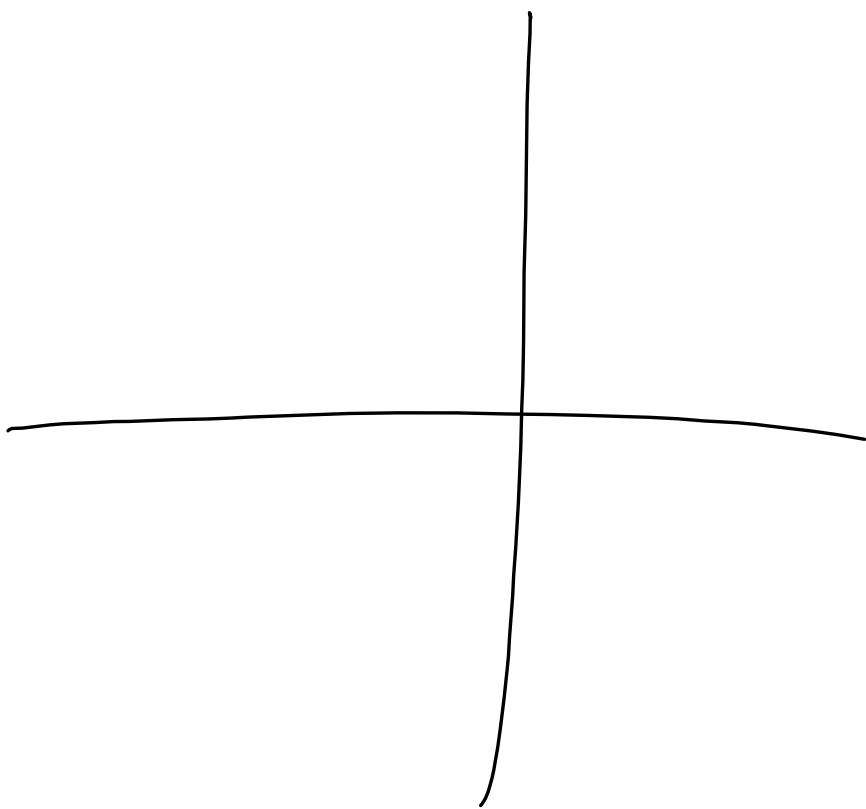
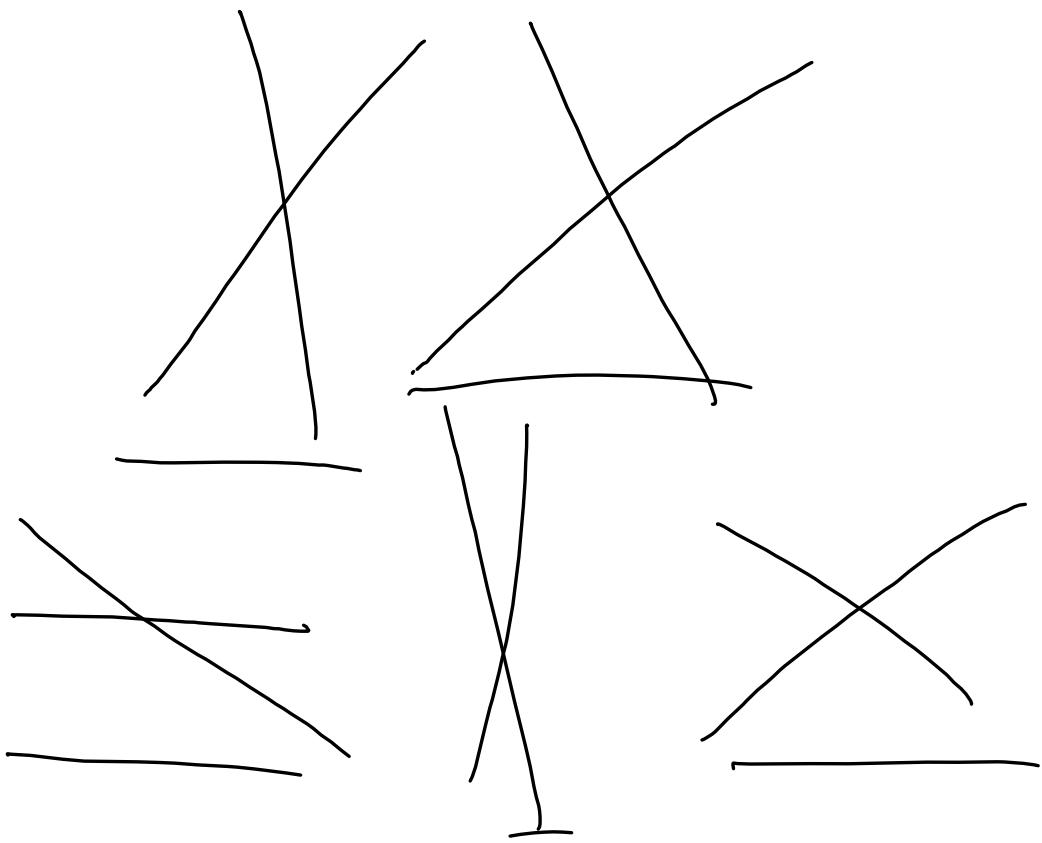
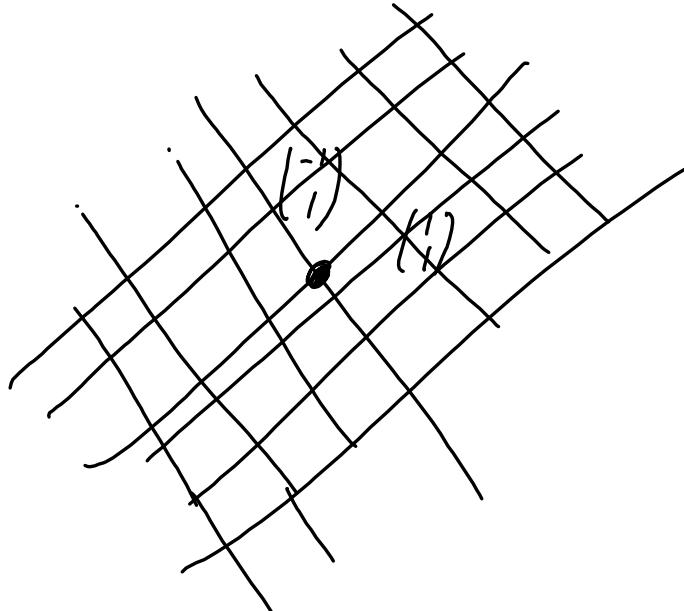


2d space

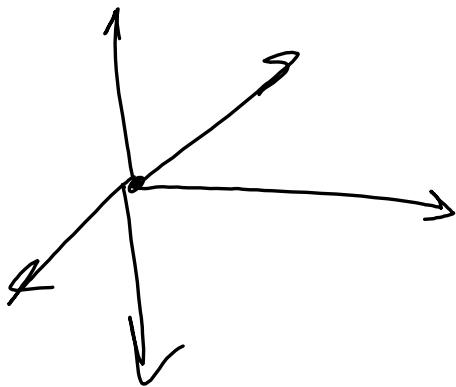
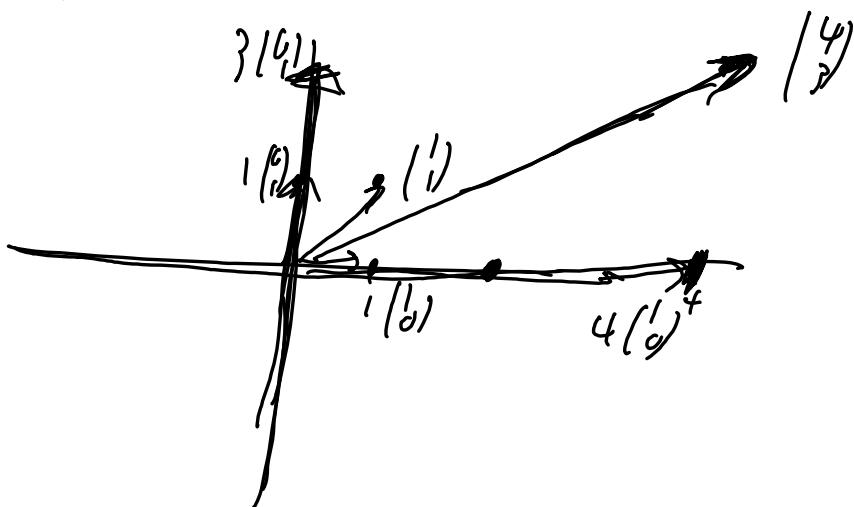
2d space, w/ drag



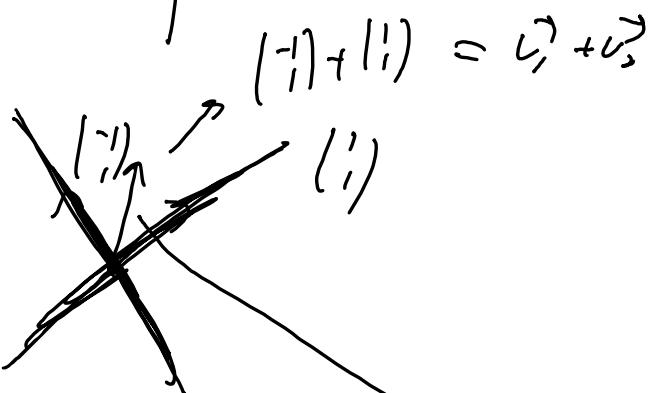
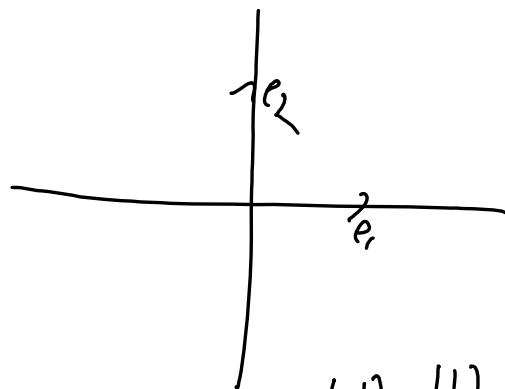
dis. areas



$$\begin{pmatrix} x \\ y \end{pmatrix} = x \begin{pmatrix} 1 \\ 0 \end{pmatrix} + y \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

