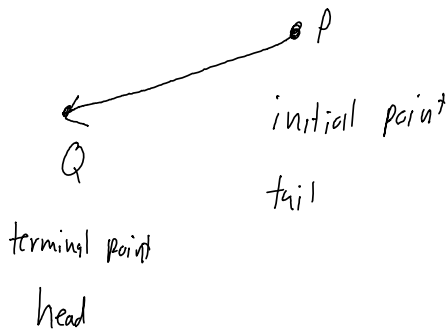


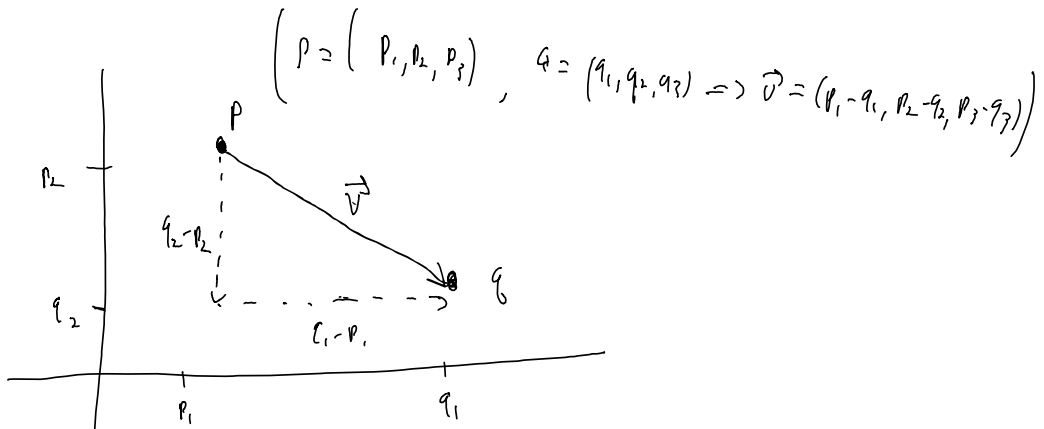
Vectors

Take two points P, Q in the plane $\mathbb{R}^2 = \{(x, y) \mid x, y \in \mathbb{R}\}$,
 or in 3-space $\mathbb{R}^3 = \{(x, y, z) \mid x, y, z \in \mathbb{R}\}$
 $\vec{v} = \overrightarrow{PQ}$ is the vector connecting them



Say $P = (p_1, p_2)$ $Q = (q_1, q_2)$.

Then $\vec{v}$ has components $\langle q_1 - p_1, q_2 - p_2 \rangle$



e.g. i) $P = (1, 1)$ $Q = (5, 7)$

What are the components of $\vec{v} = \vec{PQ}$?

$$\vec{v} = \langle 5-1, 7-1 \rangle = \langle 4, 6 \rangle$$

ii) Let $P = (0, -5, 1)$, $\vec{v} = \langle 5, 1, 1 \rangle$

Say $\vec{v}$ is based at P . Where is its head?

$$\langle q_1 - 0, q_2 - (-5), q_3 - 1 \rangle = \langle 5, 1, 1 \rangle$$

||

$$\langle q_1, q_2 + 5, q_3 - 1 \rangle$$

$$\text{so } q_1 = 5, \quad q_2 + 5 = 1, \quad q_3 - 1 = 1$$

$$\therefore q_2 = -4, \quad q_3 = 2$$

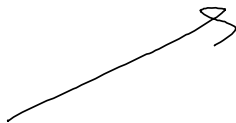
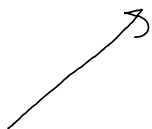
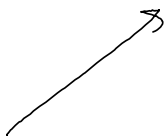
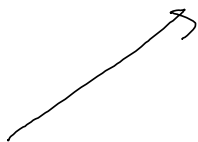
$$Q = (5, -4, 2)$$

iii) $Q = (1, 1)$, $\vec{v} = \langle -1, -10 \rangle$. Say Q is the head of $\vec{v}$. Where is P ?

$$\langle -1, -10 \rangle = \langle 1 - p_1, 1 - p_2 \rangle, \quad p_1 = 2, \quad p_2 = 11.$$

$$\therefore P = (2, 11)$$

Recall vectors $\vec{u}$ and $\vec{w}$ are equivalent if
they're translations of each other

