

Greedy Methods for Generalized Sparse Approximation

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Collaborators

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(UCLA-Claremont Summer REU 2014)



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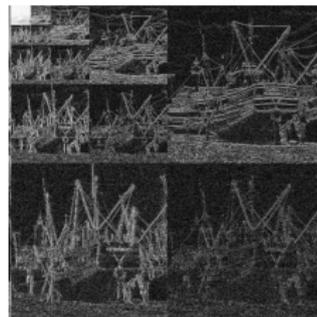
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- CS works because most signals contain less information than their dimension would suggest.
- In our model we will only be working with *sparse* signals

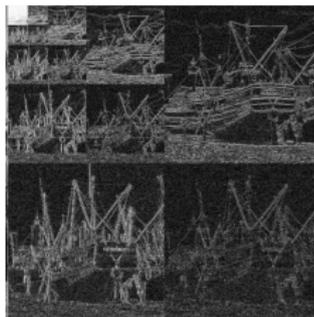
Why is compression possible?



Assume f is s -sparse:

- In the coordinate basis: $\|f\|_0 \stackrel{\text{def}}{=} |\text{supp}(f)| \leq s \ll d$

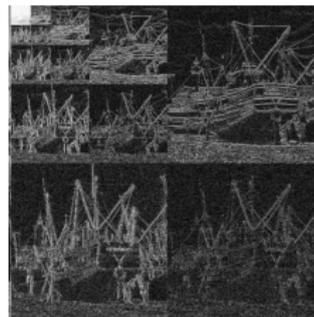
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In practice, we encounter **compressible** signals.

Mathematical Formulation

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- 3 Measurements $y = Ax + \xi$.

$$\begin{bmatrix} y \end{bmatrix} = \begin{bmatrix} A \end{bmatrix} \begin{bmatrix} x \end{bmatrix} + \begin{bmatrix} \xi \end{bmatrix}$$

- 4 y is the compression of x !
- 5 And then the measurements get corrupted with noise.

MRI applications

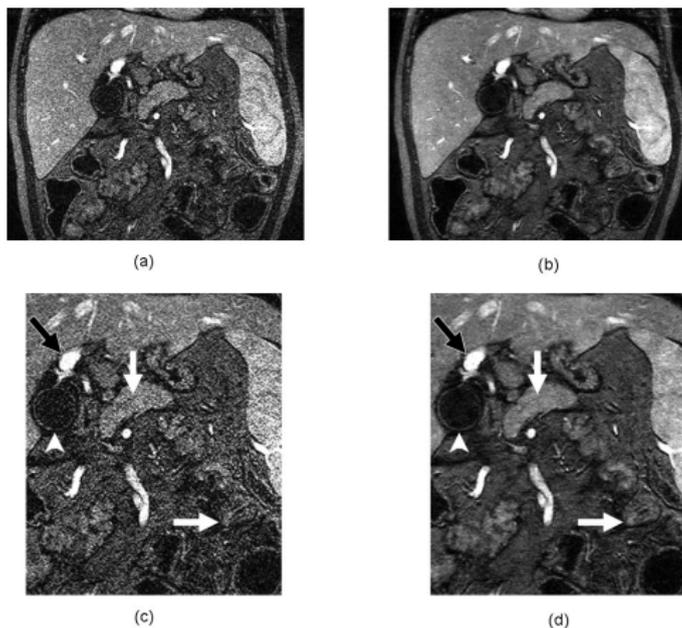


Figure: Two different MRIs done on a young child. The left figures took 45 minutes. The right only took 8 minutes using compressed sensing



Compressed Sensing Algorithms

- ℓ_1 -minimization (Candès et. al., Donoho et. al.)

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- Many others (IHT, SP, ...)

