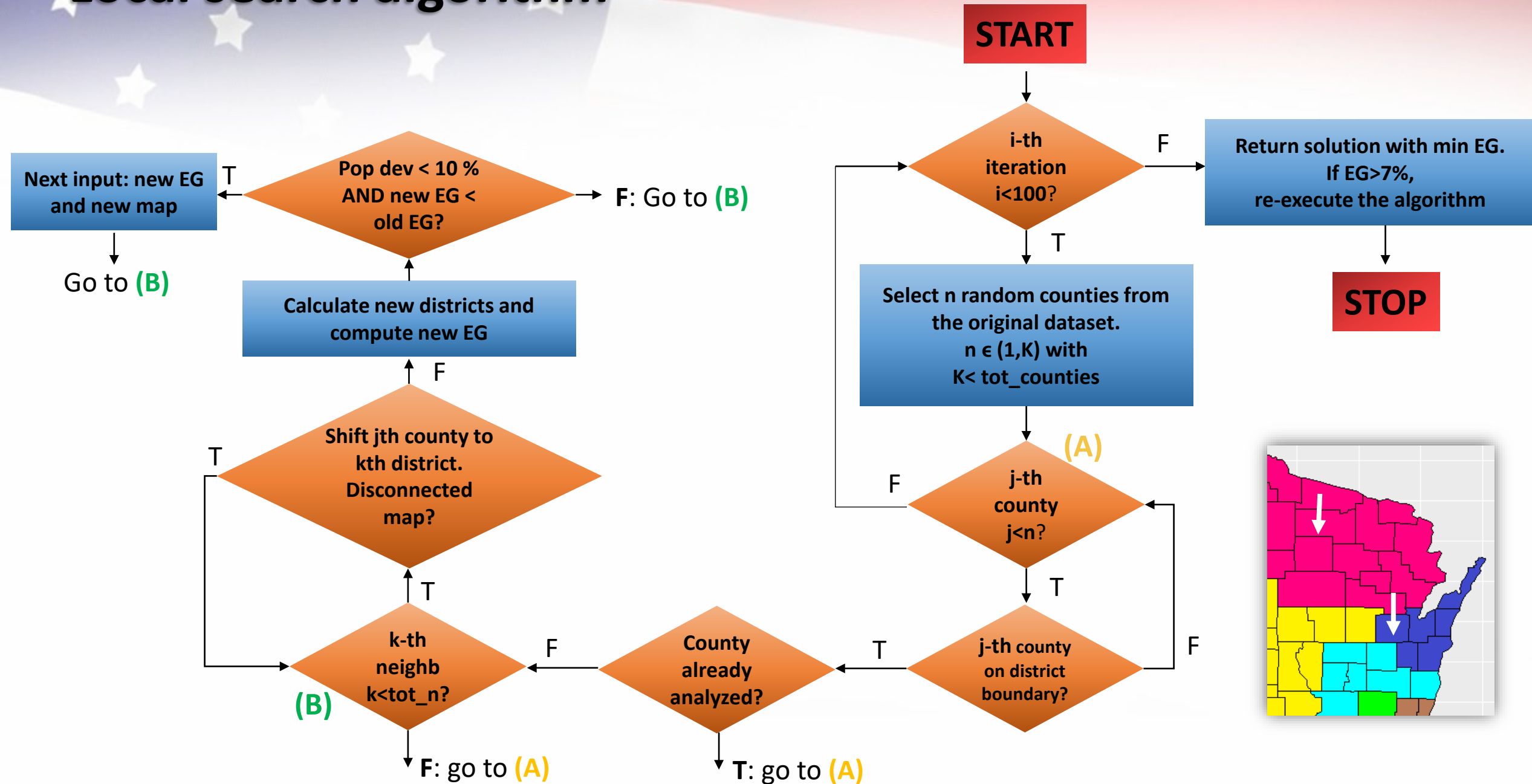
- Input map: a rectilinear polygon \mathcal{P} (without holes)
- Every district must have a “nice” shape (*y-convex* shape)
- κ (number of districts) is *constant*
- Total population $\text{Pop}(\mathcal{P})$ is *polynomial* in number of cells $|\mathcal{P}|$