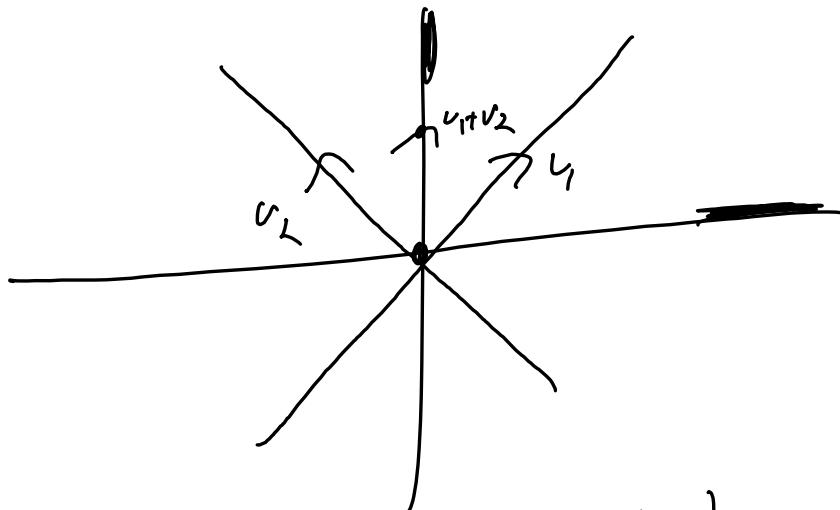


$$\vec{e}_1, \vec{e}_2, \vec{e}_3, -\vec{e}_4$$



$$\underline{\beta} = \left\{ \begin{pmatrix} 1 \\ 1 \end{pmatrix}, \begin{pmatrix} -1 \\ 1 \end{pmatrix} \right\}$$

$$\begin{pmatrix} 1 \\ 0 \end{pmatrix}_{\beta} = \vec{v}_1 + 3\vec{v}_2$$

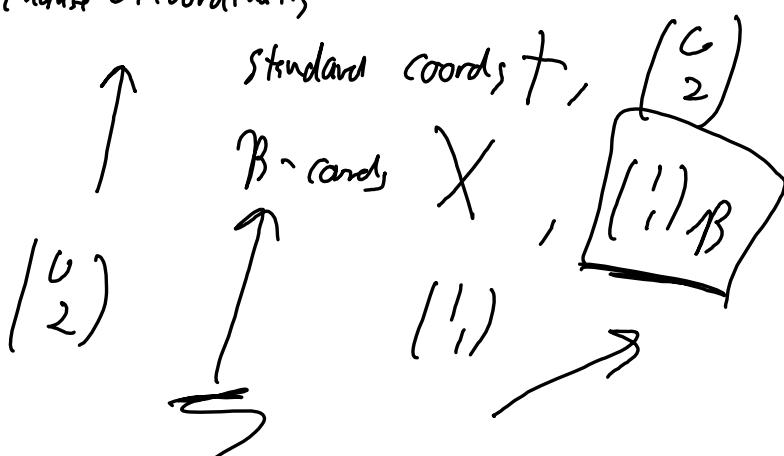


$$\uparrow \quad \text{name}_1 : \begin{pmatrix} 0 \\ 2 \end{pmatrix}$$

$$\text{name}_2 : \begin{pmatrix} 1 \\ 1 \end{pmatrix}_{\beta} = 1v_1 + 1v_2$$

β is called a basis

chart of coordinates



$$\mathcal{B} = (\vec{v}_1, \dots, \vec{v}_n)$$



$$= q_1 \vec{v}_1 + q_2 \vec{v}_2 + \dots + q_n \vec{v}_n$$

$n \in \mathbb{R}$ coordinates

$$\mathcal{S} = (\vec{p}_1, \dots, \vec{p}_n)$$

"Standard Basis"



$$= q_1 \vec{p}_1 + \dots + q_n \vec{p}_n$$

$$= q_1 \begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix} + q_2 \begin{pmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{pmatrix} + \dots + q_n \begin{pmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{pmatrix}$$

$$= \begin{pmatrix} q_1 \\ \vdots \\ q_n \end{pmatrix}$$

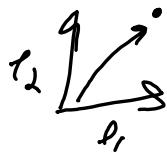
$T: \mathbb{R}^n \longrightarrow \mathbb{R}^n$ linear

find a matrix A representing T

$$T(\vec{x}) = A\vec{x}$$

How do we find A ?

$$\begin{array}{c} \underline{T(\vec{p}_1)} \\ \underline{T(\vec{p}_2)} \\ \vdots \\ \vdots \\ \underline{T(\vec{p}_k)} \end{array} \quad \begin{array}{l} \text{first col of } A \\ \text{second col of } A \\ \dots \\ \text{last col of } A \end{array}$$



$$T(\vec{x}) = A\vec{x} \quad \text{in } \mathcal{S}$$

e.g. get the columns

$$\beta = (\vec{v}_1, \dots, \vec{v}_n) \text{ basis}$$

$[T]_{\beta}$ is a matrix, $n \times n$ such that

$$\underbrace{[T]_{\beta} \cdot [\vec{v}]_{\beta}}_{\downarrow \quad \downarrow \quad \downarrow} = [T(\vec{v})]_{\beta}$$

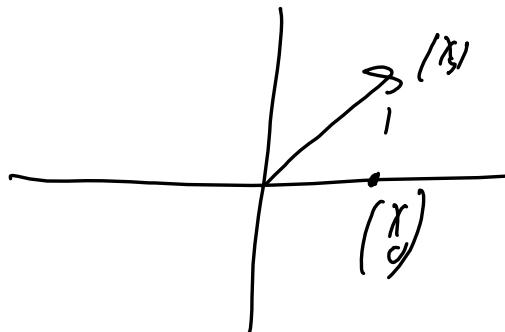
$$\beta = \left\{ \begin{pmatrix} 1 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \end{pmatrix} \right\}$$

$T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$
projection onto $\{y = x\}$.

$$\frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \end{pmatrix}$$

proj on to x-axis?

$$\begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x \\ 0 \end{pmatrix}$$



Much easier

$$\boxed{\begin{pmatrix} 1 \\ 0 \end{pmatrix}}_{\mathcal{B}} = \vec{v}_1$$

$$\begin{pmatrix} 1 \\ 1 \end{pmatrix} \in \text{Span}^{\text{Lay}}$$

$$\mathcal{B} = \left\{ \underbrace{\begin{pmatrix} 1 \\ 1 \end{pmatrix}}, \begin{pmatrix} -1 \\ 1 \end{pmatrix} \right\}$$

proj \underline{T} onto \mathcal{B} in this basis?

Matrix A represents T in this basis,

$$\underline{[T(\vec{x})]}_{\mathcal{B}} = A \underline{[\vec{x}]}_{\mathcal{B}}$$

$$[T(\vec{v}_1)]_{\mathcal{B}} = A [\vec{v}_1]_{\mathcal{B}} = A \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

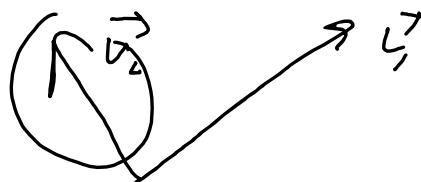
$$T(\vec{v}_1) = \vec{v}_1 \rightarrow [\vec{v}_1]_{\mathcal{B}} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}.$$

$$A \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$A \begin{bmatrix} \vec{v}_2 \end{bmatrix}_{\mathcal{B}} = \begin{bmatrix} T(\vec{v}_2) \end{bmatrix}_{\mathcal{B}}$$

$$A \begin{pmatrix} 0 \\ 1 \end{pmatrix} \quad \quad \quad \begin{bmatrix} \vec{0} \end{bmatrix}_{\mathcal{B}} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

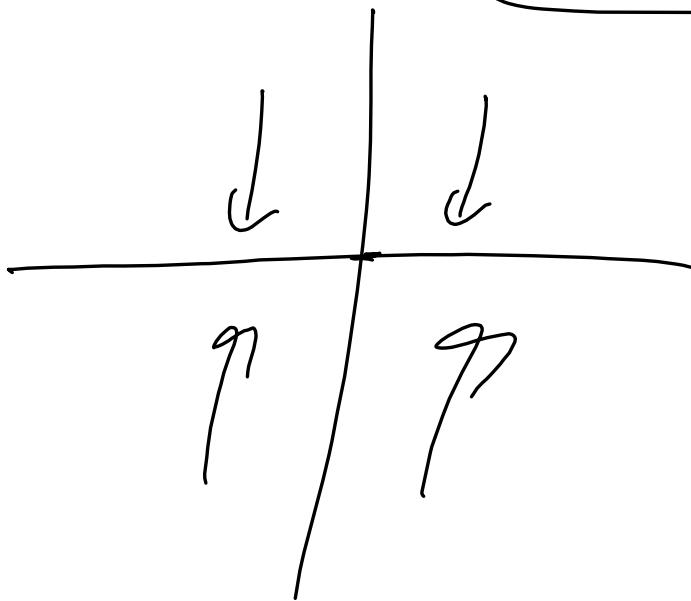
$$A \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

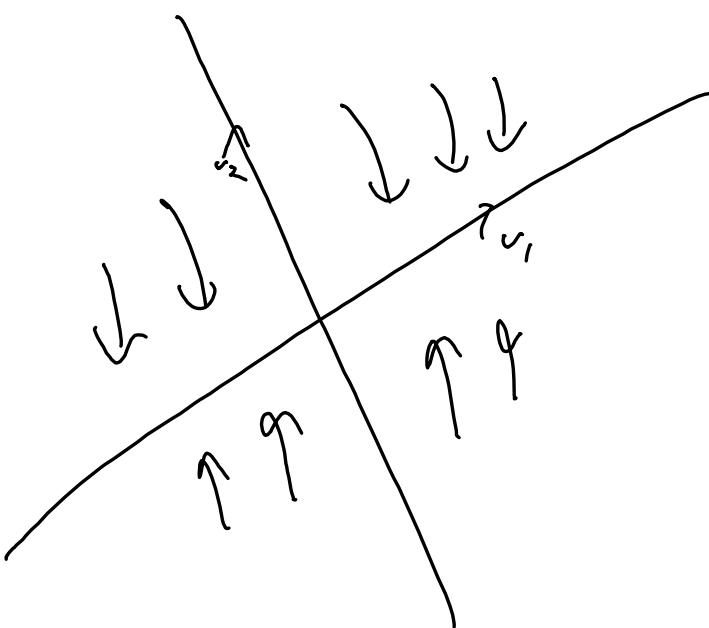
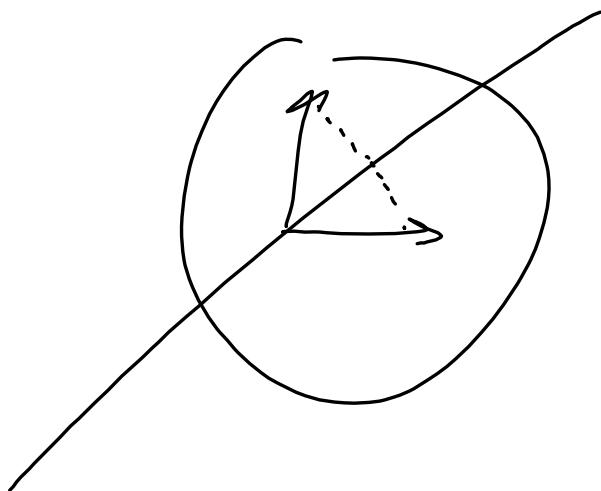