Compressive Sampling Matching Pursuit (CoSaMP) Algorithm

CoSAMP (N-Tropp)

input: Sampling operator A , measurements y , sparsity level s

initialize: Set $x^0 = 0$, $i = 0$.

repeat

signal proxy: Set $p = A^*(y - Ax^i)$, $\Omega = \text{supp}(p_{2s})$, $T = \Omega \cup \text{supp}(x^i)$.

signal estimation: Using least-squares, set $b|_T = A_T^\dagger y$ and $b|_{T^c} = 0$.

prune and update: Increment i and to obtain the next approximation, set $x^i = b_s$.

output: s -sparse reconstructed vector $\hat{x} = x^i$

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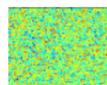
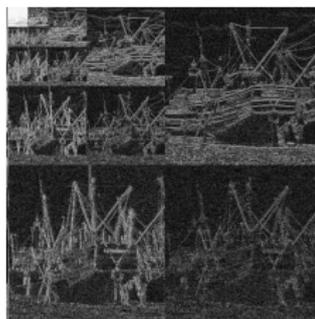
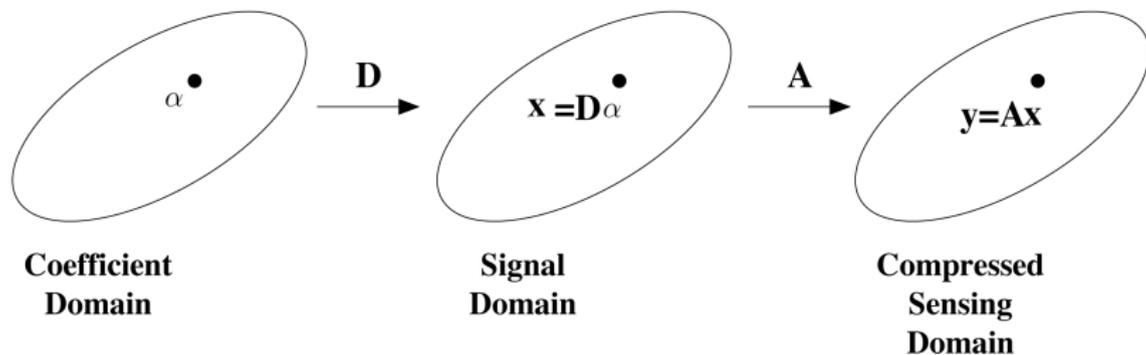
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- Many CS algorithms can recover a signal with sparse representation in orthonormal dictionary
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- Unfortunately, most real world signals are sparse in non-orthonormal dictionaries
- Little to no theory exists guaranteeing recovery in the non-orthonormal case!
- Signal Space CoSaMP (Davenport-N-Wakin) attempts to provide a practical solution for poorly-behaved dictionaries

Compression



SSCoSaMP Algorithm

CoSaMP (N-Tropp)

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- Instead, SSSCoSaMP computes near-optimal sparse support using simpler CS algorithm such as L1, OMP, CoSaMP, etc...
- SSSCoSaMP (Alg) denotes which algorithm is used for the identify/prune steps

SSCoSaMP vs. CoSaMP

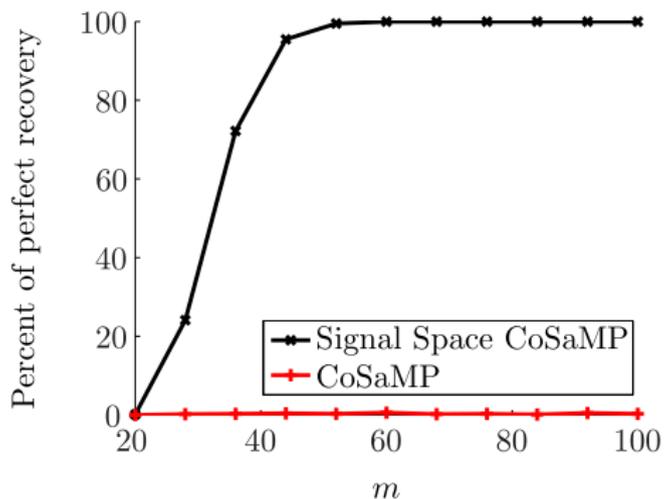


Figure: D is an orthogonal but non-normalized basis.

Difficulties with SSSCoSaMP

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- Near-optimal support has to satisfy certain conditions to guarantee accurate recovery of SSSCoSaMP.
- Theroetical guarantees rely on strong conditions for the near-optimal approximation, and these conditions do *not* depend on the signal structure.
- However...