We developed and implemented a simple heuristic algorithm based on “local search” method

- **Start with some existing or random valid solution**
 - **Search for nearby valid solutions by randomly “swapping” local regions among various districts**
 - **Pitfall: can get stuck with far-away local optima but, does not seem to often occur for real maps**
- **Next few slides: results for real maps**

Local search algorithm



Wisconsin

Total votes: 2,841,407

Dem votes: 1,441,804 ~ 51%

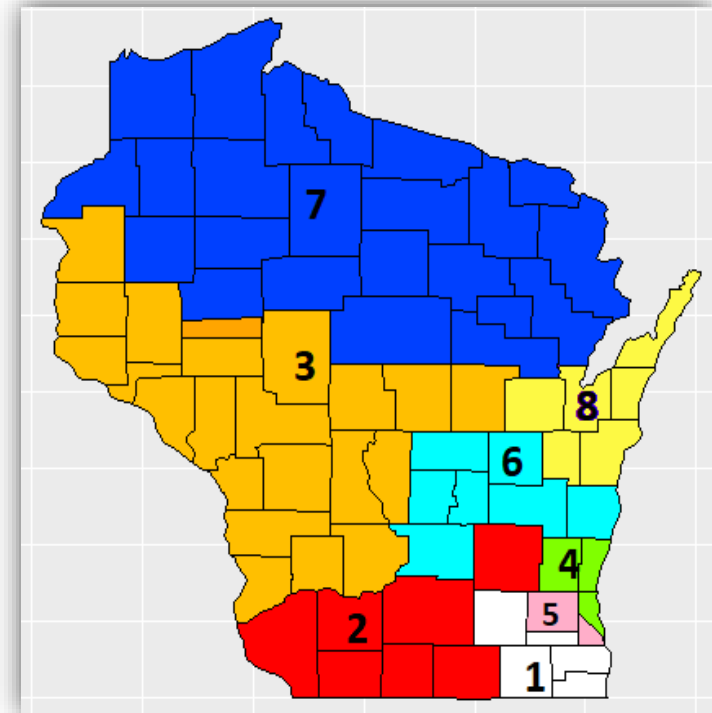
Rep votes: 1,399,603 ~ 49%



Current EG: 14.8%

Dem #seats: 3

Rep #seats: 5



New EG: 3.8%

Dem #seats: 3

