Robust image recovery via total-variation minimization

Deanna Needell

Claremont McKenna College

CCMS Colloquium, Mar. 2012

Outline

- Compressed Sensing (CS)
 - Motivation
 - Mathematical Formulation & Methods
- Imaging with CS
 - Theoretical possibilities
 - Total Variation
 - Empirical observations
 - New Results

< ∃ >

э

Collaborator

Joint work with Rachel Ward [Univ. of Texas, Austin]



D. Needell and R. Ward. Stable image reconstruction using total variation minimization, Submitted, Mar. 2012.

Motivation and Methods

New Results

Motivation Methods

The Data Deluge



How can we handle all this data?

- Build hardware that can store and trasmit more data.
 - We need the resources.
 - There are fundamental limitiations to data storage.
- Design more efficient compression methods.
 - Enter the world of: Compressed Sensing (CS)
 - CS gives us efficient compression techniques: "Compressed"
 - More surprisingly, we can acquire the compression without ever having to acquire the entire object!: "Sensing"
 - CS has numerous applications (Radar, Error Correction, Computational Biology (DNA Microarrays), Geophysical Data Analysis, Data Mining, classification, Neuroscience, Imaging ...)

How can we handle all this data?

- Build hardware that can store and trasmit more data.
 - We need the resources.
 - There are fundamental limitiations to data storage.
- Design more efficient compression methods.
 - Enter the world of: Compressed Sensing (CS)
 - CS gives us efficient compression techniques: "Compressed"
 - More surprisingly, we can acquire the compression without ever having to acquire the entire object!: "Sensing"
 - CS has numerous applications (Radar, Error Correction, Computational Biology (DNA Microarrays), Geophysical Data Analysis, Data Mining, classification, Neuroscience, Imaging ...)

How can we handle all this data?

- Build hardware that can store and trasmit more data.
 - We need the resources.
 - There are fundamental limitiations to data storage.
- Design more efficient compression methods.
 - Enter the world of: Compressed Sensing (CS)
 - CS gives us efficient compression techniques: "Compressed"
 - More surprisingly, we can acquire the compression without ever having to acquire the entire object!: "Sensing"
 - CS has numerous applications (Radar, Error Correction, Computational Biology (DNA Microarrays), Geophysical Data Analysis, Data Mining, classification, Neuroscience, Imaging ...)

How can we handle all this data?

- Build hardware that can store and trasmit more data.
 - We need the resources.
 - There are fundamental limitiations to data storage.
- Design more efficient compression methods.
 - Enter the world of: Compressed Sensing (CS)
 - CS gives us efficient compression techniques: "Compressed"
 - More surprisingly, we can acquire the compression without ever having to acquire the entire object!: "Sensing"
 - CS has numerous applications (Radar, Error Correction, Computational Biology (DNA Microarrays), Geophysical Data Analysis, Data Mining, classification, Neuroscience, Imaging ...)

How can we handle all this data?

- Build hardware that can store and trasmit more data.
 - We need the resources.
 - There are fundamental limitiations to data storage.
- Design more efficient compression methods.
 - Enter the world of: Compressed Sensing (CS)
 - CS gives us efficient compression techniques: "Compressed"
 - More surprisingly, we can acquire the compression without ever having to acquire the entire object!: "Sensing"
 - CS has numerous applications (Radar, Error Correction, Computational Biology (DNA Microarrays), Geophysical Data Analysis, Data Mining, classification, Neuroscience, Imaging ...)

How can we handle all this data?

- Build hardware that can store and trasmit more data.
 - We need the resources.
 - There are fundamental limitiations to data storage.
- Design more efficient compression methods.
 - Enter the world of: Compressed Sensing (CS)
 - CS gives us efficient compression techniques: "Compressed"
 - More surprisingly, we can acquire the compression without ever having to acquire the entire object!: "Sensing"
 - CS has numerous applications (Radar, Error Correction, Computational Biology (DNA Microarrays), Geophysical Data Analysis, Data Mining, classification, Neuroscience, Imaging ...)

How can we handle all this data?

- Build hardware that can store and trasmit more data.
 - We need the resources.
 - There are fundamental limitiations to data storage.
- Design more efficient compression methods.
 - Enter the world of: Compressed Sensing (CS)
 - CS gives us efficient compression techniques: "Compressed"
 - More surprisingly, we can acquire the compression without ever having to acquire the entire object!: "Sensing"
 - CS has numerous applications (Radar, Error Correction, Computational Biology (DNA Microarrays), Geophysical Data Analysis, Data Mining, classification, Neuroscience, Imaging ...)

- 4 同 1 - 4 回 1 - 4 回 1

How can we handle all this data?

- Build hardware that can store and trasmit more data.
 - We need the resources.
 - There are fundamental limitiations to data storage.
- Design more efficient compression methods.
 - Enter the world of: Compressed Sensing (CS)
 - CS gives us efficient compression techniques: "Compressed"
 - More surprisingly, we can acquire the compression without ever having to acquire the entire object!: "Sensing"
 - CS has numerous applications (Radar, Error Correction, Computational Biology (DNA Microarrays), Geophysical Data Analysis, Data Mining, classification, Neuroscience, Imaging ...)

- 4 同 1 - 4 回 1 - 4 回 1

How can we handle all this data?

- Build hardware that can store and trasmit more data.
 - We need the resources.
 - There are fundamental limitiations to data storage.
- Design more efficient compression methods.
 - Enter the world of: Compressed Sensing (CS)
 - CS gives us efficient compression techniques: "Compressed"
 - More surprisingly, we can acquire the compression without ever having to acquire the entire object!: "Sensing"
 - CS has numerous applications (Radar, Error Correction, Computational Biology (DNA Microarrays), Geophysical Data Analysis, Data Mining, classification, Neuroscience, Imaging ...)

・ 同 ト ・ ヨ ト ・ ヨ ト

Motivation Methods

Why is compression possible?



 256×256 "Boats" image

Because most practical signals, such as images, contain much less information than their dimension would suggest.

Motivation Methods

Why is compression possible?



 256×256 "Boats" image

Because most practical signals, such as images, contain much less information than their dimension would suggest.

Motivation Methods

Why is compression possible?



Assume *f* is s-sparse:

- In the coordinate basis: $\|f\|_0 \stackrel{\text{def}}{=} |\operatorname{supp}(f)| \le s \ll d$
- In some orthonormal basis: f = Dx where $||x||_0 \le s \ll d$

In practice, we encounter compressible signals.

(4 同) (4 回) (4 回)

Motivation Methods

Why is compression possible?



