

# Discussion 7 Prep

## Linear Programming

Setup:

$$\min c^T x$$

$$\text{s.t. } Ax = b$$

$$x \geq 0$$

$$c \in \mathbb{R}^n$$

$$A \in \mathbb{R}^{m \times n} \quad b \in \mathbb{R}^m$$

↑ matrix vector Form

↓ Component Form

$$\min c_1 x_1 + c_2 x_2 + \dots + c_n x_n$$

$$a_{11} x_1 + a_{12} x_2 + \dots + a_{1n} x_n = b_1$$

⋮

$$a_{m1} x_1 + a_{m2} x_2 + \dots + a_{mn} x_n = b_m$$

$$x_1, \dots, x_n \geq 0$$

Example Problem:

$$\max x_1 + 2x_2$$

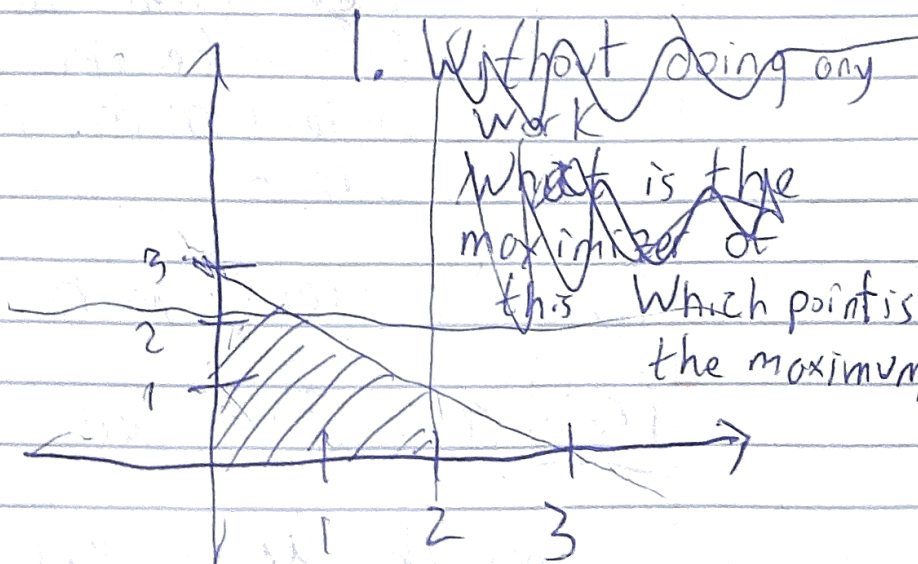
s.t.

$$x_1 \leq 2$$

$$x_2 \leq 2$$

$$x_1 + x_2 \leq 3$$

$$x_1, x_2 \geq 0$$



How to find maximizer

~~Fact 1: If a minimizer/maximizer exists it occurs~~

Fact 1: The feasible region of an LP is a (possibly unbounded) polyhedron

Fact 2: If a minimizer/maximizer exists, it occurs at a vertex of the polyhedron

Fact 3: Vertices correspond to setting ~~n~~ enforcing  $n$  of the constraints to hold at equality.

Question: Does every choice of  $n$  constraints correspond to a feasible point?

~~Check every subset of  $n$  constraints~~

For each subset of  $n$  constraints,

1. solve system of equations,
2. if it is feasible, check if better than current min, if so update current min

Return current min

Problem: There are  $\binom{m+n}{n}$  choices which grows exponentially in  $m, n$



Need a way to systematically walk from vertex to vertex to find a minimizer

Standard Form LPs  $m \leq n$

$$\min c^T x \quad c \in \mathbb{R}^n$$

$$s.t. \quad Ax \leq b \quad A \in \mathbb{R}^{m \times n} \quad x \in \mathbb{R}^n$$
$$x \geq 0$$

Already chose  $m$  constraints to be equality  
Just need to choose  $m-n$  components of  $x$  to equal zero

How to convert to standard form?

If have  $x_1 \leq 0$  Let  $\tilde{x}_1 = -x_1$

$$\tilde{x}_1 \geq 0$$

If have  $a_1 x_1 + a_2 x_2 + \dots + a_n x_n \leq b$

Let variable  $s$  be the "slack"  
 $s = b - a_1 x_1 + a_2 x_2 + \dots + a_n x_n$

$$a_1 x_1 + a_2 x_2 + \dots + a_n x_n + s = b, \quad s \geq 0$$

If no constraint  $x_1$  ( $x \in \mathbb{R}$ )

Can write  $x = x_1^+ - x_1^-$ ,  $x_1^+, x_1^- \geq 0$

$$\text{min } -x_1 - 2x_2$$

$$\text{s.t. } x_1 + s_1 = 2$$

$$x_2 + s_2 = 2$$

$$x_1 + x_2 + s_3 = 3$$

$$x_1, x_2, s_1, s_2, s_3 \geq 0$$