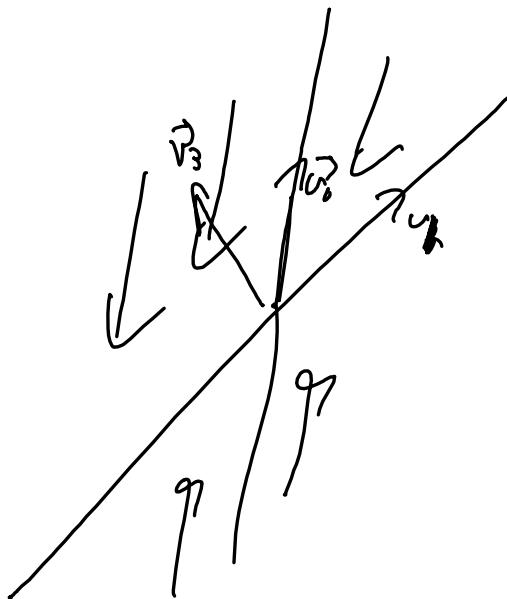
$$T(\vec{v}_2) = \vec{0}$$

$$A = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$$

in the new basis







$$\beta = (\vec{v}_1, \vec{v}_2)$$

spanning

proj matrix onto line \vec{v}_1
 along \vec{v}_2

$$\begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \quad \text{in } \beta$$

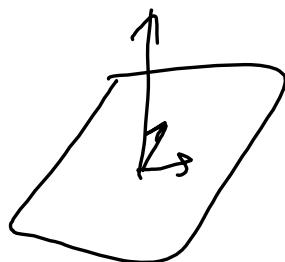
(v_1, v_2) basis
 (w_1, w_2) good

feed for thought.

answ.

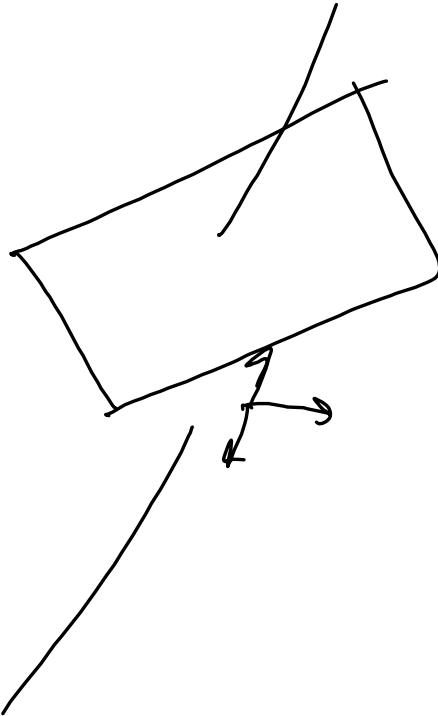
projection out som en fl platt

~



+

Spaq $\left(\begin{pmatrix} 1 \\ v_2 \\ \pi \end{pmatrix} \right)$



$$[\vec{v}]_{\beta} \longleftrightarrow [\vec{v}]_{\delta} \quad \beta = (\vec{v}_1, \vec{v}_2, \dots, \vec{v}_m)$$

$$\begin{pmatrix} q_1 \\ \vdots \\ q_n \end{pmatrix}_{\delta} \longleftrightarrow \sum q_i \vec{e}_i$$

$$\beta \longleftrightarrow \sum q_i \vec{v}_i$$

$$S = \begin{pmatrix} 1 & v'_1 & v'_2 \dots v'_n \\ 1 & 1 & 1 \end{pmatrix}$$

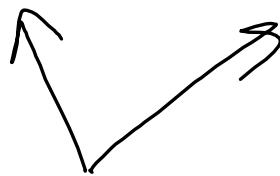
$$S \begin{pmatrix} q_1 \\ \vdots \\ q_n \end{pmatrix}_{\delta} = \sum q_i \vec{v}_i = \begin{pmatrix} q'_1 \\ q'_2 \\ \vdots \\ q'_n \end{pmatrix}_{\beta}$$

(coeff of
1st rank
of cols of S)

transform

$$\textcircled{S} \begin{pmatrix} q_1 \\ \vdots \\ q_n \end{pmatrix}_{\delta} = \begin{pmatrix} q'_1 \\ q'_2 \\ \vdots \\ q'_n \end{pmatrix}_{\beta}$$

$$\mathcal{B} = \left\{ \begin{pmatrix} 1 \\ 1 \end{pmatrix}, \begin{pmatrix} -1 \\ 1 \end{pmatrix} \right\}$$



$$S = \begin{pmatrix} 1 & -1 \\ 1 & 1 \end{pmatrix}$$

$$\begin{pmatrix} 1 & -1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix}_S$$

$$= \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$$= \begin{pmatrix} 1 \\ 0 \end{pmatrix}_{\mathcal{B}}$$

$$\underbrace{\beta [I] \beta}_{\mathcal{S}} = [\vec{v}] \beta$$

$$\beta [I] \beta \begin{pmatrix} q_1 \\ q_2 \\ q_3 \end{pmatrix} \mathcal{S}$$

$$= \begin{pmatrix} q_1 \\ q_2 \\ q_3 \end{pmatrix} \beta$$

I written

$$\underbrace{\beta [I] \beta}_{\mathcal{S}} \underbrace{\beta [T] \beta}_{\mathcal{S}} \underbrace{\beta [-] \beta}_{\mathcal{S}} = \underbrace{\beta [T] \beta}_{\mathcal{S}}$$

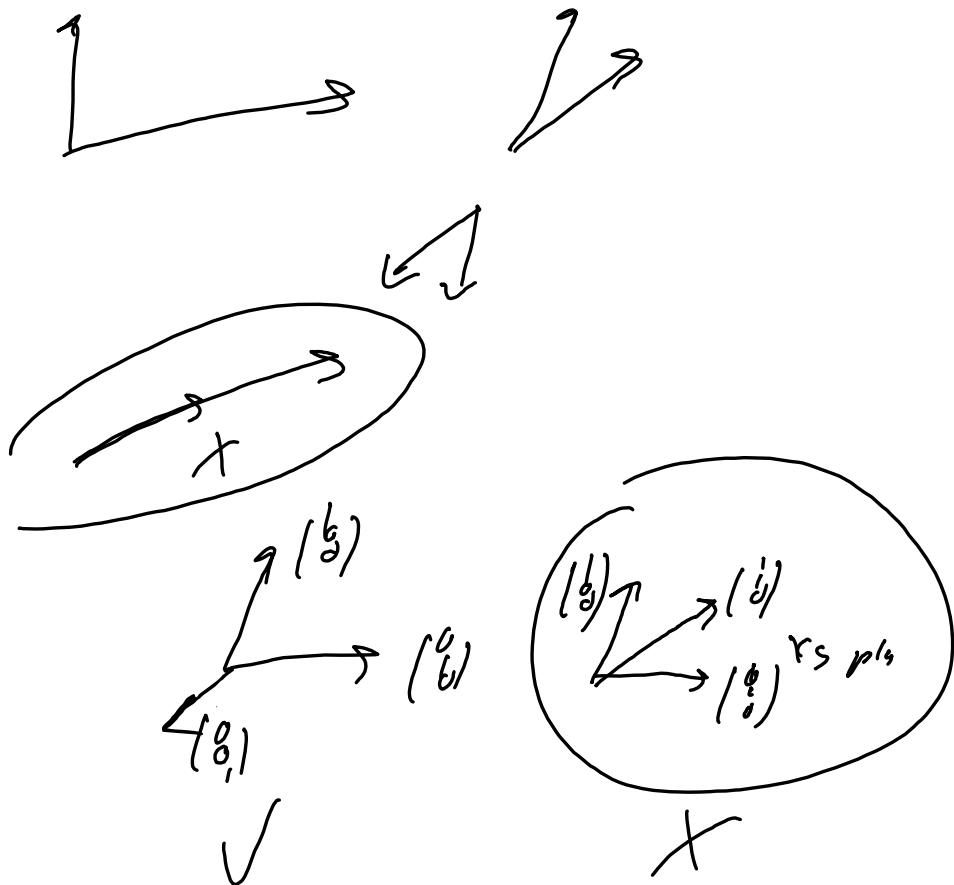
$\beta \xrightarrow{T \text{ from } \mathcal{S}} \mathcal{S} \xrightarrow{T \text{ from } \mathcal{S}} \beta$

cols $\begin{pmatrix} 1 & 1 & -1 \\ 1 & 1 & 1 \end{pmatrix}$

$\vec{v}_{1, \dots, p}$ lin. indep. \vee

$\vec{w}_{1, \dots, q}$ sym \vee

Claim: $q \geq p$



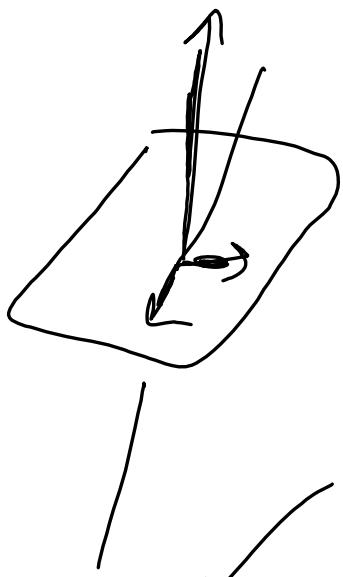
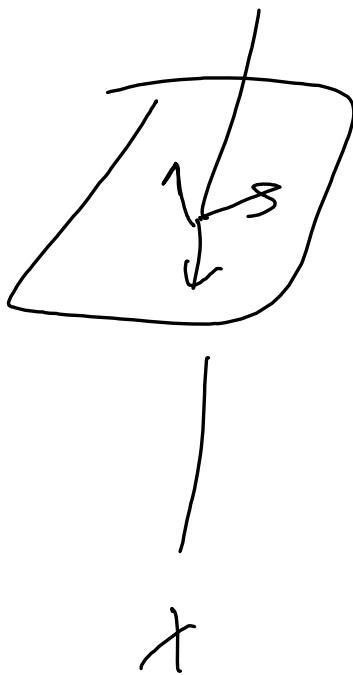
$\vec{v}_1, \dots, \vec{v}_p$ not lin. indep

$$\sum_{i=1}^p q_i \vec{v}_i = 0$$

$q_i \neq 0$

geometrically: v_1, \dots, v_p all in same

$\leq p$ dim Spur



$\vec{v}_1, \dots, \vec{v}_p$ lin. indep.

then for a prodim space

less p-l dim space containing them all.

