# 5.8 Summary

- Reduction of statistical error in MC quadrature possible through variance reduction
- Variety of possible methods
  - antithetic variables\*
  - control variates<sup>\*</sup>
  - matching moments\*
  - importance sampling
  - stratification

\*frequently used in finance



Figure 6: Discounted Cashflow, QMC



Figure 5: Discounted Cashflow, MC

Control variate

Approximate  $(1 + r_i)^{-1}$  by  $1 - r_i$  for  $i \ge 1$ . Form control variate as

$$g = (1 + r_0)^{-1}(1 - r_1)(1 - r_2)(1 - r_3)$$

Since g consists of a sum of linear exponentials, its integral can be performed exactly; e.g.

$$\int_{-\infty}^{\infty} e^{\lambda x} e^{-x^2/2} dx = e^{\lambda^2/2} \int_{-\infty}^{\infty} e^{-(x-\lambda)^2/2} dx$$
$$= e^{\lambda^2/2} \int_{-\infty}^{\infty} e^{-y^2/2} dy$$
$$= \sqrt{2\pi} e^{\lambda^2/2}$$

Numerical Results

- Standard MC
- Quasi-MC (described in next section)
- Antithetic variables
- Control variates

Present value is

$$\begin{aligned} PV &= E[u] \\ &= (2\pi)^{-3/2} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} u e^{-(x_1^2 + x_2^2 + x_3^2)/2} dx_1 dx_2 dx_3 \end{aligned}$$

Discount factor  $\boldsymbol{u}$  and interest rates  $r_i$  are

$$\begin{split} u &= (1+r_0)^{-1}(1+r_1)^{-1}(1+r_2)^{-1}(1+r_3)^{-1} \\ r_1 &= r_0 e^{\sigma x_1 - \sigma^2/2} \\ r_2 &= r_1 e^{\sigma x_2 - \sigma^2/2} \\ r_3 &= r_2 e^{\sigma x_3 - \sigma^2/2} \end{split}$$

Parameters

- $\bullet$  initial interest rate  $r_0 = .10 = 10\%$
- size of interest rate fluctuations  $\sigma = .1 \ (1\% \text{ per year})$

Evaluate PV by sampling  $x_i$  from N(0,1) distribution using transformation method. Apply antithetic variables and control variates.

# 5.7 Example – Discounted Payment

Present value of discounted payment.

- Payment of \$1 after M = 4 years
- $\bullet$ Yeari
  - interest rate  $\boldsymbol{r}_i$
  - annual discount factor  $(1+r_i)^{-1}$
- log normal interest rate model

$$r_i = r_{i-1} e^{\sigma x_i - \sigma^2/2}$$

- $x_i$  is N(0,1)
- Simple path dependent security

Effectiveness of importance sampling

• If f/p is nearly constant, then

 $\sigma_p << \sigma$ 

- Sample from p(x) using acceptance-rejection, if necessary.
- Use to emphasize rare events
  - -risk

.

– far out of the money options

# 5.6 Importance Sampling

Rewrite integral using density p.

• Integral

$$I(f) = \int f(x)dx = \int \frac{f(x)}{p(x)}p(x)dx.$$

• Monte Carlo estimate is

$$I_N(f) = \frac{1}{N} \sum_{n=1}^{N} \frac{f(x_n)}{p(x_n)}.$$

Error  $\epsilon_N(f) = I(f) - I_N(f)$ 

• Error size

$$\epsilon_N(f) \approx \sigma_p N^{-1/2}$$

• Variance

$$\sigma_p = \int \left(\frac{f(x)}{p(x)} - I\right)^2 p(x) dx$$

Stratification always lowers integration error if distribution of points is balanced.

