## Enumeration of spanning trees of certain graphs

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In this note we give an algorithm which enables us to encode and enumerate all the spanning trees of a multipartite graph (see below). This algorithm may turn out to be useful for the enumeration of spanning trees satisfying certain conditions.

The number of spanning trees of a given graph  $\Gamma$  without loops and without multiple edges will be denoted by  $t(\Gamma)$ . We shall consider the graphs  $\Gamma = \Gamma(G; G_1, ..., G_k)$ , where G is a graph with vertices  $\overline{1}, \overline{2}, ..., \overline{k}$ , and  $\Gamma$  is obtained from it by replacing the vertex  $\overline{i}$  by  $G_i$ , where, for vertices  $a \in G_i, b \in G_i \ (i \neq j)$ , the edge  $(a, b) \in \Gamma$  if and only if  $(\overline{i}, \overline{j}) \in G$ .

Theorem.

(1) 
$$t (\Gamma (G; G_1, \ldots, G_k)) = \prod_{l=1}^k \left( \sum_{i=1}^{n_l} f_l(i) \ d(l)^{i-1} \right) \sum_{\gamma} \prod_{r=1}^k n_r^{\rho_{\gamma}(\bar{r})-1},$$

where  $n_i := |G_i|$ ,  $d_i = \sum_{j=1}^k m_{ij} n_j$ ,  $(m_{ij})$  is the adjacency matrix of the vertices of the graph G,  $f_i(i)$  is

the number of spanning rooted forests of  $G_I$  with i connected components (a spanning rooted forest of a graph is a forest containing all the vertices of the graph in which a vertex called the root has been selected in each connected component); the second summation is taken over all spanning trees  $\gamma$  of G, and  $\rho_{\gamma}(\bar{r})$  denotes the degree of the vertex  $\bar{r}$  in the graph  $\gamma$ .

We shall describe here a method of encoding the spanning trees of the graph  $\Gamma$ . We label the vertices of the graph  $G_1$  by the numbers 1, 2, ...,  $n_1$ , those of the graph  $G_2$  by  $n_1 + 1$ , ...,  $n_1 + n_2$ , ...,

and those of the graph  $G_k$  by  $N-n_k+1$ , ..., N, so that  $N = \sum_{i=1}^k n_i$ . We shall encode each spanning

tree  $\alpha$  of  $\Gamma$  by the set of sequences  $P_1, P_2, \dots, P_k, R$ , of vertices of  $\Gamma$  of length  $n_1-1, n_2-1, \dots, n_k-1$ , k-2 respectively.

We shall first describe a method of encoding trees due to Prüfer (see for example [1], [2]).

Let T be a tree with vertices labelled by distinct natural numbers. Consider the sequence of edges  $(b_i, a_i)$  of T constructed as follows:  $b_1$  is the terminal vertex in T labelled by the smallest number  $(a_1 \text{ is then uniquely determined});$  similarly  $b_2$  is the terminal vertex with the smallest number in the tree  $T \setminus (a_1, b_1)$ , and so on. We have thus constructed a sequence of length |T| = 2. The sequence  $a_1, a_2, ..., a_{|T|-2}$  will be called the *Prüfer code*.

We now orient a spanning tree  $\alpha$  of  $\Gamma$  towards the root at the vertex labelled N. Let  $\mu_i$  denote the directed rooted forest  $\alpha \cap G_i$  (all its trees are directed towards their roots). From each  $\mu_i$  we shall form a tree  $\tilde{\mu}_i$ . To do this we join each root of  $\mu_i$  to a formal vertex  $\tilde{i}$ . Let  $G_i + \{\tilde{i}\}$  be the graph containing the vertex  $\tilde{i}$  joined to all the vertices of  $G_i$ . Then  $\tilde{\mu}_i$  is a spanning tree of  $G + \{\tilde{i}\}$ . We shall assume that the vertex  $\tilde{i}$  has a maximal label, and we find  $P_i$ , the Prüfer code of the tree  $\tilde{\mu}_i$ , which we write down in the sequence  $P_i$ .