$\vec{w}_1, \dots, \vec{w}_q$ span V.

$$A = \begin{pmatrix} \vec{v}_1 & \cdots & \vec{v}_q \\ | & & | \end{pmatrix}$$

rank = dim V

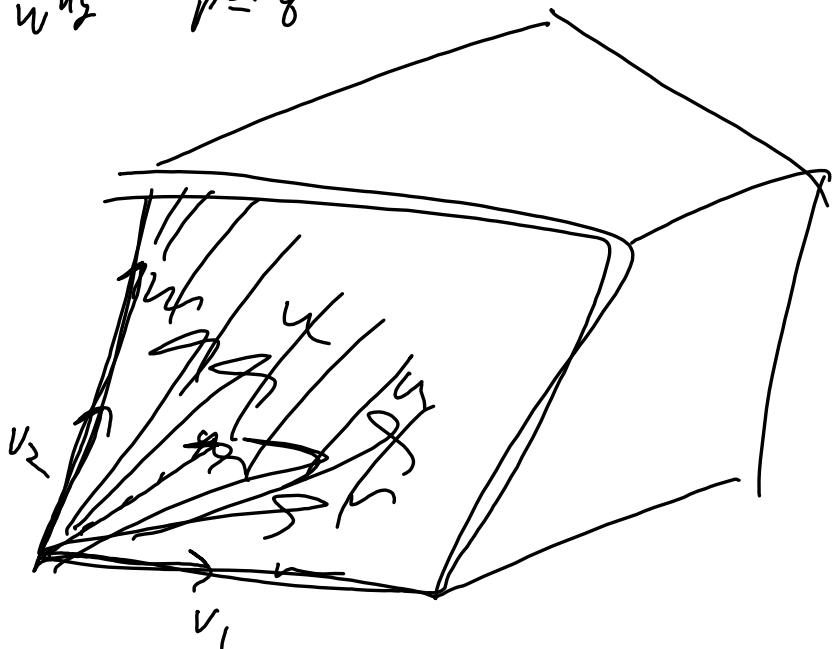
Prinz \vec{x} in V looks like

$$\vec{x} = q_1 \vec{w}_1 + \cdots + q_q \vec{w}_q, \text{ dim rule}$$

$\text{im}(A) = V$

$q \geq p$?

$w^{h_2} \quad p \leq 8$



v_1, v_2 form for a subspace of V

null \hookrightarrow linear transformation

$$T: \mathbb{R}^n \longrightarrow \mathbb{R}^m$$

$$\text{null}(T) \quad \text{Ker}(T)$$

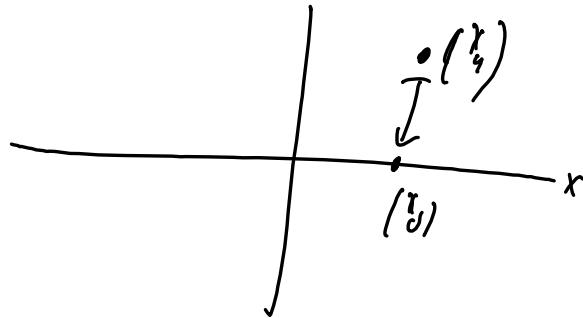
$$\text{nullspace} \quad \text{Ker}(T)$$

//

$$\begin{array}{c} \text{solutions} \\ \hline \end{array} \quad \text{to} \quad \underline{T(\vec{x}) = \vec{0}}$$

$$T: \mathbb{R}^3 \longrightarrow \mathbb{R}^3 \quad \text{proj onto } k\text{-axis}$$

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} \longmapsto \begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix}$$



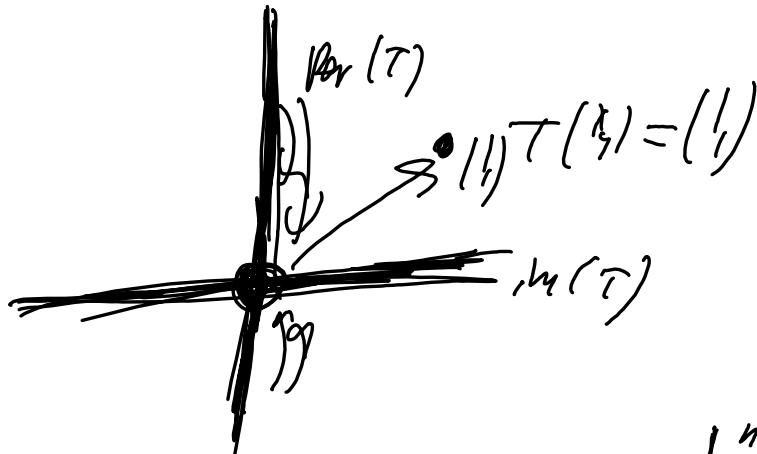
null(T)

Ker(T)

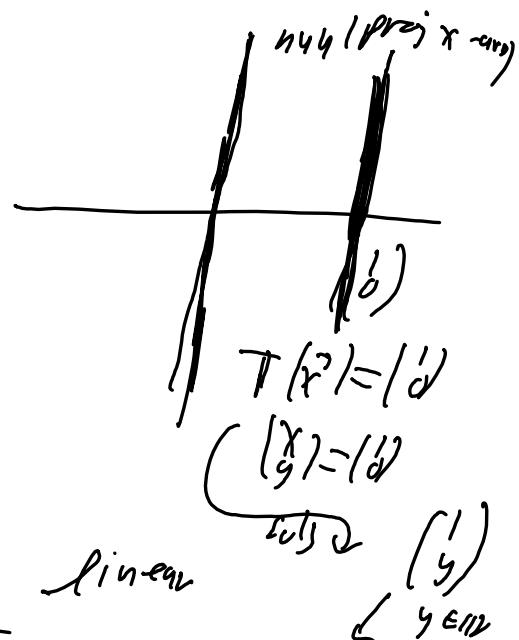
$$= \text{null}, \quad T(\vec{x}) = \vec{0}$$

$$\vec{x} = \vec{0}$$





$$\begin{matrix} \mathbb{R}^n & \xrightarrow{T} & \mathbb{R}^m \\ \text{U} & & \text{U} \\ \text{Ran} & & \text{im} \\ \text{null} & & \end{matrix}$$



rank-nullity theorem

given $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ linear

$$\text{rank } T + \text{nullity } (T) = n$$

$$\dim \text{im } T + \dim \text{null } (T) = n$$

\Rightarrow many
constraints

A part

$$\begin{matrix} \text{Im}(T) & \subseteq & \mathbb{R}^m \\ \text{Ran}(T) & \subseteq & \mathbb{R}^m \end{matrix}$$

$T(\vec{r}) = \vec{g}$? find \vec{x} to make this true

↑ found \vec{q} so that $T(\vec{g}) = \vec{g}$

what are all the solutions

$$T(\vec{x}) = \vec{0}$$

$$\vec{o} = \vec{0}$$

$$T(\vec{o}) = \vec{o}$$

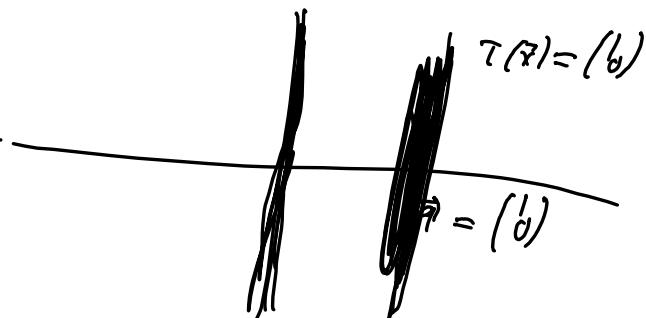
$\text{Ker}(T)$

another solution \vec{b}

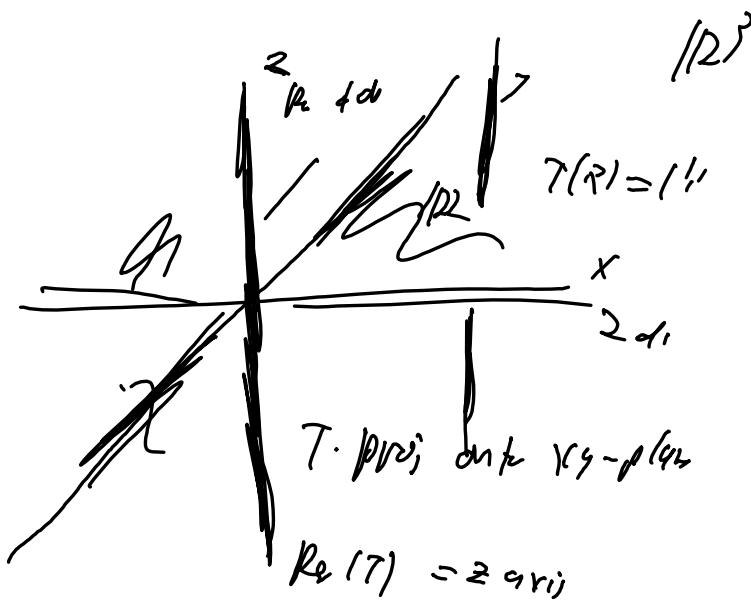
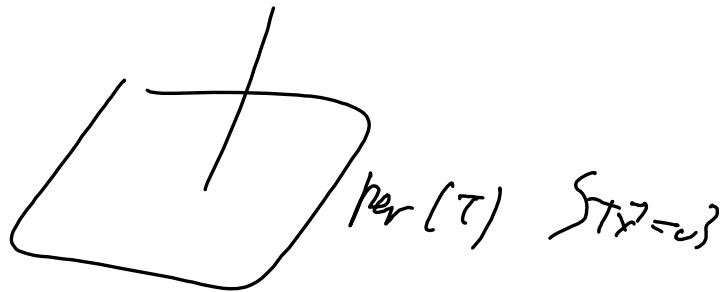
$$T(\vec{g}) = T(\vec{0}) \\ \approx \vec{g}''$$

$$T(\vec{o} - \vec{b}) = \vec{o}$$

($\vec{g} - \vec{b} \in \text{Ker}(T)$)