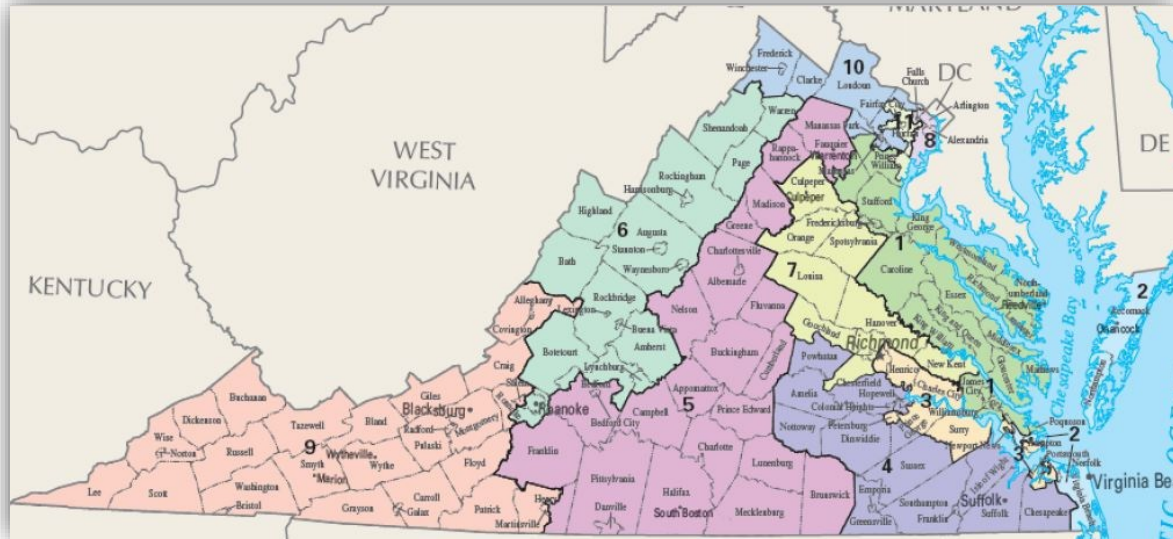
Rep #seats: 5

Virginia

Total votes: 3,569,498

Dem votes: 1,736,164 ~ 49%

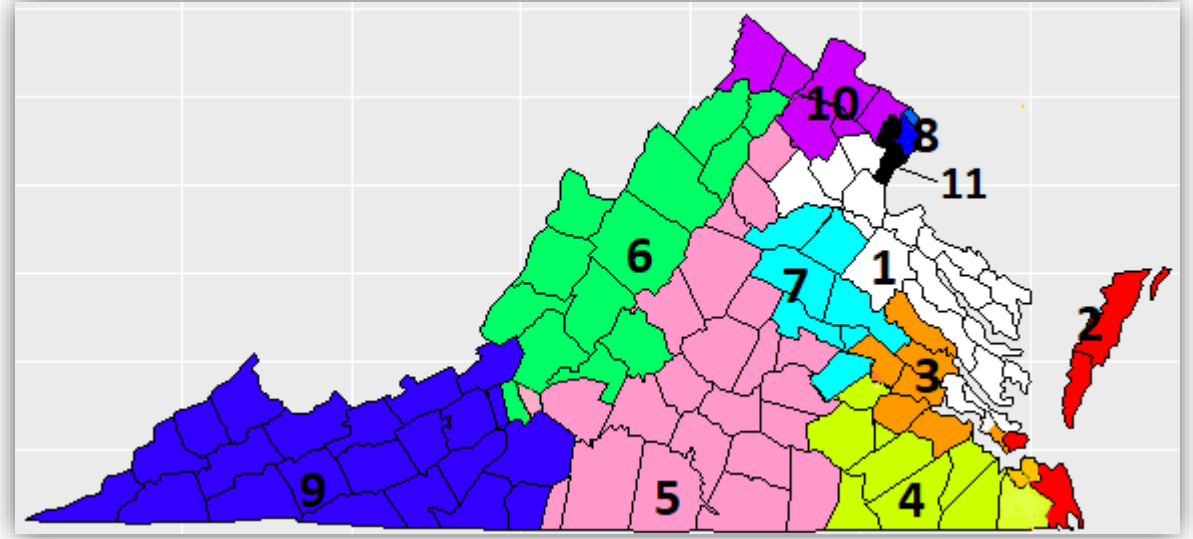
Rep votes: 1,833,334 ~ 51%



Current EG: 22%

Dem #seats: 3

Rep #seats: 8



New EG: 3.6%

Dem #seats: 5

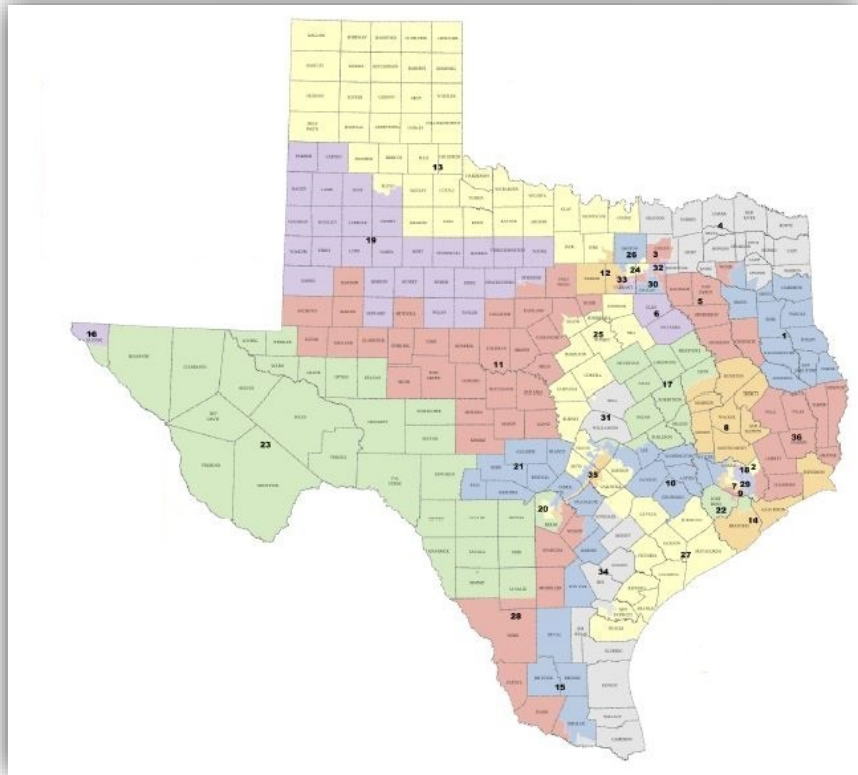
Rep #seats: 6

Texas

Total votes: 7,379,170

Dem votes: 2,949,900 ~ 40%

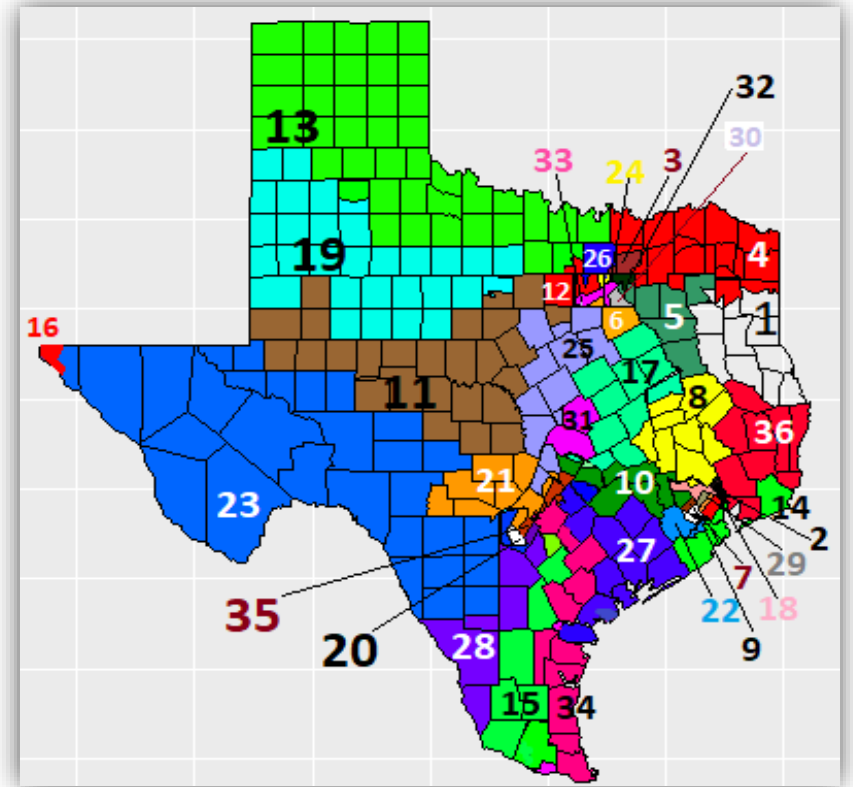
Rep votes: 4,429,270 ~ 60%



Current EG: 4.01%

Dem #seats: 12

Rep #seats: 24



New EG: 3.3%

Dem #seats: 12

Rep #seats: 24

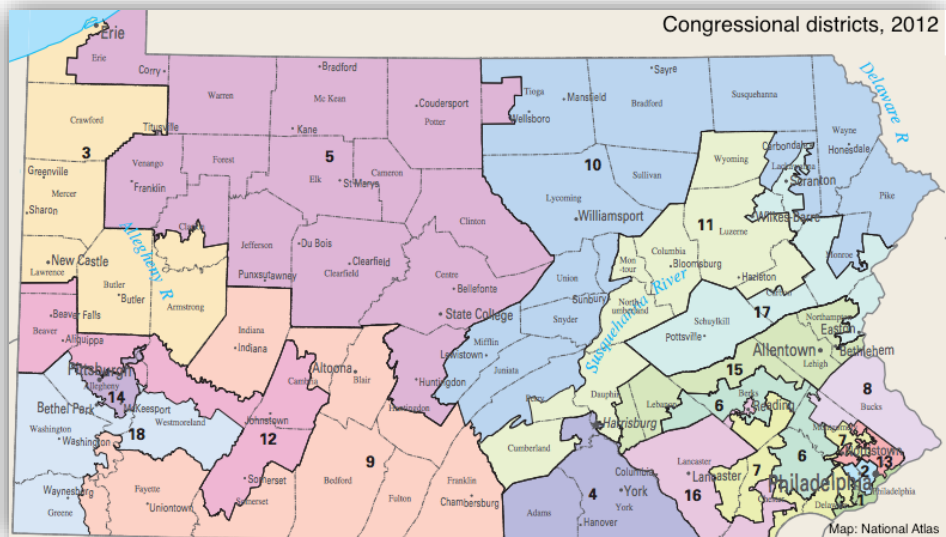
Pennsylvania

2012 House Elections

Total votes: 5,374,461

Dem votes: 2,722,560 ~ 51%

