

# Signal Recovery with Regularized OMP

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# Setup

- 1 Suppose  $x$  is an unknown  $s$ -sparse signal in  $\mathbb{R}^d$ .
  - $\|x\|_0 \stackrel{\text{def}}{=} |\text{supp}(x)| \leq s \ll d$ .
- 2 Design measurement matrix  $\Phi : \mathbb{R}^d \rightarrow \mathbb{R}^m$ .
- 3 Collect noisy measurements  $u = \Phi x + e$ .

$$\begin{bmatrix} u \end{bmatrix} = \begin{bmatrix} \Phi \end{bmatrix} \begin{bmatrix} x \end{bmatrix} + \begin{bmatrix} e \end{bmatrix}$$

- 4 **Problem:** Reconstruct signal  $x$  from measurements  $u$

# Designing an algorithm

$$\begin{bmatrix} u \end{bmatrix} = \begin{bmatrix} \phantom{u} & \phi & \phantom{u} \end{bmatrix} \begin{bmatrix} x \end{bmatrix} + \begin{bmatrix} e \end{bmatrix}$$

## Important Questions

- What kind(s) of measurement matrices?
- How many measurements needed?
- Are the guarantees **uniform**?
- Is algorithm **stable**?
- Fast runtime?

# Orthogonal Matching Pursuit

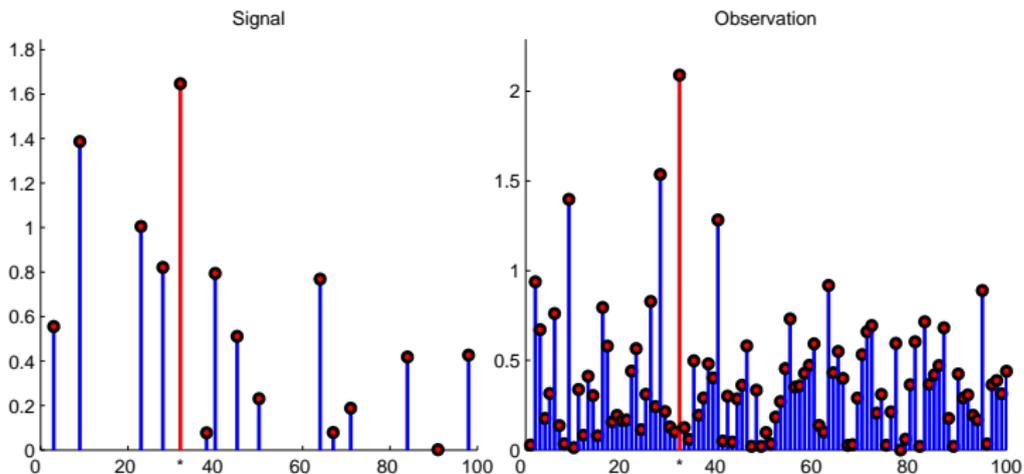
## Idea

- Noiseless case: When  $\Phi$  is (sub)Gaussian,  $y \stackrel{\text{def}}{=} \Phi^* u = \Phi^* \Phi x$  is a good approximation to  $x$ .
- At each iteration, select largest component of  $y$  to be in support.
- Support of  $x \Rightarrow x$ .

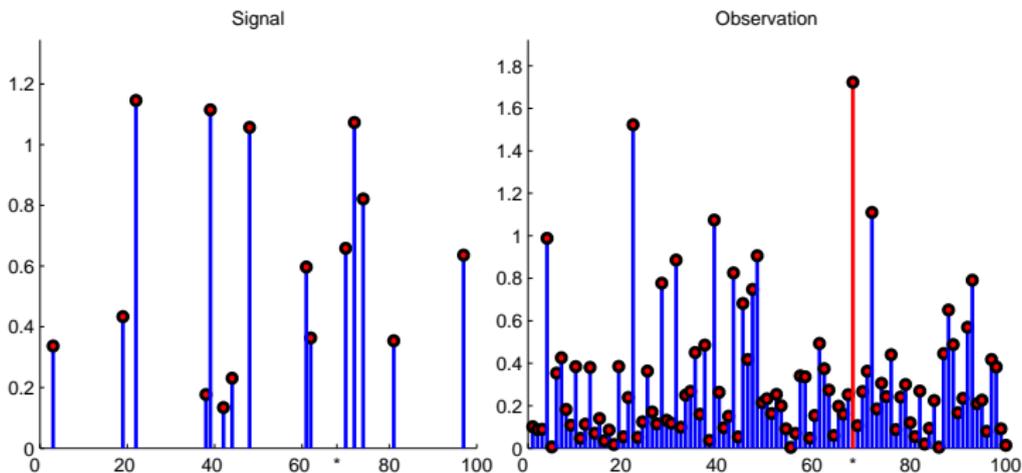
## Theorem (Gilbert-Tropp)

When  $\Phi$  is (sub)Gaussian with  $m \gtrsim s \log d$ , OMP correctly recovers each **fixed** signal with high probability.