Behavior

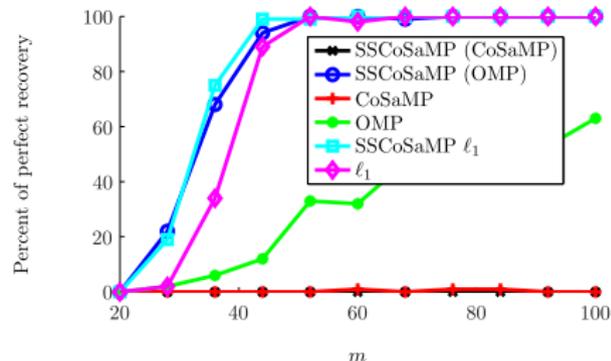
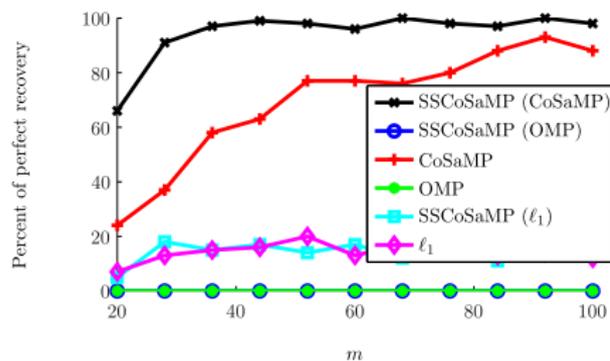


Figure: The figure on the left is the case where the non-zeros of α are clustered together. The figure on the right is the case where the non-zeros are well separated.

Signal Tests

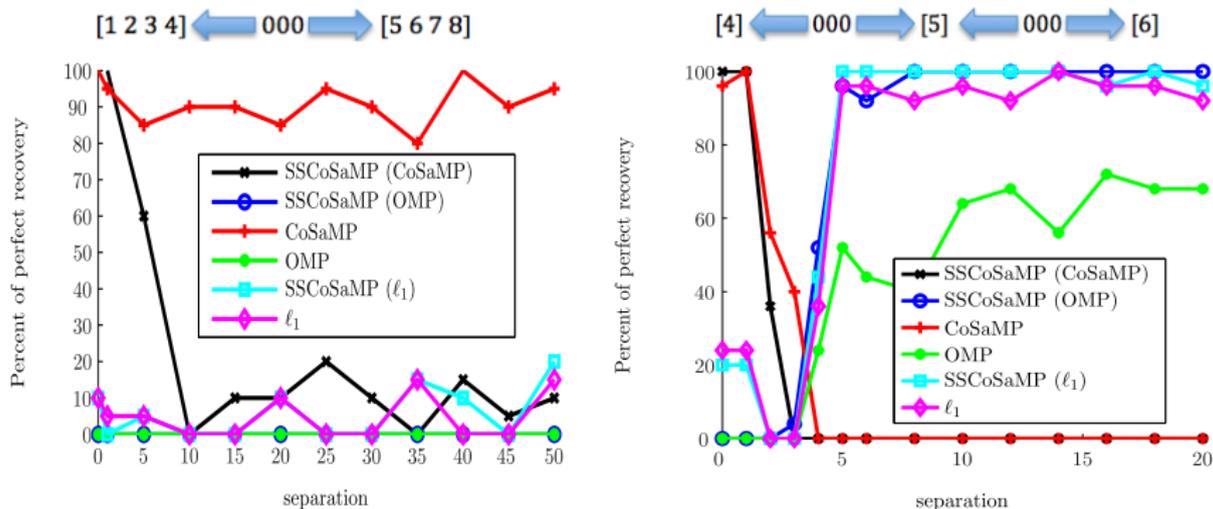


Figure: Left: separations represent the number of zeros between two clusters size $k/2$. Right: separations represent the number of zeros between each nonzero entry. Measurements and sparsity are $m = 100$ and $k = 8$, respectively with a $4\times$ overcomplete DFT dictionary.