 $\bullet$  balance condition: for all k

$$\bar{p}_k/N_k = 1/N$$

- $\bullet$  number of points in set  $\Omega_k$  is proportional to its weighted size  $\bar{p}_k$
- resulting error for stratified quadrature

$$\begin{split} \epsilon_N &\approx N^{-1/2} \sigma_s \\ \sigma_s^2 &= \sum_{k=1}^M \sigma^{(k)^2} \end{split}$$

• Variance reduction

$$\sigma_s \le \sigma$$

• Resulting error reduction

$$\epsilon_{sN} \leq \epsilon_N$$

• Better choice - put more points where f has largest variation

Resulting integration error

• Total error

$$\begin{array}{rcl} \epsilon_{sN}(f) &=& I(f) - I_N(f) \\ &=& \sum\limits_{k=1}^M \epsilon_{N_k}^{(k)}(f) \end{array}$$

• Error components

$$\begin{split} \epsilon_{N_k}^{(k)}(f) \; &\approx \; N_k^{-1/2} \bar{p}_k \left( \int_{\Omega_k} (f(x) - \bar{f}_k)^2 p^{(k)}(x) dx \right)^{1/2} \\ &= \; (\bar{p}_k / N_k)^{1/2} \sigma^{(k)} \end{split}$$

• Variances

$$\begin{split} \sigma^{(k)} &= (\bar{p}_k)^{1/2} \left( \int_{\Omega_k} (f(x) - \bar{f}_k)^2 p^{(k)}(x) dx \right)^{1/2} \\ &= \left( \int_{\Omega_k} (f(x) - \bar{f}_k)^2 p(x) dx \right)^{1/2} \end{split}$$

• Averages

$$\bar{f}_k = \int_{\Omega_k} f(x) p(x) dx / \bar{p}_k.$$

# General Formulation of Stratification

• Split integration region  $\Omega$  into M pieces  $\Omega_k$  with

$$\Omega = \cup_{k=1}^{M} \Omega_k$$

 $\bullet$  Take  $N_k$  random variables in each piece  $\Omega_k$  with

$$\sum_{k=1}^{M} N_k = N$$

• 
$$x_n^{(k)}$$
 distributed with density  $p^{(k)}(x)$  in  $\Omega_k$   
-  $p^{(k)}(x) = p(x)/\bar{p}_k$   
-  $\bar{p}_k = \int_{\Omega_k} p(x) dx$   
- note:  $\int_{\Omega_k} p^{(k)}(x) dx = 1$ 

 $\bullet$  Stratified quadrature formula is sum over k

$$I_N(f) = \sum_{k=1}^{M} \frac{1}{N_k} \sum_{n=1}^{N_k} f(x_n^{(k)})$$

#### MC Integration Error Using Stratification

• MC quadrature error

$$\begin{aligned} \epsilon &\approx N^{-1/2}\sigma_s \\ \sigma_s^2 &= \int \left(f(x) - \bar{f}(x)\right)^2 dx \\ &= \sum_{k=1}^M \int_{\Omega_k} \left(f(x) - \bar{f}_k\right)^2 dx \end{aligned}$$

#### Stratified always beats non-stratified

 $\sigma_s \leq \sigma$ 

Proof: For each  $k, c = \bar{f}_k$  is minimizer for

$$\int_{\Omega_k} \left( f(x) - c \right)^2 dx$$

In particular,

$$\int_{\Omega_k} \left( f(x) - \bar{f}_k \right)^2 dx \le \int_{\Omega_k} \left( f(x) - \bar{f} \right)^2 dx$$

Sum this to get

$$\sigma_s^2 = \sum_{k=1}^M \int_{\Omega_k} (f(x) - \bar{f}_k)^2 dx$$
  
$$\leq \sum_{k=1}^M \int_{\Omega_k} (f(x) - \bar{f})^2 dx$$
  
$$= \sigma^2$$

## 5.5 Stratification

Combination of grid and random variables.

Simplest case: Stratification based on regular grid with uniform density

• Split integration region  $\Omega = [0,1]$  into M pieces  $\Omega_k$ 

$$\Omega_k = \left[\frac{(k-1)}{M}, \frac{k}{M}\right]$$

- $\bullet \ |\Omega_k| = 1/M$
- For each k, sample  $N_k=N/M$  points  $\{x_i^{(k)}\}$  uniformly distributed in  $\Omega_k$
- Averages

$$\bar{f}(x) = \bar{f}_k = M \int_{\Omega_k} f(x) dx$$
 for  $x \in \Omega_k$ .