$T(c) = (c)$
 $T \text{ proj. onto}$



$$T: \mathbb{R}^3 \longrightarrow \mathbb{R}$$

~~linear~~

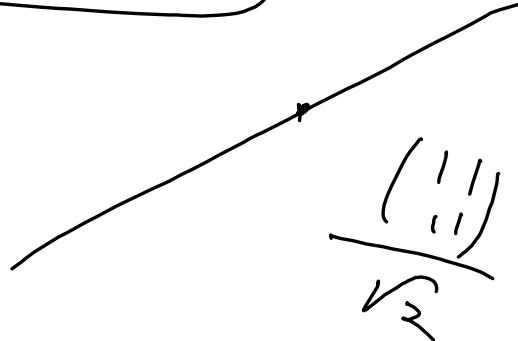
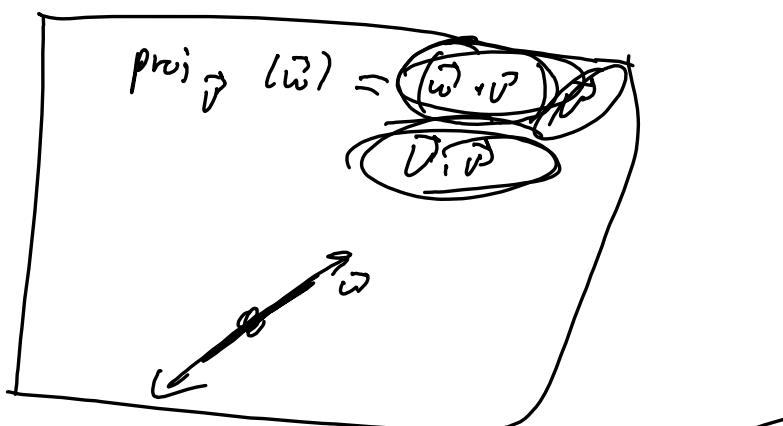
$$T(\vec{w}) = \vec{v} \cdot \vec{w}$$

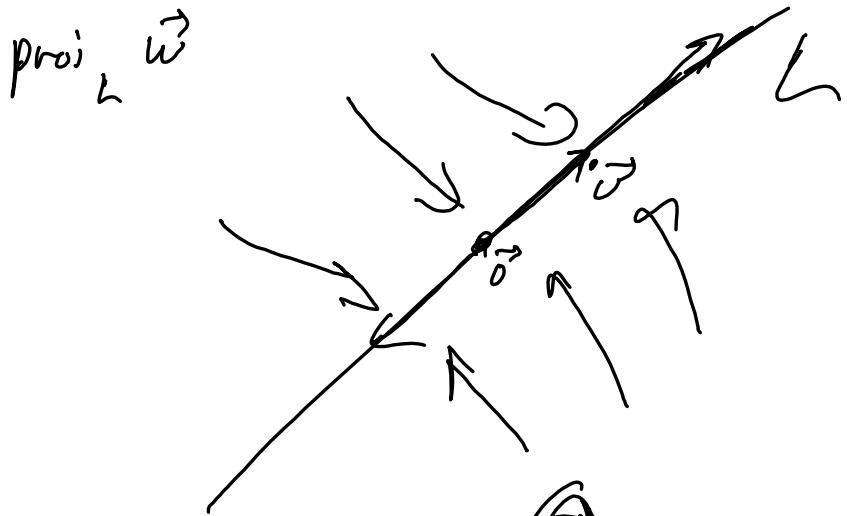
$$\vec{v} \cdot (\vec{u}_1 + \vec{u}_2)$$

$$= \vec{v} \cdot \vec{u}_1 + \vec{v} \cdot \vec{u}_2$$

linear!

forsi for \ker, im





\rightarrow v_{mixing}

$$\|v\|=1$$

$\underbrace{c \vec{v}}_{c \text{ mixt}}$
unitary



how much
of w

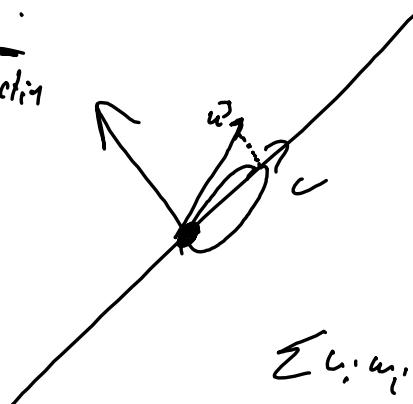
lives in

\vec{v} direction

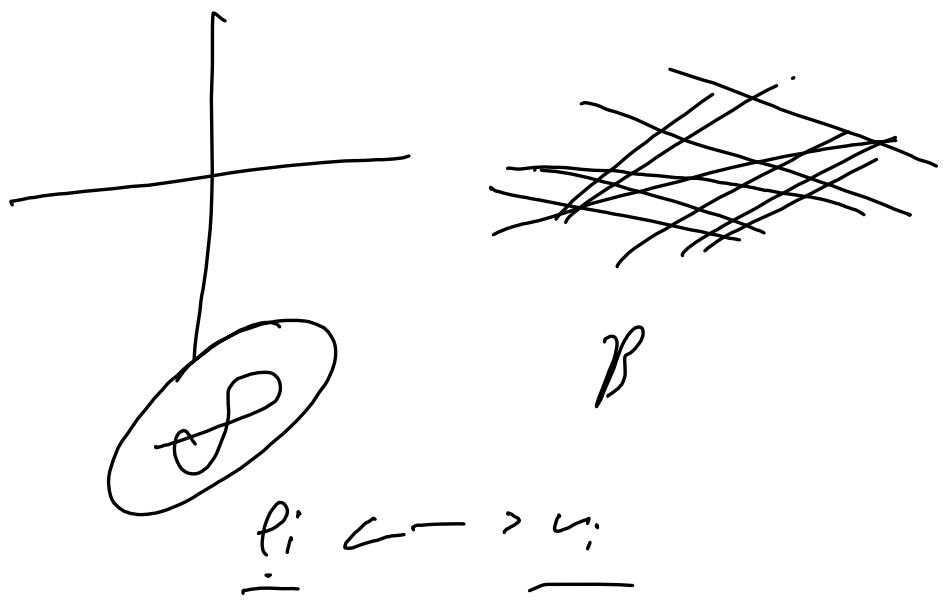


measurement

or oscillation

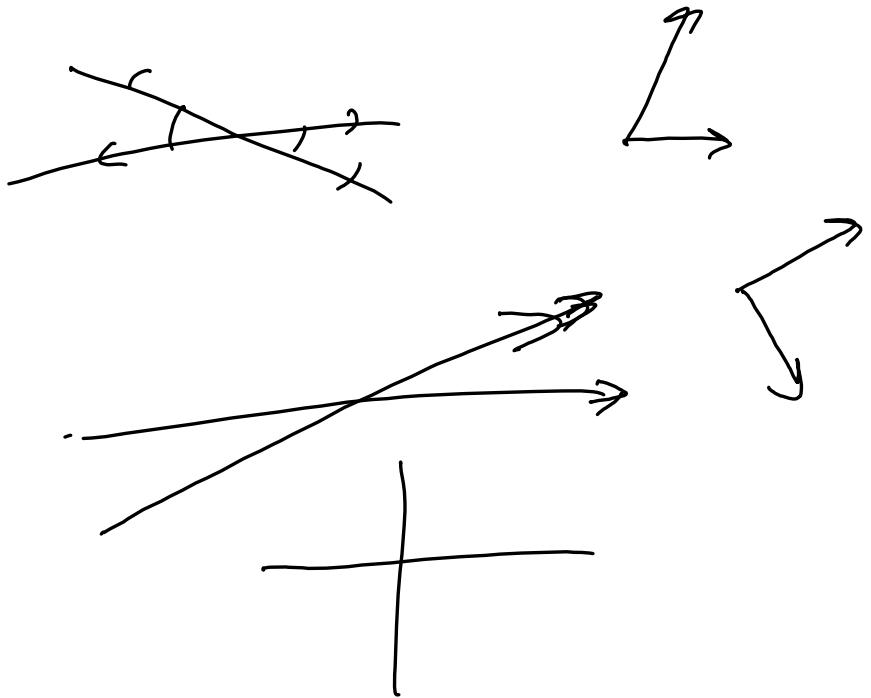


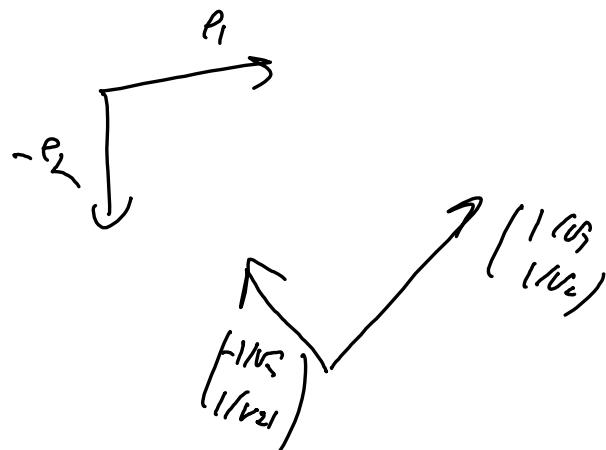
$\sum c_i v_i$



$$v_i \cdot v_j =_0 i \neq j \quad \begin{pmatrix} a & -1 \\ 1 & 0 \end{pmatrix}$$