Hybrid signal

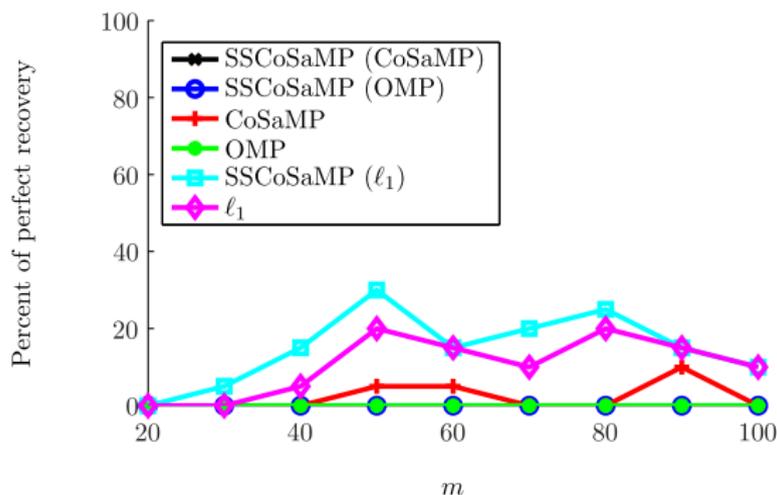


Figure: SSSCoSaMP recovering a sparse vector with a hybrid sparse support: a block of $k/2$ nonzeros with the remaining $k/2$ nonzeros spaced at least 8 slots apart from all other nonzeros.

Neighborly Orthogonal Matching Pursuit (NOMP)

- In each iteration, OMP adds the largest coordinate of the proxy signal to the support set.
- Experimental results show that OMP only performs well when recovering well separated signals.
- NOMP is an alteration to OMP in that it takes coordinates adjacent to the largest one.
- In our experiments, we used NOMP with a window of six coordinates.

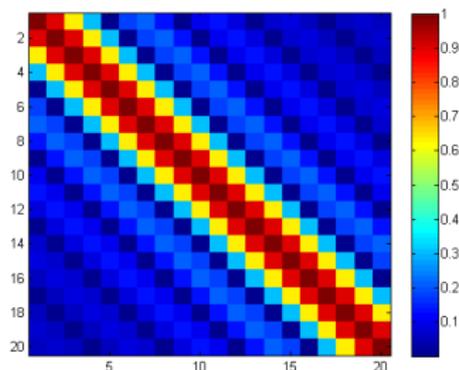


Figure: Section of a 1024×1024 , $4 \times$ overcomplete DFT dictionary. NOMP takes advantage of the correlated columns.

