

# Stochastic Iterative Greedy Algorithms for Sparse Reconstruction

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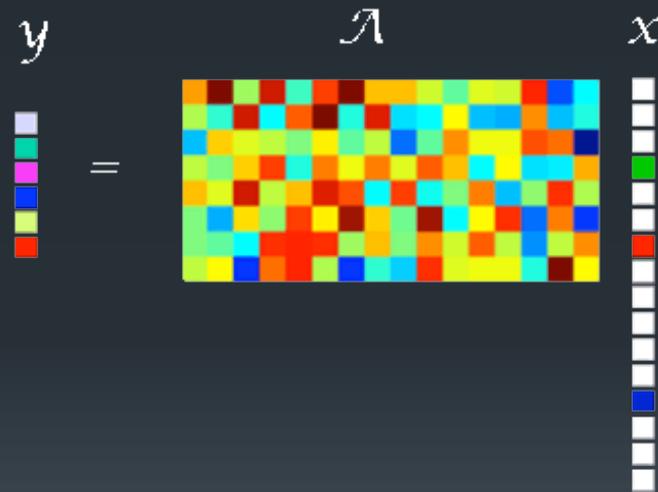
# Sparse reconstruction

$$\min_x F(x) \quad \text{subject to} \quad \|x\|_0 \leq k.$$

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- Compressed sensing:

$$y = Ax$$


$$\min_{x \in \mathbb{R}^n} \frac{1}{2m} \|y - Ax\|_2^2 \quad \text{subject to} \quad \|x\|_0 \leq k,$$

# Sparse reconstruction

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- Matrix recovery:

$$y_i = \langle A_i, X^* \rangle + e_i$$

$$\min_{X \in \mathbb{R}^{n_1 \times n_2}} \frac{1}{2m} \|y - \mathcal{A}(X)\|_2^2 \quad \text{subject to} \quad \text{rank}(X) \leq k,$$

# Sparse reconstruction

- Generalized sparse recovery:

$$x = \sum_{i=1}^k \alpha_i d_i, \quad d_i \in \mathcal{D},$$

$$\|x\|_{0,\mathcal{D}} = \min_k \{k : x = \sum_{i \in T} \alpha_i d_i \text{ with } |T| = k\}$$

$$\min_x \underbrace{\frac{1}{M} \sum_{i=1}^M f_i(x)}_{F(x)} \text{ subject to } \|x\|_{0,\mathcal{D}} \leq k,$$



# Methods

- Compressed sensing / matrix recovery
  - L1-minimization & nuclear norm minimization
  - Iterative methods (IHT, CoSaMP, OMP, ...)
- Optimization
  - (Stochastic) gradient descent
  - (Stochastic) coordinate descent
  - ...

# Assumptions

**Definition 1** ( $\mathcal{D}$ -restricted strong convexity ( $\mathcal{D}$ -RSC)). *The function  $F(x)$  satisfies the  $\mathcal{D}$ -RSC if there exists a positive constant  $\rho_k^-$  such that*

$$F(x') - F(x) - \langle \nabla F(x), x' - x \rangle \geq \frac{\rho_k^-}{2} \|x' - x\|_2^2, \quad (16)$$

*for all vectors  $x$  and  $x'$  of size  $n$  such that  $|\text{supp}_{\mathcal{D}}(x) \cup \text{supp}_{\mathcal{D}}(x')| \leq k$ .*

**Definition 2** ( $\mathcal{D}$ -restricted strong smoothness ( $\mathcal{D}$ -RSS)). *The function  $f_i(x)$  satisfies the  $\mathcal{D}$ -RSS if there exists a positive constant  $\rho_k^+(i)$  such that*

$$\|\nabla f_i(x') - \nabla f_i(x)\|_2 \leq \rho_k^+(i) \|x' - x\|_2 \quad (17)$$

*for all vectors  $x$  and  $x'$  of size  $n$  such that  $|\text{supp}_{\mathcal{D}}(x) \cup \text{supp}_{\mathcal{D}}(x')| \leq k$ .*

We may wish to consider blocks of the matrix  $A$  and break  $F(x)$  into functionals corresponding to each block  $i$ . Call the number of blocks  $b$ .

# Restricted Isometry Property

$$(1 - \delta)\|x\|_2^2 \leq \|Ax\|_2^2 \leq (1 + \delta)\|x\|_2^2 \quad \text{for all } k\text{-sparse vectors } x,$$

In particular, we require that the design matrix  $A$  satisfies

$$\frac{1}{m} \|Ax\|_2^2 \geq (1 - \delta_k) \|x\|_2^2 \quad \frac{1}{b} \|A_{b_i}x\|_2^2 \leq (1 + \delta_k) \|x\|_2^2$$

Here,  $(1 + \delta_k)$  and  $(1 - \delta_k)$  with  $\delta_k \in (0, 1]$  play the role of  $\rho_k^+(i)$  and  $\rho_k^-$

# Stochastic greedy methods

Define  $\text{approx}_k(x, \eta)$  as the operator that constructs a set  $\Gamma$  of cardinality  $k$  such that

$$\|\mathcal{P}_\Gamma x - x\|_2 \leq \eta \|x - x_k\|_2,$$

## Algorithm 1 StoIHT algorithm

**input:**  $k, \gamma, \eta, p(i)$ , and stopping criterion

**initialize:**  $x^0$  and  $t = 0$

**repeat**

**randomize:** select an index  $i_t$  from  $[M]$  with probability  $p(i_t)$

**proxy:**  $b^t = x^t - \frac{\gamma}{Mp(i_t)} \nabla f_{i_t}(x^t)$

**identify:**  $\Gamma^t = \text{approx}_k(b^t, \eta)$

**estimate:**  $x^{t+1} = \mathcal{P}_{\Gamma^t}(b^t)$

$t = t + 1$

**until** halting criterion *true*

**output:**  $\hat{x} = x^t$

# Stochastic greedy methods

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## Algorithm 2 StoGradMP algorithm

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**input:**  $k, \eta_1, \eta_2, p(i)$ , and stopping criterion

**initialize:**  $x^0, \Lambda = 0$ , and  $t = 0$

**repeat**

**randomize:** select an index  $i_t$  from  $[M]$  with probability  $p(i_t)$

**proxy:**  $r^t = \nabla f_{i_t}(x^t)$

**identify:**  $\Gamma = \text{approx}_{2k}(r^t, \eta_1)$

**merge:**  $\hat{\Gamma} = \Gamma \cup \Lambda$

**estimate:**  $b^t = \text{argmin}_w F(x) \quad w \in \text{span}(D_{\hat{\Gamma}})$

**prune:**  $\Lambda = \text{approx}_k(b^t, \eta_2)$

**update:**  $x^{t+1} = \mathcal{P}_\Lambda(b^t)$

$t = t+1$

**until** halting criterion *true*

**output:**  $\hat{x} = x^t$

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# Theoretical guarantees : StoIHT