Assume *f* is s-sparse:

- In the coordinate basis: $||f||_0 \stackrel{\text{\tiny def}}{=} |\operatorname{supp}(f)| \le s \ll d$
- In some orthonormal basis: f = Dx where $||x||_0 \le s \ll d$

In practice, we encounter compressible signals.

▲ 同 ▶ ▲ 国 ▶ ▲ 国 ▶

Motivation Methods

Why is compression possible?



Assume *f* is s-sparse:

- In the coordinate basis: $\|f\|_0 \stackrel{\text{\tiny def}}{=} |\operatorname{supp}(f)| \le s \ll d$
- In some orthonormal basis: f = Dx where $||x||_0 \le s \ll d$

In practice, we encounter compressible signals.

To compress a signal, we take a small number of measurements:

- Signal of interest $f \in \mathbb{R}^{N \times N}$
- ② Measurement operator $A : \mathbb{R}^{N \times N} \to \mathbb{R}^m$ (*m* ≪ *N*²)



y is the compression of f!

伺 ト イヨト イヨト

To compress a signal, we take a small number of measurements:

- **1** Signal of interest $f \in \mathbb{R}^{N \times N}$
- **2** Measurement operator $A : \mathbb{R}^{N \times N} \to \mathbb{R}^m \ (m \ll N^2)$



y is the compression of f!

伺 ト く ヨ ト く ヨ ト

To compress a signal, we take a small number of measurements:

- **1** Signal of interest $f \in \mathbb{R}^{N \times N}$
- **2** Measurement operator $A : \mathbb{R}^{N \times N} \to \mathbb{R}^m \ (m \ll N^2)$
- **③** Measurements y = Af.



A B F A B F

To compress a signal, we take a small number of measurements:

- Signal of interest $f \in \mathbb{R}^{N \times N}$
- **2** Measurement operator $A : \mathbb{R}^{N \times N} \to \mathbb{R}^m \ (m \ll N^2)$
- **③** Measurements y = Af.



• y is the compression of f!

To compress a signal, we take a small number of measurements:

- Signal of interest $f \in \mathbb{R}^{N \times N}$
- **②** Measurement operator $A : \mathbb{R}^{N \times N} \to \mathbb{R}^m \ (m \ll N^2)$



- y is the compression of f!
- S And then the measurements get corrupted with noise.

Motivation Methods

Compression



Motivation and Methods

New Results

Motivation Methods

Questions



What type of measurement operator A can we use?

One of the signal f from the compressed measurements y?

伺 ト イヨト

Motivation and Methods

New Results

Motivation Methods

Questions



- What type of measurement operator A can we use?
- How do we reconstruct the signal f from the compressed measurements y?

Motivation and Methods Imaging

New Results

Motivation Methods

Questions



- What type of measurement operator A can we use?
- One of the signal f from the compressed measurements y?

Motivation Methods

Methods for Compressed Sensing

< ∃ >

э

• ℓ_p -norms: $||z||_p \stackrel{\text{def}}{=} (\sum_i |z_i|^p)^{1/p}$

- Usual (Euclidean ℓ_2) distance: $||z||_2 \stackrel{\text{def}}{=} \left(\sum_i |z_i|^2\right)^{1/2}$
- ℓ_1 (Taxicab) distance: $||z||_1 \stackrel{\text{def}}{=} (\sum_i |z_i|)$
- The ℓ_2 -ball: $\{z: \|z\|_2 \leq 1\}$ (circle/sphere)
- The ℓ_1 -ball: $\{z: \|z\|_1 \leq 1\}$ (diamond/octahedron)
- For signal f, $f_s(f_s^B)$ is its best *s*-sparse representation (in basis B)
- \hat{f} will denote the reconstruction of f
- $h = \operatorname{argmin}_{z} g(z)$ is the argument z which minimizes g(z)

- 王王 - 王王

- ℓ_p -norms: $||z||_p \stackrel{\text{def}}{=} (\sum_i |z_i|^p)^{1/p}$
- Usual (Euclidean ℓ_2) distance: $||z||_2 \stackrel{\text{def}}{=} \left(\sum_i |z_i|^2\right)^{1/2}$
- ℓ_1 (Taxicab) distance: $||z||_1 \stackrel{\text{def}}{=} (\sum_i |z_i|)$
- The ℓ_2 -ball: $\{z: \|z\|_2 \leq 1\}$ (circle/sphere)
- The ℓ_1 -ball: $\{z: \|z\|_1 \leq 1\}$ (diamond/octahedron)
- For signal f, $f_s(f_s^B)$ is its best *s*-sparse representation (in basis B)
- \hat{f} will denote the reconstruction of f
- $h = \operatorname{argmin}_{z} g(z)$ is the argument z which minimizes g(z)

- ℓ_p -norms: $||z||_p \stackrel{\text{def}}{=} (\sum_i |z_i|^p)^{1/p}$
- Usual (Euclidean ℓ_2) distance: $||z||_2 \stackrel{\text{def}}{=} \left(\sum_i |z_i|^2\right)^{1/2}$
- ℓ_1 (Taxicab) distance: $||z||_1 \stackrel{\text{def}}{=} (\sum_i |z_i|)$
- The ℓ_2 -ball: $\{z: \|z\|_2 \leq 1\}$ (circle/sphere)
- The ℓ_1 -ball: $\{z: \|z\|_1 \leq 1\}$ (diamond/octahedron)
- For signal f, $f_s(f_s^B)$ is its best *s*-sparse representation (in basis B)
- \hat{f} will denote the reconstruction of f
- $h = \operatorname{argmin}_{z} g(z)$ is the argument z which minimizes g(z)

- ℓ_p -norms: $||z||_p \stackrel{\text{def}}{=} (\sum_i |z_i|^p)^{1/p}$
- Usual (Euclidean ℓ_2) distance: $||z||_2 \stackrel{\text{def}}{=} \left(\sum_i |z_i|^2\right)^{1/2}$
- ℓ_1 (Taxicab) distance: $||z||_1 \stackrel{\text{def}}{=} (\sum_i |z_i|)$
- The ℓ_2 -ball: $\{z: \|z\|_2 \leq 1\}$ (circle/sphere)
- The ℓ_1 -ball: $\{z: \|z\|_1 \leq 1\}$ (diamond/octahedron)
- For signal f, $f_s(f_s^B)$ is its best *s*-sparse representation (in basis B)
- \hat{f} will denote the reconstruction of f
- $h = \operatorname{argmin}_{z} g(z)$ is the argument z which minimizes g(z)