• Quadrature formula

$$I_N = N^{-1} \sum_{k=1}^{M} \sum_{i=1}^{N/M} f(x_i^{(k)})$$

Transformation of sample points

• Match first moment

$$y_n=(x_n-\mu_1)+m_1$$

– satisfies  $\frac{1}{N} \mathop{\boldsymbol{\Sigma}} y_n = m_1$ 

• Match first two moments

$$y_n = (x_n - \mu_1)/c + m_1$$
$$c = \sqrt{\frac{m_2 - m_1^2}{\mu_2 - \mu_1^2}}$$

$$-\frac{1}{N} \Sigma y_n = m_1$$
$$-\frac{1}{N} \Sigma y_n^2 = m_2$$

Caution: Sample points no longer independent

- CLT not applicable
- Error estimates less straightforward

# 5.4 Matching Moments Method

Monte Carlo integration error partly due to statistical sampling error

- Distribution of  $\{x_n\}_{n=1}^N$  not exactly p(x)
- E.g.  $\mu_1 \neq m_1, \, \mu_2 \neq m_2$
- First and second moments of p

$$\begin{array}{rcl} m_1 &=& \int x p(x) dx \\ m_2 &=& \int x^2 p(x) dx \end{array}$$

• First and second moments of sample  $\{x_n\}_{n=1}^N$ 

$$\begin{array}{rcl} \mu_1 &=& N^{-1}\sum\limits_{n=1}^N x_n \\ \mu_2 &=& N^{-1}\sum\limits_{n=1}^N x_n^2 \end{array}$$

• Partial correction: make moments exact

# **Optimal Use of Control Variate**

Introduce optimal multiplier  $\lambda$  for control variate g

• Integral

$$\int f(x)dx = \int \left(f(x) - \lambda g(x)\right)dx + \lambda \int g(x)dx$$

• Error in first integral is proportional to variance

$$\sigma_{f-\lambda g}^2 = \int \left(\tilde{f}(x) - \lambda \tilde{g}(x)\right)^2 dx$$

in which

$$\widetilde{f}(x) = f(x) - I[f]$$
  
$$\widetilde{g}(x) = g(x) - I[g]$$

• Optimal value of  $\lambda$  found by minimizing  $\sigma_{f-\lambda g}^2$  to obtain

$$\lambda = E[\tilde{f}\tilde{g}]/E[\tilde{g}^2] = \left(\int \tilde{f}\tilde{g}dx\right) / \left(\int \tilde{g}^2dx\right)$$

# 5.3 Control Variates

Use integrand g, which is similar to f.

• Integral

$$\int f(x)dx = \int \left(f(x) - g(x)\right)dx + \int g(x)dx$$

- Known integral  $I(g) = \int g(x) dx$
- Monte Carlo quadrature formula

$$I_n(f) = \frac{1}{N} \sum_{n=1}^{N} (f(x_n) - g(x_n)) + I(g)$$

Integration error  $\epsilon_N(f) = I(f) - I_N(f)$ 

• Size

$$\epsilon_N(f) \approx \sigma_{f-g} N^{-1/2}$$

• Variance

$$\sigma_{f-g}^2 = \int \left( f(x) - g(x) - (\bar{f} - \bar{g}) \right)^2 dx.$$

Effective if

$$\sigma_{f-g} << \sigma_f$$

## 5.2 Antithetic Variables

For each sample value x also use the value -x.

Motivation: E[f(x)] with x from  $N(0, \sigma^2)$ 

- $x = \sigma \hat{x}$
- Taylor expansion of  $f = f(\sigma \hat{x})$  (for small  $\sigma$ ) as  $f = f(0) + f'(0)\sigma \hat{x} + O(\sigma^2).$
- In I = E[f] linear terms have average 0
- Linear terms cancel exactly with antithetic variables

#### 5.1 Motivation

Integration error  $\epsilon$  in Monte Carlo with N samples are related by

$$\epsilon = O(\sigma N^{-1/2})$$
$$N = O(\sigma/\epsilon)^2$$

Two options for acceleration (error reduction)

- Variance reduction
  - transform the integrand to reduce the variance  $\sigma$
- Modified statistics
  - Replace random variables (e.g. by quasi-random variables)

Caution: Acceleration method may require extra computational time, which must be balanced against reduced N.