**Theorem 1.** Let  $x^*$  be a feasible solution of (5) and  $x^0$  be the initial solution. At the  $(t + 1)$ -th iteration of Algorithm 1, the expectation of the recovery error is bounded by

$$\mathbb{E} \|x^{t+1} - x^*\|_2 \leq \kappa^{t+1} \|x^0 - x^*\|_2 + \frac{\sigma_{x^*}}{(1 - \kappa)} \quad (21)$$

Sparse signal recovery:

$$\mathbb{E} \|x^{t+1} - x^*\|_2 \leq (3/4)^{t+1} \|x^*\|_2 + c \sqrt{\frac{\sigma^2 k_0 \log n}{b}}.$$

Low-rank matrix recovery:

$$\mathbb{E} \|X^{t+1} - X^*\|_F \leq (3/4)^{t+1} \|X^*\|_F + c \left( \sqrt{\frac{\sigma^2 kn}{b}} + \sqrt{\frac{(\eta^2 - 1)\sigma^2 n^2}{b}} \right).$$

# Empirical results

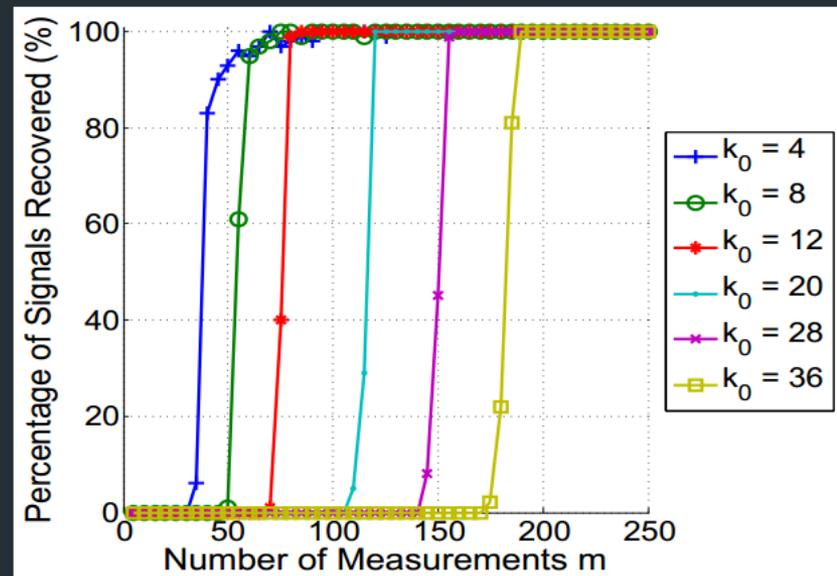
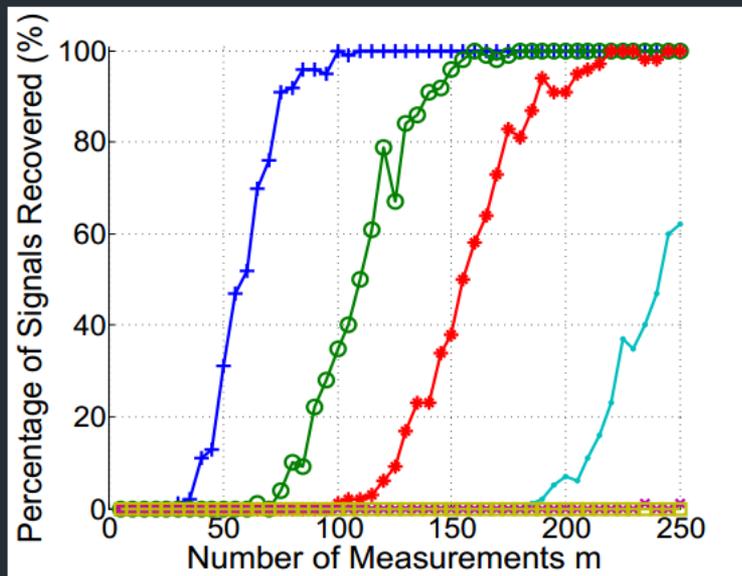


Figure 1: Sparse Vector Recovery: Percent recovery as a function of the number of measurements for IHT (left) and StoIHT (right) for various sparsity levels  $k_0$ .

# Empirical results

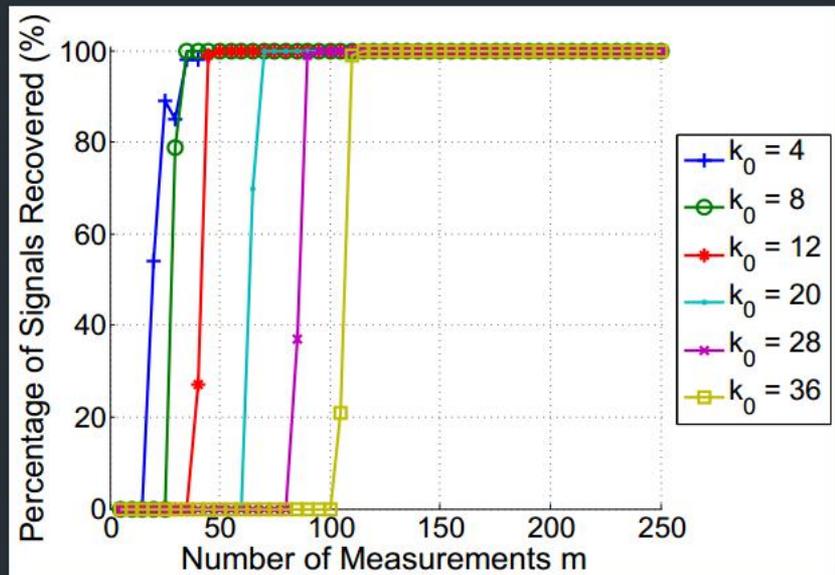
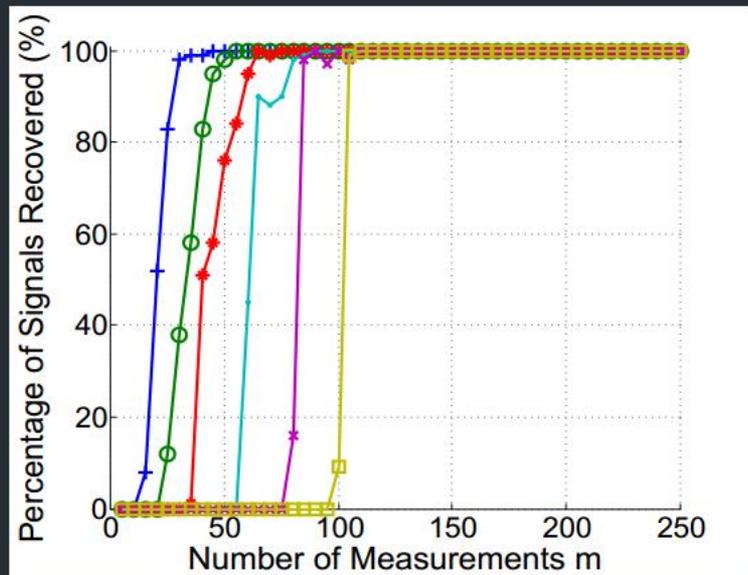