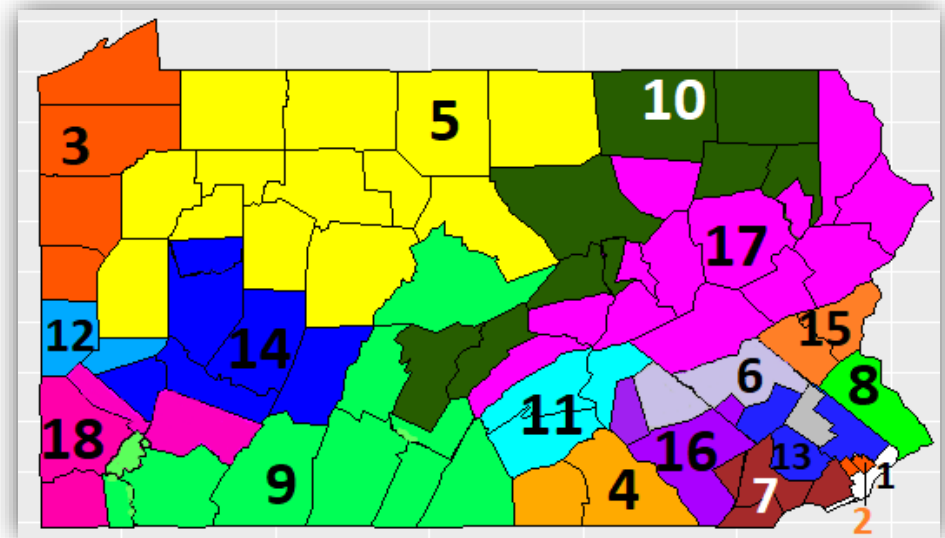
Rep votes: 2,651,901 ~ 49%



Current EG: 23.8%

Dem #seats: 5

Rep #seats: 13



New EG: 8.64%

Dem #seats: 6

Rep #seats: 12

Pennsylvania

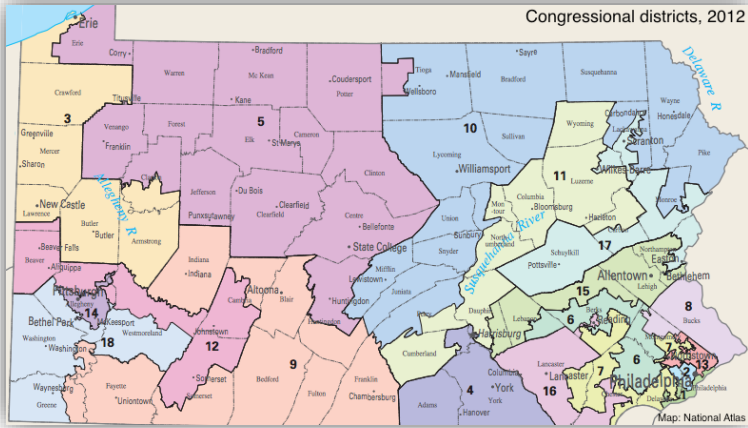
2016 Presidential Elections

Total votes: 5,896,628

Dem votes: 2,925,776 ~ 50%

Rep votes: 2,970,852 ~ 50%

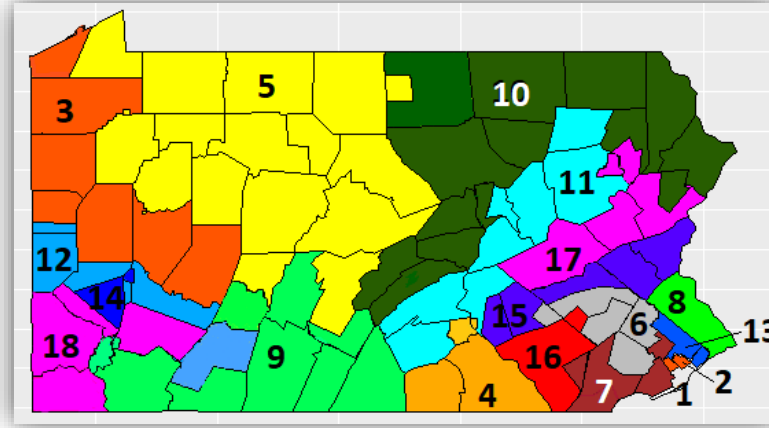
Created on Feb. 2018 (by a local court in PA) and based on symmetry between seat share and vote share.



Current EG: 14.34%

Dem #seats: 6

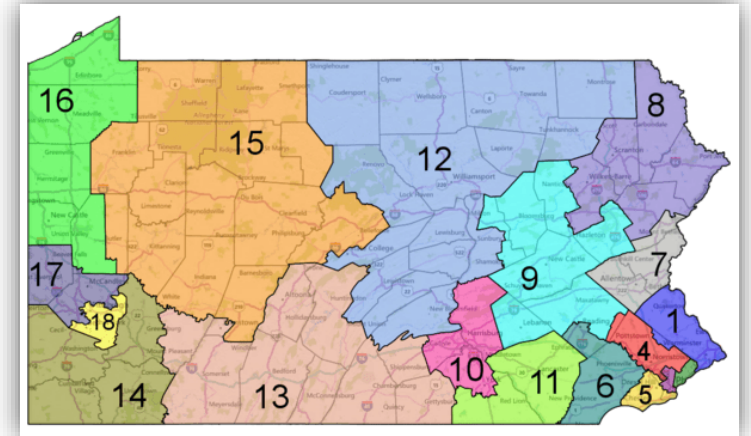
Rep #seats: 12



New EG: 8.05%

Dem #seats: 7

Rep #seats: 11



New EG: 3%

Dem #seats: 8

Rep #seats: 10



Some Interesting Insights based on simulation results

Seat gain vs. efficiency gap

- lower efficiency gap does not necessarily lead to seat gains for the losing party

Compactness vs. efficiency gap

- Our new district map have fewer districts that are oddly shaped compared to the current gerrymandered maps

How natural are current gerrymandered districts?

- It seems that original gerrymandered districts are far from being a product of arbitrarily random decisions

★ Future research

Science of gerrymandering is a huge garden with so many unknown fruits for hungry theoretical computer scientists !

So many questions, so few answers

- **Define and analyze new quantitative measures of gerrymandering**
 - **What about 3 or more party systems ?**
- **Analyze computational complexities of existing measures of gerrymandering**
- **Join court cases as an expert witness and convince judges that computational complexity matters**

An American flag graphic is positioned at the top of the slide, showing the stars and stripes. The stars are white on a blue background, and the stripes are red and white.

Journal paper: <https://link.springer.com/article/10.1007/s10878-020-00589-x>

Data files: <https://www.cs.uic.edu/~dasgupta/gerrymander/>

Thank you for your attention!

Questions?