

## Worksheet 1

(1) Consider the plane

$$\frac{x}{2} + \frac{y}{3} + \frac{z}{4} = 1.$$

Where does this plane intersect the  $x$ -,  $y$ -, and  $z$ -axes? Call the intersection points  $P$ ,  $Q$ , and  $R$ , in that order. Find the vectors  $v = \overrightarrow{PQ}$  and  $w = \overrightarrow{PR}$  and the cross-product  $v \times w$ . Is  $v \times w$  a normal vector for the plane? Does that make sense in this situation?

intersect at  $(2, 0, 0)$ ,  $(0, 3, 0)$ ,  $(0, 0, 4)$ .

"                      "                      "  
P                      Q                      R

$$\vec{v} = (-2, 3, 0) \quad , \quad \vec{w} = (-2, 0, 4).$$

Yes it's normal as  $\vec{v}, \vec{w}$  tangent to the plane by construction (and not parallel)

(2) Find all values of  $b$  such that the vectors  $\langle 4, -2, 7 \rangle$  and  $\langle b^2, b, 0 \rangle$  are orthogonal.

$$\langle 4, -2, 7 \rangle \cdot \langle b^2, b, 0 \rangle = 0 \Leftrightarrow \text{orthogonal.}$$

$$4b^2 - 2b = 0$$

$$2b(2b - 1) = 0$$

$$\text{so } b = 0, \frac{1}{2}.$$

if  $b = 0$ , I guess this is still technically orthogonal.

(3) Parametrize the curve of intersection of the surfaces  $z = x^2$  and  $x^2 + y^2 = 1$ . (It's the outline of a Pringle!)

$$r(t) = (\cos t, \sin t, \cos^2 t).$$

(4) Find the unit vector at  $P = (0, 0, 1)$  pointing in the direction along which the function

$$f(x, y, z) = xz + e^{-x^2+y}$$

increases most rapidly.

$$\nabla f = \langle z - 2xe^{-x^2+y}, e^{-x^2+y}, x \rangle$$

$$\text{Hence } \nabla f(0, 0, 1) = \langle 1, 1, 0 \rangle.$$

(5) Is there a function  $f$  such that  $\nabla f = \langle y^2, x \rangle$ ?

$$f = \int y^2 dx = y^2 x + C(y)$$

$$f_y = 2xy + C'(y) = x. \quad \text{This is impossible}$$

Alternatively, if such an  $f$  existed, as

$$\frac{\partial f}{\partial x \partial y} = \frac{\partial f}{\partial y \partial x} \Rightarrow 2y = 1 \quad \text{which isn't correct.}$$

(6) Identify the following surfaces in 3D (sketch them, don't worry if you can't remember their names):

$$\begin{array}{lll} 1) z = x^2 + y^2 & 3) \frac{x^2}{4} + \frac{y^2}{9} = 1 & 5) x^2 + y^2 + z^2 = 16 \\ 2) z^2 = x^2 + y^2 & 4) z = y^2 & 6) y = 9 - x^2 - z^2 \end{array}$$

- 1) paraboloid      3) elliptic cylinder      5) sphere  
2) cone              4) parabola sheet      6) paraboloid.