NOMP

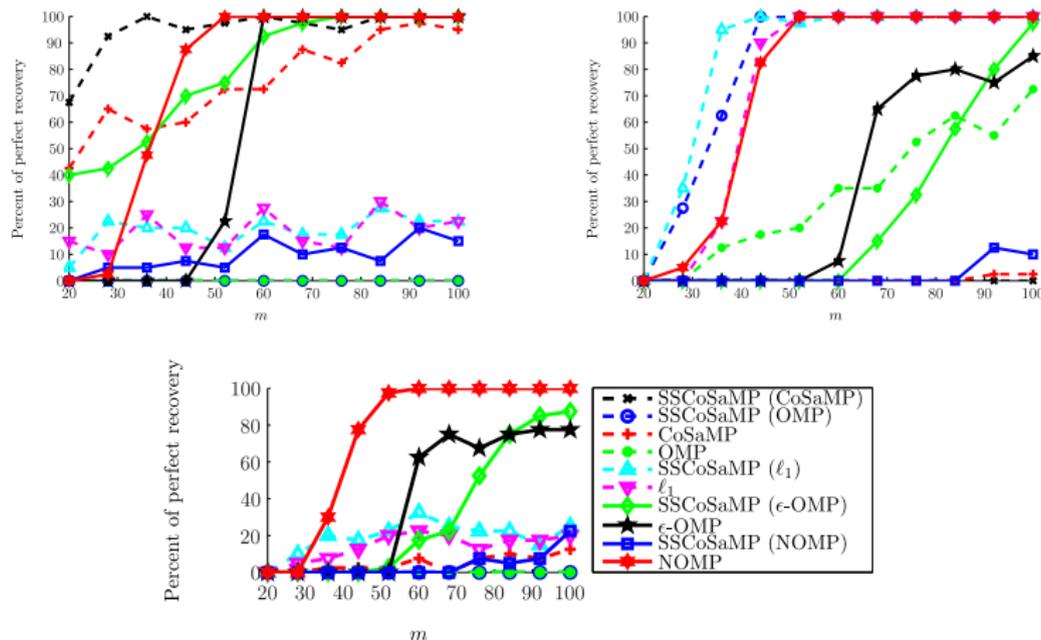


Figure: Percent perfect recovery of clustered signals (left) and well separated signals (right) and hybrid signals (bottom). NOMP is the only algorithm that performs well in all three cases.

NOMP

[1 2 3 4] \longleftrightarrow 000 \longleftrightarrow [5 6 7 8]

[4] \longleftrightarrow 000 \longleftrightarrow [5] \longleftrightarrow 000 \longleftrightarrow [6]

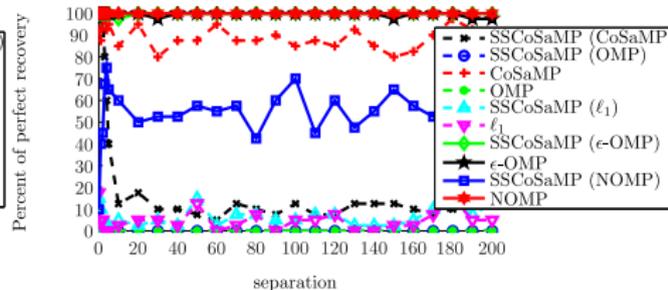
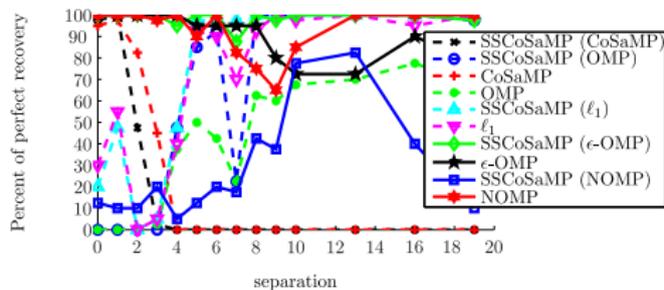


Figure: Left: Increasing the separation between single coefficients. Right: Increasing the separation between two clusters of coefficients.

NOMP

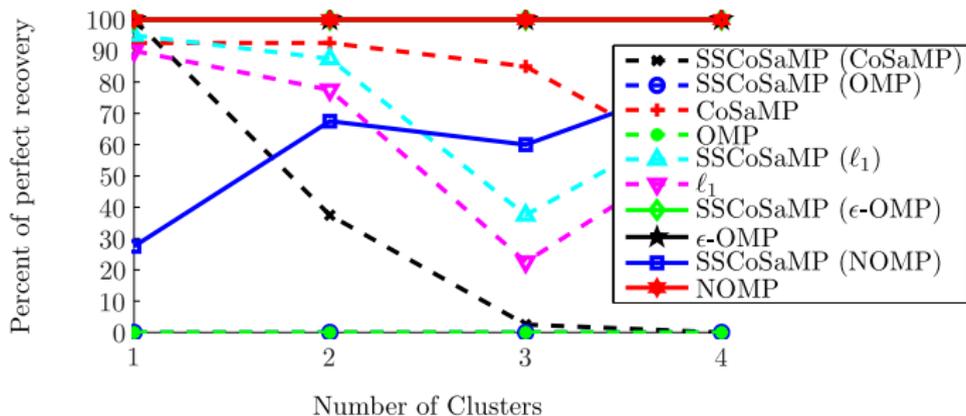


Figure: Percent perfect recovery as the number of clusters increases.