- ℓ_p -norms: $||z||_p \stackrel{\text{def}}{=} (\sum_i |z_i|^p)^{1/p}$
- Usual (Euclidean ℓ_2) distance: $||z||_2 \stackrel{\text{def}}{=} \left(\sum_i |z_i|^2\right)^{1/2}$
- ℓ_1 (Taxicab) distance: $||z||_1 \stackrel{\text{def}}{=} (\sum_i |z_i|)$
- The ℓ_2 -ball: $\{z: \|z\|_2 \leq 1\}$ (circle/sphere)
- The ℓ_1 -ball: $\{z: \|z\|_1 \leq 1\}$ (diamond/octahedron)
- For signal f, $f_s(f_s^B)$ is its best *s*-sparse representation (in basis B)
- \hat{f} will denote the reconstruction of f
- $h = \operatorname{argmin}_{z} g(z)$ is the argument z which minimizes g(z)

- ℓ_p -norms: $||z||_p \stackrel{\text{def}}{=} (\sum_i |z_i|^p)^{1/p}$
- Usual (Euclidean ℓ_2) distance: $||z||_2 \stackrel{\text{def}}{=} \left(\sum_i |z_i|^2\right)^{1/2}$
- ℓ_1 (Taxicab) distance: $||z||_1 \stackrel{\text{def}}{=} (\sum_i |z_i|)$
- The ℓ_2 -ball: $\{z: \|z\|_2 \leq 1\}$ (circle/sphere)
- The ℓ_1 -ball: $\{z: \|z\|_1 \leq 1\}$ (diamond/octahedron)
- For signal f, $f_s(f_s^B)$ is its best *s*-sparse representation (in basis B)
- \hat{f} will denote the reconstruction of f
- $h = \operatorname{argmin}_{z} g(z)$ is the argument z which minimizes g(z)

- ℓ_p -norms: $||z||_p \stackrel{\text{def}}{=} (\sum_i |z_i|^p)^{1/p}$
- Usual (Euclidean ℓ_2) distance: $||z||_2 \stackrel{\text{def}}{=} \left(\sum_i |z_i|^2\right)^{1/2}$
- ℓ_1 (Taxicab) distance: $||z||_1 \stackrel{\text{def}}{=} (\sum_i |z_i|)$
- The ℓ_2 -ball: $\{z: \|z\|_2 \leq 1\}$ (circle/sphere)
- The ℓ_1 -ball: $\{z: \|z\|_1 \leq 1\}$ (diamond/octahedron)
- For signal f, $f_s(f_s^B)$ is its best *s*-sparse representation (in basis B)
- \hat{f} will denote the reconstruction of f
- $h = \operatorname{argmin}_{z} g(z)$ is the argument z which minimizes g(z)

- ℓ_p -norms: $||z||_p \stackrel{\text{def}}{=} (\sum_i |z_i|^p)^{1/p}$
- Usual (Euclidean ℓ_2) distance: $||z||_2 \stackrel{\text{def}}{=} \left(\sum_i |z_i|^2\right)^{1/2}$
- ℓ_1 (Taxicab) distance: $||z||_1 \stackrel{\text{def}}{=} (\sum_i |z_i|)$
- The ℓ_2 -ball: $\{z: \|z\|_2 \leq 1\}$ (circle/sphere)
- The ℓ_1 -ball: $\{z: \|z\|_1 \leq 1\}$ (diamond/octahedron)
- For signal f, $f_s(f_s^B)$ is its best *s*-sparse representation (in basis B)
- \hat{f} will denote the reconstruction of f
- $h = \operatorname{argmin}_{z} g(z)$ is the argument z which minimizes g(z)
Review and Notation

- ℓ_p -norms: $||z||_p \stackrel{\text{def}}{=} (\sum_i |z_i|^p)^{1/p}$
- Usual (Euclidean ℓ_2) distance: $||z||_2 \stackrel{\text{def}}{=} \left(\sum_i |z_i|^2\right)^{1/2}$
- ℓ_1 (Taxicab) distance: $||z||_1 \stackrel{\text{def}}{=} (\sum_i |z_i|)$
- The ℓ_2 -ball: $\{z: \|z\|_2 \leq 1\}$ (circle/sphere)
- The ℓ_1 -ball: $\{z: \|z\|_1 \leq 1\}$ (diamond/octahedron)
- For signal f, $f_s(f_s^B)$ is its best *s*-sparse representation (in basis B)
- \hat{f} will denote the reconstruction of f
- $h = \operatorname{argmin}_{z} g(z)$ is the argument z which minimizes g(z)

伺下 イヨト イヨト

Review and Notation

- ℓ_p -norms: $||z||_p \stackrel{\text{def}}{=} (\sum_i |z_i|^p)^{1/p}$
- Usual (Euclidean ℓ_2) distance: $||z||_2 \stackrel{\text{def}}{=} \left(\sum_i |z_i|^2\right)^{1/2}$
- ℓ_1 (Taxicab) distance: $||z||_1 \stackrel{\text{def}}{=} (\sum_i |z_i|)$
- The ℓ_2 -ball: $\{z: \|z\|_2 \leq 1\}$ (circle/sphere)
- The ℓ_1 -ball: $\{z: \|z\|_1 \leq 1\}$ (diamond/octahedron)
- For signal f, $f_s(f_s^B)$ is its best *s*-sparse representation (in basis B)
- \hat{f} will denote the reconstruction of f
- $h = \operatorname{argmin}_{z} g(z)$ is the argument z which minimizes g(z)

通 ト イヨ ト イヨト

Motivation Methods

How should we reconstruct *f*?

Easy Theorem

Assume A is one-to-one on all s-sparse signals. Assume there is no noise. Reconstruct an s-sparse signal f by:

$$\hat{f} = \underset{z}{\operatorname{argmin}} \|z\|_0 \quad \text{such that} \quad Az = y.$$

Then we reconstruct f perfectly: $\hat{f} = f$.

Cool, except this problem is NP-Hard!

□ ▶ < □ ▶ < □

Motivation Methods

How should we reconstruct *f*?

Easy Theorem

Assume A is one-to-one on all s-sparse signals. Assume there is no noise. Reconstruct an s-sparse signal f by:

$$\hat{f} = \underset{z}{\operatorname{argmin}} \|z\|_0 \quad \text{such that} \quad Az = y.$$

Then we reconstruct f perfectly: $\hat{f} = f$.

Cool, except this problem is NP-Hard!

□ ▶ < □ ▶ < □

Motivation Methods

How should we reconstruct *f*?

Easy Theorem

Assume A is one-to-one on all s-sparse signals. Assume there is no noise. Reconstruct an s-sparse signal f by:

$$\hat{f} = \operatorname*{argmin}_{z} \|z\|_{0}$$
 such that $Az = y$.