## OMP: Good case



## OMP: Bad case



# Restricted Isometry Property

- The  $s^{\text{th}}$  **restricted isometry constant** of  $\Phi$  is the smallest  $\delta_s$  such that

$$(1 - \delta_s)\|x\|_2 \leq \|\Phi x\|_2 \leq (1 + \delta_s)\|x\|_2 \quad \text{whenever } \|x\|_0 \leq s.$$

- For Gaussian or Bernoulli measurement matrices, with high probability

$$\delta_s \leq c < 1 \quad \text{when } m \gtrsim s \log d.$$

- Random Fourier and others with fast multiply have similar property.
- Convex optimization methods use the RIP and provide uniform and stable guarantees, but lack the speed of the greedy approach.

# Gap in the approaches

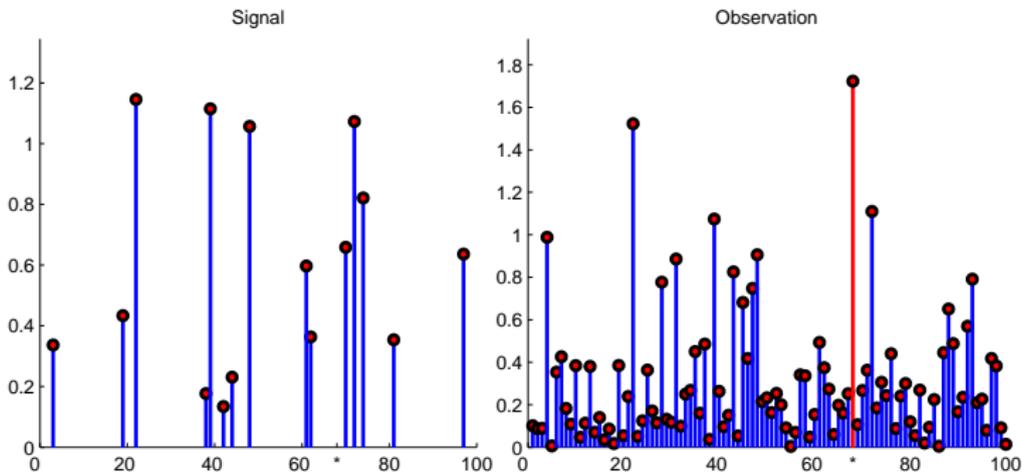
	Convex Opt.		OMP
Uniform?	yes		no
Stable?	yes		no
Runtime?	(LP)		$O(smd)$

# Insight of Regularized OMP - Needell, Vershynin

- The RIP guarantees that every  $s$  columns of  $\Phi$  is close to an orthonormal system.
- Thus  $y = \Phi^* \Phi x$  is **locally** like  $x$ .
- Why not choose the  $s$  largest components of  $y$ , instead of the largest?
- Allow ourselves to make mistakes, as long as we don't make too many.
- A **regularization** step is needed to ensure the indentified energy translates to identified support.

⇒ use RIP in a greedy algorithm!

## OMP's Bad Case:



# ROMP Algorithm

ROMP( $\Phi, u, s$ )

**Input:** Measurement matrix  $\Phi$ , noisy measurements  $u$ , sparsity level  $s$

**Output:** Index set  $I$  containing support of  $x$  with  $|I| \leq 2s$ .

$I = \emptyset, r = u$

{ Initialization }

**while**  $|I| < 2s$  or  $s$  times

**Identify** Choose a set  $J$  of the  $s$  biggest coordinates in magnitude of the observation vector  $y = \Phi^* r$ , or all of its nonzero coordinates, whichever set is smaller.