Figure 2: Sparse Vector Recovery: Percent recovery as a function of the number of measurements for GradMP (left) and StoGradMP (right) for various sparsity levels  $k_0$ .

# Empirical results

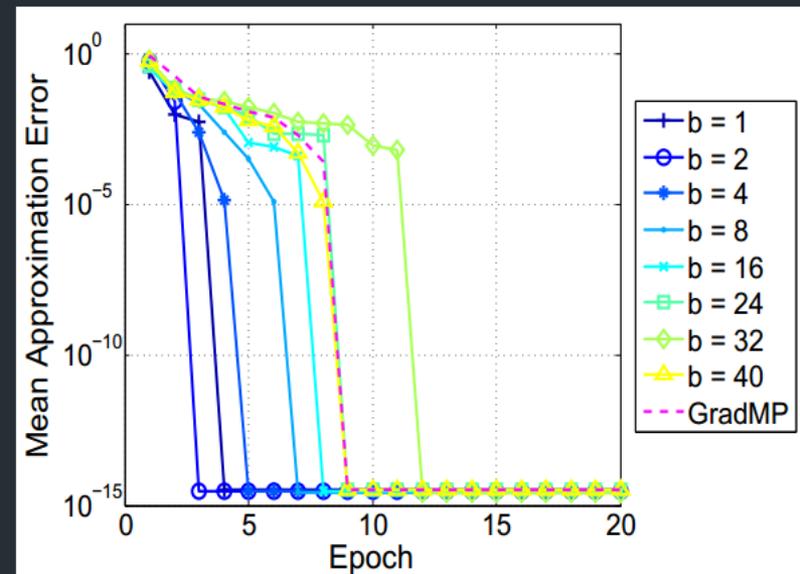
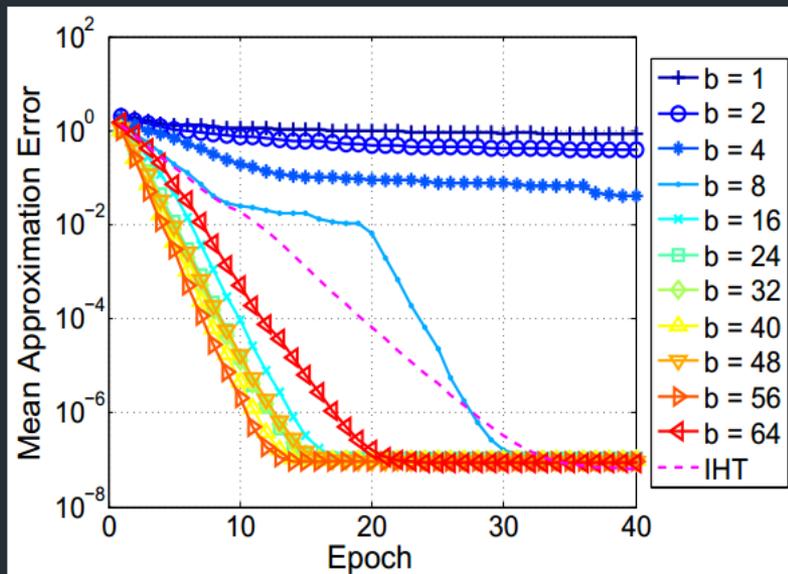


Figure 3: Sparse Vector Recovery: Recovery error as a function of epochs and various block sizes  $b$  for IHT methods (left) and GradMP methods (right).

# Empirical results

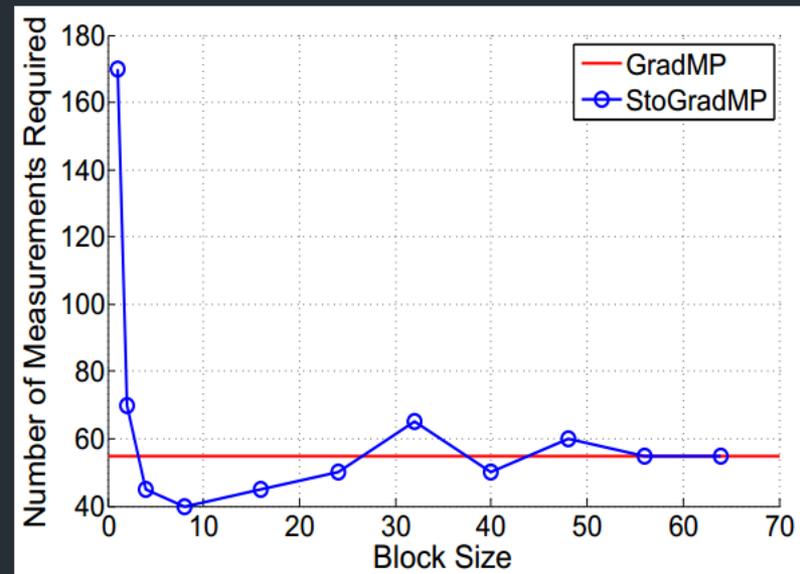
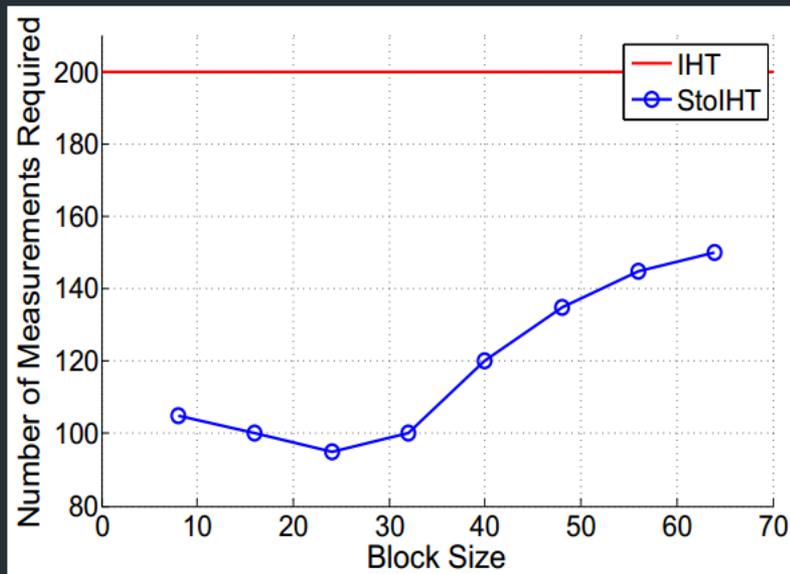