USSCoSaMP Algorithm

Input: \mathbf{A} , \mathbf{D} , \mathbf{y} , k , stopping criterion

Initialize: $\mathbf{r} = \mathbf{y}$, $\mathbf{x}_0 = \mathbf{0}$, $\ell = 0$, $\Gamma_{old} = \emptyset$

while not converged **do**

Proxy: $\tilde{\mathbf{v}} = \mathbf{A}^* \mathbf{r}$

Identify: $\Omega = \mathcal{S}_{\mathbf{D}}(\tilde{\mathbf{v}}, 2k)$

Merge: $\mathcal{T} = \Omega \cup \Gamma_{old}$

Least Squares: $\tilde{\mathbf{w}} = \underset{\mathbf{z}}{\operatorname{argmin}} \|\mathbf{z} - \mathbf{A}\mathbf{x}\|_2 \quad \text{s.t.} \quad \mathbf{z} \in \mathcal{R}(\mathbf{D}_{\mathcal{T}})$

Prune: $\Gamma_{omp} = \mathcal{S}_{\mathbf{D}}(\tilde{\mathbf{w}}, k)$

$\Gamma_{cosamp} = \mathcal{S}_{\mathbf{D}}(\tilde{\mathbf{w}}, k)$

Union: $\Gamma = \Gamma_{omp} \cup \Gamma_{cosamp}$

Least Squares: $\tilde{\mathbf{x}} = \underset{\mathbf{z}}{\operatorname{argmin}} \|\mathbf{z} - \mathbf{A}\mathbf{x}\|_2 \quad \text{s.t.} \quad \mathbf{z} \in \mathcal{R}(\mathbf{D}_{\Gamma})$

Update: $\mathbf{x}_{\ell+1} = \mathcal{P}_{\Gamma} \tilde{\mathbf{x}}$

$\mathbf{r} = \mathbf{y} - \mathbf{A}\mathbf{x}_{\ell+1}$

$\ell = \ell + 1$

$\Gamma_{old} = \Gamma$

end while

Output: $\hat{\mathbf{x}} = \mathbf{x}_{\ell}$

USSCoSaMP Performance

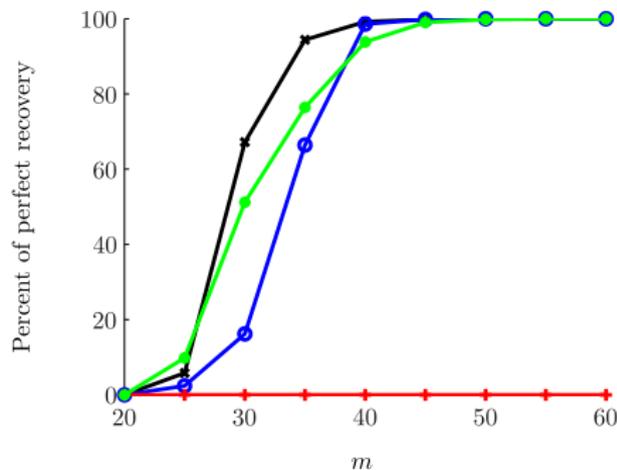
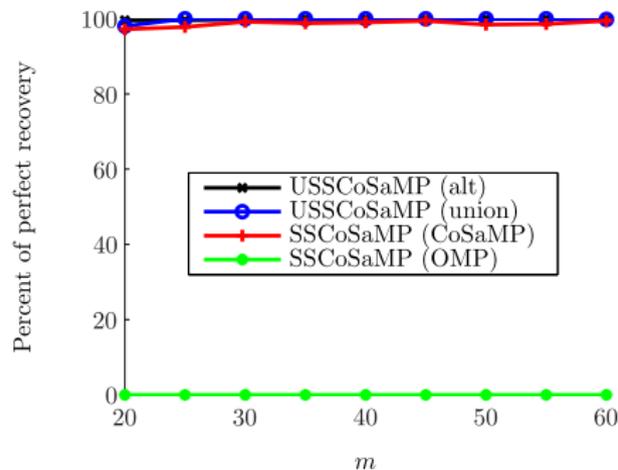


Figure: Left: Clustered. Right: Well-Separated. 500 trials with $k = 8$, $n = 256$, $d = 1024$.