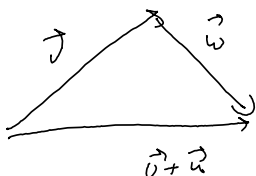
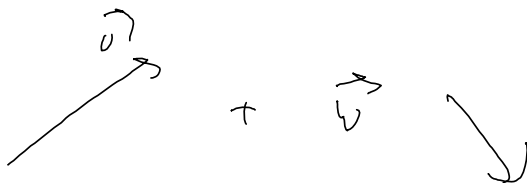


Let $\vec{v} = \langle 3, 1 \rangle$, what happens to the components
if I translate 2 units left?
3 units up?
Both?

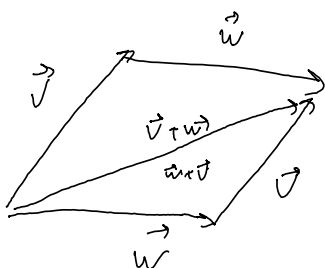
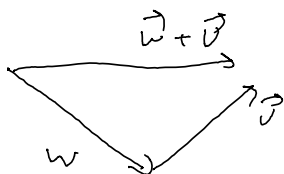
Nothing!

Fact. $\vec{v}$ and $\vec{w}$ are equivalent precisely when
they have the same components

Addition:



On the other hand, $w + v$ is



$$\text{So } v + w = w + v$$

Algebraically, say $\vec{v} = \langle v_1, v_2 \rangle$, $\vec{w} = \langle w_1, w_2 \rangle$

$$\vec{v} + \vec{w} = \langle v_1 + w_1, v_2 + w_2 \rangle$$

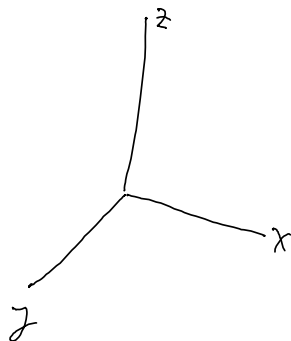
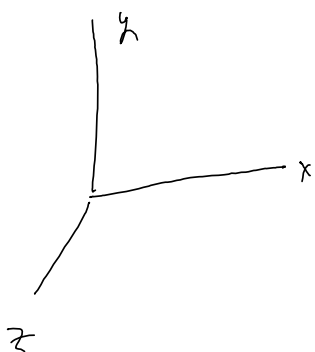
$$= \langle w_1 + v_1, w_2 + v_2 \rangle$$

$$= \vec{w} + \vec{v}$$

$$\langle 1, 2, 3 \rangle + \langle 4, 5, 6 \rangle = \langle 5, 7, 9 \rangle$$

$$\langle 4, 5, 6 \rangle + \langle 1, 2, 3 \rangle = \langle 5, 7, 9 \rangle.$$

3d right hand rule



Also, recall
 $\vec{i} = \langle 1, 0, 0 \rangle$
 $\vec{j} = \langle 0, 1, 0 \rangle$
 $\vec{k} = \langle 0, 0, 1 \rangle$

$$\langle 3, 1, 2 \rangle = 3\vec{i} + 1\vec{j} + 2\vec{k}$$

Dot products

$$\vec{v} = \langle v_1, v_2, v_3 \rangle$$

$$\vec{w} = \langle w_1, w_2, w_3 \rangle$$

$$\vec{v} \cdot \vec{w} = v_1 w_1 + v_2 w_2 + v_3 w_3 \quad \text{or} \quad \underline{\underline{\text{Scal}_v \text{w}}}$$

$$\langle 1, 2, 3 \rangle \cdot \langle 4, 5, 6 \rangle = 4 + 10 + 18 = 32$$

e.g.