$$\|v_i\| = 1$$



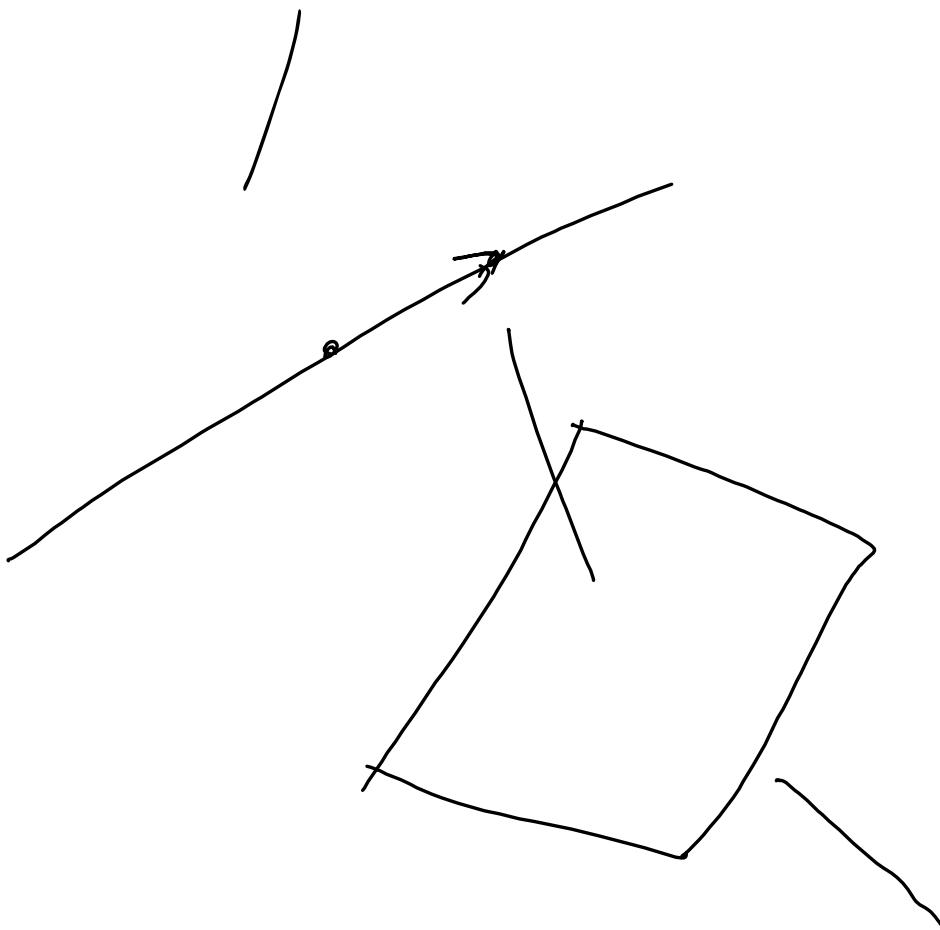
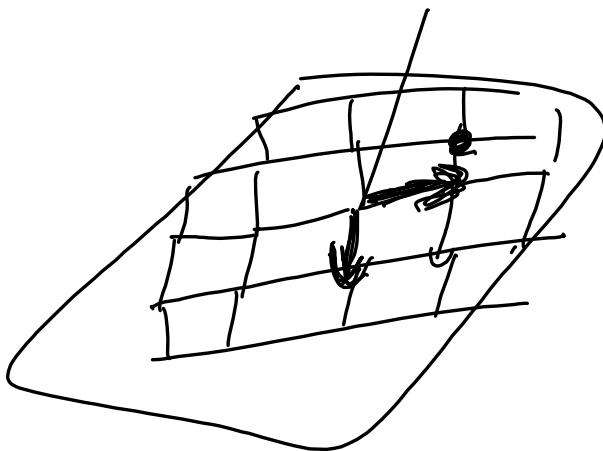


$$\mathcal{B} = (\vec{v}_1, \vec{v}_2)$$

Span in dep
 Then vector
 is a lin comb on \vec{v}_i
 Uniqueness

$$\sum q_i \vec{v}_i = \sum b_i \vec{v}_i \\
 q_i = b_i$$

$$\sum_{i=0}^n (q_i - b_i) \vec{v}_i = 0$$



Rer (T), im (T)

$$\left(\begin{array}{|c|c|c|c|c|} \hline & & & & \\ \hline \end{array} \right)$$

$$\left(\begin{array}{cc} 1 & 3 \\ 1 & 2 \\ \hline 1 & 1 \end{array} \right) \quad \left(\begin{array}{c} 2 \\ -1 \end{array} \right) \text{ker}$$

$$\left(\begin{array}{c} 1 \\ , \\ 1 \end{array} \right) \text{im}$$

$$\left(\begin{array}{ccccc} 1 & & & & \\ \cancel{1} & 3 & & & \\ \cancel{5} & 1 & 11 & & \\ & 1 & 1 & 16 & \\ & & & & \end{array} \right)$$

$$\dim V = k$$

$$\underline{v_1, v_k} \in V$$

in add.

\Rightarrow basis

v_1, v_k span V
 \Rightarrow lin indep

$$T(\vec{w}) = \frac{\vec{v} \cdot \vec{w}}{\|\vec{v}\|_2^2} \in \mathbb{R}$$

image: \mathbb{R} 1 dimension

$$\text{im}(T) = \{\vec{v}\}_{\vec{w} \in \mathbb{R}^n} \subset \mathbb{R} \Leftrightarrow T = 0$$

$$\text{im}(T) = \mathbb{R} \text{ wrk } = 1 \Leftrightarrow T \neq 0$$

$$n \begin{pmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & 1 \end{pmatrix}$$

$\leq n$

$$\leq n \quad \text{rk} \leq \min_{\vec{v} \in \mathbb{R}^n} \|T(\vec{v})\|$$

for which \vec{v} is $T = 0$ transformation?

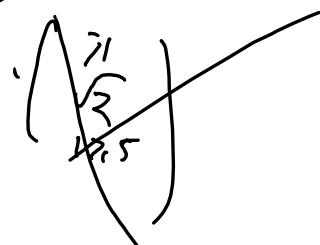
$$\underbrace{\vec{v} = 0}_{\text{rank 0}} \Rightarrow T = 0 \text{ transform}$$

$$\underbrace{\vec{v} \neq 0}_{\text{rank 1}} \quad T(\vec{w}) = 0 \quad \text{for all } \vec{w}?$$

$$\vec{w} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} \in \mathbb{R}^2 \quad \vec{v} \cdot \vec{w} = 0$$

$$T(\vec{w}) = 0 \quad \vec{v} \cdot \vec{w} = 0 \quad \vec{w} \perp \vec{v}$$

$\vec{v} \neq 0$ since $T(\vec{w}) \neq 0$



$$\vec{v} \rightarrow$$

$$\text{Ran}(T) \subseteq \mathbb{R}^3$$

$$P_1, P_2, P_3 \text{ are } \vec{v}$$

$$\text{Im}(T) \perp \text{O}_{PK}$$

Fix \vec{v}

$$\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$$

$$1 \cdot 2 \vec{v}$$

$$T(\vec{w}) = \vec{u} \cdot \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$$

$$\vec{u} \cdot \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$$

Then consider T

If $\vec{v} \neq 0$ and $T = 0$

$$T(\vec{w}) = 0 \text{ for } \vec{v} \parallel \vec{w}$$

$$\vec{v} \cdot \vec{w} = 0 \text{ for } \vec{v} \parallel \vec{w}$$

\vec{v} is perpendicular to every vector

$$T(\vec{v}) = \vec{v} \cdot \vec{v}$$

$\text{im}(T)$ can only be $\{0\}$
or \mathbb{R}

$\vec{v} \neq 0$, $\mu(T) \neq 0$

then $\mu(T) = \mathbb{R}$

$$\left(\begin{matrix} 1 \\ 0 \\ 0 \end{matrix} \right) \times \left(\begin{matrix} 1 \\ 0 \\ 0 \end{matrix} \right) / \left(\begin{matrix} 0 \\ 0 \\ 1 \end{matrix} \right)$$

$\vec{v} \neq 0$, $\vec{v} \cdot \vec{v} = \|v\|^2 \neq 0$

$$\frac{1}{T(v)} \quad \cancel{\text{X}}$$

\vec{v} can't satisfy

$$\begin{bmatrix} T & w \\ & T(w) \end{bmatrix} \quad \text{can't satisfy}$$

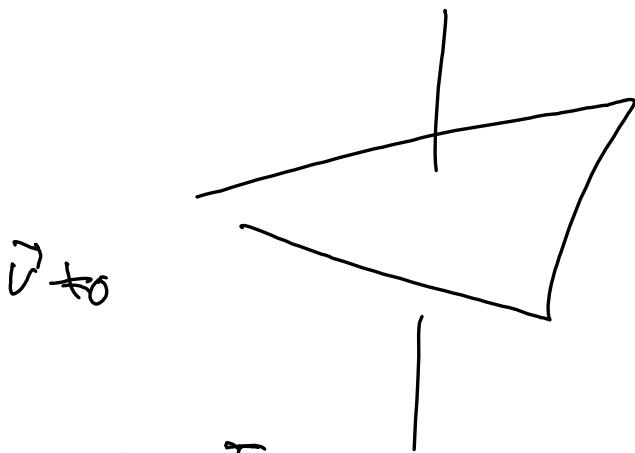
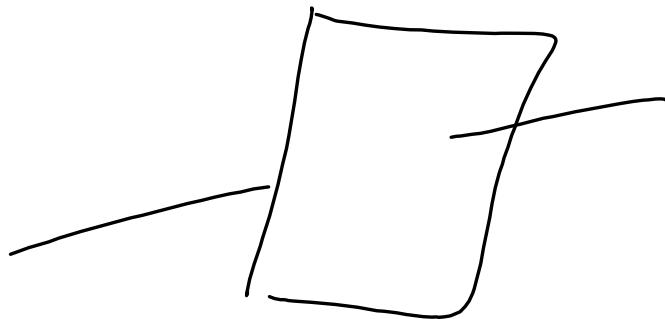
$$\text{im}(T) \subset \mathbb{R}$$

$$\underline{\{1\}} \quad c \cdot 1 = c$$

$$\dim \ker T = 2 \quad \dim \text{im } T = 1$$

$$\mathbb{R}^2$$

$$\dim \mathbb{R}^2 = 2$$



$$\mathbb{R}^3 \xrightarrow{T} \mathbb{R}$$

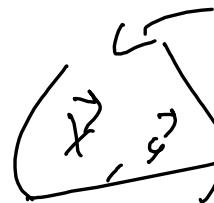
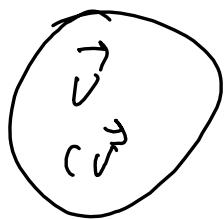
$$3 = \text{rk}(T) + \text{null}(T)$$

1
1
1

$$\dim \ker(T) = \text{null}(T) = 2$$

$$\vec{v} \rightsquigarrow \underline{\vec{x}, \vec{y}}, i \in \mathbb{R}$$

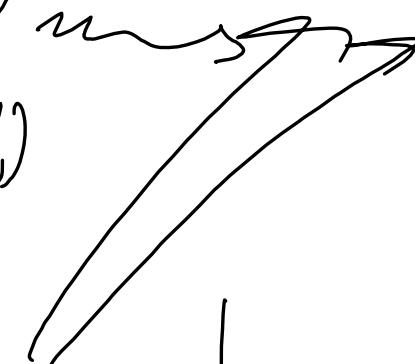
\vec{x}, \vec{y} on basis
for $\text{ker } f$



