

# Lecture 25 - Inner Product Spaces

Note Title

4/16/2008

In the previous lectures, we have seen how to bring  $\mathbb{R}^n$  back into the picture:

- Picking a basis gives an identification  $V \leftrightarrow \mathbb{R}^n$
- Under this  $(L: V \rightarrow W) \leftrightarrow A \in M_{m \times n}$ .

Today we will focus instead on how to import the geometry of  $\mathbb{R}^n$  into the vector space story.

Def An inner product on  $V$  is a rule that assigns to each pair of vectors

$(\bar{v}, \bar{w})$  a real number:  $\langle \bar{v}, \bar{w} \rangle$  s.t.

- 1)  $\langle a\bar{v}, \bar{w} \rangle = a \langle \bar{v}, \bar{w} \rangle$  "commutes w/ scalar mult"
- 2)  $\langle \bar{u} + \bar{v}, \bar{w} \rangle = \langle \bar{u}, \bar{w} \rangle + \langle \bar{v}, \bar{w} \rangle$  "distributes over addition"
- 3)  $\langle \bar{v}, \bar{v} \rangle \geq 0, \quad = 0 \leftrightarrow \bar{v} = 0$  "positive definite"
- 4)  $\langle \bar{v}, \bar{w} \rangle = \langle \bar{w}, \bar{v} \rangle$  "symmetric"

$V$  together with  $\langle \cdot, \cdot \rangle$  is an inner product space.

In other words, we force all of the properties of the dot product to hold.

Remark 4) & 1)/2) imply 1'):  $\langle \bar{v}, a\bar{w} \rangle = a \langle \bar{v}, \bar{w} \rangle$  and  
2'):  $\langle \bar{w}, \bar{u} + \bar{v} \rangle = \langle \bar{w}, \bar{u} \rangle + \langle \bar{w}, \bar{v} \rangle$ .

Ex 1 • on  $\mathbb{R}^n$

- 2) on  $P_n(x)$ , have  $\langle p, q \rangle = \int_a^b p(x)q(x) dx$  for any  $b > a$ .  
 $a=0, b=1, \quad \langle x, x^2 \rangle = \int_0^1 x^3 dx = 1/4$
- 3) on  $C([a, b])$ ,  $\langle f, g \rangle = \int_a^b f(x)g(x) dx$ .
- 4) on  $P_2(x)$ :  $\langle p, q \rangle = p(1)q(1) + p(2)q(2) + p(3)q(3)$ .

All of our geometric notions carry through:

Def If  $V$  is an inner product space, then the length of  $\bar{v}$  is

$$\|\bar{v}\| = \sqrt{\langle \bar{v}, \bar{v} \rangle}$$

So in  $P_2(x)$  w/  $\int_0^1$ , we have  $\|x\| = \sqrt{\int_0^1 x^2 dx} = \frac{1}{\sqrt{3}}$

$$w/ \text{ other one: } \|\bar{v}\| = \sqrt{1 \cdot 1 + 2 \cdot 2 + 3 \cdot 3} = \sqrt{14}$$

Thus we can talk about unit vectors:  $\frac{\bar{u}}{\|\bar{u}\|}, \frac{\bar{v}}{\|\bar{v}\|}$ , etc.

Def If  $\bar{u}, \bar{v} \in V$ , then the angle between  $\bar{u}$  and  $\bar{v}$  is given by

$$\cos \theta = \frac{\langle \bar{u}, \bar{v} \rangle}{\|\bar{u}\| \cdot \|\bar{v}\|} = \left\langle \frac{\bar{u}}{\|\bar{u}\|}, \frac{\bar{v}}{\|\bar{v}\|} \right\rangle.$$

Remark: That this is always  $-1 \leq \theta \leq 1$  is a consequence of the Cauchy-Schwarz theorem, proved exactly as for  $\mathbb{R}^n$ !

Def If  $\langle \bar{u}, \bar{v} \rangle = 0$ , say  $\bar{u}$  and  $\bar{v}$  are orthogonal:  $\bar{u} \perp \bar{v}$

Ex:  $P_2(x)$  w/  $\int_{-1}^1$ :  $x \perp x^2$ :  $\int_{-1}^1 x \cdot x^2 dx = \int_{-1}^1 x^3 dx = 0$ .

w/ other:  $\langle x, x^2 \rangle = 1+2 \cdot 4+3 \cdot 9 = 36 \neq 0$ . So  $x \not\perp x^2$ .

Everything we learned about  $\mathbb{R}^n$  w/  $\cdot$  and geometry holds here: get

•) Projections

•) Gram-Schmidt

•) Approximations & Distance

This is very important when it comes to  $C(a,b)$ . Here we want to approximate a function by a simpler one (polynomial, trig, etc)

Def The distance between  $\bar{u}$  and  $\bar{v}$  is

$$d(\bar{u}, \bar{v}) = \|\bar{u} - \bar{v}\|.$$

If  $U$  is a subspace, then we can do something similar: Let  $\text{Proj}_{U\bar{v}}$  be the projection onto  $U$  of  $\bar{v}$ . Then the distance from  $\bar{v}$  to  $U$  is  $\|\bar{v} - \text{Proj}_{U\bar{v}}\|$ .

This is the smallest value of  $\|\bar{v} - \bar{u}\|$  for any  $\bar{u} \in U$ .

In other words,  $\text{Proj}_{U\bar{v}}$  is the vector in  $U$  that best approximates  $\bar{v}$ .

2 Examples:

i) Fourier Series: In  $C(-\pi, \pi)$ , consider the functions

$$\{1, \sin x, \cos x, \sin 2x, \dots, \sin nx, \cos nx, \dots\}$$

This is an orthogonal set (!) and

$$\langle 1, 1 \rangle = 2\pi, \quad \langle \sin nx, \sin nx \rangle = \langle \cos nx, \cos nx \rangle = \pi.$$

Since this set is orthogonal, it is easy to project onto the span of pieces.

Ex Approximate  $f(x) = x$  by "trig polynomials" of " $\deg \leq 3$ "  
(things in the span) max n.

$$\deg \leq 3 = \text{Span}(1, \sin x, \cos x, \sin 2x, \cos 2x, \sin 3x, \cos 3x)$$

have to find  $\langle f(x), \cdot \rangle$

$$\begin{aligned} & 1 \\ & \cos x \\ & \cos 2x \\ & \cos 3x \end{aligned}, \quad f(x) = 0, \quad \text{while} \quad \int_{-\pi}^{\pi} x \sin nx = -\frac{x \cos nx}{n} + \frac{\sin nx}{n^2} \Big|_{-\pi}^{\pi}$$
$$\begin{aligned} & x \quad \sin nx \\ & 1 \quad -\frac{1}{n} \cos nx + \\ & 0 \quad -\frac{1}{n^2} \sin nx - \end{aligned} = -\frac{\pi}{n} (\alpha \cos n\pi) \\ & = (-1)^{n+1} \frac{2\pi}{n}$$

$$\Rightarrow x \approx \frac{\langle x, \sin x \rangle}{\langle \sin x, \sin x \rangle} \sin x + \dots$$

$$= 2 \sin x - \sin 2x + \frac{2}{3} \sin 3x$$