	$\vec{i}$	$\vec{j}$	$\vec{k}$
$\vec{i}$	1	0	0
$\vec{j}$	0	1	0
$\vec{k}$	0	0	1

Key fact. $\vec{v} \cdot \vec{w} = \|\vec{v}\| \|\vec{w}\| \cos(\theta)$, θ the angle between $\vec{v}, \vec{w}$

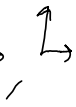
$$(\text{Sgn}, \text{ as } \theta \in [0, \pi])$$



(> 0)



(< 0)



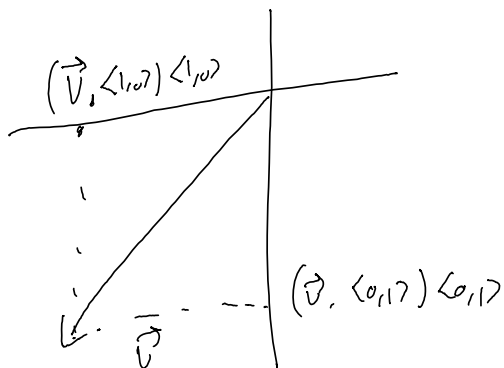
($= 0$)

is $\vec{v} \cdot \vec{w}$ positive, negative, or 0?

$$\text{eg, } \vec{i}, \langle 1, 2, 3 \rangle = 1$$

$$\vec{j}, \langle 1, 2, 3 \rangle = 2$$

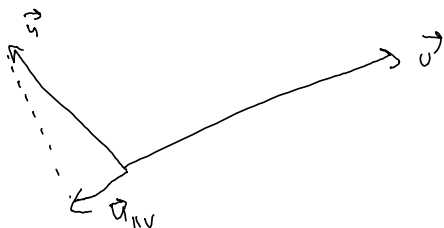
$$\vec{k}, \langle 1, 2, 3 \rangle = 3$$



In general,

let $\vec{v} \neq \vec{0}$, $\vec{u}$ a vector,

$$\underbrace{\vec{u}_{||\vec{v}}}_{\text{parallel to } \vec{v}} = \underbrace{\left(\frac{\vec{u} \cdot \vec{v}}{\vec{v} \cdot \vec{v}} \right)}_{\text{scalar}} \underbrace{\vec{v}}_{\text{vector}} \quad \text{is the projection of } \vec{u} \text{ along } \vec{v}$$



e.g., $\vec{u} = \langle 4, -1, 0 \rangle$

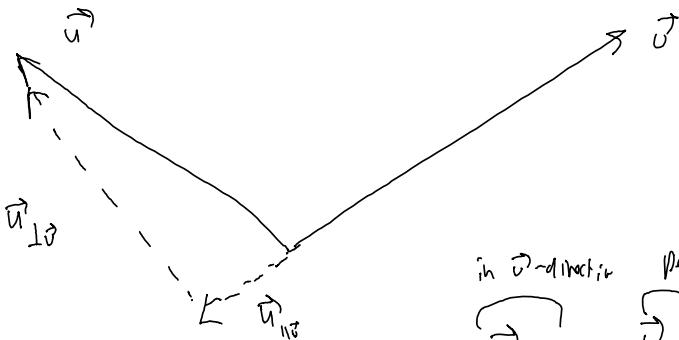
$\vec{v} = \langle 0, 1, 1 \rangle$

$$\vec{u}_{\parallel \vec{v}} = \left(\frac{\vec{u} \cdot \vec{v}}{\vec{v} \cdot \vec{v}} \right) \cdot \vec{v}$$

$$= \frac{-1}{2} \langle 0, 1, 1 \rangle$$

$$= \langle 0, -\frac{1}{2}, -\frac{1}{2} \rangle$$

Back to our picture.



in $\vec{v}$ -direction perp to $\vec{v}$ direction

$$\vec{u} = \vec{u}_{\parallel \vec{v}} + \vec{u}_{\perp \vec{v}}$$

$$\vec{u}_{\perp \vec{v}} = \vec{u} - \vec{u}_{\parallel \vec{v}}, \text{ so}$$

Indeed, $\vec{u}_{\perp \vec{v}} \cdot \vec{v} = (\vec{u} - \vec{u}_{\parallel \vec{v}}) \cdot \vec{v} = \vec{u} \cdot \vec{v} - \left(\frac{\vec{u} \cdot \vec{v}}{\vec{v} \cdot \vec{v}} \vec{v} \right) \cdot \vec{v} = \vec{u} \cdot \vec{v} - \vec{u} \cdot \vec{v} = 0$

$$\begin{aligned}\text{Here, } \vec{u}_{\perp v} &= \langle 4, -1, 0 \rangle - \langle 0, \frac{1}{2}, \frac{1}{2} \rangle \\ &= \langle 4, \frac{1}{2}, \frac{1}{2} \rangle\end{aligned}$$

$$\begin{aligned}\langle 4, 1, 0 \rangle &= \langle 0, \frac{1}{2}, \frac{1}{2} \rangle + \langle 4, \frac{1}{2}, \frac{1}{2} \rangle \\ \vec{u} &= \vec{u}_{\parallel v} + \vec{u}_{\perp v}\end{aligned}$$