**Regularize** Among all subsets  $J_0 \subset J$  with comparable coordinates:

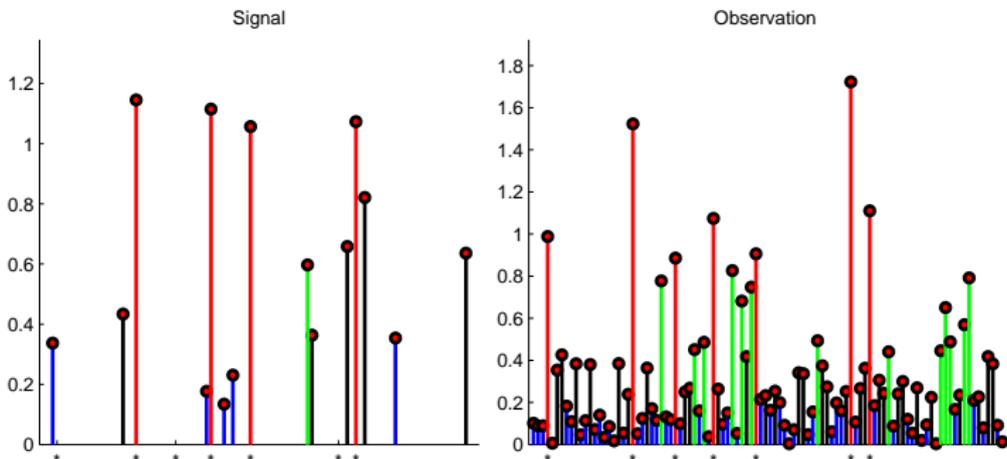
$$|y(i)| \leq 2|y(j)| \quad \text{for all } i, j \in J_0,$$

choose  $J_0$  with the maximal energy  $\|y|_{J_0}\|_2$ .

**Update** Add the set  $J_0$  to the index set:  $I \leftarrow I \cup J_0$ , and update the residual:

$$w = \operatorname{argmin}_{z \in \mathbb{R}^I} \|u - \Phi z\|_2; \quad r = u - \Phi w.$$

# How ROMP works:





# Iteration Invariant

## The Key Idea

We show that the following holds at each iteration:

- Each iteration selects at least one coordinate.
- All the selected coordinates have not been selected previously.
- For each incorrect coordinate chosen, a correct one is also chosen.

# Guarantees

## Theorem: Needell-Vershynin

For any measurement matrix with Restricted Isometry constant  $\delta_{8s} \leq c/\sqrt{\log s}$ , ROMP approximately reconstructs any arbitrary signal  $x$  from its noisy measurements  $u = \Phi x + e$  in at most  $s$  iterations:

$$\|\hat{x} - x\|_2 \leq C\sqrt{\log s} \left( \|e\|_2 + \frac{\|x - x_s\|_1}{\sqrt{s}} \right).$$

## Breakthrough

ROMP is the first greedy algorithm with strong guarantees similar to those of convex optimization methods! Note also that ROMP requires no prior knowledge about the error vector  $e$ .

# Answering the questions

## Important Questions

- 1 What kind(s) of measurement matrices?
  - Any that satisfy RIP (Generic)
- 2 How many measurements needed?
  - Approximately  $s \log s \log d$
- 3 Are the guarantees uniform?
  - Uniform guarantees (via RIP)
- 4 Is algorithm stable?
  - Is stable.
- 5 Fast runtime?
  - Runtime is  $O(smd)$ .

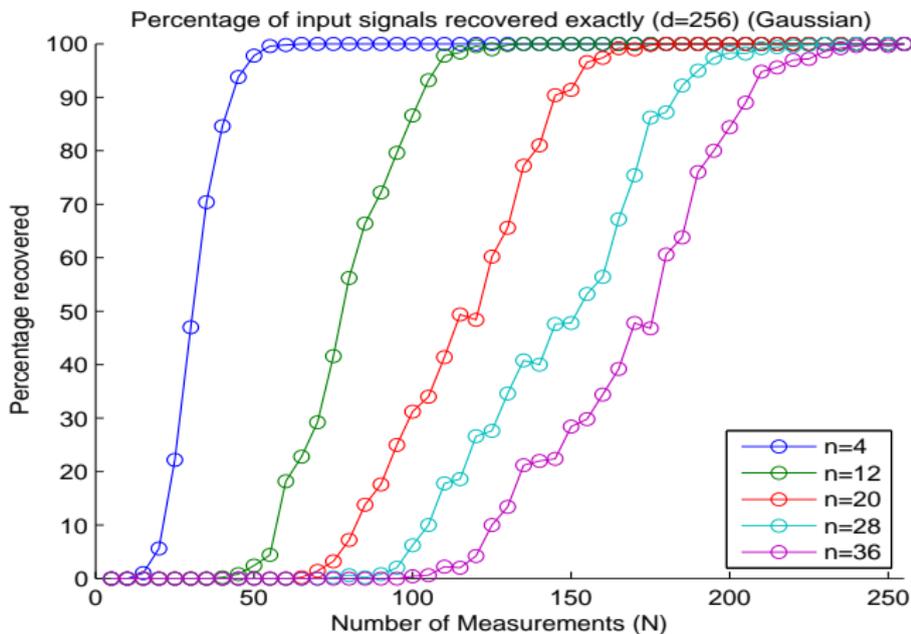


Figure: Sparse signals with noiseless measurements.