# 5. Variance Reduction

- 5.1 Motivation
- 5.2 Antithetic Variables
- 5.3 Control Variates
- 5.4 Matching Moments
- 5.5 Stratification
- 5.6 Importance Sampling
- 5.7 Example Discounted Payment
- 5.8 Summary

# 4.5 Summary

- European options, Greeks, basket options easily calculated by Monte Carlo
  - accuracy  $= O(N^{-1/2})$ , cpu time = O(N)
  - slow compared to PDE or tree methods for single security
  - faster for multiple securities



Figure 4: Basket Option with 10 Securities

#### 4.4 Basket Options

Simple basket option

- European call for arithmetic average of M securities
- Securities are correlated

$$dS_i = rS_i dt + \sum_{j=1}^M \sigma_{ij} S_j db_j(t)$$

- $b_i(t)$  independent standard Brownian motions
- Pricing formulas

$$\begin{split} S_i(t) &= S_i(0) \exp\left(rt + \sum_{j=1}^M (\sigma_{ij}\sqrt{t}\nu_j - \frac{1}{2}\sigma_{ij}^2 t)\right) \\ S_{av} &= \frac{1}{M} \sum_{i=1}^M S_i(t) \\ PV_C &= e^{-rt} E\left(\max\left(0, S_{av} - K\right)\right) \end{split}$$

- $\nu_j$  are independent N(0,1) random variables
- M-dimensional integral
- Difficult for pde or lattice method if  $M \ge 3$
- Monte Carlo performs well independent of dimension
- Computational example M = 10



Value and Greeks for European Put, MC

Figure 3: Value and Greeks for Put using MC



Value and Greeks for European Call, MC

Figure 2: Value and Greeks for Call using MC

# 4.3 Computational Results

Parameters

- $S_0 = 42$
- K = 40
- r = .1
- $\sigma = .2$
- t = .5
- Call is in-the-money
- Put is out-of-the-money

## 4.2 Monte Carlo Calculation of the Greeks

- Exact formulas possible for vanilla options, but not for exotics
- Approximate derivatives by finite difference; e.g. for  $\Delta_C = \partial P V_C / \partial S_0$  and  $\Gamma_C = \partial^2 P V_C / \partial S_0^2$

$$\begin{split} \Delta_C \approx \frac{PV_C(S_0+\delta)-PV_C(S_0-\delta)}{2\delta} \\ \Gamma_C \approx \frac{PV_C(S_0+\delta)+PV_C(S_0-\delta)-2PV_C(S_0)}{\delta^2} \end{split}$$

- Use same random numbers for  $PV_C(S_0)$ ,  $PV_C(S_0 + \delta)$  and  $PV_C(S_0 \delta)$ .
- Minimizes statistical error

#### Notation

- $\mu$  = rate of return on stock
- r = risk free rate of return
- $\sigma$  = volatility
- b(t) =standard Brownian motion
- $S_0 = \text{current price}$
- K =strike price
- $\nu$  is N(0,1)

#### 4.1 European Options

Stock price S(t)

- Real process  $dS = \mu Sdt + \sigma Sdb$
- Risk-neutral process  $dS = rSdt + \sigma Sdb$ 
  - use risk-neutral process in subsequent formulas
  - from Ito calculus

$$S(t) = S_0 \exp((r - \sigma^2/2)t + \sigma\sqrt{t\nu})$$

Call and Put Values

$$PV_C = e^{-rt}E(\max(0, S(t) - K))$$

• Put Value  $\mathrm{PV}_P$ 

$$PV_P = e^{-rt}E(\max(0, K - S(t)))$$

- Equivalent to Black-Scholes formulas
- Evaluate by sampling  $\nu$ , using formula for S(t)

# 4. Applications: European Options, the Greeks

- 4.1 European Options
- 4.2 Monte Carlo Calculation of the Greeks
- 4.3 Computational Results
- 4.4 Basket Options
- 4.5 Summary

# 3.4 Summary

- Monte Carlo quadrature is straightforward and robust
- Empirical estimates of accuracy as part of computation
- Determine necessary N for desired accuracy

## Variation of N

For desired accuracy level  $\bar{\varepsilon}$ 

- $\bullet$  Perform series of M computations at some initial value  $N_0$
- Calculate RMS error  $\tilde{\varepsilon}_{N_0}$
- $\bullet$  Obtain desired accuracy by using  $N=N_0(\tilde{\varepsilon}_{N_0}/\bar{\varepsilon})^2$

Note

- At this point already computed with  $N_1 = M N_0$
- Easy to increment values as N increases
- $\bullet$  Use independent values of  $x_i$  to assess accuracy vs. N
- For final value at largest value of N add on additional values of  $f_i$  using formula

$$I_N = (n/N)I_n + N^{-1}\sum_{i=n+1}^N f_i$$

# 3.3 Computation and Interpretation of Results

Monte Carlo method illustrated by comparing value  $I_N$  at different values of N