Figure 4: Sparse Vector Recovery: Number of measurements required for signal recovery as a function of block size (blue marker) for StoIHT (left) and StoGradMP (right). Number of measurements required for deterministic method shown as red solid line.

# Empirical results

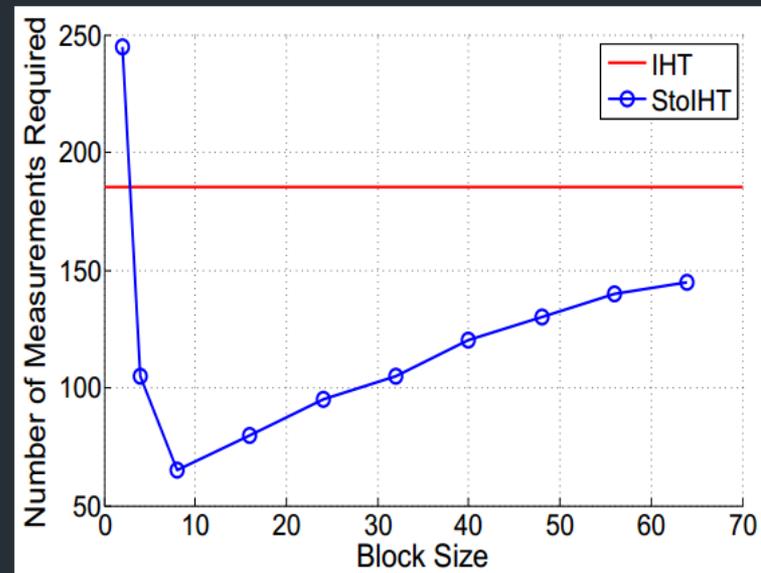
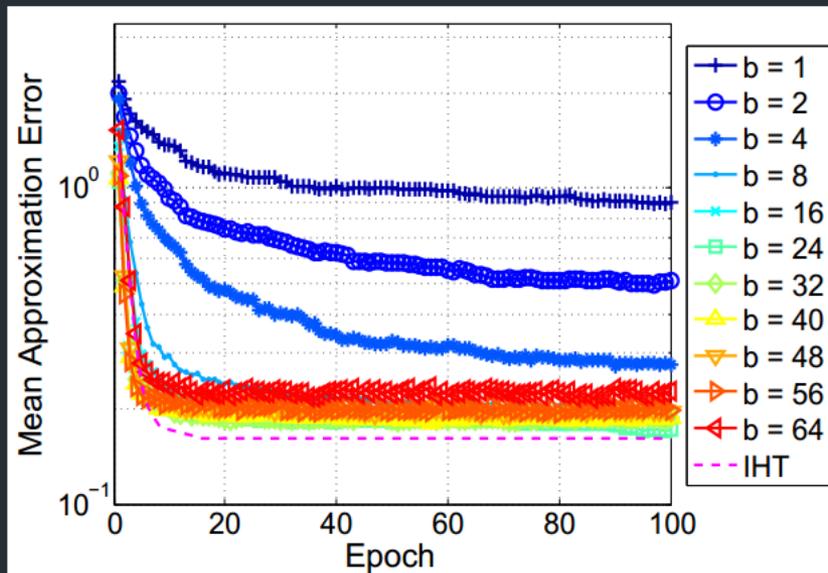


Figure 5: Sparse Vector Recovery: A comparison of IHT and StoIHT in the presence of noise. Recovery error versus epoch (left) and measurements required versus block size (right).

# Empirical results

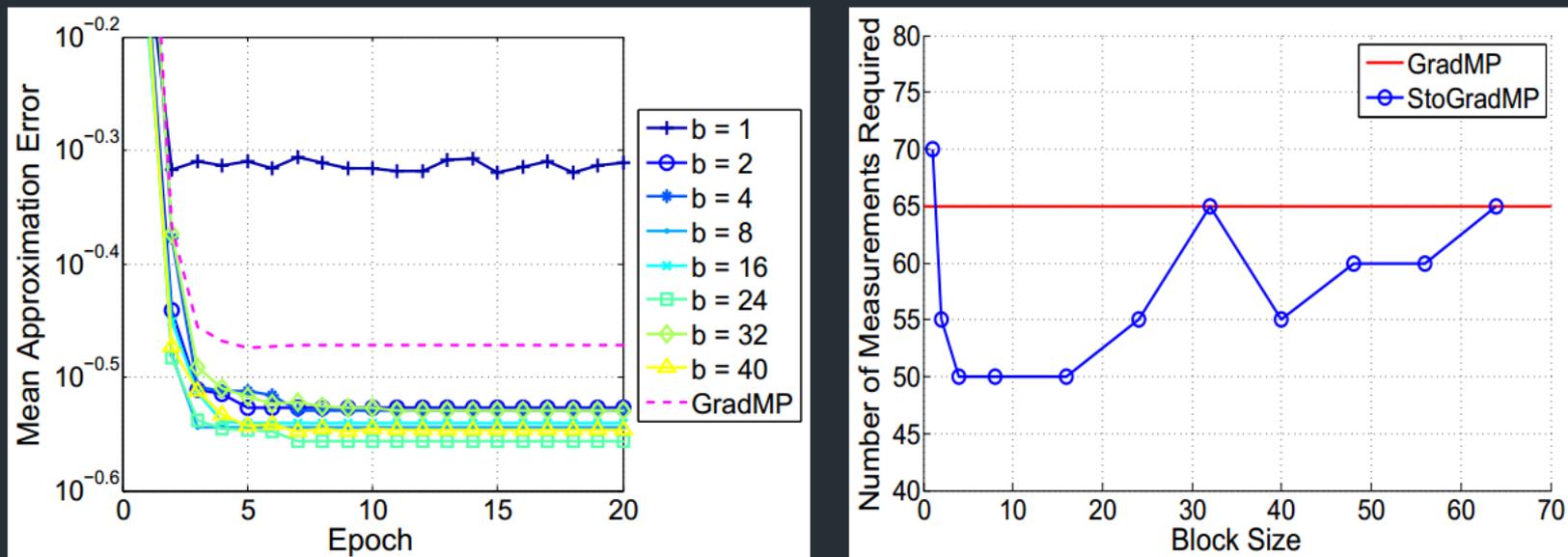


Figure 6: Sparse Vector Recovery: A comparison of GradMP and StoGradMP in the presence of noise. Recovery error versus epoch (left) and measurements required versus block size (right).