USSCoSaMP succeeds simultaneously for both signal models!

USSCoSaMP Performance

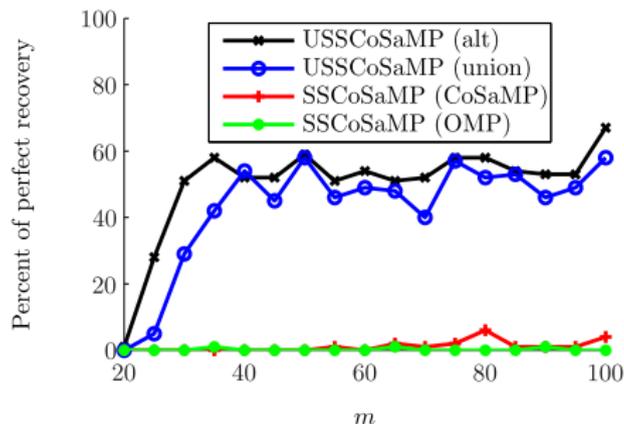


Figure: Hybrid signal. 500 trials with $k = 8$, $n = 256$, $d = 1024$.

Catalog of empirical results

Method	Clustered	Spread	Hybrid	2 Clust	4 Clust	Alternating	Pair Spread
SSCoSaMP (CoSaMP)	100	0	0	20	0	100	0
SSCoSaMP (ℓ_1)	20	100	30	10	60	25	35
SSCoSaMP (OMP)	0	100	0	0	0	0	5
CoSaMP	100	0	10	100	60	100	0
OMP	0	60	0	0	0	0	10
ℓ_1	20	100	20	10	50	20	25
USSCoSaMP	100	100	65	80	30	100	10
NOMP	100	100	100	100	100	100	100

Table: SSSCoSaMP variants and new algorithms' performance on various types of sparse coefficient vectors. All of which are sparse with respect to a $4 \times$ overcomplete DFT dictionary. A minimum of 40 trials were performed on each test.

SSCoSaMP(ℓ_1): Well-separated Signal (no noise)

- Theorem** Let D be an $n \times d$ ($n \leq d$) overcomplete DFT dictionary. Let signal x have a k -sparse expansion in D , i.e. $x = D\alpha$. If T is the support of α and obeys

$$\min_{t, t' \in T: t \neq t'} |t - t'| \geq 4k/n \quad (1)$$

then the solution to

$$\min \|\alpha_{est}\|_1 \text{ subject to } D\alpha_{est} = x \quad (2)$$

is exact.

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- Therefore the near-optimal support is the same as the optimal support, which guarantees accurate recovery of SSSCoSaMP(ℓ_1).

SSCoSaMP(ℓ_1): Well-separated Signal (with noise)

- Corollary** Let D be an $n \times d$ ($n \leq d$) overcomplete DFT dictionary. Let signal x have a k -sparse expansion in D , i.e. $x = D\alpha$. Assume noise model $x = D\alpha + e$ where α is k -sparse and $\|e\|_2 \leq \varepsilon$. Let T be the support of α and $\{\alpha_t\}$ be the set of nonzeros in α . If $\{\alpha_t\}$ obeys

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- Additionally, $\|D(\alpha_{est,k} - \alpha_{opt})\|_2$ is bounded by $C\varepsilon$.

SSCoSaMP(OMP): Well-separated signal (noiseless)

- Theorem** Let D be an $n \times d$ overcomplete DFT dictionary, α a k -sparse vector with support T . If α is well-separated such that D_T is incoherent, then OMP recovers α exactly from $x = D\alpha$. In particular, OMP gives exact recovery if

$$B(d_{min}) := \frac{1}{n(1 - \delta_k)} \sum_{\ell=0}^{k - \lfloor \frac{k}{2} \rfloor - 1} \left| \csc \frac{(\ell \cdot d_{min} + \mu)\pi}{d} \sin \frac{(\ell \cdot d_{min} + \mu)n\pi}{d} \right|$$

$$+ \sum_{\ell=1}^{\lfloor \frac{k}{2} \rfloor} \left| \csc \frac{(\ell \cdot d_{min} - \mu)\pi}{d} \sin \frac{(\ell \cdot d_{min} - \mu)n\pi}{d} \right| \leq 1$$

where d_{min} denotes the minimum distance between columns in T and μ denotes the minimum distance between columns in T and columns in T^c .