Accuracy of results is assessed, as described in Section 1.3

- Perform M independent calculations of  $I_N^{(j)}$  with  $M\approx 20$
- Average value  $\bar{I}_N = M^{-1} \mathop{\scriptscriptstyle \Sigma} I_N^{(j)}$
- Empirical RMS error  $\tilde{\varepsilon}_N$

$$\tilde{\varepsilon}_N = \left(M^{-1}\sum_N (I_N^{(j)} - \bar{I}_N)^2\right)^{1/2}$$

Plot  $\tilde{\varepsilon}_N$  vs. N to see  $1/\sqrt{N}$  behavior

### 3.2 Monte Carlo Code

choose N = #samples

generate uniform random variables  $\boldsymbol{y}_i$ 

transform to N(0,1) variables  $x_i$ 

evaluate and sum  $f_i = f(x_i) = x_i^2$ 

divide by N

result  $I_N = N^{-1} \, \Sigma \, f_i$ 

# 3.1 Example – Gaussian Integral

Consider the following Gaussian integral

$$I = (2\pi)^{-1/2} \int_{-\infty}^{\infty} x^2 e^{-x^2/2} dx$$
  
=  $E[x^2]$ 

- Expectation is over N(0, 1) random variable x
- Exact value I = 1
- Compute using Monte Carlo method

MC quadrature formula is

$$I_N = N^{-1} \sum_{i=1}^N x_i^2$$

# 3. Implementation of Monte Carlo Computational Method

- 3.1 Example Gaussian Integral
- 3.2 Monte Carlo Code
- 3.3 Computation and Interpretation of Results
- 3.4 Summary

# 2.7 Summary

- Pseudo-random numbers generated by standard methods
  - uniform distribution on [0, 1]
  - warning: very good but not perfect
- Sampling of nonuniform distribution from uniform distribution
  - general methods: transformation and acceptancerejection
  - special methods: Box-Muller and others

#### Effectiveness of Acceptance-Rejection:

- Advantage: General
- Normalization of p not required
- $\bullet$  Advantage: Requires no inversion of P
- Disadvantage: May be inefficient, requiring many trials before acceptance

# Acceptance-Rejection: Partial Derivation

Since p < q, then

$$\int_0^1 \chi(\frac{p(x)}{q(x)} > y) dy = \frac{p(x)}{q(x)}$$
  
=  $p(x)(\hat{q}(x)I[q])^{-1}$ 

So

$$\begin{split} \int f(x)p(x)dx &= \int \int_0^1 f(x) \ \chi(\frac{p(x)}{q(x)} > y) \ \hat{q}(x) \ dy \ dx \ I[q] \\ &\approx N'^{-1} \sum_{\substack{p(x'_n)/q(x'_n) > y_n \\ \text{accepted pts}} f(x'_n) \ I[q] \end{split}$$

in which

$$N' =$$
 total number of trial points  
 $N =$  total number of accepted points  
 $\approx N'/I[q]$ 



Figure 1: Typical choice of p, q and p/q. Accept for y < p/q and reject for y > p/q.

#### 2.6 Acceptance-Rejection Method

General way of producing random variables of given density p(x)

- Choose  $q(x) \ge p(x)$
- Probability density

$$\hat{q}(x) = q(x)/I[q]$$
$$I[q] = \int q(x')dx'$$

#### Acceptance-Rejection Procedure

- Two random variables, x', y
  - trial variable x' with density  $\hat{q}(x')$
  - decision variable y uniform (0 < y < 1)
- accept if 0 < y < p(x')/q(x')
- reject if p(x')/q(x') < y < 1
- Repeat until a value x' is accepted
- Once x' is accepted, take

$$x = x'$$
.