# Empirical results

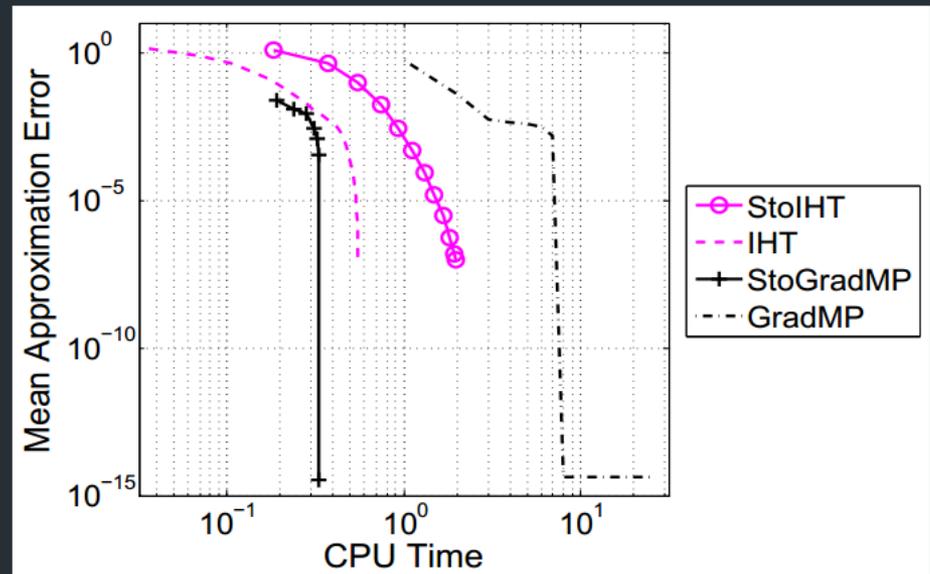
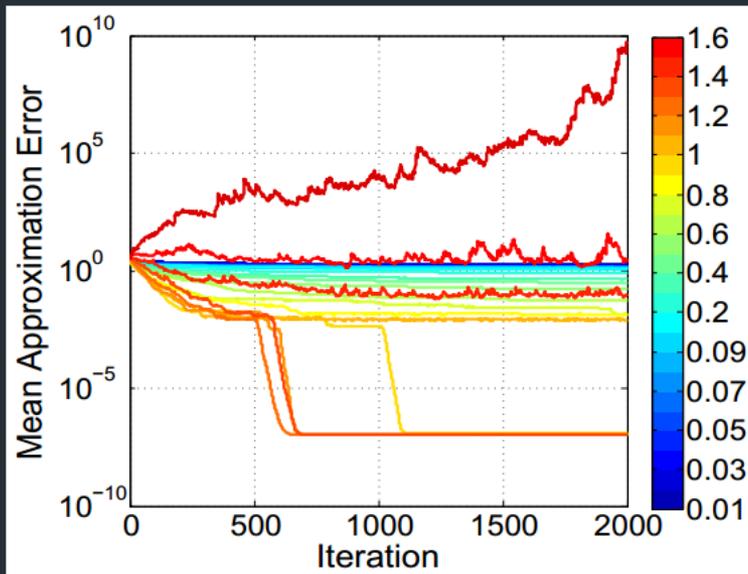


Figure 7: Sparse Vector Recovery: (Left) A comparison of StoIHT for various values of the step size  $\gamma$  (shown in the colorbar). (Right) A comparison of the mean recovery error as a function of runtime for IHT, StoIHT, GradMP, and StoGradMP.

# Empirical results

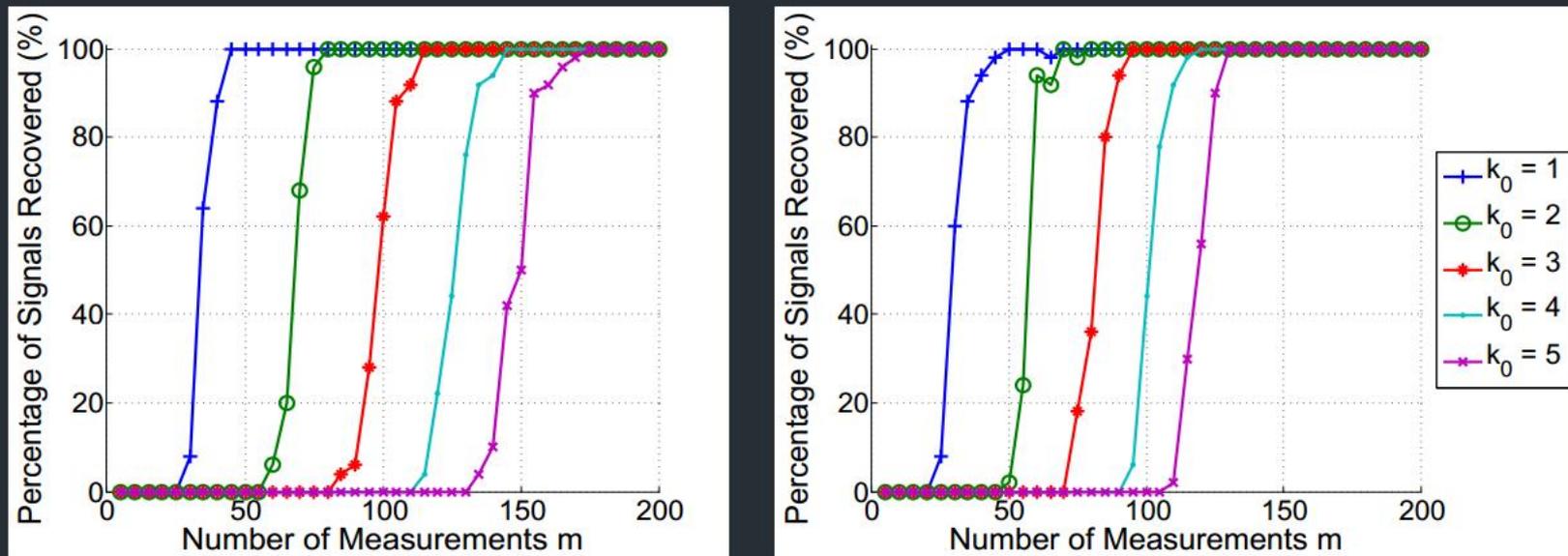


Figure 8: Low-Rank Matrix Recovery: Percent recovery as a function of the number of measurements for IHT (left) and StoIHT (right) for various rank levels  $k_0$ .