Then we reconstruct f perfectly: $\hat{f} = f$.

Cool, except this problem is NP-Hard!

伺 ト イヨト イヨト

Motivation Methods

How should we reconstruct *f*?

Easy Theorem

Assume A is one-to-one on all s-sparse signals. Assume there is no noise. Reconstruct an s-sparse signal f by:

$$\hat{f} = \underset{z}{\operatorname{argmin}} \|z\|_0$$
 such that $Az = y$.

Then we reconstruct f perfectly: $\hat{f} = f$.

Cool, except this problem is NP-Hard!

伺 ト イヨト イヨト

Motivation Methods

How should we reconstruct *f*?

Easy Theorem

Assume A is one-to-one on all s-sparse signals. Assume there is no noise. Reconstruct an s-sparse signal f by:

$$\hat{f} = \underset{z}{\operatorname{argmin}} \|z\|_0$$
 such that $Az = y$.

Then we reconstruct f perfectly: $\hat{f} = f$.

Cool, except this problem is NP-Hard!

同下 イヨト イヨ

Motivation Methods

How should we reconstruct *f*?

Easy Theorem

Assume A is one-to-one on all s-sparse signals. Assume there is no noise. Reconstruct an s-sparse signal f by:

$$\hat{f} = \underset{z}{\operatorname{argmin}} \|z\|_0$$
 such that $Az = y$.

Then we reconstruct f perfectly: $\hat{f} = f$.

Cool, except this problem is NP-Hard!

Motivation and Methods

New Results

Motivation Methods



Motivatior Methods



Motivatior Methods



Motivation Methods



Motivation Methods

How should we reconstruct f?



3

Motivation Methods



Motivation Methods



Motivation Methods

Was that contrived?

Wait, did I cheat?

Deanna Needell Robust image recovery via total-variation minimization

伺 ト イヨト

э

э

Motivation Methods

Was that contrived?



But in higher dimensions, for "sufficiently random" operators A, this picture happens with extremely low probability A, A, A

Motivation Methods

Was that contrived?



But in higher dimensions, for "sufficiently random" operators A, this picture happens with extremely low probability!

Motivation Methods

Okay, but what about noise?

Recall $y = Af + \xi$.



Motivatior Methods

Okay, but what about noise?

Recall
$$y = Af + \xi$$
.



From our geometric intuition, we can reconstruct the signal f from its measurements $y = Af + \xi$:

- If the measurement operator A is "well-behaved"
- We can reconstruct our image f by solving

 $\hat{f} = \underset{z}{\operatorname{argmin}} \|z\|_1$ such that $\|Az - y\|_2 \le r$,

where *r* bounds the noise term: $\|\xi\|_2 \leq r$.

If f is sparse with respect to some orthonormal basis B, meaning, f = Bx for sparse x,

$$\hat{f} = \underset{z}{\operatorname{argmin}} \|B^{-1}z\|_1$$
 such that $\|Az - y\|_2 \le r$,

We call these methods the l₁-minimization method, which are easily solved by convex programming methods.

From our geometric intuition, we can reconstruct the signal f from its measurements $y = Af + \xi$:

- If the measurement operator A is "well-behaved"
- **2** We can reconstruct our image f by solving

$$\hat{f} = \underset{z}{\operatorname{argmin}} \|z\|_1$$
 such that $\|Az - y\|_2 \leq r$,

where *r* bounds the noise term: $\|\xi\|_2 \leq r$.

If f is sparse with respect to some orthonormal basis B, meaning, f = Bx for sparse x,

$$\hat{f} = \underset{z}{\operatorname{argmin}} \|B^{-1}z\|_1$$
 such that $\|Az - y\|_2 \le r$,

We call these methods the l₁-minimization method, which are easily solved by convex programming methods

From our geometric intuition, we can reconstruct the signal f from its measurements $y = Af + \xi$:

- If the measurement operator A is "well-behaved"
- **2** We can reconstruct our image f by solving

$$\hat{f} = \underset{z}{\operatorname{argmin}} \|z\|_1$$
 such that $\|Az - y\|_2 \leq r$,

where *r* bounds the noise term: $\|\xi\|_2 \leq r$.

If f is sparse with respect to some orthonormal basis B, meaning, f = Bx for sparse x,

$$\hat{f} = \underset{z}{\operatorname{argmin}} \|B^{-1}z\|_1$$
 such that $\|Az - y\|_2 \le r$,

We call these methods the l₁-minimization method, which are easily solved by convex programming methods.

From our geometric intuition, we can reconstruct the signal f from its measurements $y = Af + \xi$:

- If the measurement operator A is "well-behaved"
- **2** We can reconstruct our image f by solving

$$\hat{f} = \underset{z}{\operatorname{argmin}} \|z\|_1$$
 such that $\|Az - y\|_2 \leq r$,

where *r* bounds the noise term: $\|\xi\|_2 \leq r$.

If f is sparse with respect to some orthonormal basis B, meaning, f = Bx for sparse x,

$$\hat{f} = \underset{z}{\operatorname{argmin}} \|B^{-1}z\|_1$$
 such that $\|Az - y\|_2 \leq r$,

We call these methods the l₁-minimization method, which are easily solved by convex programming methods.

From our geometric intuition, we can reconstruct the signal f from its measurements $y = Af + \xi$:

- If the measurement operator A is "well-behaved"
- **2** We can reconstruct our image f by solving

$$\hat{f} = \underset{z}{\operatorname{argmin}} \|z\|_1$$
 such that $\|Az - y\|_2 \leq r$,

where *r* bounds the noise term: $\|\xi\|_2 \leq r$.

If f is sparse with respect to some orthonormal basis B, meaning, f = Bx for sparse x,

$$\hat{f} = \underset{z}{\operatorname{argmin}} \|B^{-1}z\|_1$$
 such that $\|Az - y\|_2 \leq r$,

We call these methods the l₁-minimization method, which are easily solved by convex programming methods.

Motivation Methods

How do we actually reconstruct the signal f from measurements y?

ℓ_1 -minimization [Candès-Romberg-Tao '05]

Let A satisfy the Restricted Isometry Property and suppose \hat{f} is the solution to the ℓ_1 -minimization problem, from measurements $y = Af + \xi$ (with $\|\xi\|_2 \le \varepsilon$). Then we can stably recover the signal f: $\|f - \hat{f}\|_2 \le \varepsilon + \frac{\|f - f_s\|_1}{\sqrt{\varepsilon}}$.

Thus, the reconstruction error is proportional to the noise level and the tail of the compressible signal. This error bound is optimal.