Box-Muller is based on the following observation:

• Change variables  $(x_1,x_2)=(r\cos\theta,r\sin\theta)$  to polar coordinates  $(r,\theta)$ 

$$dx_1 dx_2 = r dr d\theta$$

• Integration element

$$(2\pi)^{-1}e^{-(x_1^2+x_2^2)/2}dx_1dx_2 = (2\pi)^{-1}e^{-r^2/2}rdrd\theta$$

- Angular variable  $\theta/(2\pi)$  is uniformly distributed.
- Variable r is easily sampled
  - density  $re^{-r^2/2}$
  - distribution

$$P(r) = \int_0^r e^{-r'^2/2} r' dr' = 1 - e^{-r^2/2}$$
$$P^{-1}(y) = \sqrt{-2\log(1-y)}$$

• Resulting transform

$$(y_1, y_2) \to (r, \theta) \to (x_1, x_2)$$

# 2.5 Box-Muller Method

- Direct way of generating normal random variables without inverting the error function.
- $\bullet ~y_1,y_2$  two uniform variables
- Obtain two normal variables  $x_1, x_2$ :

$$\begin{array}{rcl} x_1 &=& \sqrt{-2\log(y_1)}\cos(2\pi y_2) \\ x_2 &=& \sqrt{-2\log(y_1)}\sin(2\pi y_2) \end{array}$$

# 2.4 Gaussian (Normal) Random Variables

Normal random variable: density p and distribution P

$$p(x) = (2\pi)^{-1/2} e^{-x^2/2}$$

$$P(x) = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{x} e^{-t^2/2} dt$$

$$= \frac{1}{2} + \frac{1}{2} \operatorname{erf}(x/\sqrt{2})$$

in which

• Factor  $(2\pi)^{-1/2}$  is a normalization

• 
$$\int_{-\infty}^{\infty} p(x) dx = 1$$

• Error function erf defined by

$$\operatorname{erf}(z) = \frac{2}{\sqrt{\pi}} \int_0^z e^{-t^2} dt.$$

Sample normal variable x, using uniform variable y, by

$$y = P(x) = \frac{1}{2} + \frac{1}{2} \operatorname{erf}(x/\sqrt{2})$$

i.e.,

$$x = \sqrt{2} \operatorname{erf}^{-1}(2y - 1).$$

#### 2.3 Transformation Method

**Goal:** Produce random variable x with density p(x).

**Method:** Write x = X(y) with y a uniform variable.

Define probability distribution function

$$P(x) = \int_{-\infty}^{x} p(x') dx'$$

Determination of the mapping X(y):

$$\begin{split} E_p[f(x)] &= E_{unif}[f(X(y))] \text{ for any } f \\ \implies \int f(x)p(x)dx &= \int f(X(y))dy \\ &= \int f(x)(dy/dx)dx \text{ by change of variables} \\ \implies p(x) &= dy/dx \\ \implies \int^{X(y)} p(x)dx &= dy \\ \implies f^{X(y)} p(x)dx &= dy \\ \implies P(X(y)) &= y \\ \implies X(y) &= P^{-1}(y) \end{split}$$

Summary

- y (uniform)  $\rightarrow x$  (density p(x))
- $x = P^{-1}(y)$ , inverse function of distribution P

# 2.2 Non-Uniform Density

- Standard random number generators produce uniformly distributed variables.
- Non-uniform variables sampled through transformation of uniform variable.
- For a non-uniform random variable with density p(x)

$$\begin{split} E[f] &= I[f] = \int f(x) p(x) dx \\ \epsilon_N(f) &= I(f) - I_N(f) \\ &= \int f(x) p(x) dx - \frac{1}{N} \sum_{n=1}^N f(x_n) \end{split}$$

CLT results:

- $\bullet \ \epsilon_N(f) \thickapprox N^{-1/2} \sigma \nu$
- $\nu$  is N(0,1)
- $\sigma^2 = f(f \bar{f})^2 p(x) dx$

# 2.1 Random Number Generators

Numbers generated by computers are not random, but pseudo-random

- Pseudo-random sequences are made to have many properties of random numbers
  - well-developed subject
  - occasional problems still occur, mostly with very long sequences  $(N \ge 10^9)$
  - linear congruential methods predominate
- Series of reliable methods in Numerical Recipes, 2nd Ed.
  - ran0, ran1, ran2, ran3, ran4
  - ran1 recommended for  $N < 10^8$
- Very poor methods in Numerical Recipes, 1st Ed.
  - DO NOT USE RAN0, RAN1, RAN2, RAN3