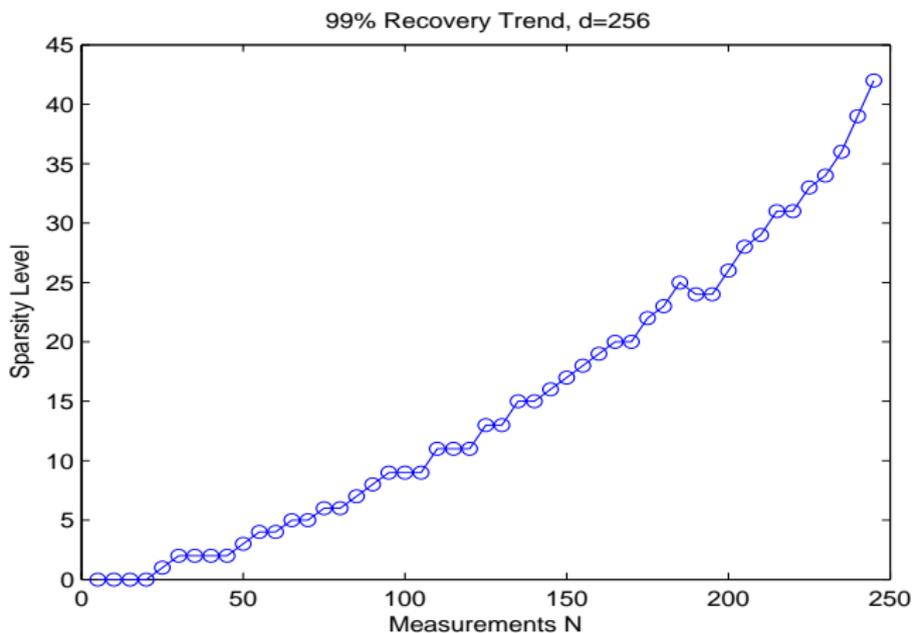
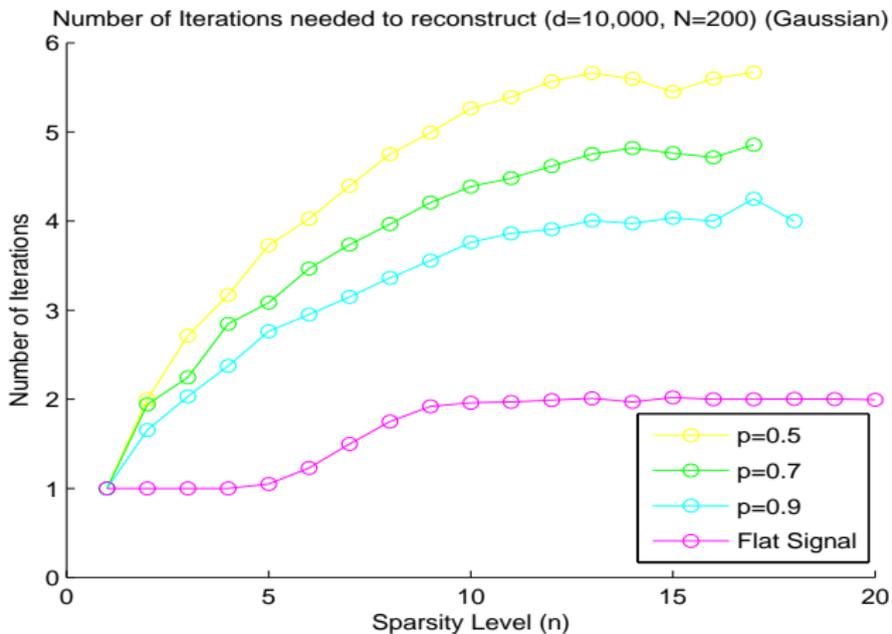


Figure: Sparse flat signals, Gaussian.