(4 同) 4 ヨ) 4 ヨ)

Motivation Methods

How do we actually reconstruct the signal f from measurements y?

ℓ_1 -minimization [Candès-Romberg-Tao '05]

Let A satisfy the Restricted Isometry Property and suppose \hat{f} is the solution to the ℓ_1 -minimization problem, from measurements $y = Af + \xi$ (with $||\xi||_2 \le \varepsilon$). Then we can stably recover the signal f:

$$\|f - \hat{f}\|_2 \lesssim \varepsilon + \frac{\|f - f_s\|_1}{\sqrt{s}}$$

Thus, the reconstruction error is proportional to the noise level and the tail of the compressible signal. This error bound is optimal.

(4 同) (4 回) (4 回)

Motivation Methods

How do we actually reconstruct the signal f from measurements y?

ℓ_1 -minimization [Candès-Romberg-Tao '05]

Let A satisfy the Restricted Isometry Property and suppose \hat{f} is the solution to the ℓ_1 -minimization problem, from measurements $y = Af + \xi$ (with $||\xi||_2 \le \varepsilon$). Then we can stably recover the signal f:

$$\|f - \hat{f}\|_2 \lesssim \varepsilon + rac{\|f - f_s\|_1}{\sqrt{s}}$$

Thus, the reconstruction error is proportional to the noise level and the tail of the compressible signal. This error bound is optimal.

伺下 イヨト イヨト

Motivation Methods

How do we actually reconstruct the signal f from measurements y?

ℓ_1 -minimization [Candès-Romberg-Tao '05]

Let A satisfy the Restricted Isometry Property and suppose \hat{f} is the solution to the ℓ_1 -minimization problem, from measurements $y = Af + \xi$ (with $||\xi||_2 \le \varepsilon$). Then we can stably recover the signal f:

$$\|f - \hat{f}\|_2 \lesssim \varepsilon + \frac{\|f - f_s\|_1}{\sqrt{s}}$$

Thus, the reconstruction error is proportional to the noise level and the tail of the compressible signal. This error bound is optimal.

伺下 イヨト イヨト

Motivation Methods

Restricted Isometry Property

• A satisfies the Restricted Isometry Property (RIP) when there is $\delta < c$ such that

$$(1-\delta)\|f\|_2\leq \|Af\|_2\leq (1+\delta)\|f\|_2$$
 whenever $\|f\|_0\leq s.$

• Gaussian or Bernoulli measurement matrices satisfy the RIP with high probability when

$$m \gtrsim s \log N$$
.

• Random Fourier and others with fast multiply have similar property: $m \gtrsim s \log^4 N$.

伺下 くほト くほう

Motivation Methods

Restricted Isometry Property

• A satisfies the Restricted Isometry Property (RIP) when there is $\delta < c$ such that

$$(1-\delta)\|f\|_2\leq \|Af\|_2\leq (1+\delta)\|f\|_2$$
 whenever $\|f\|_0\leq s.$

• Gaussian or Bernoulli measurement matrices satisfy the RIP with high probability when

$$m \gtrsim s \log N$$
.

• Random Fourier and others with fast multiply have similar property: $m \gtrsim s \log^4 N$.

伺下 イヨト イヨト

Motivation Methods

Restricted Isometry Property

• A satisfies the Restricted Isometry Property (RIP) when there is $\delta < c$ such that

$$(1-\delta)\|f\|_2\leq \|Af\|_2\leq (1+\delta)\|f\|_2$$
 whenever $\|f\|_0\leq s.$

• Gaussian or Bernoulli measurement matrices satisfy the RIP with high probability when

$$m \gtrsim s \log N$$
.

• Random Fourier and others with fast multiply have similar property: $m \gtrsim s \log^4 N$.

Imaging via Compressed Sensing

Deanna Needell Robust image recovery via total-variation minimization

▲ 同 ▶ ▲ 国 ▶ ▲ 国 ▶

э

Imaging with CS Total Variation

Image sparsity

Recall, some images are sparse:



伺 ト イヨト イヨト

э

Imaging with CS Total Variation

Imaging via compressed sensing



Results in compressed sensing [CRT '06, etc.] imply:

- if an image $f \in \mathbb{R}^{N \times N}$ is *s*-sparse
- if the measurement operator satisfies the RIP
- then using traditional ℓ_1 -minimization,

$$\|f - \hat{f}\|_2 \lesssim \frac{\|f - f_s\|_1}{\sqrt{s}} + \varepsilon$$

□ ▶ < □ ▶ < □

Imaging with CS Total Variation

Imaging via compressed sensing



Results in compressed sensing [CRT '06, etc.] imply:

- if an image $f \in \mathbb{R}^{N \times N}$ is *s*-sparse
- if the measurement operator satisfies the RIP
- then using traditional ℓ_1 -minimization,

$$\|f - \hat{f}\|_2 \lesssim \frac{\|f - f_s\|_1}{\sqrt{s}} + \varepsilon$$
Imaging with CS Total Variation

Imaging via compressed sensing



Results in compressed sensing [CRT '06, etc.] imply:

- if an image $f \in \mathbb{R}^{N \times N}$ is *s*-sparse
- if the measurement operator satisfies the RIP
- then using traditional ℓ_1 -minimization,

$$\|f - \hat{f}\|_2 \lesssim \frac{\|f - f_s\|_1}{\sqrt{s}} + \varepsilon$$

Imaging with CS Total Variation

Imaging via compressed sensing



- if an image $f \in \mathbb{R}^{N \times N}$ is *s*-sparse
- if the measurement operator satisfies the RIP
- then using traditional ℓ_1 -minimization,

$$\|f - \hat{f}\|_2 \lesssim \frac{\|f - f_s\|_1}{\sqrt{s}} + \varepsilon$$

Imaging with CS Total Variation

Imaging via compressed sensing

Recall, some images are sparse with respect to some orthonormal basis, like the Haar wavelet basis:





Figure: Haar basis functions

Imaging with CS Total Variation

Imaging via compressed sensing



- if $f \in \mathbb{R}^{N \times N}$ is *s*-sparse in an orthonormal basis *B*
- if the measurement operator satisfies the RIP
- then using ℓ_1 -minimization with basis B,

$$\|f - \hat{f}\|_2 \lesssim \frac{\|f - f_s^B\|_1}{\sqrt{s}} + \varepsilon$$

Imaging with CS Total Variation

Imaging via compressed sensing



- if $f \in \mathbb{R}^{N \times N}$ is *s*-sparse in an orthonormal basis *B*
- if the measurement operator satisfies the RIP
- then using ℓ_1 -minimization with basis B,

$$\|f - \hat{f}\|_2 \lesssim \frac{\|f - f_s^B\|_1}{\sqrt{s}} + \varepsilon$$

Imaging with CS Total Variation

Imaging via compressed sensing



- if $f \in \mathbb{R}^{N \times N}$ is *s*-sparse in an orthonormal basis *B*
- if the measurement operator satisfies the RIP
- then using ℓ_1 -minimization with basis B,

$$\|f - \hat{f}\|_2 \lesssim \frac{\|f - f_s^B\|_1}{\sqrt{s}} + \varepsilon$$

Imaging with CS Total Variation

Imaging via compressed sensing



- if $f \in \mathbb{R}^{N \times N}$ is *s*-sparse in an orthonormal basis *B*
- if the measurement operator satisfies the RIP
- then using ℓ_1 -minimization with basis B,

$$\|f - \hat{f}\|_2 \lesssim \frac{\|f - f_s^B\|_1}{\sqrt{s}} + \varepsilon$$

Imaging with CS Total Variation

Other notions of sparsity for images



 256×256 "Boats" image

Deanna Needell Robust image recovery via total-variation minimization

Imaging with CS Total Variation

Natural images

Images are compressible in the discrete gradient.





Imaging with CS Total Variation

Natural images

Images are compressible in the discrete gradient.



The discrete directional derivatives of an image $f \in \mathbb{R}^{N \times N}$ are

$$\begin{aligned} f_{x} &: \mathbb{R}^{N \times N} \to \mathbb{R}^{(N-1) \times N}, \qquad (f_{x})_{j,k} = f_{j,k} - f_{j-1,k}, \\ f_{y} &: \mathbb{R}^{N \times N} \to \mathbb{R}^{N \times (N-1)}, \qquad (f_{y})_{j,k} = f_{j,k} - f_{j,k-1}, \end{aligned}$$

the discrete gradient or total variation operator is

$$\nabla[f] = (f_x, f_y)$$

Imaging with CS Total Variation

Natural images

Images are compressible in the discrete gradient.



The discrete directional derivatives of an image $f \in \mathbb{R}^{N \times N}$ are

$$\begin{split} f_x : \mathbb{R}^{N \times N} &\to \mathbb{R}^{(N-1) \times N}, \qquad (f_x)_{j,k} = f_{j,k} - f_{j-1,k}, \\ f_y : \mathbb{R}^{N \times N} &\to \mathbb{R}^{N \times (N-1)}, \qquad (f_y)_{j,k} = f_{j,k} - f_{j,k-1}, \end{split}$$

the discrete gradient or total variation operator is

$$\nabla[f] = (f_x, f_y)$$

Imaging with CS Total Variation

Natural Notation

Images are compressible in *discrete gradient*.



- "Phantom": $\|\nabla[f]\|_0 = .03N^2$
- "Boats": $\|\nabla[f] \nabla[f]_s\|_2$ decays quickly in s

* 同 ト * ヨ ト * ヨ

Imaging with CS Total Variation

Natural Notation

Images are compressible in *discrete gradient*.



- "Phantom": $\|\nabla[f]\|_0 = .03N^2$
- "Boats": $\|\nabla[f] \nabla[f]_s\|_2$ decays quickly in s

▲ 同 ▶ ▲ 国 ▶ ▲ 国 ▶

Imaging with CS Total Variation

Natural Notation

Images are compressible in *discrete gradient*.



- "Phantom": $\|\nabla[f]\|_0 = .03N^2$
- "Boats": $\|\nabla[f] \nabla[f]_s\|_2$ decays quickly in s

伺 ト イヨト イヨト

Imaging with CS Total Variation

Total Variation Image Recovery

Deanna Needell Robust image recovery via total-variation minimization

* 同 ト * ヨ ト * ヨ

Imaging with CS Total Variation

Comparison of two compressed sensing reconstruction algorithms

Haar-minimization $(L_1$ -Haar)

 $\hat{f}_{Haar} = \operatorname{argmin}_{Z} \|H(Z)\|_{1}$ subject to $\|AZ - y\|_{2} \leq \varepsilon$

Total Variation minimization (TV)

 $\hat{f}_{TV} = \operatorname{argmin}_{Z} \|\nabla[Z]\|_{1} \quad ext{subject to} \quad \|AZ - y\|_{2} \leq \varepsilon, ext{ where }$

 $||Z||_{TV} = ||\nabla[Z]||_1$ is the *total-variation norm*.

The mapping $Z \to \nabla[Z]$ is not orthonormal, stable image recovery via (TV) is not mathematically justified!

イロト 不得 とうき とうとう ほう

Imaging with CS Total Variation

Comparison of two compressed sensing reconstruction algorithms

Haar-minimization $(L_1$ -Haar)

 $\hat{f}_{Haar} = \operatorname{argmin}_{Z} \|H(Z)\|_{1}$ subject to $\|AZ - y\|_{2} \leq \varepsilon$

Total Variation minimization (TV)

 $\hat{f}_{TV} = \operatorname{argmin}_{Z} \|\nabla[Z]\|_1 \quad \text{subject to} \quad \|AZ - y\|_2 \leq \varepsilon, \text{ where}$

 $||Z||_{TV} = ||\nabla[Z]||_1$ is the total-variation norm.

The mapping $Z \to \nabla[Z]$ is not orthonormal, stable image recovery via (TV) is not mathematically justified!

◆□▶ ◆□▶ ◆三▶ ◆三▶ ● ● ●

Imaging with CS Total Variation

Comparison of two compressed sensing reconstruction algorithms

Haar-minimization $(L_1$ -Haar)

 $\hat{f}_{Haar} = \operatorname{argmin}_{Z} \|H(Z)\|_{1}$ subject to $\|AZ - y\|_{2} \leq \varepsilon$

Total Variation minimization (TV)

 $\hat{f}_{TV} = \operatorname{argmin}_{Z} \|\nabla[Z]\|_1 \quad \text{subject to} \quad \|AZ - y\|_2 \leq \varepsilon, \text{ where}$

 $||Z||_{TV} = ||\nabla[Z]||_1$ is the total-variation norm.

The mapping $Z \rightarrow \nabla[Z]$ is not orthonormal, stable image recovery via (TV) is not mathematically justified!