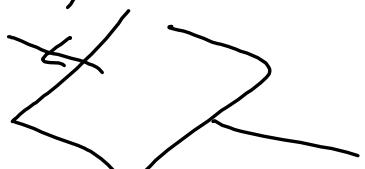
$$\vec{v} + \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$$

$$\vec{v}_2 = \begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix}$$

$$v^2 = 2\sqrt{v_1 v_3}$$

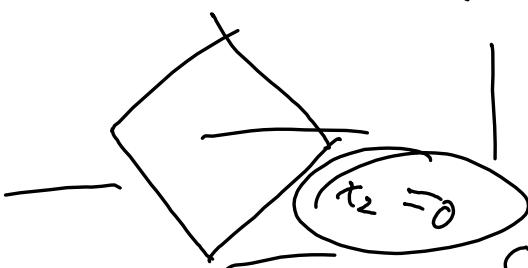
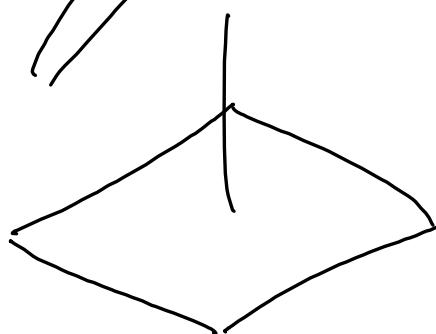


(i)



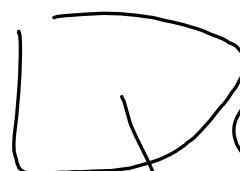
$$x_1, x_2, x_3$$

$$x_1 = 0$$



$$x_2 = 0$$

$$\{x_1 + x_2 = 0\}$$



$$x_1 = 0$$

$$T(\vec{w}) = \vec{v} \cdot \vec{w}$$

\vec{v} fixed vector in \mathbb{R}^3

"describe" $\text{ker}(T)$

$$\vec{v}$$

$$\text{ker}(T) \subseteq \mathbb{R}^3$$

$$\vec{w} \text{ s.t. } \vec{v} \cdot \vec{w} = 0$$

$$\vec{w} \text{ s.t. } \vec{v} \perp \vec{w}$$

play w/ normal vector \vec{v}^\top

$$\vec{v}^\top$$

Explicit example

$$\vec{v} = \begin{pmatrix} 1 \\ 3 \\ 3 \end{pmatrix}$$

$\text{ker}(T)$

$$T(\vec{w}) = \begin{pmatrix} 1 \\ 3 \\ 3 \end{pmatrix} \cdot \begin{pmatrix} w_1 \\ w_2 \\ w_3 \end{pmatrix}$$

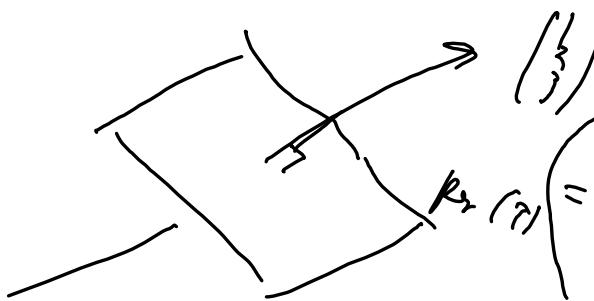
$$= w_1 + 2w_2 + 3w_3$$

$$w_1 + 2w_2 + 3w_3 = 0$$

play

$$\text{normal} = \begin{pmatrix} 1 \\ 3 \\ 3 \end{pmatrix}$$

$$\text{going through } \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$



$$\begin{pmatrix} 1 \\ 3 \\ 3 \end{pmatrix}$$

$$\text{ker}(T) = \text{set of all lines passing through } t \begin{pmatrix} 1 \\ 3 \\ 3 \end{pmatrix}$$

$$T: \mathbb{R}^m \rightarrow \mathbb{R}^n$$

formula $T(\vec{w}) = \vec{v} \cdot \vec{w}$

$\vec{v} \neq 0$ then
 $\text{im}(T) = \mathbb{R}^n$

$\ker(T)$ set of solutions to $T(\underline{\vec{w}}) = 0$.

Subset of \mathbb{R}^m

$$\mathbb{R}^{17}$$

$\ker(T)$ subset of \mathbb{R}^{17}

16-dim subset of \mathbb{R}^{17}

$$\dim T = 1$$

rank nullity thm

$$T: \mathbb{R}^m \rightarrow \mathbb{R}^n \quad \text{linear}$$

$$m = \dim \text{im } T + \dim \ker T$$

\downarrow

image of T

$$\mathbb{R}^n$$

does domain T

$$\mathbb{R}^m$$

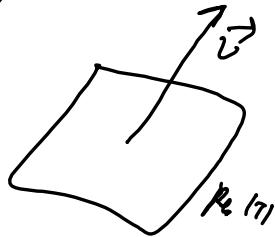
$$\dim \ker T$$

$$= \dim \text{image } T$$

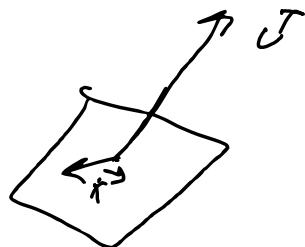
$$- 1$$

$$\text{dim } \ker(T) = \vec{w} \text{ s.t. } \vec{w} \perp \vec{v}$$

2 dim thing



$$1. \text{ find } \vec{x} \neq \vec{0} \quad \vec{x} \perp \vec{v}$$



$$\vec{v} = \begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix}$$

$$v_1 u_1 + v_2 u_2 + v_3 u_3 = 0$$

$$\vec{v}$$

$$\vec{x}$$

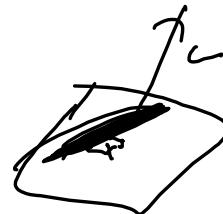
$$2. \text{ goal: find } \vec{y} \in \ker(T) \quad \text{s.t. } S\vec{x}, \vec{y} \text{ lin. indep.}$$

\vec{y} exists because $\subset 2d$

pick one! $\vec{y} = c\vec{x} + d\vec{v}$ $\in \ker(T)$ plus

1. pick \vec{x} in $P_3(T)$ non zero

2. pick \vec{y} in $P_2(T)$ not in $\text{span}(\vec{x})$



2. $\vec{v} \rightarrow ? \rightarrow \vec{y}$

$\vec{y} = \vec{v} \times \vec{x}$ cross product

$\vec{y} \perp \vec{v}$ $\vec{y} \in P_2(T)$

$\vec{y} \perp \vec{x} \therefore \vec{y}$ in $\text{range } \vec{x}$

$\vec{y} = \vec{v} \times \vec{x}$

$$\|\vec{y}\| = \|\vec{v}\| \|\vec{x}\| \cancel{\sin \theta}$$

\vec{v}, \vec{x} not parallel
nonzero
 $\Rightarrow \vec{v} \times \vec{x} \neq 0$

$$\vec{v} = \begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix}$$

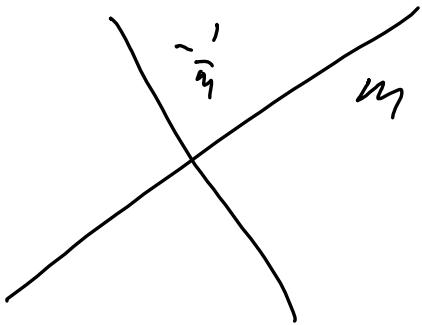
$$\left[\begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}, \begin{pmatrix} w_1 \\ w_2 \\ w_3 \end{pmatrix} \right]$$

$$w_1 + 2w_2 + 3w_3 = 0$$

1 eq $\hookrightarrow 1n - 1$

3 unk

2 choices $\hookrightarrow 2^{n-1}$



$$w_3 = 0$$

$$w_1 + 2w_2 = 0$$

arbitrary

$$\begin{pmatrix} 1 \\ 2 \end{pmatrix} \cdot \begin{pmatrix} w_1 \\ w_2 \end{pmatrix} = 0$$

\uparrow

$$\checkmark \quad \begin{pmatrix} w_2 = 0 \\ w_2 = 1 \end{pmatrix} \quad \begin{pmatrix} -2 \\ 1 \end{pmatrix}$$

$$w_2 = 1$$

$$w_1 + 2 = 0$$

$$w_1 = -2$$



$$\begin{pmatrix} -2 \\ 1 \\ 0 \end{pmatrix} + \begin{pmatrix} 1 \\ 2 \\ 0 \end{pmatrix}$$

$$\begin{pmatrix} v_1 \\ v_3 \\ v_3 \\ -1 \end{pmatrix} \quad v_1 \neq 0$$

$$\begin{pmatrix} u_1 \\ u_3 \\ u_3 \\ u_3 \end{pmatrix}$$

$$u_3 = 0$$

$$\begin{pmatrix} v_1 \\ v_2 \end{pmatrix}, \begin{pmatrix} u_1 \\ u_2 \end{pmatrix}$$

$$\begin{pmatrix} v_1 \\ v_2 \end{pmatrix}, \begin{pmatrix} u_1 \\ -v_1 \end{pmatrix} = 0$$

if $v_1 \neq 0$

$$\begin{pmatrix} v_3 \\ -v_1 \\ 0 \end{pmatrix}$$

if instead $v_1 \neq 0$ $u_1 = 0$



$\mathbb{R}^n \xrightarrow{T} \mathbb{R}^l$

0, count, rank nullity!

case, based on dimension
0 is often special

1. If small, so we can do (a),

$$\begin{array}{c} \text{rank } = 0 \quad \leftarrow \vec{v} = 0 \\ \text{rank } = 1 \quad \vec{v} \neq 0 \end{array} \Rightarrow \text{drop}$$

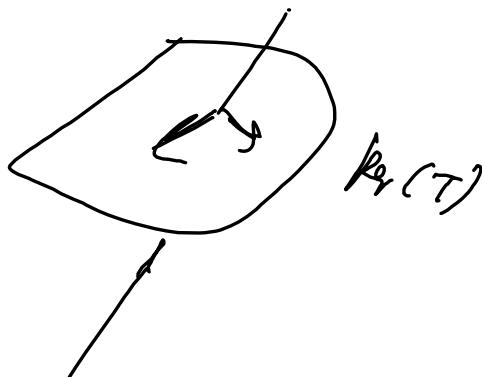
2. Consider $\vec{v} \neq 0$

$$\text{rank } = 1$$

basis in is {1}

Ker?

geometrically, it's things perp to \vec{v}



2 dim

only need to find 2 vectors
 if finding 1, then only 1 to other norm.

what I missed
 $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$ → you can write explicit basis vectors for the plane

try to generalize
 ↴
 expert fluxk, split into cases,

$$T_{11} \left(\underbrace{v_1}_{v}, \underbrace{v_2}_{v}, \underbrace{v_3}_{v} \right)$$

$$\begin{cases} \mathbb{R}^3 \xrightarrow{\quad} \mathbb{R} \end{cases} \Leftrightarrow 1 \times 3 \text{ matrix, } \xrightarrow{\quad} T \xleftarrow{\quad} \begin{matrix} \mathbb{R} \\ \mathbb{R}^3 \end{matrix} \xrightarrow{\quad} 3 \times 1 \text{ matrix}$$

12)

$$A \quad \begin{pmatrix} \cdot & | & | & | & | & 0 \\ & | & | & | & | & | \\ & & & & & 0 \end{pmatrix}$$

A Redundant?