SSCoSaMP(OMP): Well-separated signal (noiseless)

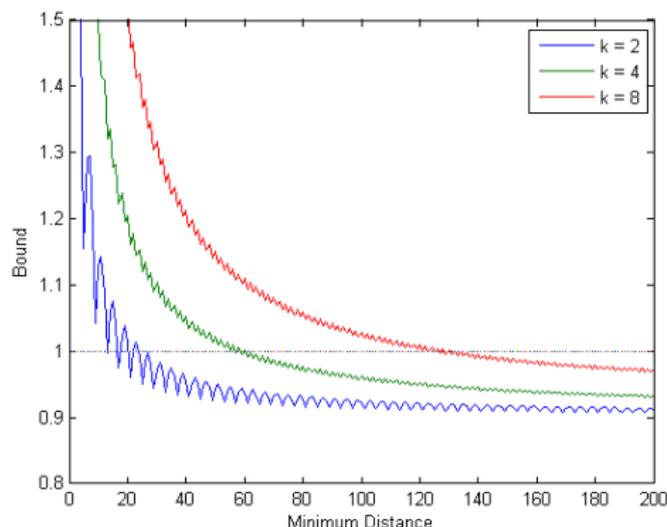


Figure: When $\mu = 1$, $n = 256$, $d = 1024$, the value of $B(d_{min})$ with increasing sparsity k .

SSCoSaMP(OMP): Well-separated signal (with noise)

- Theorem** Let D be an $n \times d$ overcomplete DFT dictionary, α a k -sparse vector with support T . Assume signal is corrupted by noise, $x = D\alpha + e$, where $\|e\|_2 \leq \epsilon$. If D satisfies

$$B(d_{min}) < 1$$

and the minimum magnitude of nonzero elements of α obeys

$$\min_{i \in T} |\alpha_i| \geq \frac{\epsilon(\sqrt{\frac{d}{n}} + \sqrt{1 + \delta_k})}{1 - B(d_{min})}$$

then OMP will exactly recover the support T (and thus $\|\hat{\alpha} - \alpha\|_2 \leq \epsilon$).

SSCoSaMP(OMP): Well-separated signal (with noise)

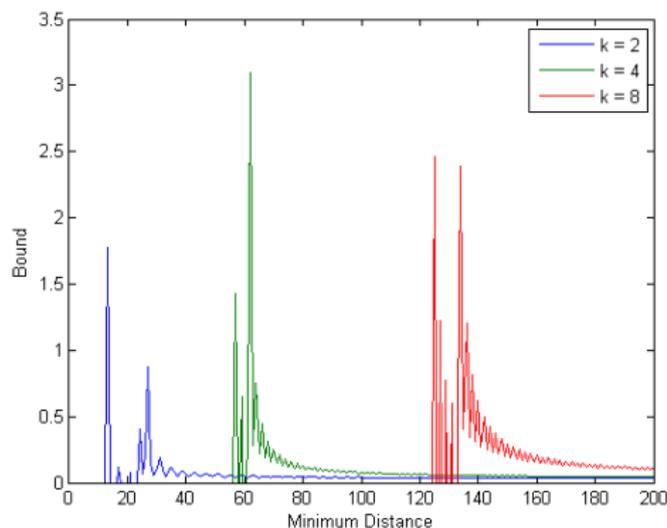


Figure: When $\|e\|_2 = 10^{-3}$, the minimum magnitude of nonzero elements of well-separated signal α .

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- Algorithm design that successfully recovers arbitrary sparse signals in a DFT dictionary that improves upon existing methods.
- Provide theoretical backing for the success of SSSCoSaMP(OMP) and SSSCoSaMP(ℓ_1) in the well-separated case.

Thank you!

References:

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