◆□▶ ◆□▶ ◆三▶ ◆三▶ ● ● ●

Imaging with CS Total Variation

Imaging via compressed sensing



(a) Original



(b) TV (c) *L*₁-Haar

Figure: Reconstruction using $m = .2N^2$

- 4 同 1 - 4 回 1 - 4 回 1

Imaging with CS Total Variation

Imaging via compressed sensing



(a) Original



(b) TV (c) L₁-Haar

Figure: Reconstruction using $m = .2N^2$ measurements

- E

< ∃ >

Imaging with CS Total Variation

Imaging via compressed sensing



(a) Original



Figure: Reconstruction using $m = .2N^2$ measurements

- 17 ▶

(4) (E) (4) (E) (4)

Imaging with CS Total Variation

Imaging via compressed sensing



(a) (Quantization)



(b) TV (c) *L*₁-Haar

Figure: Reconstruction using $m = .2N^2$ measurements

- E

Imaging with CS Total Variation

Imaging via compressed sensing



(a) (Gaussian)



(b) TV (c) L_1 -Haar

Figure: Reconstruction using $m = .2N^2$ measurements

Imaging with CS Total Variation

Imaging via compressed sensing

InView (Austin TX)



Figure: SWIR Reconstruction using $m = .5N^2$ measurements

イロト イポト イヨト イヨト

Imaging with CS Total Variation

Pediatric MRI



(a-d) Submillimeter near-isotropic-resolution contrast-enhanced T1-weighted MR images in &-year-old boy. (a, c) Standard and (b, d) compressed sensing reconstruction images. (c, d) Zoomed images show improved delineation of the pancreatic duct (vertical arrow), bowel (horizontal arrow), and gallbladder wall (arrowhead), and equivalent definition of portal vein (black arrow) with L1 SPIR-TI reconstruction.

(Caffey Award : Faster Pediatric MRI Via Compressed Sensing - Shreyas Vasanawala et.al. (Stanford University))

Imaging with CS Total Variation

Empirical \rightarrow Theoretical?

TV Works

Empirically, it has been well known that

$$\hat{f}_{TV} = \operatorname{argmin} \|Z\|_{TV} \text{ subject to } \|AZ - y\|_2 \le \varepsilon,$$
 (TV)

provides quality, stable image recovery.

No provable stability guarantees.

- 4 同 1 - 4 回 1 - 4 回 1

Imaging with CS Total Variation

Empirical \rightarrow Theoretical?

TV Works

Empirically, it has been well known that

$$\hat{f}_{TV} = \operatorname{argmin} \|Z\|_{TV} \quad \text{subject to} \quad \|AZ - y\|_2 \le \varepsilon, \qquad (TV)$$

provides quality, stable image recovery.

No provable stability guarantees.

▲ 同 ▶ ▲ 国 ▶ ▲ 国 ▶

First results on stability of TV

Stable signal recovery using total-variation minimization

Theorem (N-Ward '12)

From $m \gtrsim s \log(N)$ linear RIP measurements, for any $f \in \mathbb{C}^{N \times N}$,

 $\hat{f} = \operatorname{argmin} \|Z\|_{TV}$ such that $\|A(Z) - y\|_2 \le \varepsilon$,

satisfies

$$\|f - \hat{f}\|_{TV} \lesssim \|
abla [f] -
abla [f]_s \|_1 + \sqrt{s} \varepsilon$$
 (gradient error)

and

$$\|f - \hat{f}\|_2 \lesssim \log(N) \cdot \left[\frac{\|\nabla[f] - \nabla[f]_s\|_1}{\sqrt{s}} + \varepsilon\right]$$
 (signal error)

This error guarantee is optimal up to the log(N) factor

(4 同) (4 回) (4 回)

Stable signal recovery using total-variation minimization

Theorem (N-Ward '12)

From $m \gtrsim s \log(N)$ linear RIP measurements, for any $f \in \mathbb{C}^{N \times N}$, $\hat{f} = \operatorname{argmin} \|Z\|_{TV}$ such that $\|A(Z) - y\|_2 \leq \varepsilon$,

satisfies

$$\|f - \hat{f}\|_{TV} \lesssim \|
abla [f] -
abla [f]_s \|_1 + \sqrt{s} \varepsilon$$
 (gradient error)

and

$$\|f - \hat{f}\|_2 \lesssim \log(N) \cdot \left[\frac{\|\nabla[f] - \nabla[f]_s\|_1}{\sqrt{s}} + \varepsilon\right]$$
 (signal error)

This error guarantee is optimal up to the log(N) factor

・ 同 ト ・ ヨ ト ・ ヨ ト …

Stable signal recovery using total-variation minimization

Theorem (N-Ward '12)

From $m\gtrsim s\log(N)$ linear RIP measurements, for any $f\in\mathbb{C}^{N imes N}$,

 $\hat{f} = \operatorname{argmin} \|Z\|_{TV}$ such that $\|A(Z) - y\|_2 \le \varepsilon$,

satisfies

$$\|f - \hat{f}\|_{TV} \lesssim \|
abla [f] -
abla [f]_s \|_1 + \sqrt{s} arepsilon$$
 (gradient error)

and

$$\|f - \hat{f}\|_2 \lesssim \log(N) \cdot \left[\frac{\|\nabla[f] - \nabla[f]_s\|_1}{\sqrt{s}} + \varepsilon\right]$$
 (signal error)

This error guarantee is optimal up to the log(N) factor

・ 同 ト ・ ヨ ト ・ ヨ ト

Stable signal recovery using total-variation minimization

Theorem (N-Ward '12)

From $m\gtrsim s\log(N)$ linear RIP measurements, for any $f\in\mathbb{C}^{N imes N}$,

 $\hat{f} = \operatorname{argmin} \|Z\|_{TV}$ such that $\|A(Z) - y\|_2 \le \varepsilon$,

satisfies

$$\|f - \hat{f}\|_{TV} \lesssim \|
abla [f] -
abla [f]_s \|_1 + \sqrt{s} arepsilon$$
 (gradient error)

and

$$\|f - \hat{f}\|_2 \lesssim \log(N) \cdot \left[\frac{\|\nabla[f] - \nabla[f]_s\|_1}{\sqrt{s}} + \varepsilon\right]$$
 (signal error)

This error guarantee is optimal up to the $\log(N)$ facto

・ 同 ト ・ ヨ ト ・ ヨ ト

Stable signal recovery using total-variation minimization

Theorem (N-Ward '12)

From $m\gtrsim s\log(N)$ linear RIP measurements, for any $f\in\mathbb{C}^{N imes N}$,

 $\hat{f} = \operatorname{argmin} \|Z\|_{TV}$ such that $\|A(Z) - y\|_2 \le \varepsilon$,

satisfies

$$\|f - \hat{f}\|_{TV} \lesssim \|
abla [f] -
abla [f]_s \|_1 + \sqrt{s} arepsilon$$
 (gradient error)

and

$$\|f - \hat{f}\|_2 \lesssim \log(N) \cdot \left[\frac{\|\nabla[f] - \nabla[f]_s\|_1}{\sqrt{s}} + \varepsilon\right]$$
 (signal error)

This error guarantee is optimal up to the log(N) factor

・ 同 ト ・ ヨ ト ・ ヨ ト

Stable signal recovery using total-variation minimization

Method of proof:

• First prove stable gradient recovery

Translate stable gradient recovery to stable signal recovery using a (nontrivial) Sobolev inequality which shows that Haar coefficients of functions of bounded variation are in weak-l₁ space.