**Figure:** Iteration count for different kinds of sparse signals.

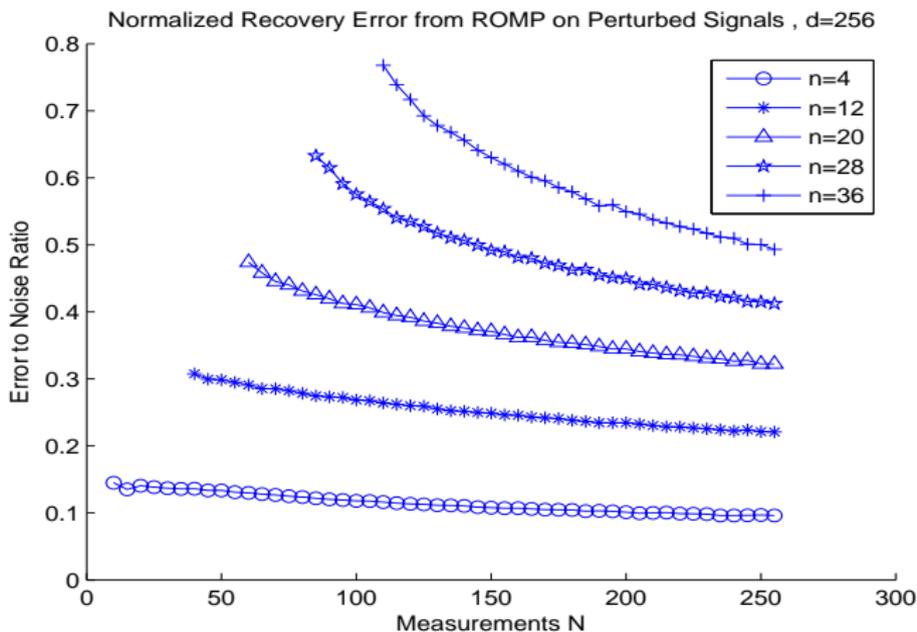


Figure: Sparse flat signals with Gaussian matrix.

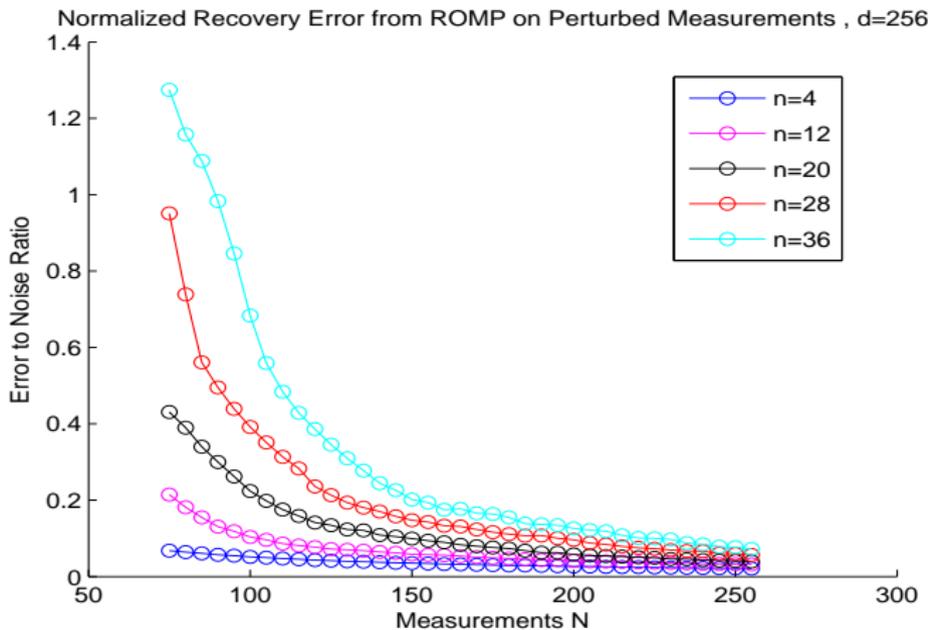


Figure: Error to noise ratio  $\frac{\|\hat{v} - v\|_2}{\|e\|_2}$ .

# Gap in the approaches

	Convex Opt.		OMP
Uniform?	yes		no
Stable?	yes		no
Runtime?	(LP)		$O(smd)$

# Bridging the Gap

	Convex Opt.	ROMP	OMP
Uniform?	yes	yes	no
Stable?	yes	yes	no
Runtime?	(LP)	$O(smd)$	$O(smd)$

# Finishing remarks

- The logarithmic term  $\log s$  appears both in the RIP and in the error bounds.
- Although ROMP possesses the main ideal properties, it is not entirely optimal because of the log factor.
- Compressive Sampling Matching Pursuit (CoSaMP) by Needell-Tropp removes the logarithmic term and provides truly optimal results.
- Both algorithms are efficient in practice.

Thank you

## For more information

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### References:

- Needell and Tropp, “CoSaMP: Iterative signal recovery from incomplete and inaccurate samples,” *ACHA*, July 2008.
- Needell and Vershynin, “Signal Recovery from Inaccurate and Incomplete Measurements via ROMP,” , submitted.
- Tropp and Gilbert, “Signal recovery from random measurements via Orthogonal Matching Pursuit,” *Trans. IT*, Dec. 2007.