# Empirical results

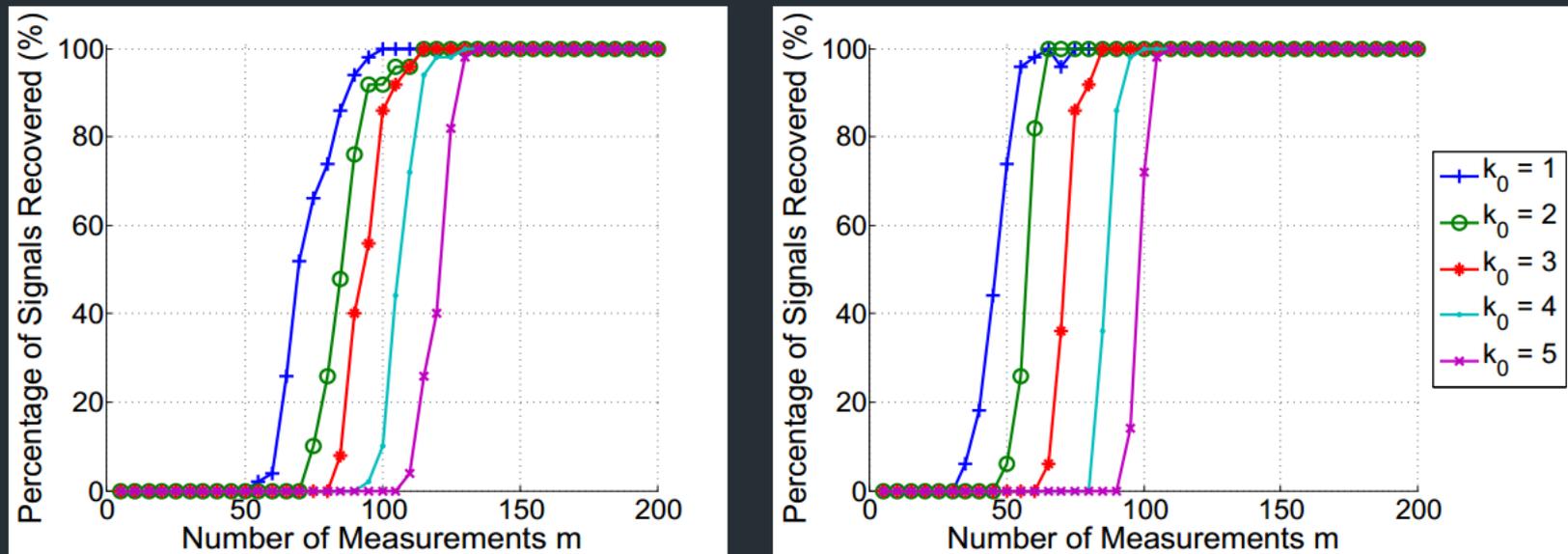


Figure 9: Low-Rank Matrix Recovery: Percent recovery as a function of the number of measurements for GradMP (left) and StoGradMP (right) for various rank levels  $k_0$ .

# Empirical results

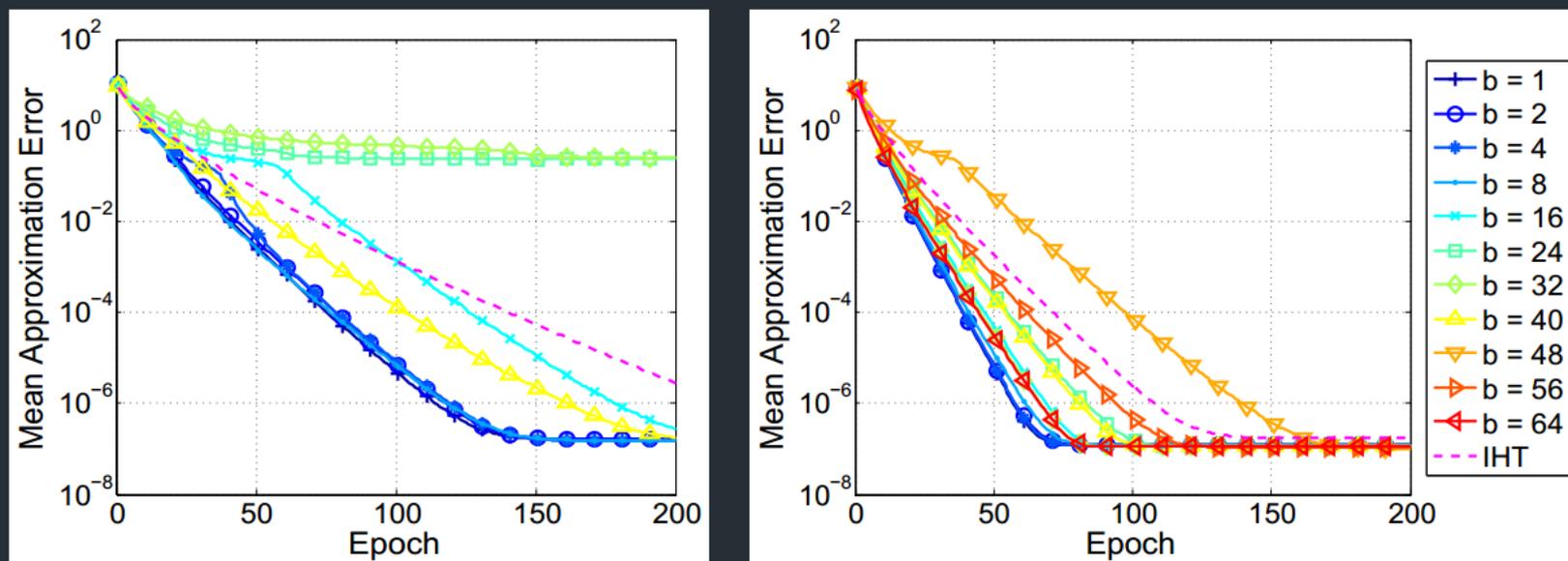


Figure 10: Low-Rank Matrix Recovery: Recovery error as a function of the number of epochs for the IHT methods using  $m = 90$  (left) and  $m = 140$  (right), shown for various block sizes  $b$  used in StoIHT.