同下 イヨト イヨ

Stable signal recovery using total-variation minimization

Method of proof:

- First prove stable *gradient* recovery
- Translate stable gradient recovery to stable signal recovery using a (nontrivial) Sobolev inequality which shows that Haar coefficients of functions of bounded variation are in weak-l₁ space.

Open questions

Remove the log factor?

- The relationship between Haar compressibility and total variation norm doesn't hold in one-dimension. What about stable (1D) signal recovery?
- Patel, Maleh, Gilbert, Chellappa '11] Images are even sparser in individual directional derivatives f_x, f_y. If we minimize separately over directional derivatives, can we still prove stable recovery?
- Extend results to higher dimensions...movies? [In preparation.]

同下 イヨト イヨ

Open questions

- Remove the log factor?
- The relationship between Haar compressibility and total variation norm doesn't hold in one-dimension. What about stable (1D) signal recovery?
- Patel, Maleh, Gilbert, Chellappa '11] Images are even sparser in individual directional derivatives f_x, f_y. If we minimize separately over directional derivatives, can we still prove stable recovery?
- Extend results to higher dimensions...movies? [In preparation.]

伺下 イヨト イヨト
Open questions

- Remove the log factor?
- The relationship between Haar compressibility and total variation norm doesn't hold in one-dimension. What about stable (1D) signal recovery?
- Patel, Maleh, Gilbert, Chellappa '11] Images are even sparser in individual directional derivatives f_x, f_y. If we minimize separately over directional derivatives, can we still prove stable recovery?
- Extend results to higher dimensions...movies? [In preparation.]

伺下 イヨト イヨト

Open questions

- Remove the log factor?
- The relationship between Haar compressibility and total variation norm doesn't hold in one-dimension. What about stable (1D) signal recovery?
- Patel, Maleh, Gilbert, Chellappa '11] Images are even sparser in individual directional derivatives f_x, f_y. If we minimize separately over directional derivatives, can we still prove stable recovery?
- Sector of the se

- - 三下 - 三下

First results on stability of TV

Movies are very sparse!



- Movies are very sparse in all three dimensions
- Silicon Retina (Institute of Neuroinformatics) is the design of a camera that mimics retinas
 - Explanation of how the brain and eye communicate?
 - Really cool video cameras! (lower cost, lower power consumption, portable, continuous processing, real-time data acquisition)
 - Dynamic Vision Sensor (DVS) from Silicon Retina, Institute of Neuroinformatics

A (10) × (10) × (10)

First results on stability of TV

Movies are very sparse!



- Movies are very sparse in all three dimensions
- Silicon Retina (Institute of Neuroinformatics) is the design of a camera that mimics retinas
 - Explanation of how the brain and eye communicate?
 - Really cool video cameras! (lower cost, lower power consumption, portable, continuous processing, real-time data acquisition)
 - Dynamic Vision Sensor (DVS) from Silicon Retina, Institute of Neuroinformatics

- 4 回 ト 4 ヨ ト 4 ヨ

First results on stability of TV

Movies are very sparse!



- Movies are very sparse in all three dimensions
- Silicon Retina (Institute of Neuroinformatics) is the design of a camera that mimics retinas
 - Explanation of how the brain and eye communicate?
 - Really cool video cameras! (lower cost, lower power consumption, portable, continuous processing, real-time data acquisition)
 - Dynamic Vision Sensor (DVS) from Silicon Retina, Institute of Neuroinformatics

(4月) (1日) (日)

First results on stability of TV

Movies are very sparse!



- Movies are very sparse in all three dimensions
- Silicon Retina (Institute of Neuroinformatics) is the design of a camera that mimics retinas
 - Explanation of how the brain and eye communicate?
 - Really cool video cameras! (lower cost, lower power consumption, portable, continuous processing, real-time data acquisition)
 - Dynamic Vision Sensor (DVS) from Silicon Retina, Institute of Neuroinformatics

- - E - - E

First results on stability of TV

Movies are very sparse!



- Movies are very sparse in all three dimensions
- Silicon Retina (Institute of Neuroinformatics) is the design of a camera that mimics retinas
 - Explanation of how the brain and eye communicate?
 - Really cool video cameras! (lower cost, lower power consumption, portable, continuous processing, real-time data acquisition)
 - Dynamic Vision Sensor (DVS) from Silicon Retina, Institute of Neuroinformatics

First results on stability of TV

Fast vision in bad lighting

Figure: ("RoboGoalie", Silicon Retina, Institute of Neuroinformatics)

(4 同) 4 ヨ) 4 ヨ)

First results on stability of TV

Fluid Particle Tracking Velocimetry

Figure: ("PTV", Silicon Retina, Institute of Neuroinformatics)

(4 同) 4 ヨ) 4 ヨ)

First results on stability of TV

Mobile Robotics

Figure: ("Robotic Driver", Silicon Retina, Institute of Neuroinformatics)

- 4 同 1 - 4 回 1 - 4 回 1

First results on stability of TV

Sleep disorder research

Figure: ("Sleeping Mouse", Silicon Retina, Institute of Neuroinformatics)

(4 同) 4 ヨ) 4 ヨ)

Thank you!

E-mail:

• dneedell@cmc.edu

Web:

• www.cmc.edu/pages/faculty/DNeedell

References:

- E. J. Candès, J. Romberg, and T. Tao. Stable signal recovery from incomplete and inaccurate measurements. Communications on Pure and Applied Mathematics, 59(8):12071223, 2006.
- E. J. Candès, Y. C. Eldar, D. Needell and P. Randall. Compressed sensing with coherent and redundant dictionaries. Applied and Computational Harmonic Analysis, 31(1):59-73, 2010.
- V. Patel, R. Maleh, A. Gilbert, and R. Chellappa. Gradient-based image recovery methods from incomplete Fourier measurements, IEEE T. Image Process., 21(1), 2012.
- D. Needell and R. Ward. Stable image reconstruction using total variation minimization. Submitted.

-