Consider the tree  $\alpha'$  obtained from  $\alpha$  by contraction of the rooted forests  $\mu_i$  to their roots; we find the Prüfer sequence of edges  $(b_i, a_i)$  for the tree  $\alpha'$ . If  $b_1 \in G_j$ , then we replace the first occurrence of  $\tilde{j}$ in  $P_j$  by the vertex  $a'_1$  such that the edge  $(b_1, a'_1) \in \alpha$  (in the given orientation). We deal similarly with the edge  $(b_2, a_2)$  and so on. If at the r th step  $b_r \in G_i$ , but  $\tilde{i}$  does not occur in  $P_i$ , then we write  $a_r$ in the first free place in the sequence R. By repeating one of these operations we arrive at the final code: P1, P2, ..., Pk, R.

Lemma 1. A set of sequences  $P_1, P_2, ..., P_k$ , R of lengths  $n_1-1, n_2-1, ..., n_k-1, k-2$  respectively is the code of some tree a if and only if the following conditions are satisfied: 1) for each i,  $a \in P_i \Rightarrow a \in G_i \cup D_i$ , where  $D_i := \bigcup_{\substack{m_{ij} > 0}} G_j$ ;

2) let  $P'_i$  be the sequence formed from  $P_i$  by replacing every b in  $P_i$  that is not a vertex of  $G_i$  by  $\tilde{i}$ ; then for each i the sequence  $P'_i$  is the Prüfer code of a spanning tree of the graph  $G_i + \{i\}$ ;

3) let the sequence R' be formed from R by replacing every  $a \in G_i$  by  $\overline{i}$ . Then R' is the Prüfer code of some spanning tree of G.

**Lemma 2.** This encoding sets up a bijection between the spanning trees of the graph  $\Gamma$  and the sequences satisfying the conditions of Lemma 1.

**Lemma 3.** For each set of spanning rooted forests  $\mu_1, \mu_2, ..., \mu_k$  of graphs  $G_1, G_2, ..., G_k$  respectively and spanning tree  $\beta$  of the graph G, the number of spanning trees of the graph  $\Gamma$  corresponding to  $\mu = (\mu_1, ..., \mu_n)$  and  $\beta$  (see Lemma 1, parts 2), 3)) is equal to

(2) 
$$t(\Gamma, \mu, \beta) = \prod_{l=1}^{\kappa} (d(l)^{\delta_l - 1} n_l^{\rho_{\beta}(l) - 1}),$$

where  $\delta_I$  is the number of connected components of the forest  $\mu_I$ .

It is not difficult to find the method of decoding inverse to the encoding algorithm above, which, given a sequence satisfying the conditions of Lemma 1, constructs a spanning tree of the graph  $\Gamma$ . We have thus obtained a method of running through all spanning trees. Lemmas 1 and 2 follow from this, and the proofs of Lemma 3 and the Theorem now follow easily.

**Corollary 1.** Let 
$$n_1 = n_2 = ... = n_k = 1$$
,  $G = \Gamma = K_k$  the complete graph with k vertices. Then  
(3)  $t(\Gamma) = k^{k-2}$ .

This is Cayley's well-known formula [3]. The idea of encoding trees to compute  $t(\Gamma)$  is due to Prüfer [2]. In this case our code just consists of the sequence R coinciding with the Prüfer code.

**Corollary 2.** Let  $n_1 = p$ ,  $n_2 = q$ , k = 2,  $\Gamma = K_{p,q}$  the bipartite graph with p vertices in one part and q in the other. Then

(4) 
$$t(\Gamma) = p^{q-1}q^{p-1}$$
.

Formula (4) was obtained by Scoins [4] and proved by means of the Rényi encoding [5].

**Corollary 3.** Let  $G_i = O_{n_i}$  (where  $O_m$  is the empty graph with m vertices),  $G = K_k$ . Then  $\Gamma = K_{n_1, n_2, \dots, n_k}$  and

(5) 
$$t(\Gamma) = (N - n_1)^{n_1 - 1} (N - n_2)^{n_2 - 1} \dots (N - n_k)^{n_k - 1} N^{k-2}.$$

Formula (5) is a generalization of (3) and (4). A proof by Austin may be found in [6], and an encoding in a paper of Oláh [7]; in this case his code is the same as ours.

**Corollary 4.** Let 
$$G_i = O_{n_i}$$
  $(i = 1, 2, ..., k)$ ; then  $t(\Gamma) = \prod_{i=1}^k d(i)^{n_i-1} \sum_{\gamma} \prod_{j=1}^k n_j^{\rho_{\gamma}(j)-1}$ .

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