# Empirical results

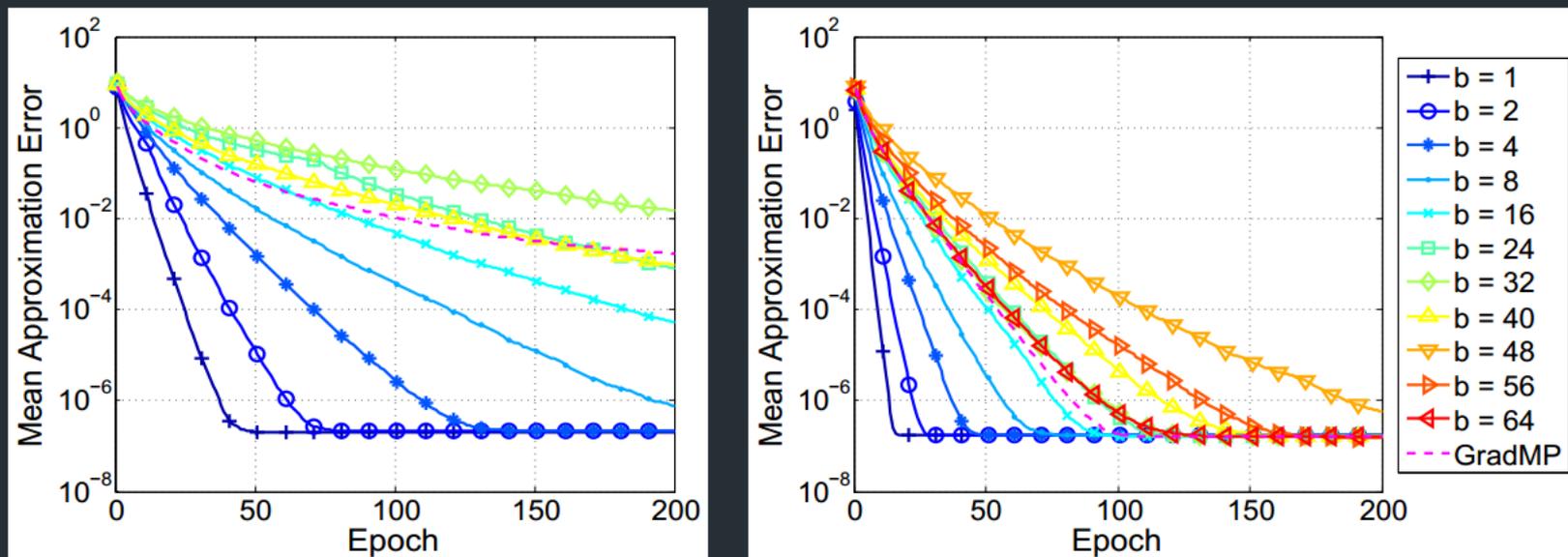


Figure 11: Low-Rank Matrix Recovery: Recovery error as a function of the number of epochs for the GradMP methods using  $m = 90$  (left) and  $m = 140$  (right), shown for various block sizes  $b$  used in StoGradMP.

# Empirical results

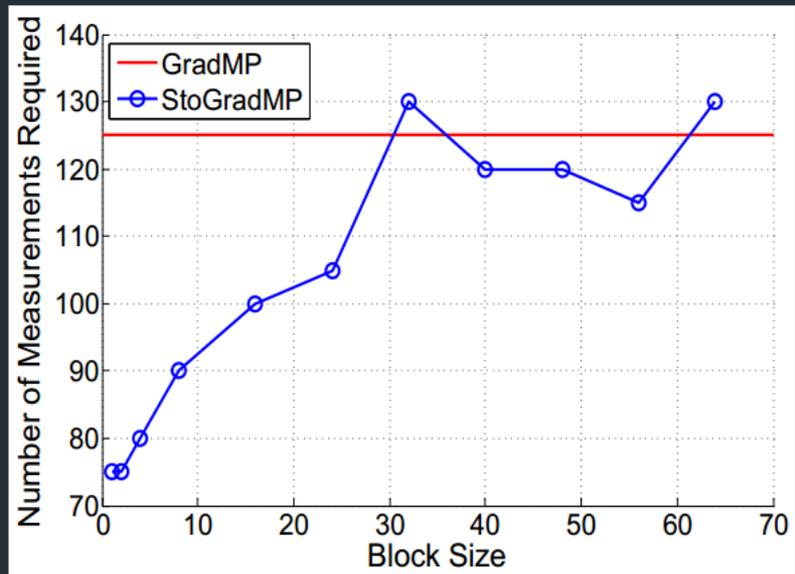
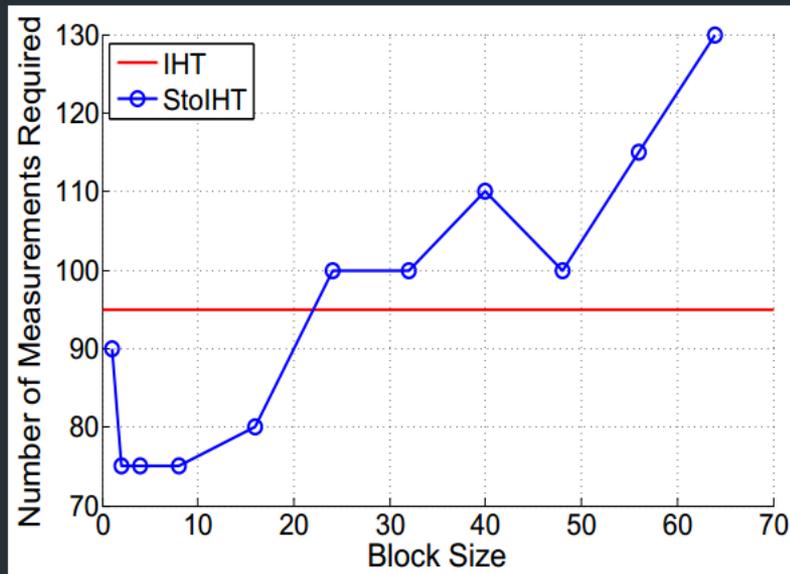


Figure 12: Low-Rank Matrix Recovery: Number of measurements required for signal recovery as a function of block size (blue marker) for StoIHT (left) and StoGradMP (right). Number of measurements required for deterministic method shown as red solid line.