Cross products

Horrible formula:

$$\vec{v} = \langle v_1, v_2, v_3 \rangle$$

$$\vec{w} = \langle w_1, w_2, w_3 \rangle$$

$$\text{Then } \vec{v} \times \vec{w} = (v_2 w_3 - v_3 w_2) \vec{i} - (v_1 w_3 - v_3 w_1) \vec{j} + (v_2 w_2 - v_2 w_1) \vec{k}$$

$$\left(\text{If you know determinants this is } \det \begin{pmatrix} \vec{i} & \vec{j} & \vec{k} \\ v_1 & v_2 & v_3 \\ w_1 & w_2 & w_3 \end{pmatrix} \right)$$

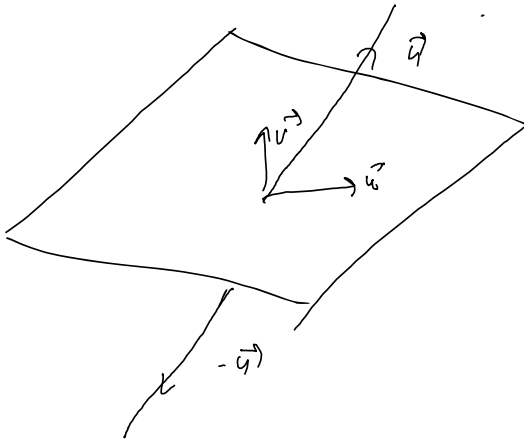
Critical remarks

— $\vec{v} \times \vec{w}$ is a vector not a scalar like $\vec{v} \cdot \vec{w}$

— $\vec{v} \times \vec{w}$ only makes sense in $\mathbb{R}^3$, not in $\mathbb{R}^2$, $\mathbb{R}^4$, or anywhere else.

Purpose

- $\vec{v} \times \vec{w} \perp \vec{v}$ and $\vec{v} \times \vec{w} \perp \vec{w}$ direction
- $\|\vec{v} \times \vec{w}\| = \|\vec{v}\| \|\vec{w}\| \sin \theta$ length
- $\{\vec{v}, \vec{w}, \vec{v} \times \vec{w}\}$ is right handed direction



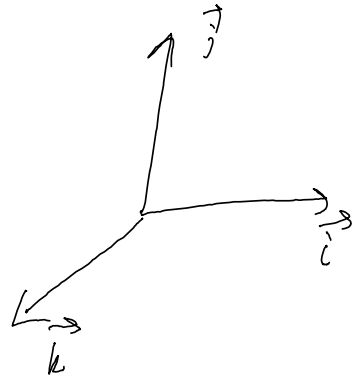
which of $\vec{v} \times \vec{w}$ / $-\vec{v} \times \vec{w}$ is $\vec{v} \times \vec{w}$?

A: $-\vec{v} \times \vec{w}$ is right handedness,

That formula is painful to memorize, you don't know
determinant, way too many indicies and signs,

My Preference

x	$\vec{i}$	$\vec{j}$	$\vec{k}$
$\vec{i}$	0	$\vec{k}$	$-\vec{j}$
$\vec{j}$	$-\vec{k}$	0	$\vec{i}$
$\vec{k}$	$\vec{j}$	$-\vec{i}$	0



Then just FOIL (aka distribut (aka use bi linearity))
across the cross prod,

$$\langle 2, 3, 5 \rangle \times \langle -1, 0, -3 \rangle$$

$$(2\vec{i} + 3\vec{j} + 5\vec{k}) \times (-1\vec{i} - 3\vec{k})$$

$$(-2\vec{i} \times \vec{i} - 6\vec{i} \times \vec{k}) + (-3\vec{j} \times \vec{i} - 9\vec{j} \times \vec{k}) + (-5\vec{k} \times \vec{i} - 15\vec{k} \times \vec{k})$$

$$6\vec{j} + 3\vec{k} - 4\vec{i} - 5\vec{j} = -4\vec{i} - 5\vec{j} + 3\vec{k}$$

$$= \langle -4, -5, 3 \rangle$$