# 2. Generating and Sampling Random Variables

- 2.1 Random Number Generators
- 2.2 Non-Uniform Density
- 2.3 Transformation Method
- 2.4 Gaussian (Normal) Random Variables
- 2.5 Box-Muller Method
- 2.6 Acceptance-Rejection Method
- 2.7 Summary

# 1.7 Summary

- Monte Carlo quadrature based on probabilistic representation of integrals
- Error  $\varepsilon$  is of size  $\sigma N^{-1/2}$  for N samples and variance  $\sigma$
- Empirical estimate of  $\sigma$  provides guide to necessary sample size N for desired accuracy  $\varepsilon$  with confidence c
- Monte Carlo also applicable to simulation and optimization

# 1.6 When Should Monte Carlo Be Used?

- High dimension
  - e.g. basket options with 3 or more securities
- Finite difference or tree methods unavailable
  - e.g. path-dependent securities
- Simulation
  - e.g. value at risk

How can irregular set of points beat a grid?

- Fourier interpretation (periodic functions)
  - grid of spacing 1/n gives
    - \* 0% accuracy on wavenumber k = mn (for m a nonzero integer)
    - \* 100% accuracy on wavenumbers  $k \neq mn$
  - random array gives partial accuracy for all k
- Tree interpretation
  - in regular grid, variation of only one component at a time; i.e.

$$(0, 0, \dots, 0, 0) \to (0, 0, \dots, 0, 1/n)$$

- inefficient use of unvaried components
- random array, all components varied in each point

# 1.5 Comparison to Grid-Based Methods

Comparison to grid-based integration methods (e.g. Simpson's rule)

- Convergence rate for grid based quadrature:  $O(N^{-k/d})$  for order k method in dimension d
  - MC beats grid in high dimension d ( $d \ge 3$  or 4),

$$k/d < 1/2$$

• Impossible to lay down grid in high dimension

- requires at least  $2^d$  points

- Impossible to refine grids in high dimension
  - requires increasing # points by factor  $2^d$  points

# 1.4 Simulation and Optimization

Quadrature for valuation and risk is the focus of this course.

But there are additional uses for Monte Carlo:

Monte Carlo provides a direct and robust simulation of a financial process.

- E.g. interest rate paths
- Provides picture of future scenarios
- Represents full statistics
- Risk calculations

Optimization performed using Monte Carlo

- Search state space for largest value of payoff function f(x)
- E.g. optimal cash allocations

#### Use of CLT in Applications

**Problem:** Exact value is unknown (that's the desired value), so errors and the variance cannot be determined

Solution: Determine empirical error and variance

- Perform M computations using independent points  $x_i$  for  $1 \le i \le MN$
- Obtain values  $I_N^{(j)}$  for  $1 \le j \le M$ ,
- Empirical RMS error is  $\widetilde{\varepsilon}_N$  given by

$$\tilde{\varepsilon}_N = \left( M^{-1} \sum_{j=1}^M (I_N^{(j)} - \bar{I}_N)^2 \right)^{1/2}$$

in which

$$\bar{I}_N = M^{-1} \sum_{j=1}^M I_N^{(j)}$$

• Empirical variance is  $\tilde{\sigma}$  given by

$$\tilde{\sigma} = N^{1/2} \tilde{\varepsilon}_N$$

#### Converse of CLT:

To insure

- Error of size  $\epsilon$
- $\bullet$  With confidence level c

Require

• Number of sample points N given by

$$N = \epsilon^{-2} \sigma^2 s(c)$$

• s is confidence function for a normal variable.

$$c = \int_{-s(c)}^{s(c)} e^{-x^2/2} dx / \sqrt{2\pi}$$
  
=  $erf(s(c)/\sqrt{2})$ 

Values of confidence function

confidence level c 0 .68 .80 .90 .95 multiplier s(c) 0 1.0 1.28 1.65 1.96

#### Partial Derivation of CLT

First define  $\xi_i=\sigma^{-1}(f(x_i)-\bar{f})$  for  $x_i$  uniformly distributed. Then

•  $E[\xi_i] = 0$ 

• 
$$E[\xi_i^2] = 1$$
 since  

$$E[\xi_i^2] = \int \sigma^{-2} (f(x_i) - \bar{f})^2 dx$$

$$= 1$$

•  $E[\xi_i \xi_j] = 0$  if  $i \neq j$  since independent

Variance of sum:

- Define  $S_N = (1/N) \sum_1^N \xi_i = \sigma^{-1} \varepsilon_N$
- Calculate

$$E[S_N^2]^{1/2} = E[N^{-2}(\sum_{i=1}^N \xi_i)^2]^{1/2}$$
  
=  $N^{-1} \left\{ E[\sum_{i=1}^N \xi_i^2] + E[\sum_{i=1}^N \sum_{j \neq i} \xi_i \xi_j] \right\}^{1/2}$   
=  $N^{-1} \left\{ \sum_{i=1}^N 1 + 0 \right\}^{1/2}$   
=  $N^{-1/2}$ 

 $\bullet$  Therefore  $RMSE_x = O(\sigma N^{-1/2})$ 

# 1.3 Central Limit Theorem (CLT)

CLT describes the size and statistical properties of Monte Carlo integration error.

• Integration error

$$\epsilon_N(f) = I(f) - I_N(f).$$

• CLT: For N large,

$$\epsilon_N(f)\approx \sigma N^{-1/2}\nu$$

- $\nu$  is N(0,1) random variable
- $\sigma = \sigma(f)$  is the variance of f

$$\sigma(f) = \left(\int_{I^d} (f(x) - I(f))^2 dx\right)^{1/2}$$

• Precise statement

$$\lim_{N \to \infty} Prob(a < \frac{\sqrt{N}}{\sigma} \epsilon_N < b) = Prob(a < \nu < b)$$

#### Monte Carlo Quadrature Formula

- $\bullet$  Sequence  $\{x_n\}$  sampled from uniform distribution
- Empirical approximation to the expectation is

$$I_N[f] = \frac{1}{N} \sum_{n=1}^N f(x_n)$$

• Unbiased:

$$E[I_N[f]] = I[f]$$

• Convergent;

$$\lim_{N \to \infty} I_N[f] \to I[f]$$

In general define

- Error  $\epsilon_N(f) = I(f) I_N(f)$
- Bias =  $E[\epsilon_N(f)]$
- RMSE="root mean square error" =  $E[\epsilon_N(f)^2]^{1/2}$

# 1.2 Expectation and Integration

The integral of a function f(x) can be expressed as the average or *expectation*. For one dimensional unit interval

- Integral  $I[f] = \int_0^1 f(x) dx = \overline{f}$
- Average  $E[f(x)] = \int_0^1 f(x) dx$  for a uniform random variable

For unit cube  $I^d = [0, 1]^d$  in d dimensions,

•  $I[f] = E[f(x)] = \int_{I^d} f(x) dx$ 

Examples:

• Uniform: For 0 < x < 1

$$p(x) = 1.$$

Any number in unit interval is equally likely.

• Gaussian (a.k.a. normal or N(0,1))

$$p(x) = (2\pi)^{-1/2} e^{-x^2/2}.$$

• Gaussian with mean m and variance  $\sigma^2(N(m, \sigma))$ 

$$p(x) = (2\sigma^2\pi)^{-1/2}e^{-(x-m)^2/2\sigma^2}.$$

• Note: These are all continuous random variables

Discrete Random Variables

• Binomial

$$x = \begin{cases} 1 \\ -1 \end{cases} \text{ with probability } \begin{cases} 1/2 \\ 1/2 \end{cases}$$
$$p(x) = 1/2\delta(x+1) + 1/2\delta(x-1).$$

# 1.1 Random variables

A random variable X with a density function p(x) takes on value x with relative probability p(x). Properties:

- $P(a < X < b) = \int_a^b p(x) dx$
- $0 \le p(x)$
- $\int p(x)dx = 1$
- Mean  $\bar{x} = \int x p(x) dx$
- Variance  $\sigma^2 = f(x \bar{x})^2 p(x) dx$

# 1. Monte Carlo Integration

- 1.1 Random Variables
- 1.2 Expectation and Integration
- 1.3 Central Limit Theorem
- 1.4 Simulation and Optimization
- 1.5 Comparison to Grid-Based Methods
- 1.6 When to Use Monte Carlo
- 1.7 Summary

# Outline

- 1. Monte Carlo Integration
- 2. Generating and Sampling Random Variables
- 3. Implementation of Monte Carlo Computation
- 4. Applications: European Options, Greeks
- 5. Variance Reduction

# Monte Carlo Methods

for

# Finance

Russel E. Caffisch

Mathematics Department UCLA