# Empirical results

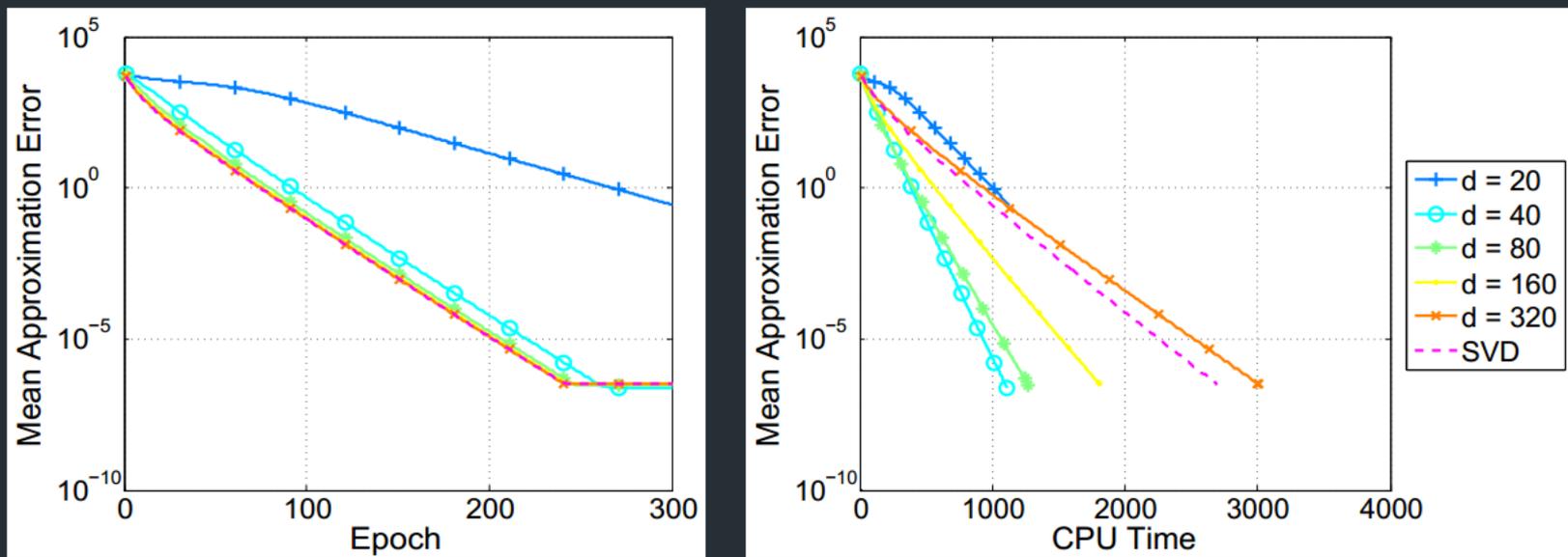


Figure 13: Low-Rank Matrix Recovery with Approximations: Mean recovery error as a function of epochs (left) and runtime (right) for various over-sampling factors  $d$  using the StoIHT algorithm. Performance using full SVD computation shown as dashed line.

# Empirical results

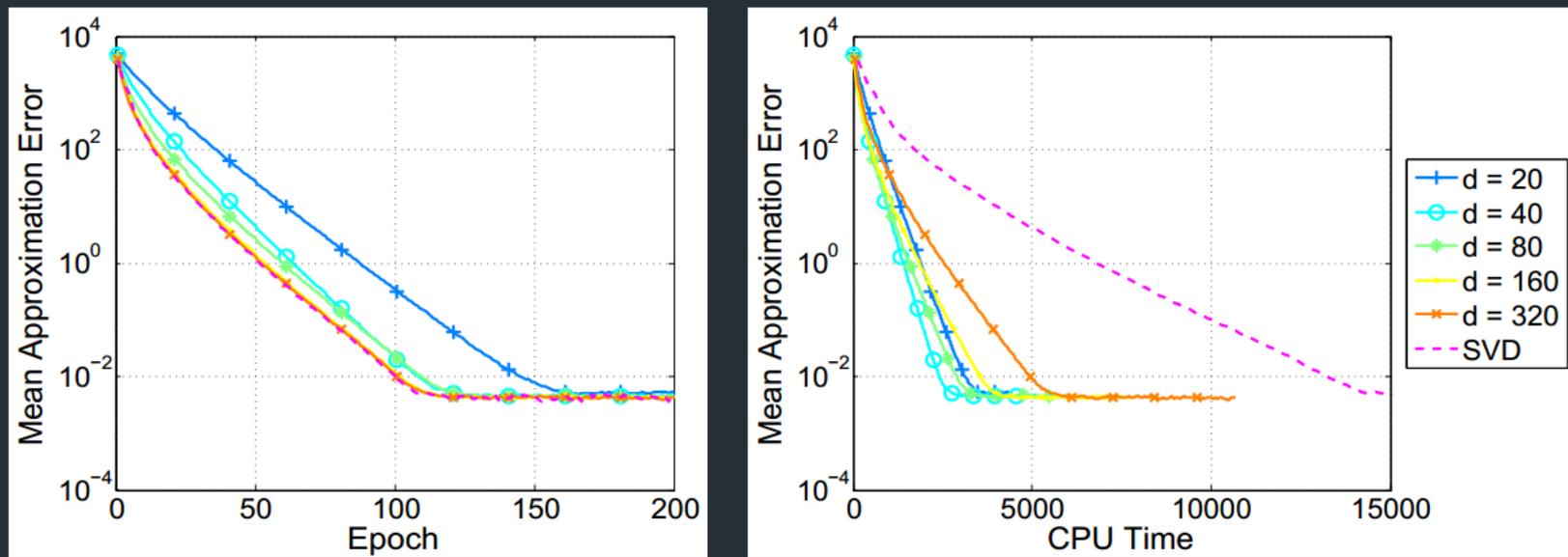


Figure 14: Low-Rank Matrix Recovery with Approximations: Mean recovery error as a function of epochs (left) and runtime (right) for various over-sampling factors  $d$  using the StoGradMP algorithm. Performance using full SVD computation shown as dashed line.

# Thank you!

For more info:

- [dneedell@cmc.edu](mailto:dneedell@cmc.edu)
- [www.cmc.edu/pages/faculty/DNeedell](http://www.cmc.edu/pages/faculty/DNeedell)
- *Linear Convergence of Stochastic Iterative Greedy Algorithms with Sparse Constraints*  
by N. Nguyen, D. Needell, and T. Woolf.  
Submitted (Arxiv [arxiv.org/abs/1407.0088](http://arxiv.org/abs/1407.0088))