\downarrow short (~~in correct~~) yes

1. What is the def?

If v_i is a lin. comb. of the other cols
then v_i is in the span generated by
the others

Example $\begin{pmatrix} 1 & 3 \\ 1 & 2 \\ 0 & 1 \end{pmatrix}$

$$\underbrace{\begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}}_{v_1} + \underbrace{\begin{pmatrix} 3 \\ 2 \\ 1 \end{pmatrix}}_{v_2} = 2v_1$$

Span $\{(1, 1), (3, 2)\}$ \nearrow uses less redundancies

Example how redundancy

$$\begin{pmatrix} 1 & 3 \\ 1 & 5 \\ 2 & 8 \end{pmatrix}$$

$$(2) \neq c(1)$$

$$\begin{pmatrix} 1 & 2 & 3 \\ 1 & 3 & 4 \\ 1 & 4 & 5 \end{pmatrix}$$

Addition $\vec{v}_1 + \vec{v}_2 = \vec{v}_3$

$\vec{v}_3 \in \underline{\text{plane}}$ Spanning \vec{v}_1, \vec{v}_2

matrix, $A \rightsquigarrow \text{im}(A)$ Subspace

$A_{n \times m} \quad n \begin{pmatrix} 1 \\ 1 \end{pmatrix}$

$\text{rk}(A) \leq h$
rank $\leq m$

$\text{rk } A \leq \min(h, m)$

Pl. find A s.t.
 $\text{im}(A)$ plane
 $\text{im}(A)$ subset of \mathbb{R}^3 kernel to $\begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix}$ $4 \times 3 \geq n - \text{rank}$

$$\mathbb{R}^n \longrightarrow \mathbb{R}^3$$

$A_{3 \times n}$ matrix

$\dim \text{plane} = 2$

3 rows

1 col. ? $\dim \text{im}(A) = 2$

1 col., $\text{rk}(A) \leq 1$

| col

? 2 cols

3x2

$$\begin{pmatrix} \vdots & \vdots \\ \vdots & \vdots \\ -\bar{T}(e_2) & \end{pmatrix}$$

7(1) 5x10000000000000

the first we can find A ?

We can find A $\exists x \exists$

$\text{im}(A)$ plane normal to $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$

$$V = \overbrace{\{x + 3y + 2z = 0\}}$$

$$T: \mathbb{R}^3 \rightarrow \mathbb{R}^3$$

linear

$$im(\tau) \neq V$$

$$\begin{cases} \bullet \vec{p}_1 \rightarrow ? \\ \bullet \vec{p}_2 \rightarrow ?? \end{cases}$$

$\vec{p}_1 \xrightarrow{?} \begin{pmatrix} 1 \\ 2 \end{pmatrix}$ in $\text{im}(T)$ but not in V !

is $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$ in V ?

v is false pern $\binom{1}{2}$

$$\left[\begin{array}{c} \vec{p}_1 \\ \vec{p}_2 \end{array} \right] \xrightarrow{\quad T \quad} \left[\begin{array}{c} \vec{x} \\ \vec{y} \end{array} \right] \xrightarrow{\quad } \left(\begin{array}{cc} \downarrow & \downarrow \\ \vec{x} & \vec{y} \\ \hline 1 & 1 \end{array} \right)$$

[finding T is equivalent to finding \vec{x} and \vec{y}]

$$\vec{p}_1 \mapsto \left(\begin{array}{c} 1 \\ 2 \end{array} \right) \quad \cancel{\text{bad}}$$

$$\left(\begin{array}{c} 1 \\ 3 \end{array} \right) \text{ bad in } V$$

$\text{im}(T)$ contains $\left(\begin{array}{c} 1 \\ 2 \end{array} \right)$ hence

$$\text{im}(T) \neq V$$



$$\vec{x}, \vec{y} \text{ in } V, \quad x_1 + 3x_2 + 2x_3 = 0$$

$$y_1 + 3y_2 + 2y_3 = 0$$

$$\vec{x} = \vec{y} = \left(\begin{array}{c} 0 \\ 0 \\ 0 \end{array} \right) \text{ in } V$$

$$T(\vec{p}_1) = \vec{0} \quad T(\vec{p}_2) = \vec{0} \quad T(\vec{v}) = \vec{0}$$

T is a ~~subset~~ (subspace) of V

$$T \subset \left\{ \begin{pmatrix} 0 & 0 \\ 0 & 0 \\ 1 & 1 \end{pmatrix} \right\} \quad \text{im}(T) = ? \quad \left\{ \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} \right\}$$

$$A = \begin{pmatrix} \vec{v}_1 & \vec{v}_2 & \dots & \vec{v}_n \end{pmatrix}$$

$\text{im}(A)$ is formed by the columns?

$$\text{Span}(\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n)$$

The image of a matrix is the span of its columns

$$A = \begin{pmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \end{pmatrix}$$

$$\text{im}(A) = \text{Span}(\vec{0}, \vec{0}) = \text{Span}(\vec{0})?$$

\vec{x}, \vec{y} in \mathbb{V} (our plane having to $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$)

$\text{im}(T)$ contained in \mathbb{V}

skew (\vec{x}, \vec{y}) contained in \mathbb{V}

How do pick \vec{x}, \vec{y} so that $\text{Span}(\vec{x}, \vec{y}) = \mathbb{V}$?

(certainly, \vec{x}, \vec{y} must be in \mathbb{V} , which is tested by the plane equation)

Let V be the plane normal to $\begin{pmatrix} 1 \\ 3 \\ 2 \end{pmatrix}$.

Find \vec{x}, \vec{y} s.t. such $(\vec{x}, \vec{y}) = V$.

$$\left. \begin{array}{l} \vec{x} \cdot \begin{pmatrix} 1 \\ 3 \\ 2 \end{pmatrix} = 0 \\ \vec{y} \cdot \begin{pmatrix} 1 \\ 3 \\ 2 \end{pmatrix} = 0 \end{array} \right\} \text{necessary.}$$

mean that \vec{x}, \vec{y} in V

$\vec{0}$ in V

can we find $\vec{x} \perp \begin{pmatrix} 1 \\ 3 \\ 2 \end{pmatrix}$ non zero?

$$\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 3 \\ 2 \end{pmatrix} = 0$$

$$x_1 + 3x_2 + 2x_3 = 0$$

leg 1

you know

$$x_3 = 0.$$

$$x_1 + 3x_2 = 0$$

$$\begin{aligned} x_1 &= -3x_2 \\ 3x_2 &= 0 \\ x_2 &= 0 \end{aligned}$$

$$x_2 = 0$$

$$\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} -3x_2 \\ x_2 \\ 0 \end{pmatrix} = x_2 \begin{pmatrix} -3 \\ 1 \\ 0 \end{pmatrix}$$

$$\begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}$$

$$11$$

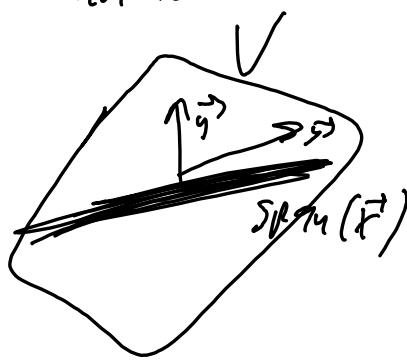
$$x_2 = 1$$

$$\vec{x} = \begin{pmatrix} -3 \\ 1 \\ 0 \end{pmatrix}$$

$$\left(\begin{array}{c} -3 \\ 1 \\ 0 \end{array} \right) + \left(\begin{array}{c} 1 \\ 3 \\ 2 \end{array} \right) = \begin{matrix} -3 \cdot 1 \\ + 1 \cdot 3 \\ + 0 \cdot 2 \end{matrix} \simeq -3 + 3 = 0$$

i^{th} U

Normal



want to find \vec{y} so that $\text{Span}(\vec{x}, \vec{y}) = U$

another vector in U

$$\vec{y} = 2\vec{x}$$

\vec{y} parallel to \vec{x} and in U

$$\vec{x}, \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}$$

lin indep from \vec{x}

such that $\vec{y} \in V$

which is indep. of $\vec{x} = \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix}$

$\vec{y} = c$ not indep of \vec{x}

$$\vec{y} = \begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix} \quad \text{not in } V$$

$$\vec{y} = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} + \begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix} \quad \checkmark$$

$$\vec{y} = \begin{pmatrix} y_1 \\ y_2 \\ y_3 \end{pmatrix}$$

$$y_1 + 3y_2 + 2y_3 = 0 \quad (\text{y lies in } V)$$

$$y_1 = 0, \quad 3y_2 + 2y_3 = 0$$

$$y_3 = -\frac{3}{2}y_2$$

$$y_2 = 1$$

$$y_3 = -\frac{3}{2}$$

$$\vec{y} = \begin{pmatrix} 0 \\ 1 \\ -\frac{3}{2} \end{pmatrix}$$

$$\begin{pmatrix} 0 \\ 1 \\ -\beta/2 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ ? \\ 2 \end{pmatrix} = \frac{0 \cdot 1}{+1 \cdot ?} + \frac{-\beta/2 \cdot 2}{= 0}$$

$$\vec{g} \begin{pmatrix} 0 \\ 1 \\ -\beta/2 \end{pmatrix} \in V$$

$$\vec{x} = \begin{pmatrix} -\beta \\ 1 \\ 0 \end{pmatrix}, \quad \vec{g} = \begin{pmatrix} 0 \\ 1 \\ -\beta/2 \end{pmatrix}$$

Both in \checkmark

lin indep? They're not multiples of each

$$c\vec{x} = \begin{pmatrix} * \\ * \\ 0 \end{pmatrix} + \vec{g}$$

$$\checkmark \quad ??$$

$$\text{Span}(\vec{x}, \vec{g}) = V$$

$$A = \begin{pmatrix} -\beta & 0 \\ 1 & 1 \\ 0 & -\beta/2 \end{pmatrix}$$

bottom \checkmark
minimum $\rightarrow \text{Span}(\vec{x}, \vec{g})$

is a 2d
Subspace of V

$\dim V = 3$
 \therefore equal

$\text{Im} \subset \text{Span}$ cols,

$$\left\{ \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}, \begin{pmatrix} 2 \\ 2 \\ 2 \end{pmatrix} \right\}$$

Row
span

$$\left\{ \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \right\}$$